```
C main.cpp > f minDistance
 1 #include <iostream>
 2 #define V 5
 3 #define INF 10000
 4 v int minDistance(int dist[], bool sptSet[]) {
 5 int min = INF, min_index;
 6_{\vee} for (int v = 0; v < V; v++) {
       if (!sptSet[v] && dist[v] <= min) {
        min = dist[v], min_index = v;
      }}
 9
10 return min_index;}
11 void printSolution(int dist[]) {
12 std::cout << "Vertex \t Distance from Source\n";</pre>
13 \vee for (int i = 0; i < V; i++) {
    std::cout << i << " \t\t" << dist[i] << "\n";
15 }}
16 void dijkstra(int graph[V][V], int src) {
int dist[V];
18
      bool sptSet[V];
19 \vee for (int i = 0; i < V; i++) {
      dist[i] = INF, sptSet[i] = false;
20
21
22
      dist[src] = 0;
23
24 v
     for (int count = 0; count < V - 1; count++) {
25
       int u = minDistance(dist, sptSet);
26
       sptSet[u] = true;
27 v
       for (int v = 0; v < V; v++) {
28
         if (!sptSet[v] && graph[u][v] && dist[u] != INF &&
              dist[u] + graph[u][v] < dist[v]) {
29 🗸
30
            dist[v] = dist[u] + graph[u][v];
31
          }}}
    printSolution(dist);
32
33 }
34 \vee int main() {
35 \vee int graph[V][V] = \{\{0, 8, 0, 0, 0\},
 36
                         {1, 0, 4, 0, 0},
 37
                         \{0, 6, 0, 2, 0\},\
 38
                         \{0, 0, 6, 0, 10\},\
 39
                         {0, 0, 0, 2, 0}};
 40
 41
    dijkstra(graph, 0);
 42
     std::cout << "Time Complexity for this case: 0(E.logV).";</pre>
 43
    return 0;
 44 }
    Run
            Distance from Source
 Vertex
 0
 1
           8
 2
           12
 3
           14
 4
           24
```

Time Complexity for this case: O(E.logV).