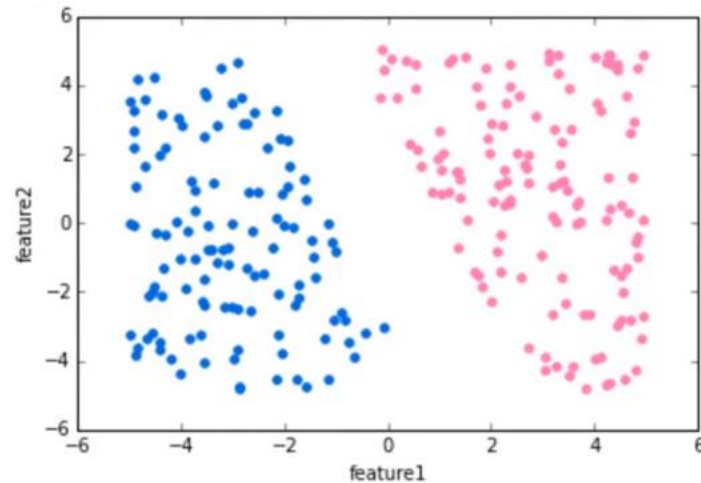
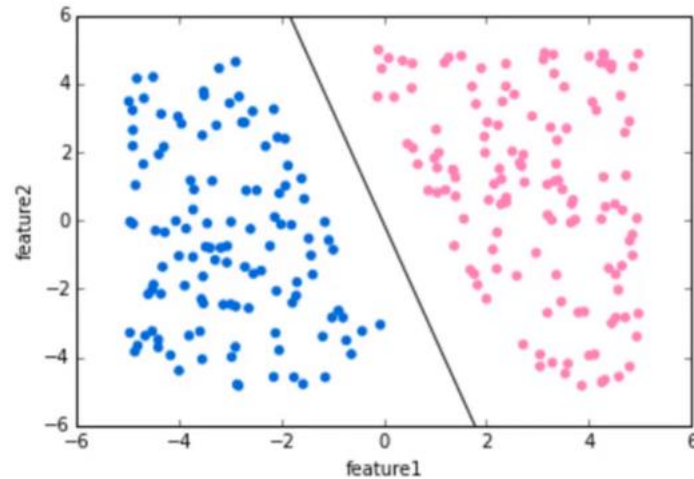


# **Introduction to Support Vector Machines**

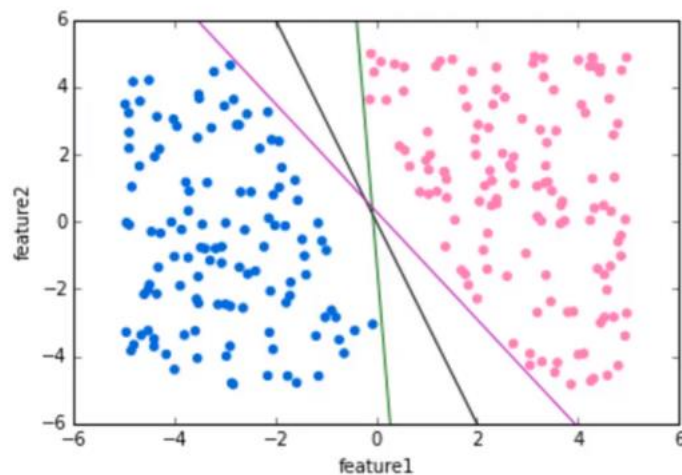
Let's show the basic intuition behind SVMs. Imagine the labeled training data below:



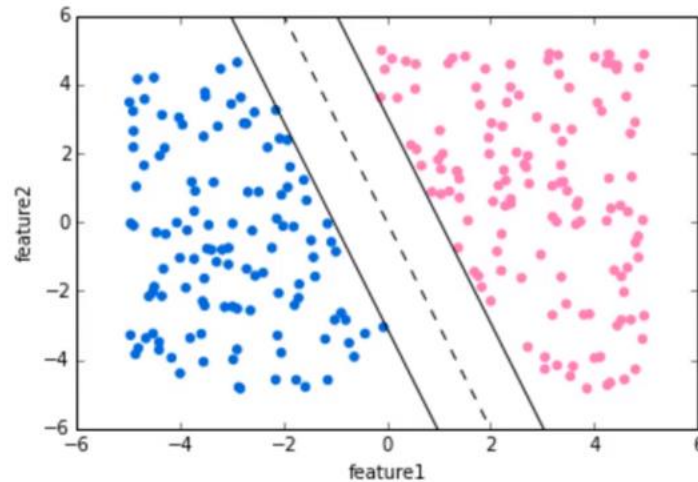
We can draw a separating “hyperplane” between the classes.



