

How to Setup Jenkins Master and Slave on Ubuntu 18.04 LTS

Jenkins is an automation server forked from the Hudson project, it has support for many SCM (Source Control Management) software systems including Git, SVN, and Mercurial. Jenkins provides hundreds of plugins to automate your project. Jenkins offers support for a 'master/slave' architecture, allowing it to host a large number of project builds.

How Jenkins 'master/slave' works?

Jenkins master/slave architecture is used for distributed build environments, where the workload of building projects is distributed to multiple agent nodes, and we can use different environments for each build.

In the Jenkins 'master/slave' architecture, a master represents itself as a basic Jenkins installation, and handles all tasks for build system. Jenkins master node will be used for scheduling jobs, monitoring slave nodes, dispatching builds to slave nodes, recording and representing the build result, and also executing build jobs directly.

The Jenkins slave nodes set up for offload build projects from the master, and it's required an establish connection between the master and slaves. Jenkins slave nodes can run on a variety operating systems like Windows and Linux, and there is no need to install full Jenkins packages on it.

In this tutorial, we will learn how to set up Jenkins master-slave architecture using the latest Ubuntu version Ubuntu 18.04 LTS. We will learn to set up the Jenkins master server, and then add other Ubuntu nodes as a Jenkins slaves.

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Prerequisites

- Ubuntu 18.04
- master - 10.0.15.10
- slave01 - 10.0.15.21
- slave02 - 10.0.15.22

- Root privileges

What we will do?

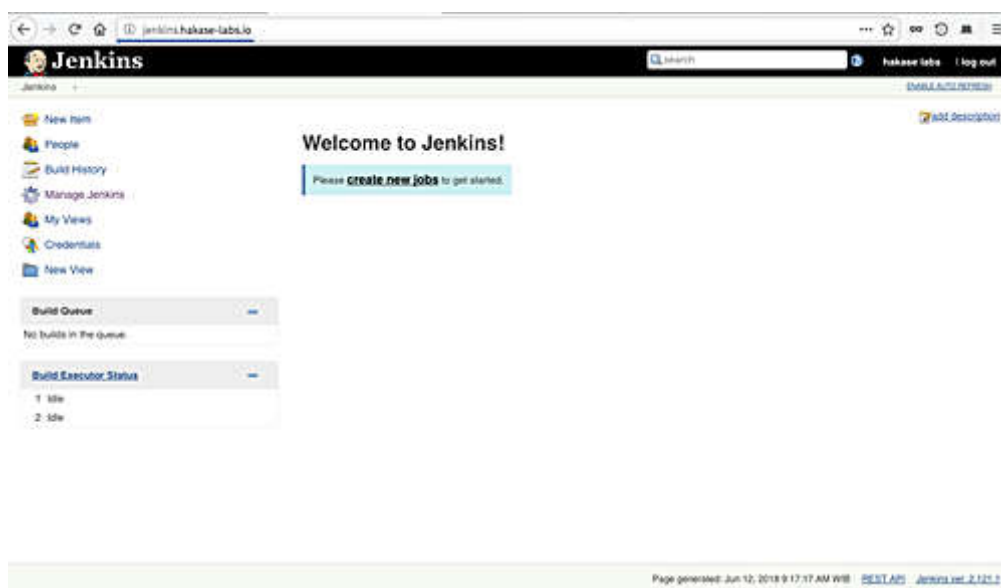
- Install Jenkins Master
- Configure Jenkins Master Credentials
- Configure Slave Agent Nodes
- Add New Slave Nodes
- Prepare Slave Agent Nodes to Execute Build
- Testing

Step 1 - Install Jenkins Master

In this tutorial, we will not cover the basic Jenkins installation. There are a number of articles on HowtoForge that cover the Jenkins installation.

- [Install Jenkins on Ubuntu 16.04](#)
- [Install Jenkins on Ubuntu 18.04](#)
- [Install Jenkins on CentOS 7](#)

Following is our Ubuntu 18.04 master server with Jenkins installed on it.



Step 2 - Configure Jenkins Master Credentials

When you got the master server Jenkins installed, we need to configure the master server itself. By default, there are different ways to start Jenkins agent nodes, we can launch the agent nodes through SSH, windows administrative account, and via Java Web Start (JNLP), pick the best way depending on your environment setup and operating system.

For this guide, we will launch the agent nodes through ssh, and we need to setup Jenkins credentials on our master server.

Generate SSH Key

We will be using the ssh key authentication to setup our agent nodes, so we need to generate the ssh key for the Jenkins user and then upload the key to each server node manually using 'ssh-copy-id'.

On the Jenkins master server, login to the Jenkins user and generate the ssh key.

