

PSet 1

IA-6

$$|\vec{v}| = 200$$

$$|\vec{w}| = 50$$

$$\vec{v} \cdot \vec{p} + \vec{w}$$

$$\theta = \frac{3\pi}{4}$$

$$\vec{w} = -5\hat{i} - 5\hat{j} \Rightarrow |\vec{w}|^2 = 2500$$

$$\Rightarrow |\vec{w}| = \sqrt{2500}$$

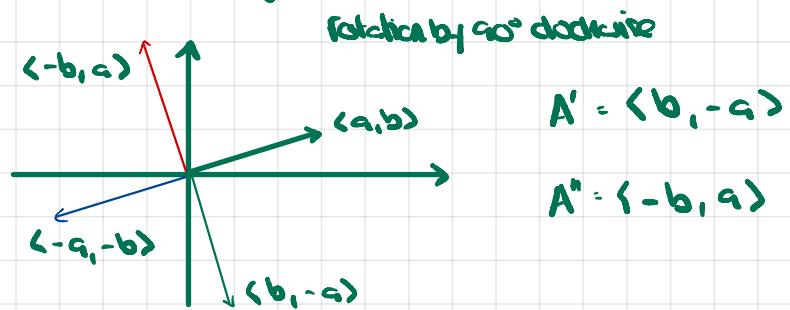
$$\Rightarrow \vec{w} = \langle -25\sqrt{2}, -25\sqrt{2} \rangle$$

$$\vec{v} = \langle 0, 200 \rangle = \langle p_1, p_2 \rangle + \langle -25\sqrt{2}, -25\sqrt{2} \rangle$$

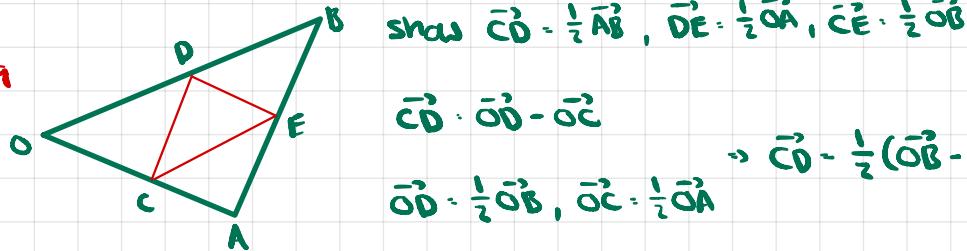
$$p_1 = 25\sqrt{2} = 0 \Rightarrow p_1 = 25\sqrt{2}$$

$$p_2 = 25\sqrt{2} + 200 \Rightarrow p_2 = 200 + 25\sqrt{2}$$

IA-7 $A = a\hat{i} + b\hat{j}$



IA-8



$$\vec{CD} = \vec{OD} - \vec{OC}$$

$$\vec{OD} = \frac{1}{2}\vec{OB}, \vec{OC} = \frac{1}{2}\vec{OA} \Rightarrow \vec{CD} = \frac{1}{2}(\vec{OB} - \vec{OA})$$

$$\vec{AB} = \vec{OB} - \vec{OA} \Rightarrow \boxed{\vec{CD} = \frac{1}{2}\vec{AB}}$$

$$\vec{DE} = \vec{OE} - \vec{OD}$$

$$\vec{OE} = \vec{OA} + \vec{AE} \Rightarrow \vec{DE} = \vec{OA} + \frac{1}{2}\vec{OB} - \frac{1}{2}\vec{OA}$$

$$\vec{AE} = \frac{1}{2}\vec{AB} = \frac{1}{2}(\vec{OB} - \vec{OA}) \quad \cdot \frac{1}{2}(\vec{OA} + \vec{OB})$$

$$\Rightarrow \vec{DE} = \frac{1}{2}(\vec{OA} + \vec{OB}) - \frac{1}{2}\vec{OB} \Rightarrow \boxed{\vec{DE} = \frac{1}{2}\vec{OA}}$$

$$\vec{CE} = \vec{OE} - \vec{OC} = \frac{1}{2}(\vec{OA} + \vec{OB}) - \frac{1}{2}\vec{OA}$$

$$\Rightarrow \boxed{\vec{CE} = \frac{1}{2}\vec{OB}}$$

IA-1

$$a) \vec{v} = \hat{i} + \hat{j} + \hat{k} = \vec{v}$$

$$|\vec{v}| = \sqrt{1+1+1} = \sqrt{3} = \text{magnitude}$$

$$\text{dir}(\vec{v}) = \frac{\vec{v}}{|\vec{v}|} = \left\langle \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right\rangle$$

$$b) \vec{v} = \langle 2, -1, 2 \rangle$$

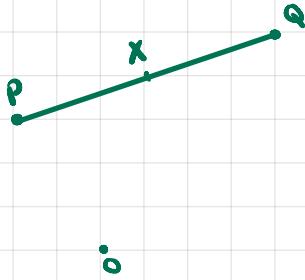
$$|\vec{v}| = \sqrt{4+1+4} = 3$$

$$\text{dir}(\vec{v}) = \frac{\vec{v}}{|\vec{v}|} = \left\langle \frac{2}{3}, -\frac{1}{3}, \frac{2}{3} \right\rangle$$

$$c) \vec{v} = \langle 3, -6, -2 \rangle$$

$$|\vec{v}| = \sqrt{9+36+4} = 7$$

$$\text{dir}(\vec{v}) = \frac{\vec{v}}{|\vec{v}|}$$



IA-4

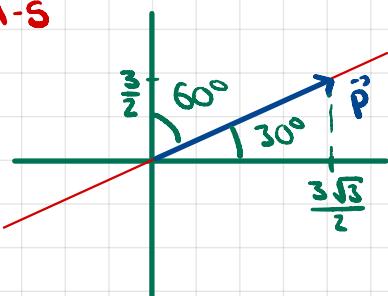
$$\vec{Ox} = \vec{Op} + \vec{PQ}$$

$$\vec{PQ} = \frac{1}{2}\vec{PQ} \Rightarrow \vec{PQ} = \frac{1}{2}(\vec{OQ} - \vec{Op})$$

