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① a) Dijkstra's algorithm is a greedy algorithm, which means that it chooses the best solution at each step, but that doesn't necessarily mean that the final result is optimum. In this case, S.A. chooses the frontier edge with the smallest weight which is not in the Δ -tree.

b)

9:	1 0	-	fail (F)	
10:	1 1	-	F	
11:	1 2	-	F	
12:	2	-	-	partial sol (P)
13:	2 0	-	P	
14:	2 0 0	-	F	
15:	2 0 1	-	F	
16:	2 0 2	-	F	
17:	2 1 0	-		
18:				
19:				