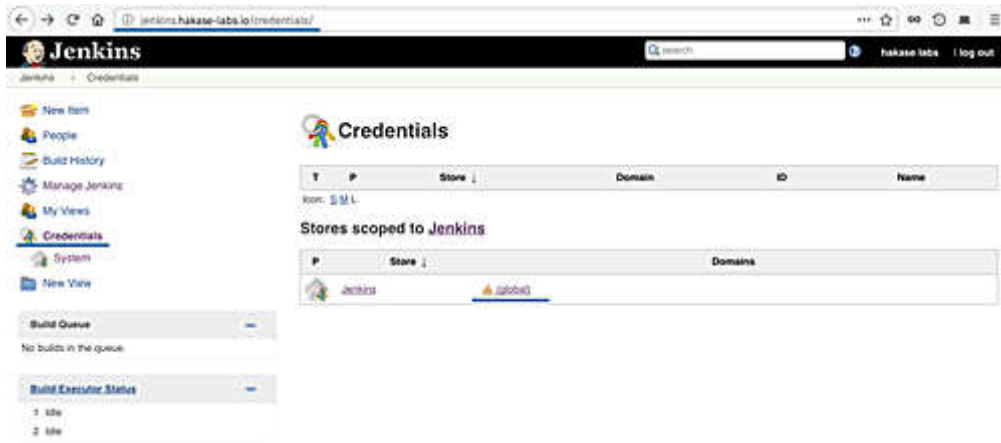
```
su - jenkins
ssh-keygen
```

And you will get the 'id_rsa' private and 'id_rsa.pub' public key in the '.ssh' directory.

```
root@master:~#
root@master:~# su - jenkins
jenkins@master:~$
jenkins@master:~$ ssh-keygen
Generating public/private rsa key pair.
Enter file in which to save the key (/var/lib/jenkins/.ssh/id_rsa):
Created directory '/var/lib/jenkins/.ssh'.
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in /var/lib/jenkins/.ssh/id_rsa.
Your public key has been saved in /var/lib/jenkins/.ssh/id_rsa.pub.
The key fingerprint is:
SHA256:PorTnAJbfKXNqRdkNnPAI1dBS1sziWLk4+j+1GtKBY4 jenkins@master
The key's randomart image is:
+---[RSA 2048]---+
|  o.o=0+.      |
|  ..B.o+.o     |
|  +o*o.        |
|  oE.X .       |
|  ..XS=        |
|  ..o ooB      |
|  +.+.=+       |
|  ..oo=.oo     |
|  o+oo.        |
+---[SHA256]-----+
jenkins@master:~$
jenkins@master:~$ ls -lah ~/.ssh/
total 16K
drwx----- 2 jenkins jenkins 4.0K Jun 12 09:19 .
drwxr-xr-x 15 jenkins jenkins 4.0K Jun 12 09:19 ..
-rw----- 1 jenkins jenkins 1.7K Jun 12 09:19 id_rsa
-rw-r--r-- 1 jenkins jenkins 396 Jun 12 09:19 id_rsa.pub
jenkins@master:~$
jenkins@master:~$ _
```

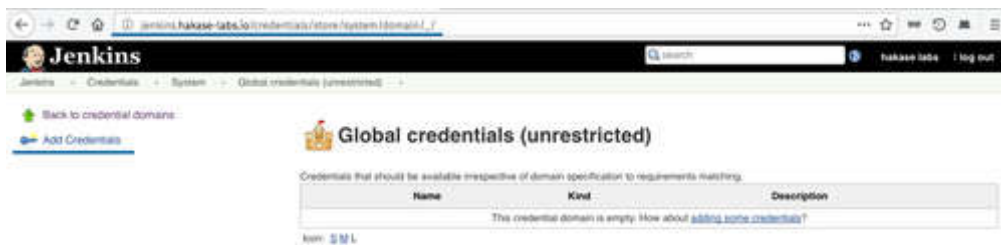
Setup Credentials on Jenkins

Open your Jenkins dashboard and click on the 'Credentials' menu on the left.



And click the 'global' domain link.

Now click 'Add Credentials'.



Now choose the authentication method.

- Kind: SSH Username with private key
- Scope: Global
- Username: jenkins
- Private key: Enter directly and paste the 'id_rsa' private key of Jenkins user from the master server.

Click 'OK'.

Back to credential domains

Add Credentials

Kind: SSH Username with private key

Scope: Global (Jenkins, nodes, items, all child items, etc)

Username: jenkins

Private Key: ☒ Enter directly

Key: -----BEGIN RSA PRIVATE KEY-----
MIIEpQIBAAKCAQEAuOAKOwACpmu9PwK6jwTROBQOZnXljer+czgCu08ST
gmmlqT70wDKLTG0293gUdEuvVwG6ZA1omVZFpKpF2vCndgpcC000vtpd
abTD0mG+QlyX-qWChcOXIEIqin3VBE2nlzcdUW9HqAKOWYMcslP+XGLCk
YASRvEJq+AS+Blw7pGWkUSFKq+2SPzGCSHyoTdkESAjndwRSLURTp

☐ From a file on Jenkins master

☐ From the Jenkins master -- ssh

Passphrase:

ID:

Description:

OK

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And the Jenkins credential with ssh auth key method have been created.

