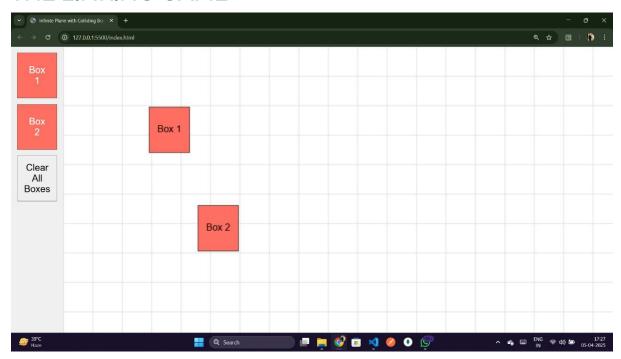
THE LINKING GAME



SMART LINKING OF ISSUES: AN AI-DRIVEN APPROACH INSPIRED BY NEAL FUN'S INFINITE CRAFT

1. Introduction

Modern learners and educators often grapple with complex questions spanning multiple topics. Handling these questions as a single, massive entity can be overwhelming and inefficient. To address this, we propose a novel approach—Smart Linking of Issues—which breaks down complex academic queries into smaller, more manageable "problem boxes."

Inspired by <u>Neal Fun's Infinite Craft</u>, we envision an "infinite plane" where each problem box is placed and can be moved, merged, or linked. This infinite plane allows you to visually organize ideas, making it easier to see how smaller problems connect to form a larger issue or solution.

2. Problem Boxes

1. Definition

A **problem box** is a small, self-contained unit that represents a single question, concept, or challenge. Each box can be as narrow or broad as needed. Examples include:

- o A specific question from a student about a physics concept.
- o A broader query about a literary theme in a novel.

A math problem requiring a step-by-step solution.

2. Al-Generated Content

Each box is **Al-generated** or Al-augmented. The system tailors problem boxes to the learner's needs, ensuring personalized difficulty levels, hints, or context. This adaptive approach helps learners engage with content that is challenging yet accessible.

3. Linking & Merging for a Major Problem or Solution

1. Smart Linking of Issues

By connecting multiple boxes, learners can see relationships between concepts. For instance:

- Linking a trigonometry box to a physics box that involves projectile motion.
- Connecting historical context boxes to literary analysis boxes for deeper insights into a novel.

2. Merging Boxes

When two or more problem boxes are deeply related, they can be merged into a **major problem** or **comprehensive solution**. Merging:

- o Creates a single, larger box with combined data.
- Helps learners see the bigger picture and form solutions that draw on multiple disciplines.

4. Al Understanding and Personalized Paths

1. Analysis by Al

Once problem boxes are placed on the grid:

- Al Understanding: The system analyzes each box, identifying key themes, skills required, and the user's proficiency level.
- Recommendation Engine: Based on analysis, the AI suggests the next best steps, additional resources, or even new problem boxes to fill knowledge gaps.

2. Adaptive Learning

By continuously monitoring how a learner navigates and solves these boxes, the Al can:

- Adjust the difficulty of new boxes.
- o Provide real-time feedback.

 Suggest efficient learning paths to ensure progress without overwhelming the user.

5. Visualizing the Infinite Plane

1. Grid Interface

The layout resembles an infinite grid (inspired by Neal Fun's interactive web experiments). Users can:

- o Drag and drop boxes anywhere on the plane.
- o Zoom in or out to see specific details or the bigger picture.
- o Effortlessly pan across the grid to explore all their active problem boxes.

1. User Interaction

- Box 1, Box 2, ...: Each labeled box represents a separate problem or concept.
- Merged Box: When two or more related boxes are combined, a new, larger box (often highlighted in a different color) appears to show that these smaller problems form one bigger issue or a more comprehensive solution.

6. Workflow Example

1. Step-by-Step

- 1. **User Query**: A student asks a question about Newton's laws.
- 2. **Box Generation**: The system creates multiple smaller boxes:
 - Box A: Basic definitions of Newton's laws.
 - Box B: Example problems for each law.
 - Box C: Conceptual questions tying laws to everyday phenomena.
- 3. **Linking**: The student links Box A and Box B to form a single merged box (Box AB) that offers both theory and practical examples.
- 4. **Al Insights**: The system recognizes the student struggles with friction-related problems. It generates an additional friction box (Box F).
- 5. **Major Solution**: Merging Box AB and Box F yields a deeper solution box that includes friction as a factor in Newtonian mechanics.

2. Benefits

o Clarity: Smaller, distinct boxes reduce cognitive load.

- Customization: All tailors boxes to user needs.
- Efficiency: Linking boxes shows direct relationships between concepts, speeding up the learning process.

7. Conclusion

Smart Linking of Issues transforms complex academic inquiries into manageable problem boxes. By leveraging an **Al-driven** approach and an **infinite plane** interface (inspired by Neal Fun's Infinite Craft), students and educators can seamlessly explore, merge, and solve problems. This dynamic visualization helps users see the "big picture" while also honing in on specific challenges.

Whether you're a student tackling a multi-part research project or a teacher creating a dynamic lesson plan, this system provides an **adaptable**, **interactive**, **and personalized** learning experience—one that evolves alongside your academic journey.