$$\vec{PQ} = \vec{OQ} - \vec{Op}$$

$$\Rightarrow \vec{Ox} = \frac{1}{2}(\vec{OQ} + \vec{Op})$$

IA-5



$$|\vec{p}| = 3 = \sqrt{p_x^2 + p_y^2}$$

$$\vec{p} \cdot \hat{i} = |\vec{p}| \cdot |\hat{i}| \cdot \cos 30^\circ = 3 \cdot 1 \cdot \frac{\sqrt{3}}{2} = \frac{3\sqrt{3}}{2} = p_1$$

$$\Rightarrow q = \frac{9 \cdot 3}{4} + p_2^2 \Rightarrow p_2^2 = \frac{36 - 27}{4} \cdot \frac{9}{4} \Rightarrow p_2 \approx \frac{3}{2}$$

$$\vec{p} = p_1 \hat{i} + p_2 \hat{j}$$

$$\text{Just to check: } \vec{p} \cdot \hat{j} = p_2 = |\vec{p}| |\hat{j}| \cos 60^\circ = 3 \cdot \frac{1}{2}$$

IA-8

a) $\vec{A} = \langle a, b, c \rangle$

$$\vec{A} \cdot \vec{i} = \langle a, b, c \rangle \cdot \langle 1, 0, 0 \rangle = a = |\vec{A}| \cdot 1 \cdot \cos\alpha = |\vec{A}| \cos\alpha$$

$$\vec{A} \cdot \vec{j} = |\vec{A}| \cos\beta$$

$$|\vec{A}| = |\vec{A}| \cos\gamma$$

$$\text{dir}(\vec{A}) = \frac{\vec{A}}{|\vec{A}|} = \frac{|\vec{A}| \langle \cos\alpha, \cos\beta, \cos\gamma \rangle}{|\vec{A}|}$$

b) $\cos\alpha = \frac{a}{|\vec{A}|}, \cos\beta = \frac{b}{|\vec{A}|}, \cos\gamma = \frac{c}{|\vec{A}|}$

$$\vec{v} = \langle -1, 2, 2 \rangle, |\vec{v}| = \sqrt{1+4+4} = 3, \text{dir}(\vec{v}) = \left\langle -\frac{1}{3}, \frac{2}{3}, \frac{2}{3} \right\rangle$$

$$\cos\alpha = -\frac{1}{3}, \cos\beta = \frac{2}{3}, \cos\gamma = \frac{2}{3}$$

c) Given $\vec{A} = \langle a, b, c \rangle$, then $\text{dir}(\vec{A}) = \left\langle \frac{a}{|\vec{A}|}, \frac{b}{|\vec{A}|}, \frac{c}{|\vec{A}|} \right\rangle = \langle \cos\alpha, \cos\beta, \cos\gamma \rangle$

But

ii) \Rightarrow

$$t, u, v \text{ are direction cosines of } \vec{A} \Rightarrow \text{Since } |\text{dir}(\vec{A})| = \left| \frac{\vec{A}}{|\vec{A}|} \right| = \left[\frac{a^2 + b^2 + c^2}{|\vec{A}|^2} \right]^{1/2} = \frac{(a^2 + b^2 + c^2)^{1/2}}{|\vec{A}|}$$

$$\text{and } |\text{dir}(\vec{A})| = |\langle \cos\alpha, \cos\beta, \cos\gamma \rangle|$$

$$\text{then } \cos^2\alpha + \cos^2\beta + \cos^2\gamma = 1$$

$$\Rightarrow t^2 + u^2 + v^2 = 1$$

2) \Leftrightarrow

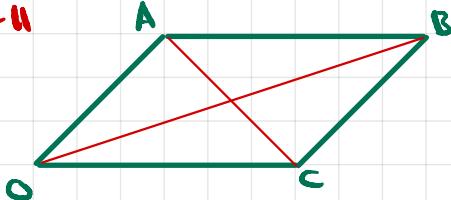
$$t^2 + u^2 + v^2 = 1 \Rightarrow \text{note that } |t| \leq 1, |u| \leq 1, |v| \leq 1$$

if we choose $t, u, v \in \{-\cos\alpha, 0, \cos\beta, 0, -\cos\gamma\}$

then $\langle t, u, v \rangle = \langle \cos\alpha, \cos\beta, \cos\gamma \rangle$ is the direction vector

for some vector $\vec{A} = c \cdot \langle t, u, v \rangle, c = |\vec{A}|$

IA-II



$$\vec{OY} = \frac{1}{2}\vec{OB} - \text{pos. vector midpoint } \vec{OB} \text{ desrial}$$

$$\vec{OY} = \frac{1}{2}(\vec{OA} + \vec{OC}) \Rightarrow \vec{OY} = \frac{1}{2}\vec{OB}$$

$$\text{But } \vec{OB} = \vec{OA} + \vec{OC}$$

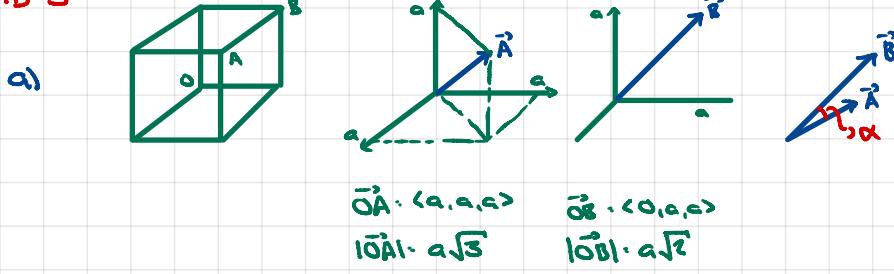
$$IB-2 \quad \vec{v} = \langle c, 2, -1 \rangle \quad \vec{w} = \langle 1, -1, 2 \rangle$$

$$a) \vec{v} \cdot \vec{w} = 0 \Rightarrow c - 2 - 2 = 0 \Rightarrow c = 4$$

$$b) |\vec{v}| \cdot |\vec{w}| \cdot |\cos \theta|$$

$$\textcircled{1} \text{ acute angle} \Rightarrow \cos \theta > 0 \Rightarrow \vec{v} \cdot \vec{w} > 0 \Rightarrow c - 4 > 0 \Rightarrow c > 4$$