Global credentials (unrestricted)

Credentials that should be available irrespective of domain specification to requirements matching.

Name	Kind	Description
jenkins	SSH Username with private key	

Icon: S M L

Step 3 - Set up Slave Nodes

Now we will setup slave nodes server by installing java on those server, and create a new Jenkins user.

Install Java

Install the 'software-properties-common' packages and add the java PPA repository.

```
sudo apt install software-properties-common apt-transport-https -y
sudo add-apt-repository ppa:openjdk-r/ppa -y
```

Now install java OpenJDK using apt command below.

```
sudo apt install openjdk-8-jdk -y
```

After the installation is complete, check the installed java version.

```
java -version
```

And you will get Java OpenJDK 1.8 installed on the system.

```
root@slave01:~#  
root@slave01:~# java -version  
openjdk version "1.8.0_171"  
OpenJDK Runtime Environment (build 1.8.0_171-8u171-b11-0ubuntu0.18.04.1-b11)  
OpenJDK 64-Bit Server VM (build 25.171-b11, mixed mode)  
root@slave01:~#  
root@slave01:~#
```

Add New Jenkins User

Now add the 'Jenkins' user to all agent nodes.

Run the command below.

```
useradd -m -s /bin/bash jenkins  
passwd Jenkins
```

The 'Jenkins' user for agent nodes has been created.

```
root@slave01:~#  
root@slave01:~# useradd -m -s /bin/bash jenkins  
root@slave01:~# passwd jenkins  
Enter new UNIX password:  
Retype new UNIX password:  
passwd: password updated successfully  
root@slave01:~#  
root@slave01:~#
```

Copy the SSH Key from Master to Slave

Next, we need to upload the key 'id_rsa.pub' from the master to slave server nodes. We need to upload to each server nodes using 'ssh-copy-id' command as below.

```
ssh-copy-id jenkins@10.0.15.21  
ssh-copy-id jenkins@10.0.15.22
```

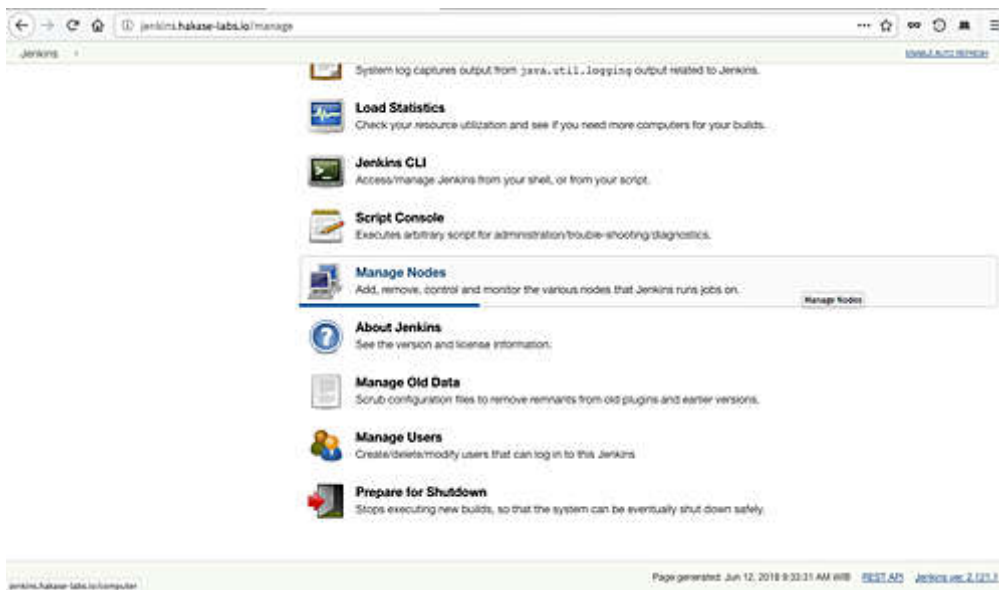
Type the Jenkins user password.

