

BASIC O/



PASCAL G+

JavaScript

PHP

Assembler

JAVA

Perl

Rython,







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GemuStudio → **Alfavox**

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Reactive Extensions - wzorzec obserwatora, czyli programowanie reaktywne.





Programowanie reaktywne



Monifest

Responsyunosé

Nierawodność

Elastyczność

Sterowanie . Komunikatami

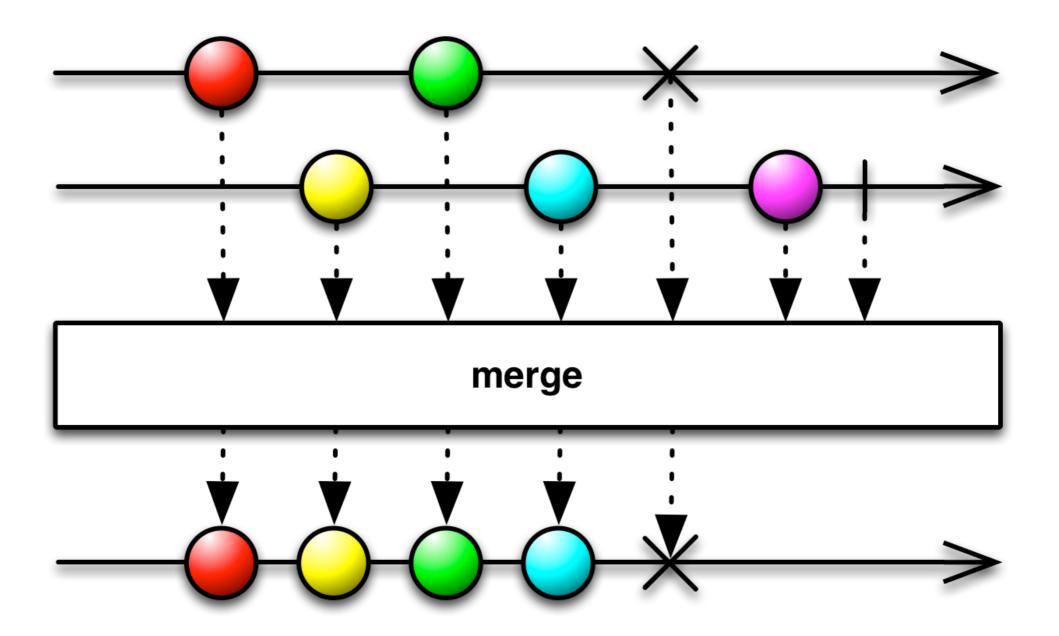




Reactive Extensions









```
Observable
  .Kreator/Generator(lambda)
  .Filter1(lambda)
  .Modyfikator1(lambda)
  .Selektor1(lambda)
  .Modyfikator2(lambda)
  .Filter2(lambda)
  .Selektor2(lambda)
  .Subscribe(
     OnNext,
     OnError,
     OnClompleted
  );
```



```
var stream =
   Observable
   .Interval(TimeSpan.FromSeconds(1));

var subscribent = stream
   .Subscribe(
        tick => Debug.WriteLine(tick)
    );
```



```
var stream =
   Observable.Interval (
      TimeSpan.FromSeconds(1),
      NewThreadScheduler.Default
   .Timestamp();
var subscribent = stream
    .ObserveOn(Dispatcher.CurrentDispatcher)
    .Subscribe(
       tick => Label1.Content = tick
    );
```



```
var stream =
   Observable
   .FromEventPattern<TextChangedEventHandler,
TextChangedEventArgs>(
        @event => TextBox1.TextChanged += @event,
        @event => TextBox1.TextChanged -= @event
)
   .Select(x => x.Sender)
   .OfType<TextBox>()
   .Select(
        textBox => textBox.Text
);
```



Observable .FromEventPattern<RoutedEventHandler,RoutedEventArgs>(@event => ExitButton.Click += @event, @event => ExitButton.Click -= @event) .Subscribe(eventArgs => Action());



```
var stream =
   Observable
   .FromEventPattern<TextChangedEventHandler,</pre>
TextChangedEventArgs>(
      @event => TextBox1.TextChanged += @event,
      @event => TextBox1.TextChanged -= @event
   .Select(x => x.Sender)
   .OfType<TextBox>()
   .Select(textBox => textBox.Text);
var subscribent = stream
    .Where(text =>
      text.ToLower().Equals("fibonacci")
   ).Subscribe(
      text => Action()
```



```
public class EventObservable : IObservable<IEvent>
  private IList<IObserver<IEvent>> subscribents;
  public EventObservable(){
     subscribents = new List<IObserver<IEvent>>();
  public void Push(IEvent eventType){
     foreach (var subscribent in subscribents){
        subscribent.OnNext(eventType);
  public IDisposable Subscribe(IObserver<IEvent> observer){
      if (! subscribents.Contains(observer)){
        subscribents.Add(observer);
      return new Unsubscribe<IEvent>(observer, subscribents);
```



```
public class Unsubscribe<T> : IDisposable
  private readonly IObserver<T> _observer;
  private readonly IList<IObserver<T>> subscribents;
  public Unsubscribe(
     IObserver<T> observer,
     IList<IObserver<T>> subscribents)
      observer = observer;
     subscribents = subscribents;
   public void Dispose()
     _subscribents.Remove(_observer);
```



```
public class ExitObserver : IObserver<ApplicationExitedEvent>
  public void OnNext(
     ApplicationExitedEvent applicationExitedEvent)
     Debug.WriteLine("Observer: ExitObserver");
     Environment.Exit(applicationExitedEvent.ExitCode);
  public void OnCompleted() { }
   public void OnError(Exception error) { }
```



Initialize(nam _timerObservable dueTime, _period, schedu Subscribe(); ivate void Initialize(St



CQRS/ES
GUI – obsługa kontrolek
Zdarzenia w domenie
Klient-Serwer
Nasłuch urządzeń peryferyjnych
Model Aktorów



reactivex.io
reactivemanifesto.org
rxmarbles.com
introtorx.com
rxwiki.wikidot.com/101samples
godev.gemustudio.com

github.com/Reactive-Extensions/Rx.NET github.com/godevblog/30DayChallenge github.com/krzysztofowsiany/rxexamples



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