

Rules and Regulations of Seat Check

~How to Call Seat Check~

1. **Decide to leave your seat and recognize the need to seat check.** Many people do not realize this, but the purpose of the seat check is to prove that you realize that your seat must be protected and establish "dibs" (and therefore the moral high ground). Therefore, you must call seat check BEFORE leaving your seat. Attempting to call it from across the room or after you have stood up, as someone rushes into it is extremely lame and forfeits the entire point of the check.
2. **Make sure that at least two people hear you call seat check and be your witness.** You don't need to disturb the conversation, but mumbling it under your breath doesn't do any good, as people will question whether you called it at all. Make sure you obtain confirmation! *God, the Holy Ghost, and Jesus Christ himself do not count as witnesses.*
3. **Seat check does have certain limitations.** It was designed so that you can grab a soda or run to the bathroom without someone sliding in right behind you. Don't expect to be covered if you are leaving for more than 15 minutes. Similarly, taking another seat automatically voids the seat check. Seat check is a one-time voucher, once you return to your seat if you wish to get up again you must call seat check again.
4. **Upon returning to your seat, you will find it either occupied or unoccupied.** If it is unoccupied, return calmly. If it is occupied, don't freak out. It is perfectly acceptable for someone to use your seat while you are gone, and in most cases, they will happily move once they realize that you are back. If they do not, continue to steps #5-#8
5. **Explain that you called seat check.**
6. **If they do not move or don't believe you, consult your witnesses.**
7. **If your witnesses collaborate and they still do not move, explain that they are being lame and that you would never do such a thing for them.** Be sure the rest of the room knows what's going on for drama's sake.
8. **You could be the bigger person, or challenge them to fight for the rights of the seat.**

~SPECIAL NOTES~

You Must Seat cHeck

- Seat check also applies if called for any seat of mobile vehicles if said person is sitting in the seat. Seat Check MUST be called BEFORE leaving the car. Shotgun overrides seat check if called.
- If you have failed to honor a seat check, the person has the right to punch you until you remove yourself from the seat, you may not protest.
- Tricking a person into leaving their seat is fairly lame unless they have done a similar thing to you in the past. Use it sparingly.
- If you got up to get something for someone else in the room, the seat check rules are relaxed as a courtesy. It's still a good idea to call it, but mistakes should be forgiven.
- "Seat Check" can also be pronounced "Shotties" or "No Gangsta Boogie"
- Seat check can be called in a Christmas' truck without having previously been seated in the said truck.
- If a party calls "seat check" and does not return to that same seat, but instead chooses another seat, then the original seat is up for grabs. *(toilets are an exception)*
- If a party leaves the building or is gone for over a 1 hour they forfeit their rights to the seat.

FOUNDERS OF THE CONSTITUTION: Swoosh, Bacon, Dr. Bees, and Peeps

Anyone who questions the rules or otherwise degrades them can square up with Swoosh