The ssh key 'id_rsa.pub' has been uploaded to all agent nodes.

```
root@master:~#  
root@master:~# su - jenkins  
jenkins@master:~$  
jenkins@master:~$ ssh-copy-id jenkins@10.0.15.21  
/usr/bin/ssh-copy-id: INFO: Source of key(s) to be installed: "/var/lib/jenkins/.ssh/id_rsa.pub"  
The authenticity of host '10.0.15.21 (10.0.15.21)' can't be established.  
ECDSA key fingerprint is SHA256:jHNS5eer9c773jYabt9Ahp9SFWI2nqpQ+2uOV0FY.  
Are you sure you want to continue connecting (yes/no)? yes  
/usr/bin/ssh-copy-id: INFO: attempting to log in with the new key(s), to filter out any that are already installed  
/usr/bin/ssh-copy-id: INFO: 1 key(s) remain to be installed -- if you are prompted now it is to install the new keys  
jenkins@10.0.15.21's password:  
  
Number of key(s) added: 1  
  
Now try logging into the machine, with: "ssh 'jenkins@10.0.15.21'"  
and check to make sure that only the key(s) you wanted were added.  
  
jenkins@master:~$  
jenkins@master:~$ ssh 'jenkins@10.0.15.21'  
Welcome to Ubuntu 18.04 LTS (GNU/Linux 4.15.0-20-generic x86_64)  
  
* Documentation:  https://help.ubuntu.com  
* Management:    https://landscape.canonical.com  
* Support:        https://ubuntu.com/advantage
```

Step 4 - Add New Slave Nodes

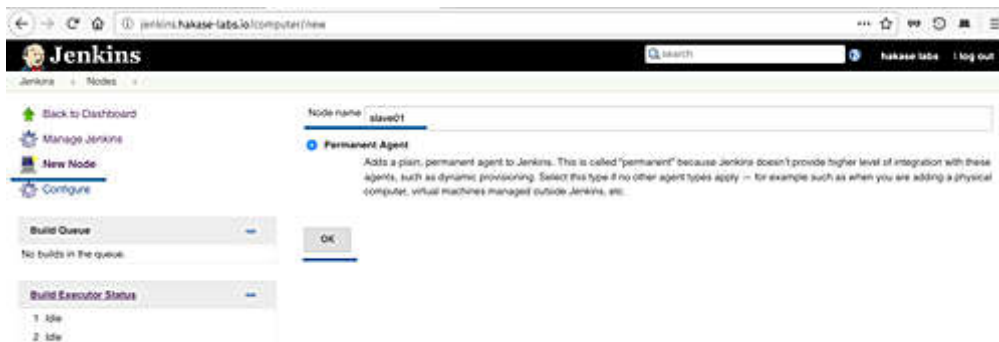
On the Jenkins dashboard, click the 'Manage Jenkins' menu, and click 'Manage Nodes'.



Click the 'New Node'.

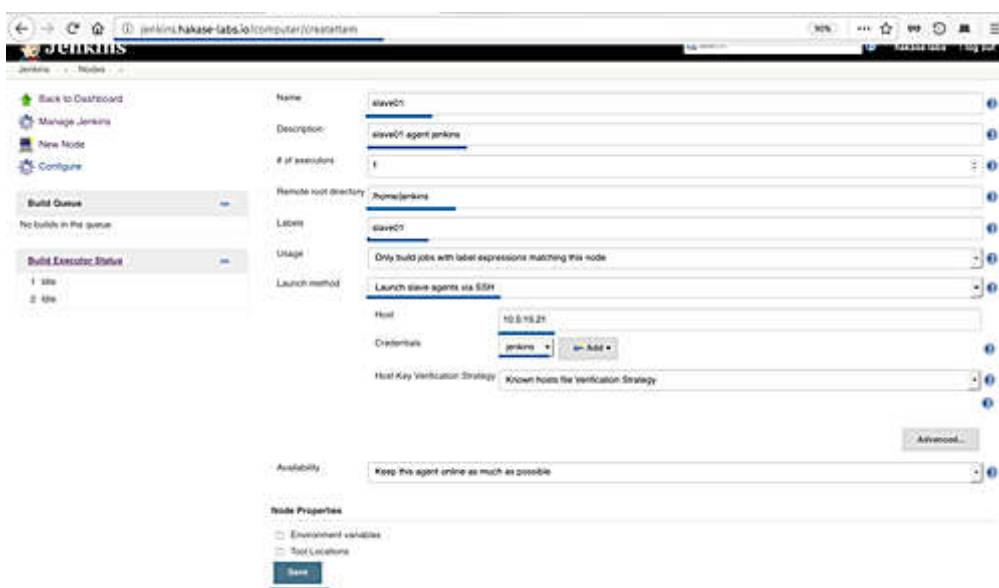


Type the node name 'slave01', choose the 'permanent agent', and click 'OK'.