IB-3

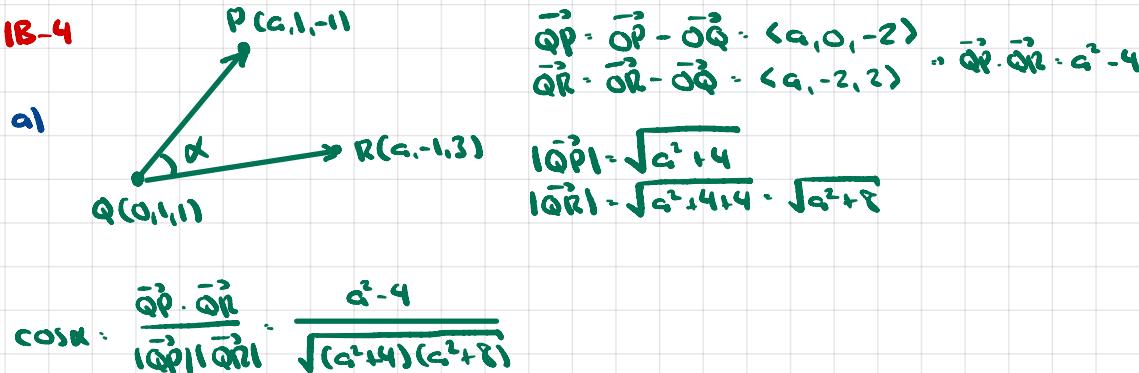


$$\vec{OA} \cdot \vec{OB} = a^2 + a^2 + a^2 = a\sqrt{3} \cdot a\sqrt{2} \cdot \cos \alpha$$

$$\cancel{\sqrt{a^2}} \cancel{\sqrt{a^2}} \cos \alpha \Rightarrow \cos \alpha = \frac{\sqrt{2}}{\sqrt{3}} = \sqrt{\frac{2}{3}} \Rightarrow \alpha = \cos^{-1}(\sqrt{2/3})$$

$$b) \vec{OA} \cdot \vec{i} = a = a\sqrt{3} \cdot 1 \cdot \cos \beta \Rightarrow \cos \beta = \frac{\sqrt{2}}{3} \Rightarrow \beta = \cos^{-1}(\sqrt{2}/3)$$

IB-4



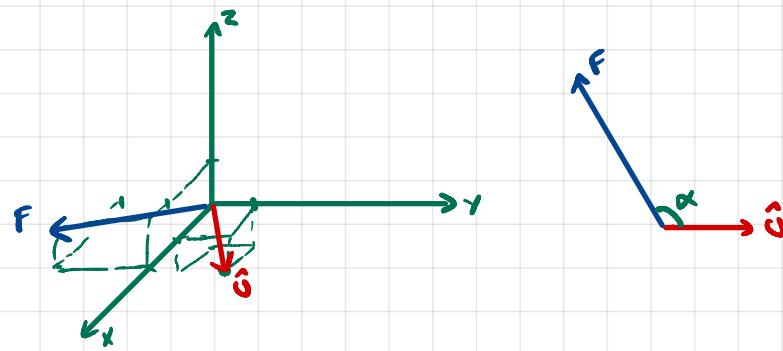
$$\alpha \text{ right angle} \Rightarrow a^2 - 4 = 0 \Rightarrow a = \pm 2$$

$$b) \alpha \text{ acute} \Rightarrow \cos \alpha > 0 \Rightarrow a^2 - 4 > 0 \Rightarrow a^2 > 4 \Rightarrow |a| > 2$$

IB-S

a) $\vec{F} = \langle 2, -2, 1 \rangle$

$\hat{v} = \frac{\langle 1, 1, -1 \rangle}{\sqrt{3}}$

 α angle between \vec{F} and \hat{v} .

$$\text{comp}_{\hat{v}} \vec{F} = |\vec{F}| \cos \alpha = \frac{|\vec{v}| |\vec{F}| \cos \alpha}{|\vec{v}|} = \frac{\vec{F} \cdot \hat{v}}{|\vec{v}|} = \vec{F} \cdot \hat{v}$$

$$= \frac{2}{\sqrt{3}} - \frac{2}{\sqrt{3}} - \frac{1}{\sqrt{3}}$$

$\vec{F}_0 = (\text{comp}_{\hat{v}} \vec{F}) \hat{v} = -\frac{1}{\sqrt{3}} \hat{v} = \left\langle -\frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right\rangle$

* Find $\vec{F}_{\perp 0} = \vec{v}$ $\vec{v} = \langle v_1, v_2, v_3 \rangle$ $\vec{v} + \vec{F}_0 = \vec{F}$

$\vec{v} = \vec{F} - \vec{F}_0 = \langle 2, -2, 1 \rangle - \left\langle -\frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right\rangle = \left\langle 2 + \frac{1}{\sqrt{3}}, -2 + \frac{1}{\sqrt{3}}, 1 - \frac{1}{\sqrt{3}} \right\rangle = \left\langle \frac{7}{\sqrt{3}}, -\frac{5}{\sqrt{3}}, \frac{2}{\sqrt{3}} \right\rangle$

