

Lokesh Godara

23/MC/082

ES

Ans 1) • parent (child, Parent):

parent (lili, paul) , parent (lili, helen)

parent (petunia, paul), parent (petunia, helen)

parent (james, albert), parent (james, ruth)

parent (dudley, vernon), parent (dudley, petunia)

parent (harry, lili) , parent (harry, james)

male (paul) , female (helen)

male (albert) , female (ruth)

male (vernon) , female (petunia)

male (james) , female (lili)

male (harry) , female (dudley)

- grandparent (Grandchild, Grandparent) :-

parent (Grand child, Parent),

parent (Parent, Grandparent).

- grandfather (Grandchild, Grandfather) :-

grandparent (Grandchild, Grandfather),

male (Grandfather).

- grandmother (Grandchild, Grandmother) :-

grandparent (Grandchild, Grandmother),

female (Grandmother)

? - grand father (dudley, Grand father).  
(Grand father = paul)

? - grand mother (dudley, Grand mother).  
(Grand mother = helen)

? - grand father (harry, Grand father).  
(Grand father = paul), (Grandfather = Albert)

? - grand mother (harry, Grand mother).  
(Grand mother = helen), (Grand mother = Ruth)

---

Ans2) a. Concatenation of two lists.

(append / 3):

append ([ ], L, L).

append (HIT1], L2, [HIT3]) :-

- append (T1, L2, T3).

---

b. Reverse (reverse / 2):

reverse (L, R) :-

rev\_aux (L, [ ], R).

rev\_aux ([ ], Acc, Acc).

rev\_aux ([H | T], Acc, R) :-

rev\_aux (T, [H | Acc], R).

---

c. Divide (in Two equal list):

split (L, L1, L2): -

length (L, Len),

Mid is Len // 2,

length (L1, Mid).

append (L1, L2, L).

---

d) Sort the elements of a list:

sort ([], []).

sort ([H|T], Sorted): -

sort (T, SortedT),

insert (H, SortedT, Sorted).

insert (E, [], [E]).

insert (E, [H|T], [E, H|T]): -

$E < H$ .

insert (E, [H|T], [H|NewT]): -

$E > H$ ,

insert (E, T, NewT).

---

Ans 3) 2 Pass, 6 Fail

Entropy  $E(S)$

$$E(S) = -P_{\text{pass}} \log_2(P_{\text{pass}}) - P_{\text{fail}} \log_2(P_{\text{fail}})$$

$$E(S) = -\left(\frac{2}{8}\right) \log_2\left(\frac{2}{8}\right) - \left(\frac{6}{8}\right) \log_2\left(\frac{6}{8}\right)$$

$$= -(0.25 \times (-2)) - (0.75 \times (-0.415))$$

$$= 0.5 + 0.311$$

$$E(S) \approx 0.811$$



Information Gain:

$$\text{Gain}(S, A) = E(S) - \sum_v \frac{|S_v|}{|S|} E(S_v)$$

Attribute: Reading:

$$E(S, \text{Reading}) = 0.5 + 0 = 0.5$$

$$\text{Gain}(S, \text{Reading}) = 0.811 - 0.5$$

$$\text{Gain}(S, \text{Reading}) = \underline{0.311}$$

Attribute: Assignment:

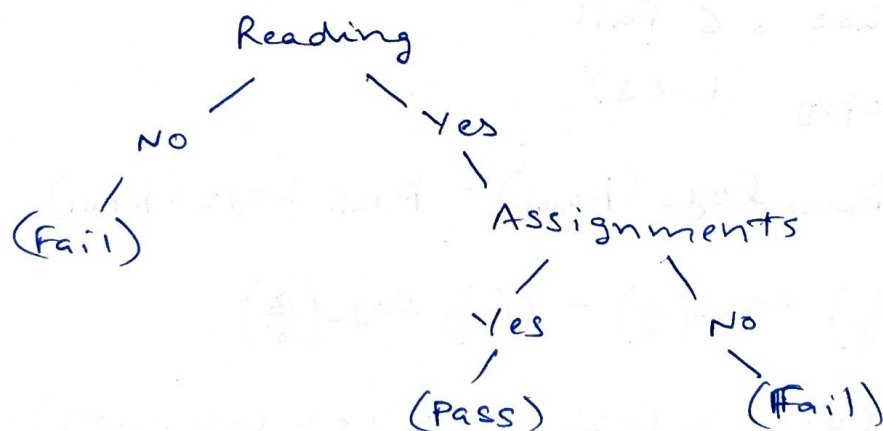
$$E(S, \text{Assignment}) = 0.5 + 0 = 0.5$$

$$\text{Gain}(S, \text{Assignment}) = 0.811 - 0.5 \approx \underline{0.311}$$

Attribute: End Term Paper:

$$E(S, \text{End}) = \cancel{0.5} 0.4055 + 0.4055 = 0.811$$

$$\text{Gain}(S, \text{End}) = 0.811 - 0.811 = \underline{0.0}$$



Ans 4)