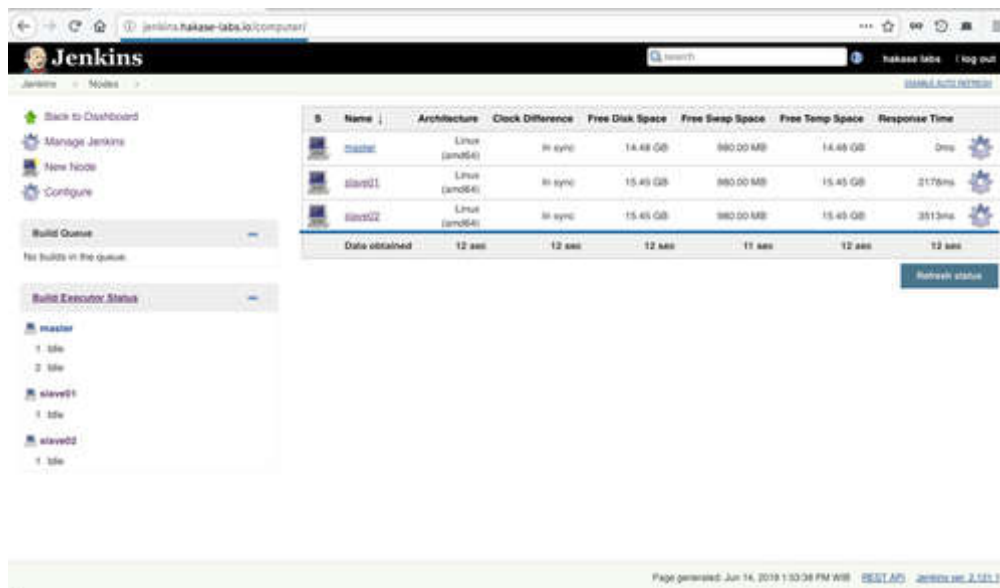
Now type node information details.

- Description: slave01 node agent server
- Remote root directory: /home/jenkins
- Labels: slave01
- Launch method: Launch slave agent via SSH, type the host ip address '10.0.15.21', choose the authentication using 'Jenkins' credential.



Now click 'Save' button and wait for the master server to connect to all agent nodes and launch the agent services.

Below are the results when the master server is connected to all agent nodes.



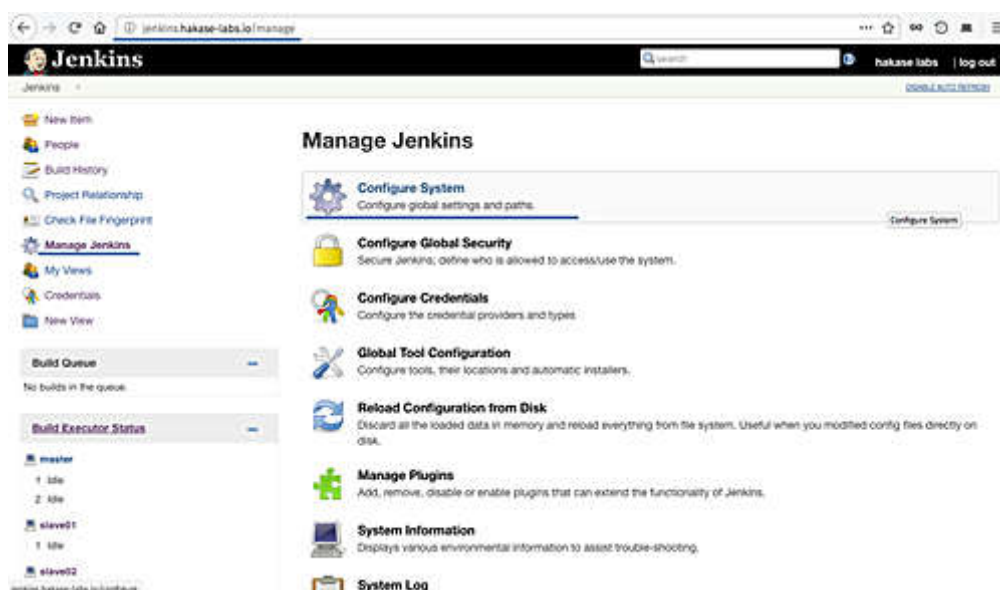
#	Name	Architecture	Check Difference	Free Disk Space	Free Swap Space	Free Temp Space	Response Time
1	master	Linux (amd64)	In sync	14.48 GB	880.00 MB	14.48 GB	0ms
2	slave01	Linux (amd64)	In sync	15.49 GB	880.00 MB	15.49 GB	2178ms
3	slave02	Linux (amd64)	In sync	15.49 GB	880.00 MB	15.49 GB	3513ms
Data obtained				12 sec	12 sec	12 sec	12 sec

Jenkins slave nodes has been added to the master server.

Step 5 - Prepare Slave Agent Nodes to Execute Build

In this step, we will configure the Jenkins master to execute build on the slave agent nodes.

Click on the 'Manage Jenkins' menu and then click 'Configure System'.



Now go to the 'Slave Setups' section and define all you need as shown below.

The screenshot shows the Jenkins configuration interface. The 'Pipeline Model Definition' section includes fields for 'Docker Label', 'Docker registry URL', and 'Registry credentials'. Below this, the 'Slave Setup' section is expanded, showing fields for 'pre-launch script', 'prepare script', 'setup file directory', 'setup script after copy', and a checkbox for 'deploy on save now'. The 'Label Expression' field contains the text 'slave_build'. At the bottom of the 'Slave Setup' section, there is an 'Add' button. The main configuration page has 'Save' and 'Apply' buttons at the bottom.

