ST Lab 5

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Create an android application to make a simple calculator, which performs Addition, Subtraction, Multiplication, and Division.

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/relative1"
    android:layout_width="match_parent"
    android:layout height="match parent"
    android:padding="16dp"
    tools:context=".MainActivity">
    <EditText
        android:id="@+id/edt1"
        android:layout width="match parent"
        android:layout_height="wrap_content"
        android:gravity="right"
        android:inputType="number"
        android:textSize="28dp"/>
    <RelativeLayout
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout_centerInParent="true">
        <Button
            android:id="@+id/button1"
            style="?android:attr/buttonStyleSmall"
            android:layout width="wrap content"
            android:layout_height="wrap_content"
            android:layout_alignEnd="@+id/button4"
            android:layout_alignRight="@+id/button4"
            android:text="1" />
        <Button
            android:id="@+id/button2"
```

```
style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout alignTop="@+id/button1"
    android:layout toStartOf="@+id/button3"
    android:layout_toLeftOf="@+id/button3"
    android:text="2" />
<Button
    android:id="@+id/button3"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout_alignTop="@+id/button2"
    android:layout centerHorizontal="true"
    android:text="3" />
<Button
    android:id="@+id/button4"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout_below="@+id/button1"
    android:layout_toLeftOf="@+id/button2"
    android:text="4" />
<Button
    android:id="@+id/button5"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout alignStart="@+id/button2"
    android:layout alignLeft="@+id/button2"
    android:layout_alignBottom="@+id/button4"
    android:text="5" />
<Button
    android:id="@+id/button6"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout below="@+id/button3"
    android:layout alignStart="@+id/button3"
    android:layout alignLeft="@+id/button3"
    android:text="6" />
```

```
<Button
    android:id="@+id/button7"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout_below="@+id/button4"
    android:layout toLeftOf="@+id/button2"
    android:text="7" />
<Button
    android:id="@+id/button8"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout below="@+id/button5"
    android:layout_alignStart="@+id/button5"
    android:layout_alignLeft="@+id/button5"
    android:text="8" />
<Button
    android:id="@+id/button9"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout below="@+id/button6"
    android:layout alignStart="@+id/button6"
    android:layout_alignLeft="@+id/button6"
    android:text="9" />
<Button
    android:id="@+id/buttonadd"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout_alignTop="@+id/button3"
    android:layout alignParentEnd="true"
    android:layout_marginStart="46dp"
    android:layout toEndOf="@+id/button3"
    android:text="+" />
<Button
    android:id="@+id/buttonsub"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout below="@+id/buttonadd"
```

```
android:layout alignStart="@+id/buttonadd"
    android:layout_alignEnd="@+id/buttonadd"
    android:layout_alignParentEnd="true"
    android:text="-" />
<Button
    android:id="@+id/buttonmul"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout below="@+id/buttonsub"
    android:layout alignStart="@+id/buttonsub"
    android:layout alignParentEnd="true"
    android:text="*" />
<Button
    android:id="@+id/button10"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout below="@+id/button7"
    android:layout toLeftOf="@+id/button2"
    android:text="." />
<Button
    android:id="@+id/button0"
    style="?android:attr/buttonStyleSmall"
    android:layout_width="wrap_content"
    android:layout_height="wrap content"
    android:layout below="@+id/button8"
    android:layout_alignStart="@+id/button8"
    android:layout alignLeft="@+id/button8"
    android:text="0" />
<Button
    android:id="@+id/buttonC"
    style="?android:attr/buttonStyleSmall"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout_below="@+id/button9"
    android:layout alignStart="@+id/button9"
    android:layout_alignLeft="@+id/button9"
    android:text="C" />
<Button
    android:id="@+id/buttondiv"
```

