1 Share

11 studiers recently * Leave the first rating

| An unguarded loop is also known as a test-at-the-bottom loop. | True |
|---|----------|
| Which of these are unguarded loops? | do-while |
| | |

| In a guarded loop, the loop actions are always executed at least once. | False |
|--|-------|
| executed at least office. | |

| below. | |
|---|------------------|
| | necessary bounds |
| What must I change in the test to go to the | |

| next iteration? | loop postconditic |
|-----------------|-------------------|
| | |

| Has my loop reached its goal? | |
|-------------------------------|--|

What makes this loop quit?

Can my loop reach its bounds?

| Look at the problem statement below. | The |
|--------------------------------------|-----|
| | |

Match each item with the correct question

___ of the loop is to count the number of characters in a sentence.

"How many characters are in a sentence? Count the characters in a string until a period is encountered. If the string contains any characters, then it will contain a period. Count the period as well."

advance the loop

on

loop bounds

goal

Which of these are indefinite loops?

limit loops, data loops, and sentinel loops

How many times is this loop entered? (That is, how many times is i printed?)

for(int i =0; i<=10; i++) cout << i;

cout << endl;

| How many times is this loop entered? (That is, how many times is i printed?) | 9 |
|--|------------------------|
| for (int i =1; i<10; i++) cout << i; cout << endl; | |
| Below is the illustration from the loop building strategy. The highlighted lines represent: | loop bounds |
| While more-characters and current-character not a period | |
| An undeclared error message is a linker error. | False |
| Which of these documentation tags are used in a function comment? | @code @param |
| What is the output of the following? | The value of sum is 66 |
| <pre>int i = 1; int sum = 0; while (i <= 11) { sum = sum + i; i++; } cout << "The value of sum is " << sum;</pre> | |
| | |
| Match each item with the correct statement below. | @endcode @file |
| End a block of source code | @author |
| Required to document functions, global, variables, and constants | @date |
| You name | |
| When was it created? | |
| A process filter does something to the characters it encounters. | True |
| | |

| In 1735 Leonard Euler proved a remarkable result, which was the solution to the Basel Problem, first posed in 1644 by Pietro Mengoli. This result gave a simple expression for . The formula states that is equal to the limit, as n goes to infinity, of the series . Can this series be computed recursively? | Yes |
|---|----------------------------|
| Unformatted I/O means that you read and write data line-by-line. | False |
| Infinite recursion can lead to an error known as | stack overflow |
| In the classic for loop, which portion is used to create the loop control variable? | initialization statement |
| In the classic for loop, which portion of code is executed after the last statement in the loop body? | update expression |
| Below is the illustration from the loop building strategy. The highlighted lines represent: | goal operation |
| Add one to (or increment) the counter variable | |
| Below is the illustration from the loop building strategy. The highlighted lines represent: | goal precondition |
| Set counter to 0 | |
| In a library, the client or test program: | consists of function calls |
| | |
| To allow f() to change the argument passed here, the parameter str should be declared as: | string& |
| void f(str); int main() | |
| { string s = "hello"; | |
| f(s); } | |
| What prints here? auto a = 3, b = 3; cout << (a == b ? "panda": "tiger") << endl; | panda |
| | |

| What is the output of the following? | 2345 |
|--|-------------|
| string s = "12345"; | |
| int i = 1; | |
| while (i < 5) | |
| { | |
| cout << s.substr (i, 1); | |
| i++; | |
| } | |
| Default arguments appear only in the function | True |
| prototype. | |
| | |
| What prints here? | 2 |
| | |
| auto a = 2; | |
| switch (a) | |
| { | |
| case 1: cout << "1"; break; | |
| case 2: cout << "2"; break; default: cout << "3"; | |
| default: Cout << 3; | |
| cout << endl; | |
| | |
| What prints here? | 12 |
| auto a = I; | |
| switch (a) | |
| { | |
| case 1: cout << "1"; | |
| case 2: cout << "2"; | |
| } | |
| cout << endl; | |
| To test if an I/O operation succeeded you | False |
| must explicitly call the stream's fail() member | |
| function. | |
| | |
| Calling cout.put(65) prints the character 'A' on | True |
| output. | |
| | |
| The getline() function is a member function in | False |
| the istream class. | |
| Complete the following code in the upper | toupper(ch) |
| filter program. | |
| mtor program. | |
| char ch; | |
| while (cin.get(ch)) | |
| cout.put(); | |
| | |
| | |
| | |

