

## 12.5 Curves and Motion in Space

- point moving along 3d space, position: **parametric equations**  $x = f(t), y = g(t), z = h(t)$ , coordinates as function of time
- parametric curve**:  $(f, g, h)$ , triple of coord. functions
  - informally: trajectory
- position vector**:  $\vec{r}(t) \stackrel{\text{component}}{=} \langle x(t), y(t), z(t) \rangle = x\hat{i} + y\hat{j} + z\hat{k}$ 
  - vector-valued function  $t \rightarrow \vec{r}(t)$

We now look at how calculus of real-valued functions applies to vector-valued functions:

$$\lim_{t \rightarrow a} \vec{r}(t) = \left\langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \right\rangle, \text{ provided the latter three limits exist}$$

$\vec{r} = \vec{r}(t)$  is continuous at  $a$  if  $\lim_{t \rightarrow a} \vec{r}(t) = \vec{r}(a)$

i.e.  $\vec{r}(t)$  continuous at  $a \Leftrightarrow$  component functions cont. at  $a$

$$\vec{r}'(t) = \lim_{\Delta t \rightarrow 0} \frac{\vec{r}(t + \Delta t) - \vec{r}(t)}{\Delta t} \quad \text{provided this limit exists}$$

$\vec{r}'(t)$  is a vector tangent to curve  $C$  with position vector  $\vec{r}(t)$

### Theorem

$$r(t) = \langle f(t), g(t), h(t) \rangle \Rightarrow \vec{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle$$

$f, g, h$  differentiable

$$\text{i.e. } \frac{d\vec{r}}{dt} = \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle$$

### Theorem Differentiation Formulas

$$D_t [\vec{r}(t) + \vec{s}(t)] = \vec{r}'(t) + \vec{s}'(t)$$

$$D_t [c \vec{r}(t)] = c \vec{r}'(t)$$

$$D_t [h(t) \vec{r}(t)] = h(t) \vec{r}'(t) + h'(t) \vec{r}(t)$$

$$D_t [\vec{r}(t) \vec{s}(t)] = \vec{r}'(t) \vec{s}(t) + \vec{r}(t) \vec{s}'(t)$$

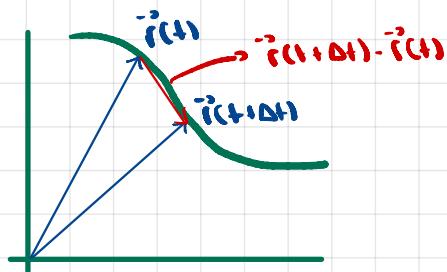
$$D_t [\vec{r}(t) \times \vec{s}(t)] = \vec{r}'(t) \times \vec{s}(t) + \vec{r}(t) \times \vec{s}'(t)$$

## Velocity and Acceleration Vectors

recall

$$\vec{r}'(t) = \lim_{\Delta t \rightarrow 0} \frac{\vec{r}(t + \Delta t) - \vec{r}(t)}{\Delta t}$$

provided this limit exists



the quotient is a vector, between  $t$  and  $t + \Delta t$ , giving both direction and magnitude

the limit needs a vector that represents instantaneous velocity

→ define  $\vec{v}(t) = \vec{r}'(t) = \langle f', g', h' \rangle = \frac{d\vec{r}}{dt} = \frac{dx}{dt} \hat{i} + \frac{dy}{dt} \hat{j} + \frac{dz}{dt} \hat{k}$

↳ velocity vector

↳ differential notation

→ define  $\vec{a}(t) = \vec{r}''(t) = \langle f'', g'', h'' \rangle$

↳ acceleration vector

\* speed,  $v(t)$ , is the magnitude of velocity vector

\* scalar acceleration is magnitude of accel. vector

$$v(t) = \|\vec{v}(t)\| = \sqrt{x'(t)^2 + y'(t)^2 + z'(t)^2}$$

$$a(t) = \|\vec{a}(t)\| = \sqrt{x''(t)^2 + y''(t)^2 + z''(t)^2}$$

## Integration of vector-valued functions

$$\int_a^b \vec{r}(t) dt = \lim_{\Delta t \rightarrow 0} \sum_{i=1}^n \vec{r}(t_i^*) \Delta t$$