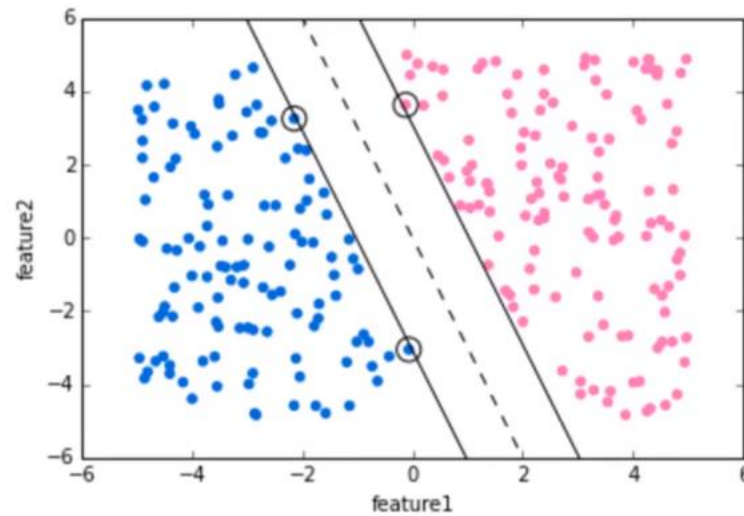
But we have many options of hyperplanes that separate perfectly...