```
style="?android:attr/buttonStyleSmall"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:layout below="@+id/buttonmul"
            android:layout alignStart="@+id/buttonmul"
            android:layout_alignLeft="@+id/buttonmul"
            android:layout alignEnd="@+id/buttonmul"
            android:layout alignRight="@+id/buttonmul"
            android:text="/" />
        <Button
            android:id="@+id/buttoneq1"
            android:layout width="wrap content"
            android:layout_height="wrap_content"
            android:layout below="@+id/button0"
            android:layout_alignStart="@+id/button10"
            android:layout_alignLeft="@+id/button10"
            android:layout alignEnd="@+id/buttondiv"
            android:layout_alignRight="@+id/buttondiv"
            android:layout_marginTop="37dp"
            android:text="=" />
    </RelativeLayout>
</RelativeLayout>
```

MainActivity.java

```
buttonMul, button10, buttonC, buttonEqual;
    EditText editText;
    private static double round(double value) {
        BigDecimal bd = BigDecimal.valueOf(value);
        bd = bd.setScale(4, RoundingMode.HALF UP);
        return bd.doubleValue();
    }
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        button0 = (Button) findViewById(R.id.button0);
        button1 = (Button) findViewById(R.id.button1);
        button2 = (Button) findViewById(R.id.button2);
        button3 = (Button) findViewById(R.id.button3);
        button4 = (Button) findViewById(R.id.button4);
        button5 = (Button) findViewById(R.id.button5);
        button6 = (Button) findViewById(R.id.button6);
        button7 = (Button) findViewById(R.id.button7);
        button8 = (Button) findViewById(R.id.button8);
        button9 = (Button) findViewById(R.id.button9);
        button10 = (Button) findViewById(R.id.button10);
        buttonAdd = (Button) findViewById(R.id.buttonadd);
        buttonSub = (Button) findViewById(R.id.buttonsub);
        buttonMul = (Button) findViewById(R.id.buttonmul);
        buttonDivision = (Button) findViewById(R.id.buttondiv);
        buttonC = (Button) findViewById(R.id.buttonC);
        buttonEqual = (Button) findViewById(R.id.buttoneql);
        editText = (EditText) findViewById(R.id.edt1);
        button1.setOnClickListener(v ->
editText.setText(editText.getText() + "1"));
        button2.setOnClickListener(v ->
editText.setText(editText.getText() + "2"));
        button3.setOnClickListener(v ->
editText.setText(editText.getText() + "3"));
        button4.setOnClickListener(v ->
editText.setText(editText.getText() + "4"));
```

```
button5.setOnClickListener(v ->
editText.setText(editText.getText() + "5"));
        button6.setOnClickListener(v ->
editText.setText(editText.getText() + "6"));
        button7.setOnClickListener(v ->
editText.setText(editText.getText() + "7"));
        button8.setOnClickListener(v ->
editText.setText(editText.getText() + "8"));
        button9.setOnClickListener(v ->
editText.setText(editText.getText() + "9"));
        button0.setOnClickListener(v ->
editText.setText(editText.getText() + "0"));
        buttonAdd.setOnClickListener(v ->
editText.setText(editText.getText() + "+"));
        buttonSub.setOnClickListener(v ->
editText.setText(editText.getText() + "-"));
        buttonMul.setOnClickListener(v ->
editText.setText(editText.getText() + "*"));
        buttonDivision.setOnClickListener(v ->
editText.setText(editText.getText() + "/"));
        buttonEqual.setOnClickListener(v -> {
            try {
                double res =
Evaluator.eval(editText.getText().toString());
               res = round(res);
                editText.setText(Double.toString(res));
            } catch (Exception e) {
                Toast.makeText(this, "Error: " + e.getMessage(),
Toast.LENGTH_SHORT).show();
        });
        buttonC.setOnClickListener(v -> editText.setText(""));
        button10.setOnClickListener(v ->
editText.setText(editText.getText() + "."));
```

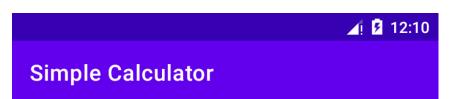
```
}
}
```

Evaluator.java

