



# Ilya Zaitsev

## Frontend Engineer

### Contacts

Email  
**godested@gmail.com**

Phone  
**+380 63 400 6684**

Website  
**godested.me**

Location  
**Kyiv, Ukraine**

### Socials

LinkedIn  
**godested**


Twitter  
**@\_godested**

Instagram  
**@ztsvi**

GitHub  
**@godested**

### Languages

 **English**  
Upper-Intermediate

 **Ukrainian/Russian**  
Native

## Professional summary

Enthusiastic frontend engineer with more than 5 years of commercial experience. Good at project development from scratch and improvement of existing solutions. Have analytical and investigative skills. Confidently understand how to build an MVP. Able to create full autonomy in frontend development. Strive to improve DX, automate code quality analysis. Familiar with unit economics. Ready to analyze business requirements, propose product and development flow improvements.

Looking for a professional workgroup to implement knowledge and gained experience, be a part of the “Big idea” project, grow and contribute, improve management and product skills to obtain a lead position in the future.

## Experience



**Playtech · Live**  
Senior Frontend Engineer

Sep 2020 – Present · 1 yr 8 mos  
Kyiv, Ukraine

I took a significant part in the development of 5 new games for tens of thousands of users. Was engaged in code reviews, improving DX, refactoring of existing solutions, developing new big features  
TypeScript, React, Mobx, RxJS, Inversify, Webpack, Protobuf, Jest, Kibana, Jenkins.



**Genesis**  
Senior Frontend Engineer

Mar 2019 – Sep 2020 · 1 yr 7 mos  
Kyiv, Ukraine

Successfully launched social app, and brand landings. Further evolution to a full-fledged product (with support, analytics, payments) was made. Had active participation in the hiring of technical specialists as an interviewer for various projects. Was a mentor for junior developers.  
React, Redux, Redux-Saga, Webpack, Gatsby, TypeScript, WebSockets, GitLab CI/CD, Docker, Sentry, PRPL pattern.



**Skywell Software**  
Frontend Developer

Nov 2018 – Mar 2019 · 5 mos  
Kyiv, Ukraine

In cooperation with a back-end developer, based on UX mockups successfully developed an application with a graphical representation of business processes in a BPMN and CMMN formats for immediate execution  
React, Redux, Redux-Saga, Webpack, CMMN, BPMN, Docker.



**Lab73**  
Frontend Developer

May 2018 – Nov 2018 · 7 mos  
Kyiv, Ukraine

Mobile-first, cross-browser, and SEO-friendly app for finding the closest money exchangers with a favorable rate was developed from scratch.  
Developed service for medical members with real-time calls, pptx presentations, and schedule manager.  
React, Redux, Redux-Saga, Webpack, Mapbox, WebSockets, WebRTC, Docker.



**WorkRocks**  
Frontend Developer

Feb 2018 – May 2018 · 4 mos  
Dnipro, Ukraine

Participated in the development of a real-time crypto-currencies exchanger.  
React, Redux, TypeScript, WebSockets, Node.js.



**Upwork**  
Frontend Developer

Mar 2017 – May 2018 · 1 yr 3 mos  
Dnipro, Ukraine

Under the supervision of a mentor, was developed a banking system and a lot of landing pages.  
React, Redux, WebSockets, Gulp, Node.js, Ruby.

## Education



**Frontend Pro**  
Oct 2017 – Jan 2018  
[Course certificate](#)



**Frontend Basic**  
Aug 2017 – Oct 2017  
[Course certificate](#)



**Computer Engineering**  
Dnipro National University  
Sep 2017

## Highlights

I'm familiar with fast prototyping and release MVP for early test ideas in the real world. It took me about 3 months to analyze requirements, set up development flow, and create the first social discovery MVP (with paying customers) version of the latest released project.

I've hacked a game dedicated to the contest at OdessaJS while sitting at the OdessaJS conference 😊