$\vec{v} \cdot \vec{v} = \frac{7}{3} \cdot \frac{1}{\sqrt{3}} - \frac{5}{3} \cdot \frac{1}{\sqrt{3}} + \frac{2}{3} \cdot \left(-\frac{1}{\sqrt{3}}\right) = \frac{7-5-2}{3\sqrt{3}} = 0$

b) $\hat{v} = \langle 3, 2, -6 \rangle$

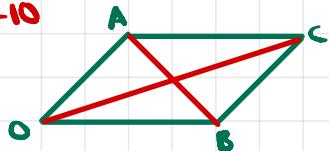
$|\hat{v}| = \sqrt{9+4+36} = 7$

$\text{comp}_{\hat{v}} \vec{F} = |\vec{F}| \cos \alpha = \frac{|\vec{v}| |\vec{F}| \cos \alpha}{|\vec{v}|} = \frac{\vec{F} \cdot \hat{v}}{|\vec{v}|} = \frac{6-4-6}{7} = -\frac{4}{7}$

Just checking:

$$* \quad \begin{array}{l} |\vec{v}| = \sqrt{18} \\ |\vec{v}| = 3\sqrt{2} \end{array} \quad \vec{v} \cdot \vec{v} = 20 \quad |\vec{v}| \cos \alpha = \frac{|\vec{v}| |\vec{v}| \cos \alpha}{|\vec{v}|} = \frac{\vec{v} \cdot \vec{v}}{|\vec{v}|} = \frac{20}{3\sqrt{2}} = 2$$

IB-10

Prove $|\vec{AB}| = |\vec{AC}| \Leftrightarrow$ legende, i.e. $\vec{OA} \cdot \vec{OB} = 0$

11)

$$\vec{AB} = \vec{OB} - \vec{OA}$$

$$\vec{OC} = \vec{OB} + \vec{OA}$$

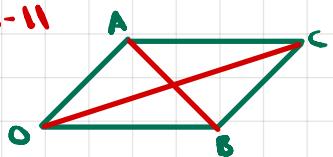
$$\vec{AB} \cdot \vec{AB} = |\vec{AB}|^2 \quad \vec{OC} \cdot \vec{OC} = |\vec{OC}|^2$$

$$|\vec{AB}| = |\vec{OC}| \Leftrightarrow |\vec{AB}|^2 = |\vec{OC}|^2 \Leftrightarrow (\vec{OB} - \vec{OA})(\vec{OB} - \vec{OA}) = (\vec{OB} + \vec{OA})(\vec{OB} + \vec{OA})$$

$$\Leftrightarrow \cancel{\vec{OB} \cdot \vec{OB}} - 2\vec{OB} \cdot \vec{OA} + \cancel{\vec{OA} \cdot \vec{OA}} = \cancel{\vec{OB} \cdot \vec{OB}} + 2\vec{OB} \cdot \vec{OA} + \cancel{\vec{OA} \cdot \vec{OA}}$$

$$\Leftrightarrow 4\vec{OB} \cdot \vec{OA} = 0 \Leftrightarrow \vec{OB} \cdot \vec{OA} = 0$$

IB-11

Prove: $\vec{AB} \cdot \vec{OC} = 0 \Leftrightarrow |\vec{OB}| = |\vec{OA}|$

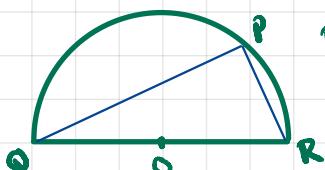
$$\vec{AB} = \vec{OB} - \vec{OA} \quad \vec{OC} = \vec{OA} + \vec{OB}$$

$$\vec{AB} \cdot \vec{OC} = 0 \Leftrightarrow \cancel{\vec{OA} \cdot \vec{OB}} + \vec{OB} \cdot \vec{OB} - \vec{OA} \cdot \vec{OA} - \cancel{\vec{OA} \cdot \vec{OB}}$$

$$\Leftrightarrow |\vec{OB}|^2 - |\vec{OA}|^2 = 0$$

$$\Leftrightarrow |\vec{OB}|^2 = |\vec{OA}|^2 \Leftrightarrow |\vec{OB}| = |\vec{OA}|$$

IB-12

Prove $\vec{PR} \cdot \vec{QP} = 0$

Allgemeinheit

$$\vec{QP} = \vec{QO} + \vec{OP} - \vec{OR} + \vec{OP}, \text{ since } \vec{QO} \cdot \vec{OP}$$

$$\vec{PR} = \vec{OR} - \vec{OP}$$

$$\vec{PR} \cdot \vec{QP} = |\vec{OR}|^2 - |\vec{OP}|^2 = 0$$

$$\vec{PR} = \vec{OR} - \vec{OP}$$

$$|\vec{PR}| = |\vec{RI}| = |\vec{OI}|$$

$$\vec{QP} = \vec{OP} - \vec{OQ}$$

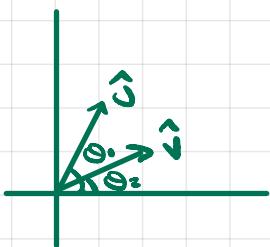
$$\vec{PR} \cdot \vec{QP} = \vec{OR} \cdot \vec{OP} - \cancel{\vec{OR} \cdot \vec{OQ}} - |\vec{OP}|^2 + \vec{OP} \cdot \vec{OQ}$$

$$-1 \cdot |\vec{OP}|^2$$

$$- \vec{OR} \cdot \vec{OP} + \vec{OP} \cdot \vec{OQ} = \vec{OP} \underbrace{(\vec{OR} + \vec{OQ})}_{=0} = 0$$