| cat < a.txt > b.txt erases the contents of b.txt before writing to it. | True |
|---|---|
| Below is the illustration from the loop building strategy. The highlighted lines represent: | advancing the loop |
| Store the next character from str in current- character | |
| Match each item with the correct statement below. | postcondition |
| Actions that occur after the loop is complete | operation precondition |
| Actions occurring inside the loop's body Actions that occur before the loop is | bounds |
| encountered A test the determines if the loop should be | |
| entered | |
| A guarded loop is also known as a test-at-the- bottom loop. | False |
| In the classic for loop, which portion of code is analogous to an if statement? | condition expression |
| The compiler determines which overloaded function to call by looking at the type of value the function returns. | False |
| Default arguments may be used with both value and reference parameters. | False |
| In C++, the standard stream stderr is used to initialize the cout object. | False |
| Examine the code below. | mystery3 completes for all inputs |
| int mystery3(int n) { | mystery3 correctly implements the Factorial algorithm |
| if (n < 2) return 1; return n * mystery3(n-1); | |
| } | |
| Formatted I/O means that you read and write data token-by-token. | True |
| | |

| Which statement ensures that r() terminates for all values of n? | if (n < 1) { return 1; } |
|--|--------------------------------------|
| int mr(int n) | |
| { | |
| // code goes here | |
| return r(n - 1) + n * n; } | |
| | |
| The cin object is an instance of the istream class. | True |
| Ciuss. | <u> </u> |
| This idiomatic pattern is used to count from | False |
| one value to another. | |
| for(int i=0; i<10; i++) | |
| cout << i; | |
| cout << endl; | <u> </u> |
| A guarded loop is also known as a test-at-the- | True |
| top loop. | |
| What is the output of the following? | 139 |
| | |
| int i = 1; while (i < 10) | |
| { | |
| cout << i << " "; | |
| i = i + 2; if (i == 5) | |
| { | |
| i = 9; | |
| } | |
| , | <u> </u> |
| What is the output of the following? | "Hello" will be displayed only once. |
| bool val1 = true; | |
| bool val2 = false; | |
| while (vall) | |
| if (vall) | |
| { | |
| cout << "Hello" << endl; | |
| } val1 = val2; | |
| } | |
| What prints here? | tiger |
| auto a = 3, b = 3; | |
| cout << (a != b ? "panda": "tiger") << endl; | |
| | |
| | |

| When you call a function, the compiler must know: | the number of arguments to pass the name of the function the kind of value returned if any |
|--|--|
| Which line runs a.out getting its input from in.txt and sending its output to the file out.txt, and its errors to the file err.txt? | ./a.out < in.txt > out.txt 2> err.txt |
| Calling cout.put("A") is illegal. Your code will not compile. | True |
| | |
| In the C++ stream hierarchy, the base class of the stringstream class is: | iostream |
| Match each item with the correct statement below. Has a single char& parameter Returns the last character read to the input stream Examines, but does not read the next character in an input stream Replaces the last character read with any character Called implicitly when an input statement is used as a test condition. A predicate function Converts its value argument to a character and | get() unget() peek() putback() fail() isalpha() put() |
| sends it to output. Which of the following statements is correct about a recursive function? | A recursive function calls itself. |
| | |

| Match each item with the correct statement | digit-tester |
|--|---------------------|
| below. | libdigits.a |
| Executable | makefile |
| Library File | digits.cpp |
| Project File | |
| Implementation file | |
| What is the value of r("hello")? | "hello" |
| string r(const string& s) | |
| if (s.size() < 2) return s; return s.substr(0, 1) + "*" + r(s.substr(1)); | |
| } | |
| Look at the problem statement below. The | plan |
| of the loop is read a character and increment a counter. | |
| "How many characters are in a sentence? | |
| Count the characters in a string until a period is encountered. If the string contains any | |
| characters, then it will contain a period. Count the period as well." | |
| This loop uses asymmetric bounds. | False |
| for(int i =1; i<= 10; i++) | |
| cout << i; cout< <endl;< td=""><td></td></endl;<> | |
| Match each item with the correct question | advance the loop |
| below. | bounds precondition |
| What must I change in the test to go to the next iteration? | loop postcondition |
| What must I do to enter the loop? | loop guards |
| Has my loop reached its goal? | |
| Can my loop be entered at all? | |
| In an unguarded loop, the loop actions are always executed at least once. | True |
| | |