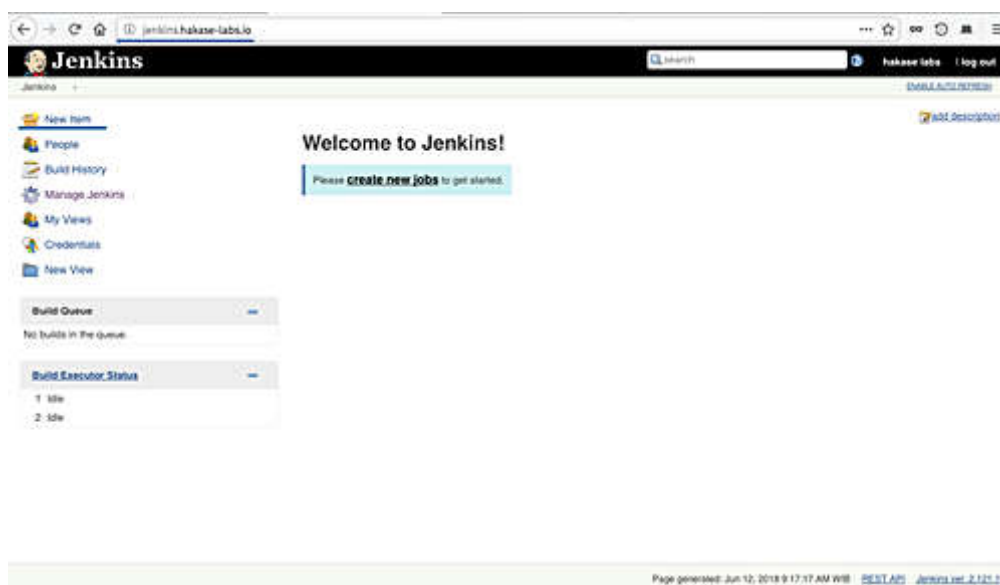
More info about the 'Slave Setups' on [link](#).

Click 'Save' button and now we're ready to execute build on slave agent nodes.

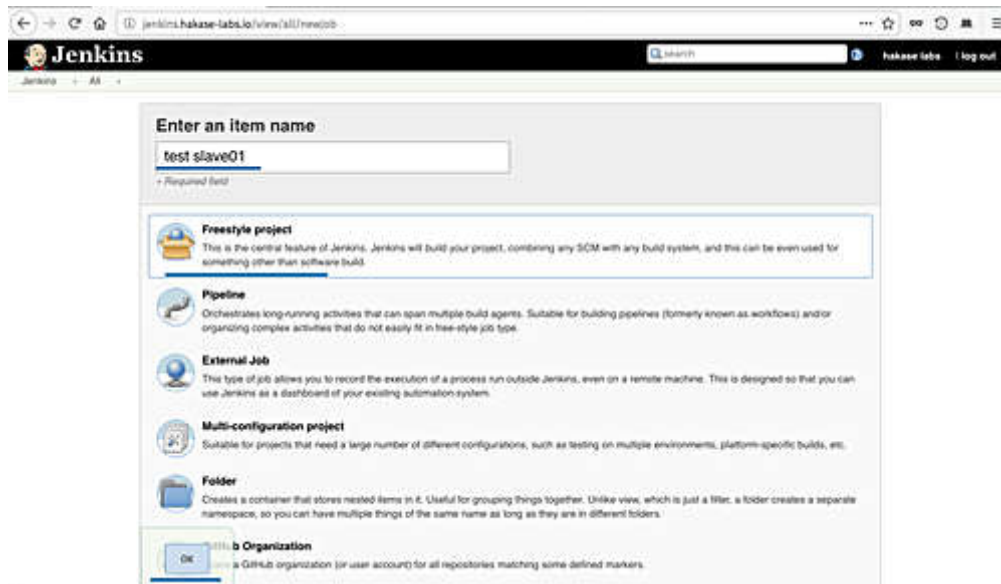
Step 6 - Testing

Now we want to create a new simple build for Jenkins, and we want to execute the build on the bot 'slave01' and 'slave02' agent nodes.

On the Jenkins dashboard, click the 'New Item' menu.

