

Combined Translation and Rotation: Energy Relationships

Setup

→ rigid body, made up of particle masses

→ m_i , vel. \vec{v}_i rel. to an inertial frame

$$\vec{v}_i = \vec{v}_{\text{cm}} + \vec{v}'_i \quad \text{vel. of particle rel. to CM}$$

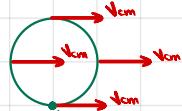
$$\begin{aligned} K_i &= \frac{m_i \vec{v}_i \cdot \vec{v}_i}{2} = \frac{m_i (\vec{v}_{\text{cm}} + \vec{v}'_i) \cdot (\vec{v}_{\text{cm}} + \vec{v}'_i)}{2} \\ &= \frac{m_i (\vec{v}_{\text{cm}} \cdot \vec{v}_{\text{cm}} + \vec{v}'_i \cdot \vec{v}'_i + 2 \vec{v}_{\text{cm}} \cdot \vec{v}'_i)}{2} \\ &= \frac{m_i v_{\text{cm}}^2}{2} + \frac{m_i v'^2}{2} + \vec{v}_{\text{cm}} \cdot \vec{v}'_i \end{aligned}$$

sum over all particles

$$\begin{aligned} K &= \frac{v_{\text{cm}}^2}{2} \sum m_i + \sum \frac{m_i v'^2}{2} + \vec{v}_{\text{cm}} \cdot \sum \vec{v}'_i \quad \rightarrow 0 \\ &= \frac{M v_{\text{cm}}^2}{2} + \sum \frac{m_i r_i^2 \omega^2}{2} \\ &= \frac{M v_{\text{cm}}^2}{2} + \frac{I_{\text{cm}} \omega^2}{2} \end{aligned}$$

Rolling without Slipping

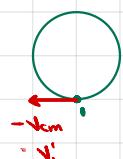
The entire wheel has a translation velocity \vec{v}_{cm}



reference frame with the ground at rest

The point of the wheel that touches the ground has the same velocity as the ground; this is what it means for that point (and the wheel) not to slip.

$$\vec{v}_i = \vec{v}_{\text{cm}} + \vec{v}'_i \rightarrow \vec{v}'_i = -\vec{v}_{\text{cm}}$$



$$v_i = R\omega \Rightarrow v_{\text{cm}} = R\omega \quad (\text{no slipping condition})$$

Ex 10.4 - Speed of a Primitive Yo-Yo

$$E_i = \text{High}$$

$$E_f = \frac{M v_{\text{cm}}^2}{2} + \frac{M R^2}{2} \cdot \frac{1}{2} \omega^2$$

$$\text{no slipping} \Rightarrow v_{\text{cm}} = R\omega = \omega \cdot \frac{v_{\text{cm}}}{R}$$

$$E_f = \frac{M v_{\text{cm}}^2}{2} + \frac{M v_{\text{cm}}^2}{4} = \frac{3 M v_{\text{cm}}^2}{4}$$

$$\Delta E = 0 \Rightarrow v_{\text{cm}} = \sqrt{\frac{4gh}{3}}$$

Ex 10.5 Race of the Rolling Bodies

$$mgh = \frac{M v^2}{2} + \frac{I_{\text{cm}} v^2}{2 R^2}$$

The larger the rotational kinetic energy due to moment of inertia and radius, the smaller v is.

We can't tell if v depends on R because I_{cm} depends on R .

For certain bodies we know I_{cm} .

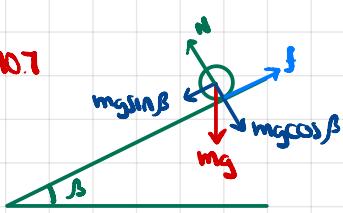
$$\text{solid sphere: } I_{\text{cm}} = \frac{2 M R^2}{5}$$

Ex 10.6 - Acceleration of a Primitive Yo-Yo

The yo-yo has both translational and rotational motion.

$$\begin{aligned} Mg - T &= M \cdot a_{\text{cm}} \quad \Rightarrow \quad a_{\text{cm}} = \frac{2}{3} g \\ RT &= \frac{M R^2}{2} \cdot \frac{a_{\text{cm}}}{R} \quad \Rightarrow \quad T = \frac{1}{3} Mg \end{aligned}$$