Naive Bayes Classifier is a simple, highly effective, probabilistic machine learning algorithm based on Bayes' Theorem with 'naive' assumption of conditional independence b/w features

It classifies an email message (D) into one of two categories (classes, C): Spam or Useful (Ham) by calculating the probabilities that the document belongs to each class given its content.

Naive Bayes Formula:

$$P(C|D) \propto P(C) \cdot \prod_{i=1}^n P(w_i|C)$$

$P(C|D)$  : Prob. that email is of class C given document D

Ans 5)

~~Q~~

$C(x)$ :  $x$  is a child.

$L(x,y)$ :  $x$  loves  $y$ .

$R(x)$ :  $x$  is Reindeer

$N(x)$ :  $x$  is a red nose

$W(x)$ :  $x$  is weird

$K(x)$ :  $x$  is clown.

a)  $\forall x (C(x) \rightarrow L(x, \text{santa}))$

b)  $\forall x \forall y ((L(x, \text{santa}) \wedge R(y)) \rightarrow L(x, y))$

c)  $R(x) \wedge N(x)$

d)  $\forall x (N(x) \rightarrow (W(x) \vee K(x)))$

e)  $\forall x (R(y) \rightarrow \neg K(x))$

f)  ~~$\forall x (L(\text{Alice}, x) \rightarrow \neg K(x))$~~

f)  $\forall x (W(x) \rightarrow \neg L(\text{Alice}, x))$

CNF:

$\neg C(\text{Alice})$  by Resolution:

$\neg C(x) \vee L(x, \text{santa}), \neg L(x, \text{santa}) \vee R(y) \vee L(x, y),$

$\neg N(x) \vee W(x) \vee K(x), \neg R(y) \vee \neg K(x),$

$\neg W(x) \vee \neg L(\text{Alice}, x)$

Ans 6)

$L(x, y)$  :  $x$  loves  $y$

$F(x)$  :  $x$  is a football star

$S(x)$  :  $x$  is a student

$P(x)$  :  $x$  passes

$Y(x)$  :  $x$  plays

$U(x)$  :  $x$  studies

a)  $\forall x (L(\text{Mary}, x) \rightarrow F(x))$

b)  $\forall x (S(x) \wedge \sim P(x) \rightarrow \sim Y(x))$

c)  $S(\text{John})$

d)  $\forall x ((S(x) \wedge \sim U(x)) \rightarrow \sim P(x))$

e)  $\forall x (\sim Y(x) \rightarrow \sim F(x))$

$(\sim U(\text{John}) \rightarrow \sim L(\text{Mary}, \text{John}))$  :

Ans 7) Cryptarithmic Problems as CSPs.  
Constraints Satisfaction Problems (CSPs)

V : Variables

D : Domain

C : constraints

eg. SEND + MORE = MONEY

$V = \{S, E, N, D, M, O, R, Y\}$

$D = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$

C : All diff (S, E, N, D, M, O, R, Y)

$S \neq 0, M \neq 0$

$C_i \in \{0, 1\}$

$$D + E = Y + 10C_1$$

$$C_1 + N + R = E + 10C_2$$

$$C_2 + E + O = N + 10C_3$$

$$C_3 + S + M = O + 10C_4$$

$$C_4 = M$$

SEND + MORE = MONEY is:

$$9567 + 1085 = 10652$$

$$S = 9, E = 5, N = 6, D = 7, M = 1, O = 0, R = 8$$

$$Y = 2$$



Ans 8) Backtracking search algorithm for constraint satisfaction problems (CSPs) is inefficient because it wastes time exploring irrelevant sub-trees.

Techniques:

1. Filtering : Constraint Propagation

- Forward checking
- Arc consistency

2. Ordering :

- variable ordering : Minimum Remaining values
- variable ordering : Degree Heuristic
- value ordering : Least constraining value

3. Structure - Based :

- Tree Structured CSPs.
- Cycle cutset