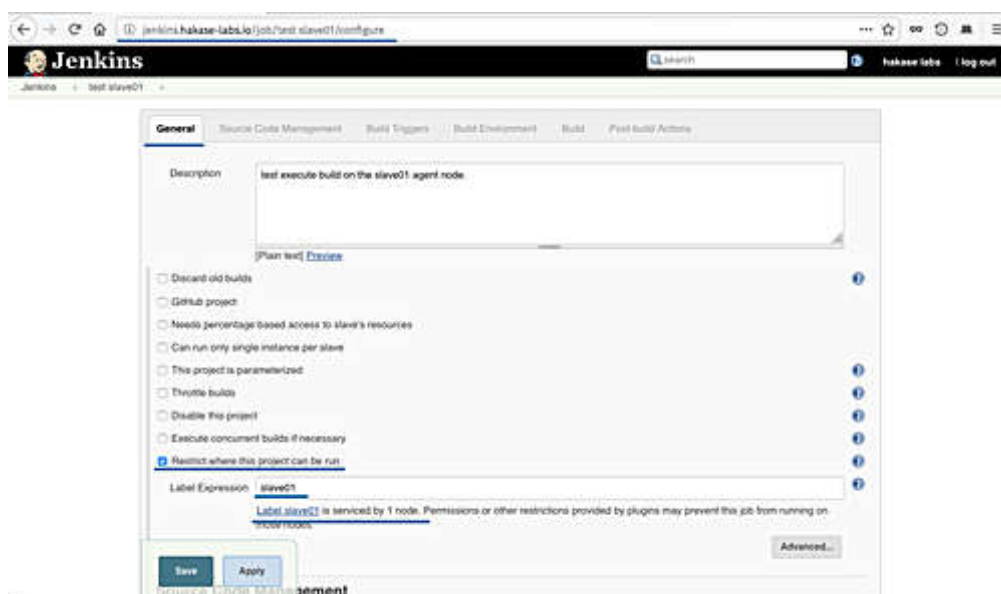


Type the item name, choose the freestyle project, and click 'OK'.



On the general section, type the job description and check the 'Restrict where this project can be run' option.

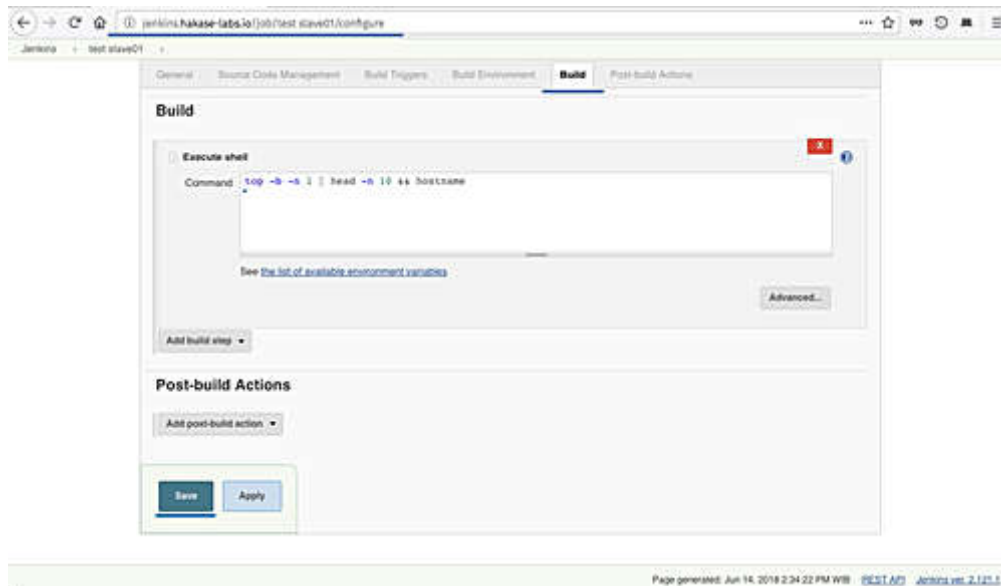
On the 'Label Expression', specify the node such as 'slave01'.



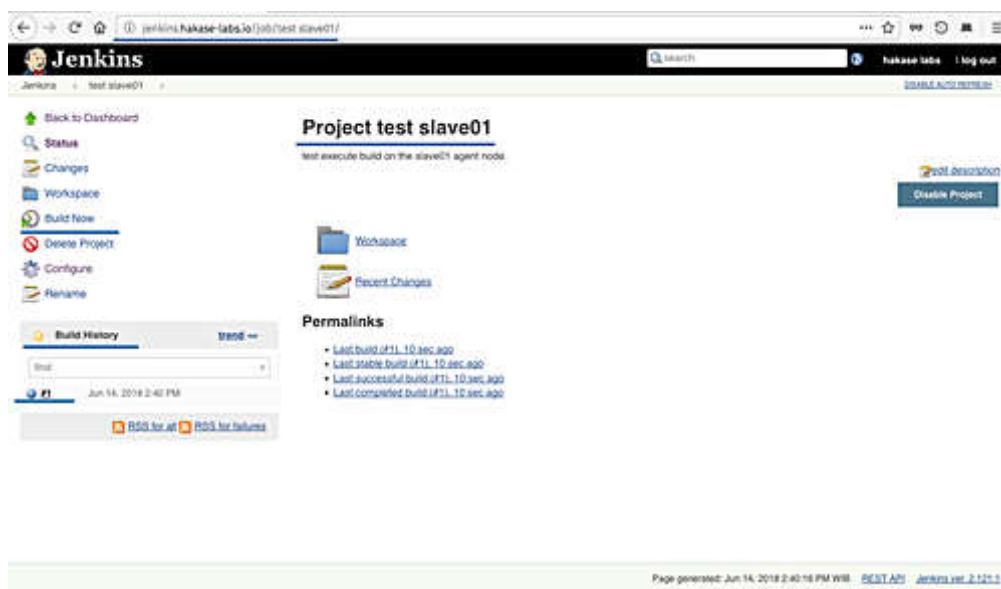
Move to the build section and choose the 'Execute shell' option, type the command as below.

```
top -b -n 1 | head -n 10 && hostname
```