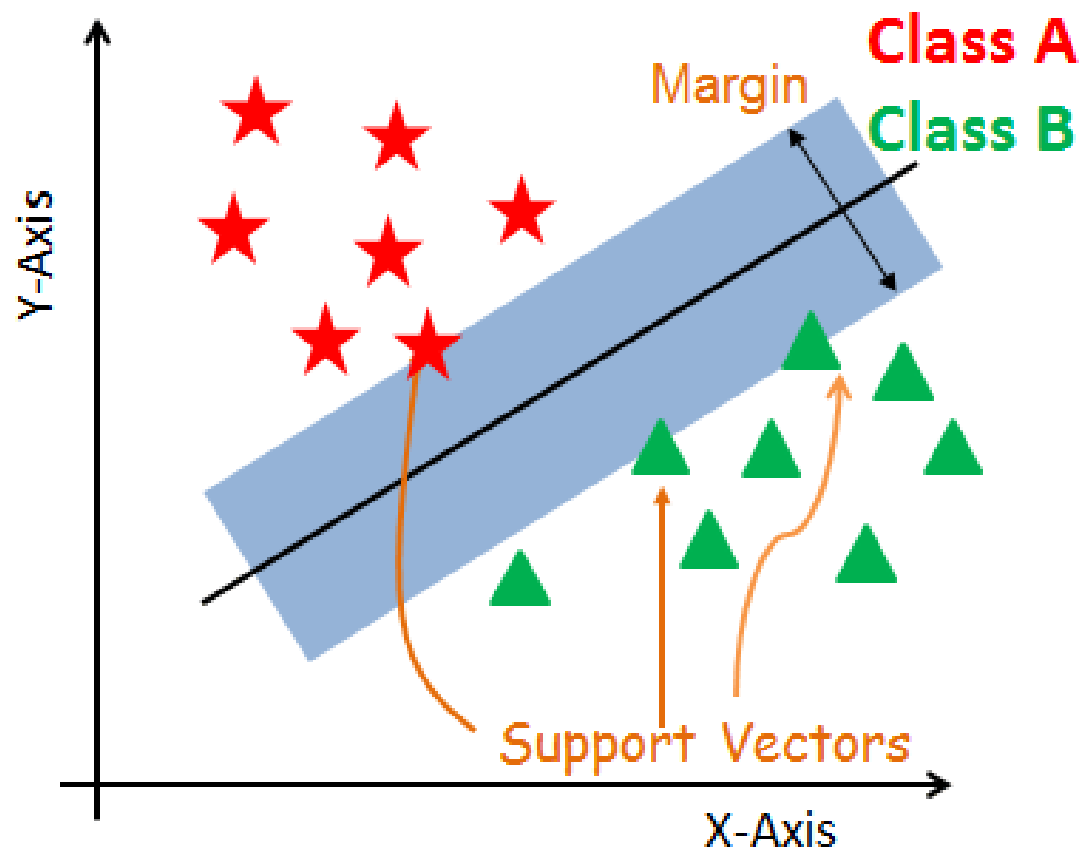


We would like to choose a hyperplane that maximizes the margin between classes

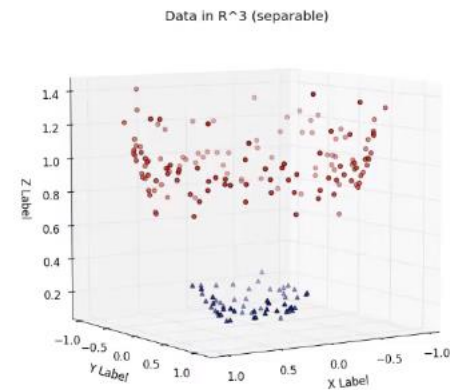
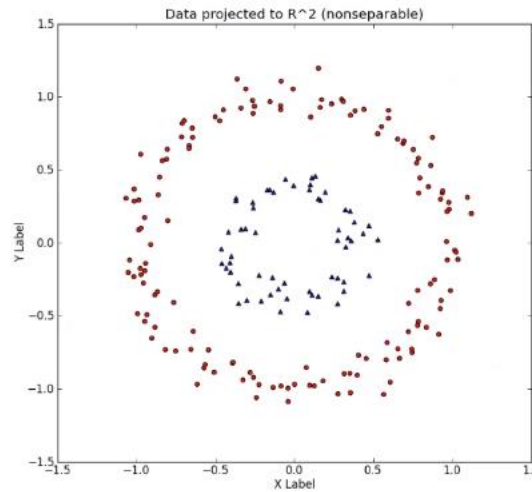


The vector points that the margin lines touch are known as Support Vectors.



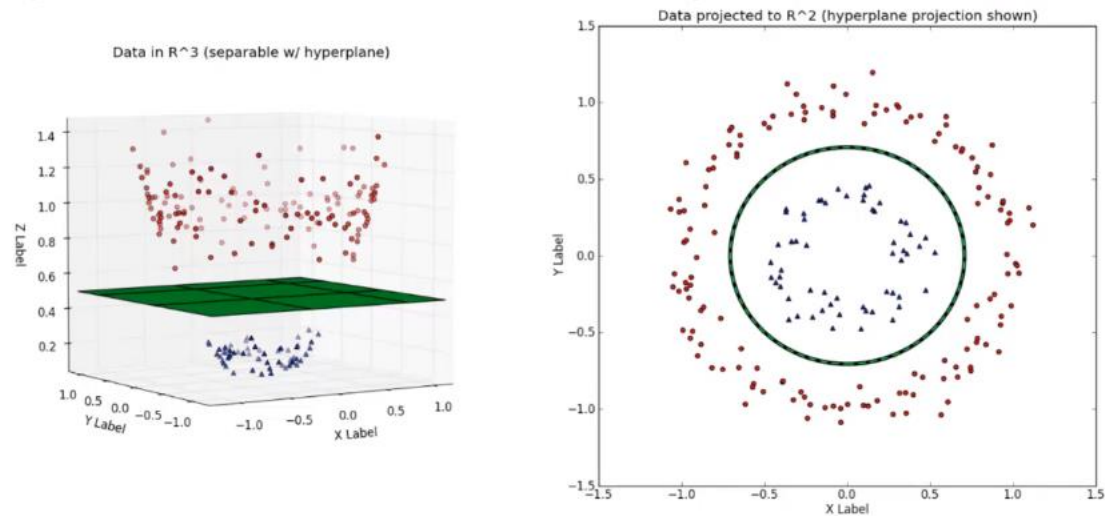


We can expand this idea to non-linearly separable data through the “kernel trick”.





Check out YouTube for nice 3D Visualization videos explaining this idea. Refer to reading for math behind this.



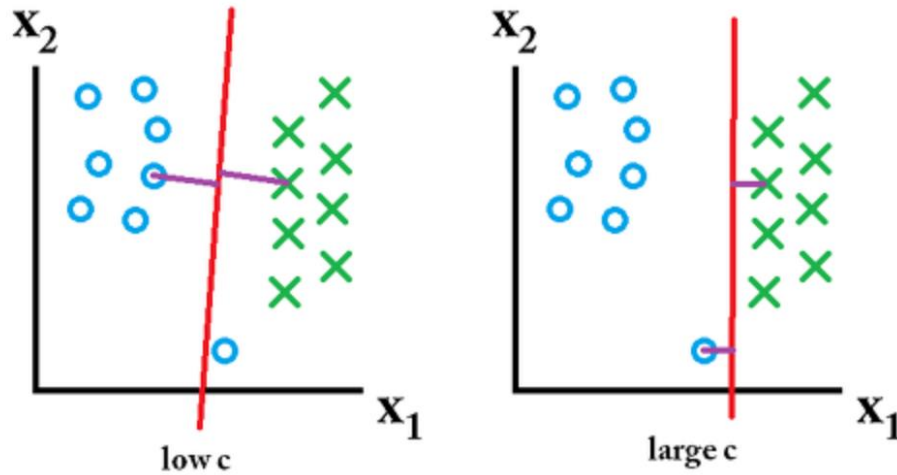
## 데이터를 분리하는 최적의 선형 결정경계를 찾는 알고리즘

- C

얼마나 많은 샘플이 다른 클래스로 분류되는 것을 허용할 것인가?