IB-13

Prove $\cos(\theta_1 - \theta_2) = \cos\theta_1 \cos\theta_2 + \sin\theta_1 \sin\theta_2$



$$\hat{u} \cdot \hat{v} = |\hat{u}| |\hat{v}| \cos(\theta_1 - \theta_2)$$

$$= \cos(\theta_1 - \theta_2)$$

$$\hat{u} = \langle \cos\theta_1, \sin\theta_1 \rangle$$

$$\Rightarrow \hat{u} \hat{v} = \cos\theta_1 \cos\theta_2 + \sin\theta_1 \sin\theta_2$$

$$\hat{v} = \langle \cos\theta_2, \sin\theta_2 \rangle$$

$$\Rightarrow \cos(\theta_1 - \theta_2) = \cos\theta_1 \cos\theta_2 + \sin\theta_1 \sin\theta_2$$

IC-1

$$a) \begin{vmatrix} 1 & 4 \\ 2 & -1 \end{vmatrix} = 1(-1) - 4(2) = -1 - 8 = -9$$

$$b) \begin{vmatrix} 3 & -4 \\ -1 & -2 \end{vmatrix} = -6 - (-4) = -10$$

IC-2

$$a) \begin{vmatrix} -1 & 0 & 4 \\ 1 & 2 & 2 \\ 3 & -2 & -1 \end{vmatrix} = -1(-2 - (-4)) + 4(-2 - 6) \\ = -1(2) + 4(-8) = -2 - 32 = -34$$

$$b) -1(2) - 1(-(-8)) + 3(-8) = -2 - 8 - 24 = -34$$

IC-3

$$\vec{OP} \times \vec{OQ} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & 0 \\ 1 & -1 & 0 \end{vmatrix} = \hat{i}(0) - \hat{j}(0) + \hat{k}(-1-2) = \langle 0, 0, -3 \rangle$$

$$a) \text{Area } \triangle OPQ = \frac{|\vec{OP} \times \vec{OQ}|}{2} = \frac{\sqrt{9}}{2} = \frac{3}{2}$$

* note

$$\vec{OQ} \times \vec{OP} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -1 & 0 \\ 1 & 2 & 0 \end{vmatrix} = \hat{k}(2+1) = \langle 0, 0, 3 \rangle$$

b)

$$\vec{PQ} = \vec{OQ} - \vec{OP} = \langle 1, 2 \rangle \quad \vec{PQ} \times \vec{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & 0 \\ 0 & -3 & 0 \end{vmatrix} = \hat{k}(-3) = \langle 0, 0, -3 \rangle$$

$$\vec{PR} = \vec{OR} - \vec{OP} = \langle 0, -2 \rangle$$

$$\text{Area } \triangle PQR = \frac{|\vec{PQ} \times \vec{PR}|}{2} = \frac{3}{2}$$

IC-5

$$a) \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \quad \begin{vmatrix} a & b \\ c+k\alpha & d+k\beta \end{vmatrix} = a(d+k\beta) - b(c+k\alpha) \\ = ad - bc$$

IC-6

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix}$$

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1+kc_1 & b_2+kc_2 & b_3+kc_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$= a_1 \begin{vmatrix} b_1+kc_1 & b_2+kc_2 & b_3+kc_3 \\ c_1 & c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1+kc_1 & b_3+kc_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1+kc_1 & b_2+kc_2 \\ c_1 & c_2 \end{vmatrix}$$

$$= a_1 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

IC-7 $f(x_1, x_2, y_1, y_2) = \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \end{vmatrix} = |\vec{v}_1 \times \vec{v}_2|$, for $\vec{v}_1 = (x_1, y_1)$, $\vec{v}_2 = (x_2, y_2)$
 Area of parallelogram, ie square

$|\vec{v}_1 \times \vec{v}_2| = |\vec{v}_1| |\vec{v}_2| \sin \theta$ which is maxim. when $\sin \theta = 1 \Rightarrow \theta = \frac{\pi}{2}$ ie \vec{v}_1 and \vec{v}_2 are perpendicular and $\vec{v}_1 \cdot \vec{v}_2 = 0 \Rightarrow x_1 x_2 - y_1 y_2 = 0$.

$$\begin{aligned} f(x_1, x_2, y_1, y_2) &= |(x_1, y_1) \times (x_2, y_2)| \\ &= |(x_1, y_1)| |(x_2, y_2)| \sin \theta \\ &\sim \sin \theta \\ \Rightarrow \max f &= 1 \end{aligned}$$

1D-1

$$a) \vec{A} = \langle 1, -2, 1 \rangle \quad \vec{B} = \langle 2, -1, -1 \rangle$$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -2 & 1 \\ 2 & -1 & -1 \end{vmatrix} = (2+1)\hat{i} - (-1-2)\hat{j} + (-1+4)\hat{k} \\ = \langle 3, 3, 3 \rangle$$

$$b) \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 0 & -3 \\ 1 & 1 & -1 \end{vmatrix} = (3)\hat{i} - (-2+3)\hat{j} + (2)\hat{k} \\ = \langle 3, -1, 2 \rangle$$