Click 'Save' button, and you will be redirected to the job page.



Click the 'Build Now' to build the project, and then click item on the 'Build History' section.



And the following is my result.

Build on the 'slave01' agent node.

The screenshot shows the Jenkins web interface for a job named 'test slave01'. The left sidebar contains links for 'Back to Project', 'Status', 'Changes', 'Console Output' (which is selected), 'View as plain text', 'Edit Build Information', and 'Delete Build'. The main area displays the 'Console Output' for a build started by user 'hakase_jake'. The output shows the build is running on 'slave01' in the workspace '/home/jenkins/workspace/test_slave01'. It includes system statistics like 'top' and 'free' memory, and a table of running processes. The build ends with 'Finished: SUCCESS'.

```

Started by user hakase_jake
Building remotely on slave01 in workspace /home/jenkins/workspace/test_slave01
[test slave01] $ echo/ls -la /tmp/jenkins7022316.10992782/100.sh
+ head -n 10
+ top -b -n 1
top - 14:40:08 up 48 min, 0 users, load average: 0.00, 0.00, 0.00
Tasks: 89 total, 1 running, 47 sleeping, 0 stopped, 4 zombie
Mem: 0.7 wa, 0.8 sy, 0.0 ni, 98.7 id, 0.1 wa, 0.0 hi, 0.0 si, 0.0 so
Mem: 1005124 total, 648388 free, 136228 used, 206288 buff/cache
Mem Swap: 1007316 total, 1007316 free, 0 used, 717816 avail Mem

PID USER      PR  NI  VIRT  RES  SHR  S  CPU  MEM    TIME+ COMMAND
1234 jenkins  20   0 2254844 94828 19388  S  48.2  8.4  0:24.43 java
1218 jenkins  20   0 108112 4276 1280  S  5.9  0.4  0:00.58 ashd
1467 jenkins  20   0 41644 3816 3149  S  5.9  0.4  0:00.01 top
+ hostname
slave01
Finished: SUCCESS

```

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Build on the 'slave02' agent node.

The screenshot shows the Jenkins web interface for a job named 'test slave02'. The left sidebar contains links for 'Back to Project', 'Status', 'Changes', 'Console Output' (which is selected), 'View as plain text', 'Edit Build Information', and 'Delete Build'. The main area displays the 'Console Output' for a build started by user 'hakase_jake'. The output shows the build is running on 'slave02' in the workspace '/home/jenkins/workspace/test_slave02'. It includes system statistics like 'top' and 'free' memory, and a table of running processes. The build ends with 'Finished: SUCCESS'.

```

Started by user hakase_jake
Building remotely on slave02 in workspace /home/jenkins/workspace/test_slave02
[test slave02] $ echo/ls -la /tmp/jenkins7022316.10992782/100.sh
+ head -n 10
+ top -b -n 1
top - 14:45:22 up 53 min, 0 users, load average: 0.00, 0.01, 0.00
Tasks: 88 total, 1 running, 47 sleeping, 0 stopped, 0 zombie
Mem: 0.4 wa, 0.8 sy, 0.0 ni, 98.9 id, 0.1 wa, 0.0 hi, 0.0 si, 0.0 so
Mem: 1005124 total, 648216 free, 143516 used, 213312 buff/cache
Mem Swap: 1007316 total, 1007316 free, 0 used, 717816 avail Mem

PID USER      PR  NI  VIRT  RES  SHR  S  CPU  MEM    TIME+ COMMAND
1204 jenkins  20   0 2254824 94500 18880  S  83.3  8.4  0:19.82 java
1 root      20   0 0 0 0  S  0 0 0:00.24 ksoftirq0/0
1194 jenkins  20   0 108128 4416 3256  S  5.6  0.4  0:00.53 ashd
+ hostname
slave02
Finished: SUCCESS

```

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Installation and configuration of Jenkins master/slave architecture and the distributed builds Jenkins has been completed successfully.