↓  
point in  $i^{\text{th}}$  subinterval

$[a, b]$  subdivided into  $n$  subintervals

$\vec{r}(t) \cdot \langle f(t), g(t) \rangle$ , continuous on  $[a, b]$ , take the limit defining integral componentwise:

$$\begin{aligned} \int_a^b \vec{r}(t) dt &= \left\langle \lim \sum f(t_i^*) \Delta t, \lim \sum g(t_i^*) \Delta t \right\rangle \\ &= \left\langle \int_a^b f(t) dt, \int_a^b g(t) dt \right\rangle \end{aligned}$$

## Antiderivatives

$$\vec{R}(t) \text{ antiderivative of } \vec{r}(t) \Rightarrow \vec{R}'(t) = \vec{r}(t)$$

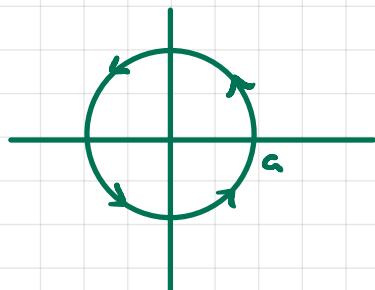
$$\vec{R}(t) = \langle F(t), G(t) \rangle \Rightarrow \vec{R}'(t) = \langle f(t), g(t) \rangle = \vec{r}(t)$$

$$\begin{aligned} \Rightarrow \int_a^b \vec{r}(t) dt &= \left\langle \int_a^b f(t) dt, \int_a^b g(t) dt \right\rangle \cdot \langle F(b) - F(a), G(b) - G(a) \rangle \\ &= \langle F(b), G(b) \rangle - \langle F(a), G(a) \rangle \\ &= \vec{R}(b) - \vec{R}(a) \end{aligned}$$

Example: Helical Motion

$$\vec{r}(t) = \underbrace{\langle a \cos(\omega t), a \sin(\omega t), bt \rangle}_{\text{In XY-plane}}$$

In XY-plane



once around circle takes  $\frac{2\pi}{\omega}$

$$\vec{v}(t) = \langle -a\omega \sin(\omega t), a\omega \cos(\omega t), b \rangle$$

$$\vec{a}(t) = \langle -a\omega^2 \cos(\omega t), -a\omega^2 \sin(\omega t), 0 \rangle = -\omega^2 \cdot \vec{r}(t) = \langle 0, 0, bt \rangle$$

$$\begin{aligned} |\vec{v}(t)| &= \sqrt{a^2\omega^2 \sin^2(\omega t) + a^2\omega^2 \cos^2(\omega t) + b^2} \\ &= \sqrt{a^2\omega^2 + b^2} = \text{constant} \\ \Rightarrow \vec{v} &\perp \text{any derivative vector} \end{aligned}$$

$$\vec{T}(t) = \frac{\vec{v}(t)}{|\vec{v}(t)|} = \left\langle \frac{-a\omega}{|\vec{v}|} \sin(\omega t), \frac{a\omega}{|\vec{v}|} \cos(\omega t), \frac{b}{|\vec{v}|} \right\rangle$$

$$\frac{dT}{dt} = \left\langle \frac{-a\omega^2}{|\vec{v}|} \cos(\omega t), \frac{-a\omega^2}{|\vec{v}|} \sin(\omega t), 0 \right\rangle$$

$$\text{curvature } K = \frac{1}{\sqrt{v(t)}} \cdot \left| \frac{dT}{dt} \right| = \frac{1}{|\vec{v}|} \sqrt{\left( \frac{-a\omega^2}{|\vec{v}|} \right)^2 (\cos^2 \omega t + \sin^2 \omega t)}$$

$$= \frac{a\omega^2}{|\vec{v}|^2} = \frac{a\omega^2}{a^2\omega^2 + b^2}$$