1D-2

$$\vec{PQ} = \vec{OQ} - \vec{OP} = \langle 1, 1, -1 \rangle$$

$$\vec{PR} = \vec{OR} - \vec{OP} = \langle -3, 1, -2 \rangle$$

$$\text{Area } PQR = \frac{1}{2} \cdot |\vec{PQ} \times \vec{PR}| = \sqrt{42}/2$$

$$\vec{PQ} \times \vec{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 1 & -1 \\ -3 & 1 & -2 \end{vmatrix} = (-2+1)\hat{i} - (-2-3)\hat{j} + (1+3)\hat{k} \\ = \langle -1, 5, 4 \rangle$$

$$|\vec{PQ} \times \vec{PR}| = \sqrt{1+25+16} = \sqrt{42}$$

1D-3 $\vec{A} = \langle 2, -1, 0 \rangle \quad \vec{B} = \langle 1, 2, 1 \rangle$

$$\vec{i} = \frac{\vec{A}}{|\vec{A}|} = \frac{\vec{A}}{\sqrt{5}} \quad \vec{j} = \frac{\vec{B}}{|\vec{B}|} = \frac{\vec{B}}{\sqrt{6}}$$

$$|\vec{A}| = \sqrt{4+1} = \sqrt{5} \quad |\vec{B}| = \sqrt{1+4+1} = \sqrt{6}$$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & -1 & 0 \\ 1 & 2 & 1 \end{vmatrix} = (-1)\hat{i} - (2)\hat{j} + (4+1)\hat{k} = \langle -1, -2, 5 \rangle$$

$$|\vec{A} \times \vec{B}| = \sqrt{1+4+25} = \sqrt{30}$$

$$\hat{k} = \frac{\langle -1, -2, 5 \rangle}{\sqrt{30}}$$

$$\begin{aligned} \text{ID-4} \quad & \hat{i} \times \hat{i} = \vec{0} \quad (\hat{i} \times \hat{i}) \times \hat{j} = \vec{0} \times \hat{j} = \vec{0} \\ & \hat{i} \times \hat{j} = \hat{k} \quad \hat{i} \times (\hat{i} \times \hat{j}) = \hat{i} \times \hat{k} = -\hat{j} \end{aligned}$$

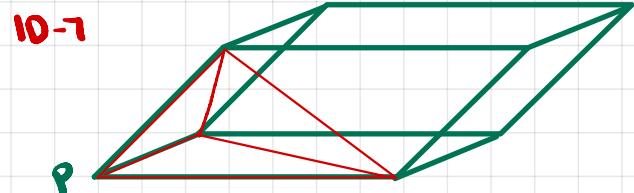
i j k i j k i

ID-5

$$\text{a) } |\mathbf{A} \times \mathbf{B}| = |\mathbf{A}| |\mathbf{B}| \sin\theta \Rightarrow \sin\theta = 1 \Rightarrow \theta = \frac{\pi}{2}$$

$$\text{b) } |\mathbf{A} \times \mathbf{B}| = \mathbf{A} \cdot \mathbf{B} \Rightarrow |\mathbf{A}| |\mathbf{B}| \sin\theta = |\mathbf{A}| |\mathbf{B}| \cos\theta \Rightarrow \sin\theta = \cos\theta$$

$$\theta = \frac{\pi}{4}$$



- P (1,0,1)
- Q (-1,1,2)
- R (0,0,2)
- S (3,1,-1)

We can pick any vertex of the tetrahedron to be the shaded vertex of three coplanar edges of a containing parallelepiped.

Let's choose P (1,0,1).

$$|\vec{PQ} \times \vec{PR}| = \text{Area parallelogram}$$

$$\Rightarrow \text{Volume Tetrahedron} = \frac{1}{6} |\vec{PQ} \times \vec{PR} \cdot \vec{PS}|$$

$$|\vec{PQ} \times \vec{PR} \cdot \vec{PS}| = \text{Volume parallelepiped}$$

$$\vec{PQ} = \langle -2, 1, 1 \rangle \quad |\vec{PQ}| = \sqrt{4+1+1} = \sqrt{6}$$

$$\vec{PR} = \langle -1, 0, 1 \rangle \quad |\vec{PR}| = \sqrt{1+1} = \sqrt{2}$$

$$\vec{PS} = \langle 2, 1, -2 \rangle$$

$$\vec{PQ} \times \vec{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -2 & 1 & 1 \\ -1 & 0 & 1 \end{vmatrix} = (1)\hat{i} - (-2+1)\hat{j} + (1)\hat{k} \\ = \langle 1, 1, 1 \rangle$$

Alternatively,

$$|\vec{PQ} \times \vec{PR}| = \sqrt{1+1+1} = \sqrt{3} = \text{Area parallelogram}$$

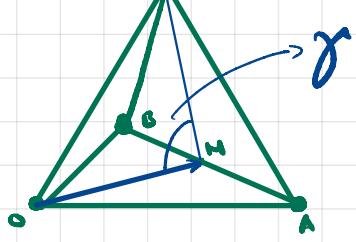
$$\begin{vmatrix} 2 & 1 & -2 \\ -2 & 1 & 1 \\ -1 & 0 & 1 \end{vmatrix}$$

$$\begin{aligned} &= 2 \cdot 1 - 1(-2+1) - 2(1) \\ &= 2+1-2-1 = \sqrt{3} \end{aligned}$$

$$|\vec{PQ} \times \vec{PR} \cdot \vec{PS}| = 1 = \text{Volume Parallelepiped}$$

$$\sqrt{3} \cdot 1 = \frac{1}{6}$$

Part II



$$\vec{OM} = \frac{1}{2}(\vec{OB} + \vec{OA})$$

$$\vec{OC} \cdot \vec{OC} - \vec{OM} \cdot \vec{OM} = \vec{OC} \cdot \vec{OC} - \frac{1}{2}\vec{OB} \cdot \vec{OB} - \frac{1}{2}\vec{OA} \cdot \vec{OA}$$

$$\vec{OM} \cdot \vec{OC} = \frac{1}{2}(\vec{OB} + \vec{OA})(\vec{OC} - \frac{1}{2}\vec{OB} - \frac{1}{2}\vec{OA})$$

$$= \frac{1}{2} [\vec{OB} \cdot \vec{OC} - \frac{1}{2}|\vec{OB}|^2 - \frac{1}{2}\vec{OB} \cdot \vec{OA} + \vec{OA} \cdot \vec{OC} - \frac{1}{2}\vec{OA} \cdot \vec{OB} - \frac{1}{2}|\vec{OA}|^2]$$