클수록 허용을 적게 => 과대적합 가능성

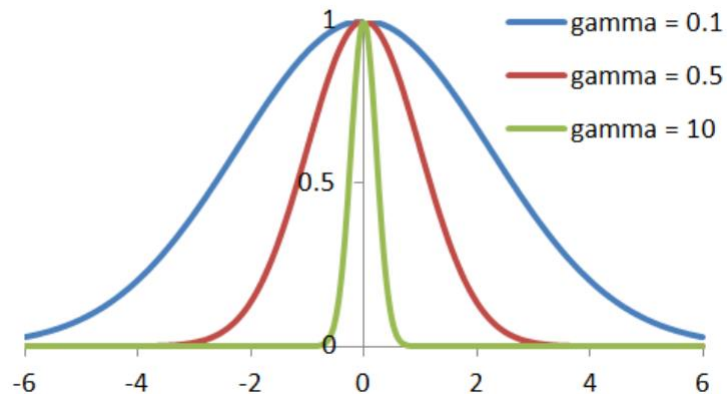
작을수록 허용을 크게 => 과소적합 가능성

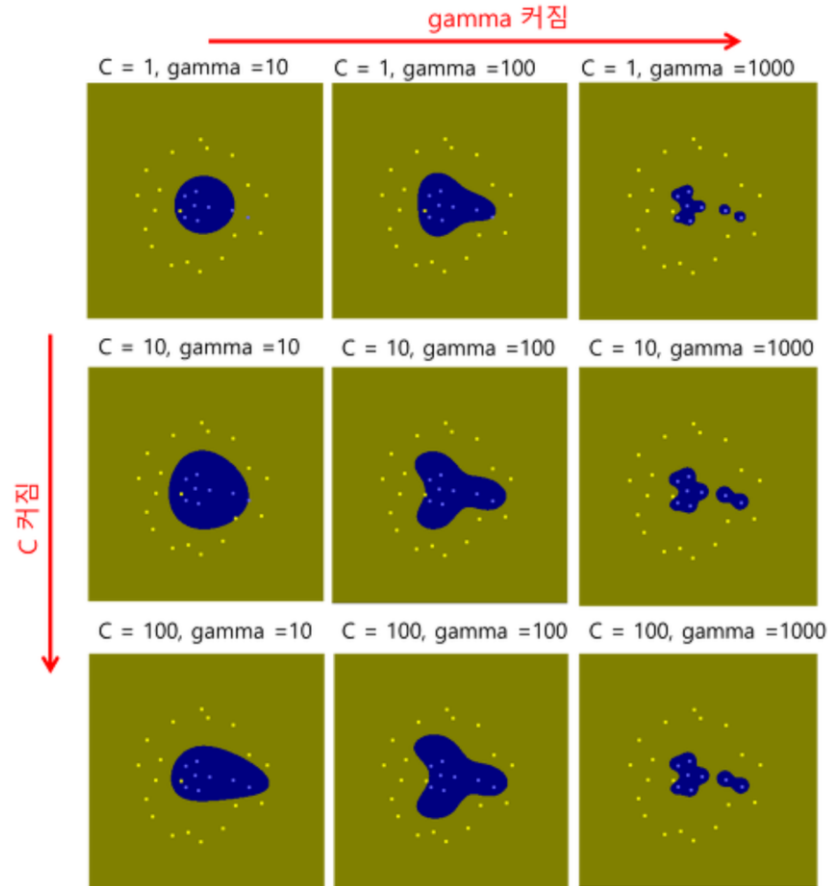


## 커널기법 – 주어진 데이터를 고차원의 특징 공간으로 사상한다

- Sigmoid Kernel, RBF Kernel, Polynomial Kernel
- gamma

하나의 데이터 샘플이 영향력을 미치는 거리  
클수록 영향이 좁다 => 과대적합 가능성  
작을수록 영향의 범위가 크다 => 과소적합 가능성





C는 이상치의 허용범위를 결정하고  
Gamma는 결정경계의 곡률을 결정한다.