Ex 10.7



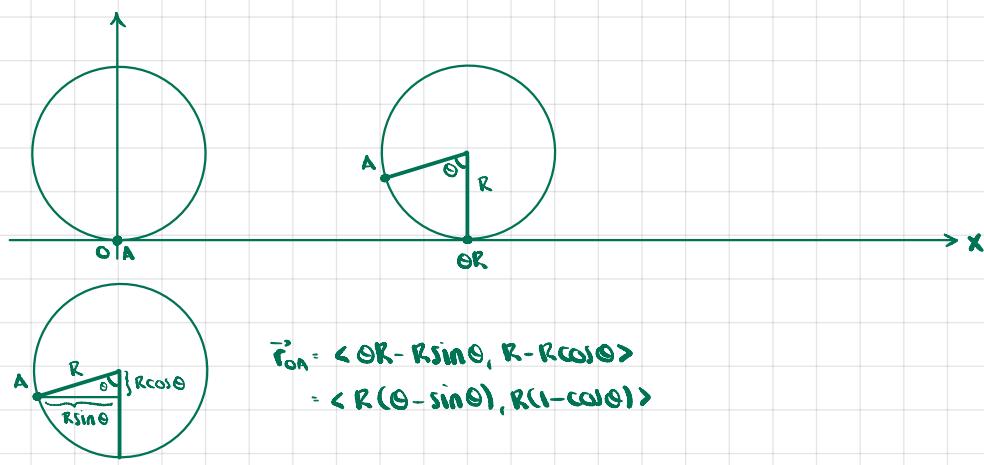
$$mgsin\beta - f = ma$$

~~$$f = \frac{2}{5}ma \cdot \frac{a}{2}$$~~

$$\Rightarrow f = \frac{2}{5}ma$$

~~$$mgsin\beta = m(a + \frac{2}{5}a) = m \cdot \frac{7}{5}a$$~~

$$a = \frac{5g\sin\beta}{7}$$



$$\vec{r}_{OA} = \langle OR - R\sin\theta, R - R\cos\theta \rangle \\ = \langle R(\theta - \sin\theta), R(1 - \cos\theta) \rangle$$

$$\vec{v}_A(\theta) = \langle R(1 - \cos\theta), R\sin\theta \rangle$$

$$\vec{v}_A(2\pi) = \langle 0, 0 \rangle$$

10.5 Angular Momentum

$$\vec{L}_o = \vec{r} \times \vec{p} = \vec{r} \times m\vec{v}$$

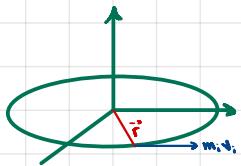
- depends on choice of origin
- net force acts on a particle \Rightarrow velocity and momentum change.
so angular momentum may also change.

$$\Rightarrow \frac{d\vec{L}}{dt} = \vec{v} \times m\vec{v} + \vec{r} \times m\vec{a} = \vec{r} \times \vec{F} = \vec{\tau}$$

Rate of change of angular momentum equals torque of net force.

Angular Momentum of a Rigid Body

- rigid body rotating about an axis with ω .
- thin slice located in xy plane



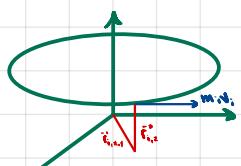
$$L_i = r_i m_i v_i = m_i r_i^2 \omega, \text{ positive } \hat{z} \text{ direction}$$

* sin of angle between \vec{r}_i and \vec{v}_i is 90°

$$L = \sum L_i = \sum m_i r_i^2 \omega = I_{\text{about } z} \omega$$

If we try this for another slice not on the xy plane, the \vec{r}_i vectors

have a z -component.



The orbital momentum of m_i (i.e. to z -axis) has a component perpendicular to z .

For a rigid body that is symmetric about the axis of rotation, such momentum vectors cancel out by points on opposite sides of the axis.

- For rigid bodies symmetric about rotation axis, angular momentum is a vector with same direction as axis of rotation, and magnitude

$$I_z \omega \quad \text{Therefore, } \vec{L} = I_z \vec{\omega}$$

$$\text{Also, } \vec{\tau}_{\text{ext}} = \frac{d\vec{L}}{dt} = I_z \vec{\alpha} \text{ in this case.}$$

10.7 Gyroscopes and Precession