$$|\vec{OB}| \cdot |\vec{OC}| = |\vec{OA}| = |E|$$

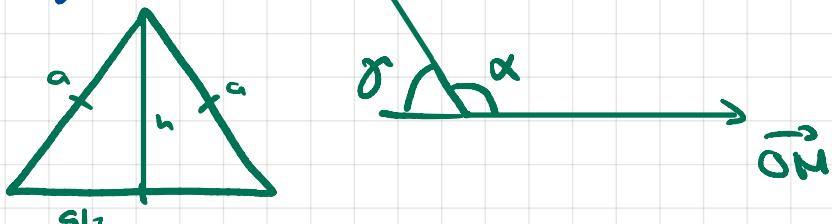
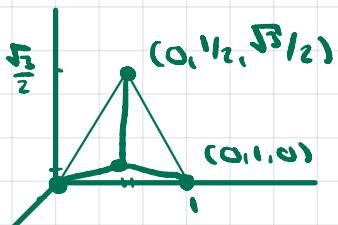
$$\Rightarrow \frac{1}{2} [|E|^2 \cdot \cos 60^\circ - |E|^2]$$

$$= \frac{1}{2} [|E|^2 \cdot \frac{1}{2} - |E|^2] = \frac{1}{2} \cdot \left[-\frac{1}{2} |E|^2 \right] = -\frac{1}{4} |E|^2$$

$$\Rightarrow |M|^2 \cdot \cos \alpha = -\frac{1}{4} |E|^2 \Rightarrow \cos \alpha = -\frac{1}{4} \frac{|E|^2}{|M|^2} = -\frac{1}{4} \cdot \frac{|E|^2}{\cancel{3}|E|^2} = -\frac{1}{3}$$

$$\Rightarrow \alpha = \text{ccs}^{-1}(-\frac{1}{3}) \quad \alpha = 109.47^\circ \Rightarrow \gamma = 70.53^\circ$$

Alternatively, there is another way:



$$a^2 = h^2 + \frac{a^2}{4} \Rightarrow h^2 = \frac{3}{4}a^2 \Rightarrow h = \frac{\sqrt{3}}{2}a$$

$$P = \langle P_1, P_2, P_3 \rangle$$

$$\begin{cases} P_1^2 + (P_2 - 1)^2 + P_3^2 = 1 \end{cases}$$

$$\begin{cases} P_1^2 + (P_2 - 1/2)^2 + (P_3 - \sqrt{3}/2)^2 = 1 \end{cases}$$

$$\begin{cases} P_1^2 + P_2^2 + P_3^2 = 1 \end{cases}$$

$$(P_2 - 1)^2 - P_2^2 = 0$$

$$P_2^2 - 2P_2 + 1 - P_2^2 = 0$$

$$P_2 = \frac{1}{2}$$

$$\Rightarrow P_1^2 + P_3^2 = \frac{3}{4}$$

$$P_1^2 + (P_3 - \sqrt{3}/2)^2 = 1$$

(two planes, two normal vectors).

$$\langle 0, \frac{1}{2}, \frac{\sqrt{3}}{2} \rangle \times \langle 0, 1, 0 \rangle = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & \frac{1}{2} & \frac{\sqrt{3}}{2} \\ 0 & 1 & 0 \end{vmatrix} = \hat{i} \left(-\frac{\sqrt{3}}{2} \right)$$

$$\langle \sqrt{3}/2, 1/2, \sqrt{3}/6 \rangle \times \langle 0, 1, 0 \rangle = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \sqrt{3}/2 & 1/2 & \sqrt{3}/6 \\ 0 & 1 & 0 \end{vmatrix} = (-\sqrt{3}/6)\hat{i} + (\sqrt{3}/2)\hat{k}$$

$$\Rightarrow (P_3 - \sqrt{3}/2)^2 - P_3^2 = \frac{1}{4}$$

$$P_3^2 - \sqrt{3}P_3 + \frac{3}{4} - P_3^2 = \frac{1}{4} \Rightarrow \sqrt{3}P_3 - \frac{1}{2} \Rightarrow P_3 = \frac{1}{2\sqrt{3}}$$

$$\Rightarrow P_1^2 = \frac{3}{4} - \frac{1}{4\sqrt{3}} = \frac{9-1}{12} \cdot \frac{2}{3} \Rightarrow P_1 = \frac{\sqrt{6}}{3}$$

$$\Rightarrow P = \langle \sqrt{6}/3, 1/2, \sqrt{3}/6 \rangle$$

We have two normal vectors, each perpendicular to one different face of the tetrahedron.

$$\vec{n}_1 = \langle -\sqrt{3}/2, 0, 0 \rangle$$

$$\vec{n}_2 = \langle -\sqrt{3}/6, 0, \sqrt{6}/3 \rangle$$

$$\cos \alpha = \frac{\vec{n}_1 \cdot \vec{n}_2}{|\vec{n}_1| |\vec{n}_2|} = \frac{\frac{1}{2}\sqrt{3} \cdot \frac{1}{2}\sqrt{3}}{\frac{\sqrt{3}}{2} \cdot \frac{\sqrt{27}}{6}} = \frac{\frac{1}{4}}{\frac{9}{4}} = \frac{1}{9}$$

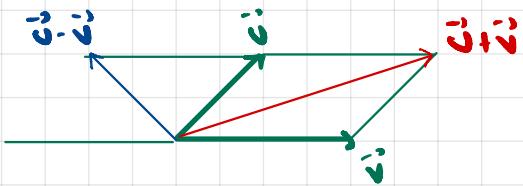
$$\vec{n}_1 \cdot \vec{n}_2 = \frac{3}{12} = \frac{1}{4} \Rightarrow \alpha = \cos^{-1}(\frac{1}{3})$$

$$|\vec{n}_1| = \sqrt{\frac{3}{4}} = \frac{\sqrt{3}}{2} \Rightarrow \alpha = 70.53^\circ$$

$$|\vec{n}_2| = \sqrt{\frac{3}{36} + \frac{6}{9}} = \sqrt{\frac{3+24}{36}} = \sqrt{\frac{27}{36}} = \frac{3\sqrt{3}}{6} = \frac{\sqrt{3}}{2}$$

