CSCI 4061 Discussion 12

4/16/18



Overview

- Sockets
 - Client
 - Server
- Exercise

Sockets

- IP Connection abstraction.
- Uniquely identified via an address and port number.
- Linux treats a socket as a file descriptor.

Server Connection Steps

- 1. Create a socket
- 2. Bind it to an address
- 3. Listen for a connection
- 4. Accept a connection
- 5. Read/Write as needed
- 6. Close connection when done

Server Connection Calls

```
// Create a socket. Returns an file descriptor if successful, else -1.
int socket(int domain, int type, int protocol);
// Bind it to an address.
int bind(int sockfd, const struct sockaddr *addr, socklen_t addrlen);
// Listen for a connection.
int listen(int sockfd, int backlog);
// Accept a connection.
int accept(int sockfd, struct sockaddr *addr, socklen_t *addrlen);
// Close a connection.
close(int sockfd);
```

Client Connection Steps

- 1. Create a socket
- 2. Connect to a remote address
- 3. Read/Write as needed
- 4. Close connection when done

Client Connection Calls

```
// Create a socket. Returns an file descriptor if successful, else -1.
int socket(int domain, int type, int protocol);

// Connect to a remote host.
int connect(int sockfd, const struct sockaddr *addr, socklen_t addrlen);

// Close a connection.
close(int sockfd);
```

Socket I/O

 Opening a socket returns a file descriptor, which can be read and written to just like a file.

Sockets also have their own specific functions for I/O.

```
ssize_t send(int sockfd, const void *buf, size_t len, int flags);
ssize_t recv(int sockfd, void *buf, size_t len, int flags);
```

Programming Assignment 4

- Due April 27th
- Covers sockets, networking material.
- Read the document carefully, ask questions if you have them.

Basic Idea

- Client reads votes files, sends requests such as adding votes and getting the results from the server.
- The server maintains a representation of the region tree, with the current vote totals, and responds to client(s).

Notes and Help

- You need to consider multiple clients, on either your local machine, or one on the network.
- Your requests and responses need to follow the defined format exactly.
- We will release test cases, along with executables of client and server to test against soon.

Exercise

Two files are provided for today, a server and a client.

 Simply fill in the necessary function calls where the 'TODO' comments are.

 The client application takes in a file name and sends it to the server, which then prints the contents.