```
package com.example.simplecalculator;
public class Evaluator {
    public static double eval(final String str) {
        return new Object() {
            int pos = -1, ch;
            void nextChar() {
                ch = (++pos < str.length()) ? str.charAt(pos) : -1;</pre>
            }
            boolean eat(int charToEat) {
                while (ch == ' ') nextChar();
                if (ch == charToEat) {
                    nextChar();
                    return true;
                return false;
            }
            double parse() {
                nextChar();
                double x = parseExpression();
                if (pos < str.length()) throw new</pre>
RuntimeException("Unexpected: " + (char) ch);
                return x;
            }
            // Grammar:
            // expression = term | expression `+` term | expression `-`
term
            // term = factor | term `*` factor | term `/` factor
            // factor = `+` factor | `-` factor | `(` expression `)`
                      | number | functionName factor | factor `^` factor
            double parseExpression() {
                double x = parseTerm();
                for (;;) {
                    if (eat('+')) x += parseTerm(); // addition
```

```
else if (eat('-')) x -= parseTerm(); // subtraction
                    else return x;
                }
            }
            double parseTerm() {
                double x = parseFactor();
                for (;;) {
                    if (eat('*')) x *= parseFactor(); // multiplication
                    else if (eat('/')) x /= parseFactor(); // division
                    else return x;
                }
            }
            double parseFactor() {
                if (eat('+')) return parseFactor(); // unary plus
                if (eat('-')) return -parseFactor(); // unary minus
                double x;
                int startPos = this.pos;
                if (eat('(')) { // parentheses
                    x = parseExpression();
                    eat(')');
                } else if ((ch >= '0' && ch <= '9') || ch == '.') { //
numbers
                    while ((ch >= '0' && ch <= '9') || ch == '.')
nextChar();
                    x = Double.parseDouble(str.substring(startPos,
this.pos));
                } else if (ch >= 'a' && ch <= 'z') { // functions</pre>
                    while (ch >= 'a' && ch <= 'z') nextChar();</pre>
                    String func = str.substring(startPos, this.pos);
                    x = parseFactor();
                    if (func.equals("sqrt")) x = Math.sqrt(x);
                    else if (func.equals("sin")) x =
Math.sin(Math.toRadians(x));
                    else if (func.equals("cos")) x =
Math.cos(Math.toRadians(x));
                    else if (func.equals("tan")) x =
Math.tan(Math.toRadians(x));
                    else if (func.equals("sinh")) x = Math.sinh(x);
                    else if (func.equals("cosh")) x = Math.sinh(x);
                    else if (func.equals("tanh")) x = Math.sinh(x);
                    else if (func.equals("exp")) x = Math.exp(x);
                    else if (func.equals("log")) x = Math.log(x);
                    else throw new RuntimeException("Unknown function: "
```

Sample Calculation: Next Page



 1
 2
 3
 +

 4
 5
 6

 7
 8
 9
 *

 .
 0
 C
 /



Simple Calculator

15+6*2

 1
 2
 3
 +

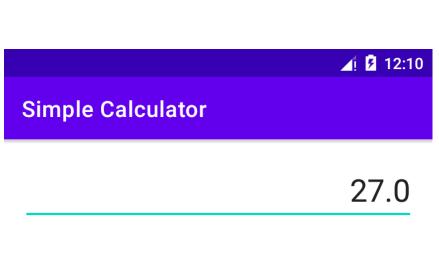
 4
 5
 6

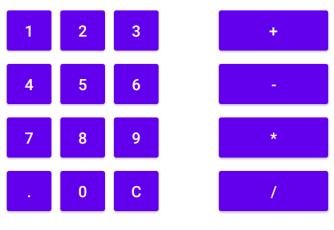
 7
 8
 9
 *

 .
 0
 C
 /

=

d 0 **-**





=

Error Handling