Problem 2

a) polarization identity: $\frac{1}{4}(\vec{P} \cdot \vec{N})^2 - (\vec{P} \cdot \vec{N}) \cdot \vec{N} \cdot \vec{N} \quad \forall \vec{N}, \vec{P}$



$$\vec{N} \cdot \frac{1}{2}[(\vec{P} + \vec{N}) + (\vec{P} - \vec{N})] \Rightarrow \vec{N} \cdot \vec{N} = \frac{1}{4}[\|\vec{P} + \vec{N}\|^2 - \|\vec{P} - \vec{N}\|^2]$$

$$\vec{N} \cdot \frac{1}{2}[(\vec{P} + \vec{N}) - (\vec{P} - \vec{N})]$$

b)

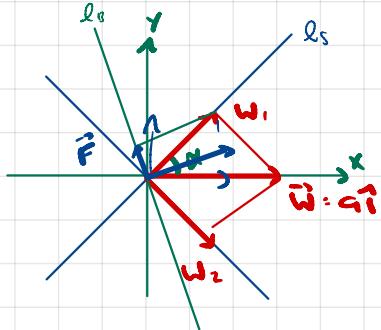
$$\hat{n} \cdot \vec{P} = |\vec{P}| |\hat{n}| \cos(\theta) = |\vec{P}| \cos \theta$$

$$\hat{n} \cdot \vec{N} = |\vec{N}| |\hat{n}| \cos \theta$$

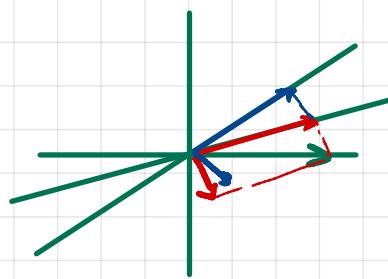
$$\Rightarrow \hat{n} \cdot \vec{P} = \hat{n} \cdot \vec{N} = \cos \theta$$

Problem 3

a)



$$\vec{w}_1 + \vec{w}_2$$



b) comp _{\vec{l}_s} $\vec{w}_1 = |\vec{w}_1| \cos \alpha = |a| \cos \alpha$

$$\text{comp}_{\vec{l}_s} \vec{w}_1 = |\vec{w}_1| \cos \beta = |\vec{w}_1| \cos \alpha \cos \beta = |a| \cos \alpha \cos \beta$$

$$\text{comp}_{\vec{l}_s} \vec{F} = |\vec{F}| \cos(\alpha + \beta) = |a| \cos \alpha \cos(\beta \cos(\alpha + \beta))$$

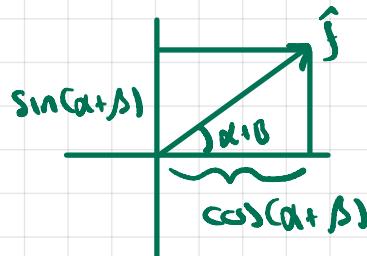
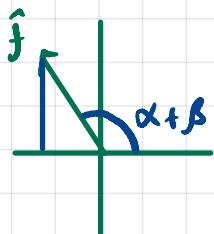
$$\alpha - \beta = \pi/3 \Rightarrow \text{comp}_{\vec{l}_s} \vec{w}_1 = |a| \cos(\pi/3) = \frac{|a|}{2}$$

$$\text{comp}_{\vec{l}_s} \vec{w}_1 = |a| \cos(\pi/3) \cdot \cos(\pi/3) = \frac{|a|}{4}$$

$$\text{comp}_{\vec{l}_s} \vec{F} = \frac{|a|}{4} \cdot \cos(2\pi/3) = \frac{|a|}{4} \cdot (-\frac{1}{2}) = -\frac{|a|}{8}$$

For \vec{F} to have a component in $-\hat{i}$, we need $\cos(\alpha + \beta) < 0 \Rightarrow \alpha + \beta > \pi$

Note that if \vec{l}_s is unit vector in direction of \vec{F} then $\text{dir}(\vec{F}) = \frac{\vec{F}}{|\vec{F}|} = (\cos(\alpha + \beta), \sin(\alpha + \beta))$

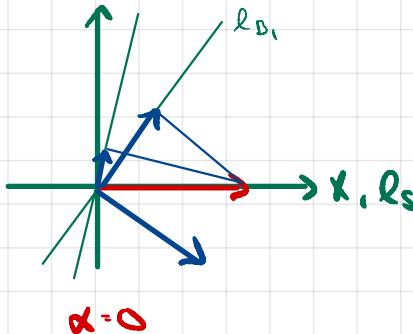


$$\Rightarrow \vec{F} = |a| \cos \alpha \cos \beta (\cos(\alpha + \beta), \sin(\alpha + \beta))$$

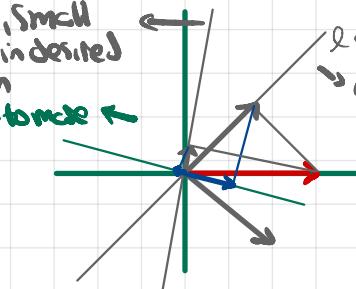
So to have a $-\hat{i}$ component,

$$|a| \cos \alpha \cos \beta \cos(\alpha + \beta) < 0$$

$\rightarrow \alpha = 0$ (scale perpendicular to wind)



little this, small material in desired direction we want to move



$\rightarrow \alpha + \beta > \pi/2$ since $0 < \alpha, \beta < \pi/2$