Match each item with the correct statement guarded loop below. unguarded loop May not repeat its actions at all indefinite loop Repeats its actions at least once loop bounds Test for the occurrence of a particular event Conditions under which a loop will repeat its actions An unguarded loop is also known as a test-at-False the-top loop. Loop bounds used when searching through sentinel bounds input. data bounds Loop bounds used when reading files or processing network data. What prints? Syntax error: no candidates void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; }</pre> void fn(int, int, double) { cout << "C" << endl; }</pre> void fn(int, int, int) { cout << "D" << endl; }</pre> int main() fn(1, 2, 3, 4); What is the output of the following? 1 3 5 7 9 11 13 19 int i = 1; while (i < 20) cout << i << " "; i = i + 2; if (i == 15) i = 19;What is the output of the following? 0 2 4 6 8 10 12 14 (infinite loop) int i = 0; while (i != 9) cout << i << " <u>"</u>; i = i + 2;

```
What is the output of the following?
                                                           "Hello there" will be displayed 5 times.
     bool token1 = true;
     while (token1)
     for (int i = 0; i < 5; i++)
     cout << "Hello there" << endl;</pre>
     token1 = false;
What kind of error is this?
                                                           Syntax error (mistake in grammar)
ex1.cpp:7:9: warning: missing terminating ""
character
a = "hello world';
ex1.cpp:7:9: error: expected expression
  What is the value of r(74757677)?
                                                           5
  int r(int n)
  if (n) return (n % 10 == 7) + r(n / 10); return 0;
To use a disk file as a data stream source or
                                                           False
sink, use the <ifstream> header
The Unix filter to use for searching through
                                                           False
text to find a particular word is called find.
         What does this function do?
                                                           Produces a stack overflow
         int mystery(int n)
         if (n == 1) return 1;
         return n * mystery(n+1);
                                                           return 1.0 / (number * number) + computePI(number - 1);
In 1735 Leonard Euler proved a remarkable
result, which was the solution to the Basel
Problem, first posed in 1644 by Pietro Mengoli.
This result gave a simple expression for . The
formula states that is equal to the limit, as n
goes to infinity, of the series . Which statement
below is the recursive case for a recursive
implementation that approximates this infinite
series?
                                                           False
A process filter learns something about the
stream by examining characters.
```

| In a guarded loop, the loop actions may never be executed. | true |
|--|--|
| The highlighted section below illustrates: current-character not a period | intentional condition |
| How many times is this loop entered? (That is, how many times is i printed?) for (int i = 1, i <= 10; i++) cout << i; | 10 |
| Using the loop-building strategy from the lessons, which of these are part of the loop mechanics? | advancing the loop loop bounds bounds precondition |
| To allow f() to accept the argument passed here, the parameter str should be declared as: void f(str); int main() { f("hello"); } | const string& |
| Default arguments allow you to write several different functions that have the same name. | false |
| Function overloading lets you call a single function in several different ways. | False |
| Which of these prototypes is the best one to use in this circumstance? int main() { string str{"TO BE OR NOT TO BE"}; properCase(str); cout << str << endl; } | void properCase(string&) |
| What kind of error is this? ex1.cpp:6:12: error: no viable conversion from 'int' to 'string' string a = 15; ^ ~~ | Type error (wrong initialization or assignment) |
| The C++ term for what is called a superclass in other languages is base class. | True |

| In the C++ stream hierarchy, base class of the istream class is: | ios |
|---|--|
| Which of these are not process filters? | counting word transitions print one sentence per line compress input by turning off echo when reading blank spaces |
| One remarkably simple formula for calculating the value of is the so-called Madhava-Leibniz series: pi = 1 - 1/3 + 1/5 - 1/7 + 1/9 Consider the recursive function below to calculate this formula: double computePI(int number) { if (number <= 1) { return 1.0;} int oddnum = 2 * number - 1; return computesign(number) * 1.0 / oddnum + computePI(number - 1); } In this recursive function, what is the recursive base case? | When the parameter variable is less than or equal to one |
| What is the value of r("axxbxx")? string r(const string& s) { auto front = s.substr(0, 1); if (front.empty()) return ""; return (front == "x" ? front : "") + r(s.substr(1)); } | "a b " |
| At the lowest level, all input and output is a stream of bytes flowing through your program. | True |
| You can test if an I/O operation succeeded by explicitly calling the stream's fail() member function. | True |
| In the C++ stream hierarchy, the base class of the ostream class is: | ios |
| Below is the illustration from the loop building strategy. The highlighted lines represent: If current-character is a period then add one to the counter to account for the period. else set counter to -2 | loop postcondition |

| This idiomatic pattern is used to count from one value to another. for (int i = 1; i <= 10; i++) | True |
|---|---------------------------------------|
| cout << i; cout << endl; | |
| Match each item with the correct question below. | advance the loop |
| What must I change in the test to go to the next iteration? | bounds precondition loop precondition |
| What must I do to enter the loop? | loop guards |
| Has my loop reached its goal? | |
| Can be loop be entered at all? | |
| Which prototypes in the following header file contain errors? | f1 f3 |
| #ifndef EXAMPLE_H #define EXAMPLE_H | |
| string f1(int a); int f2(double); void f3(std::string& s, int n); double f4(); | |
| #endif | |
| Loops that do some processing and then compare the results against a boundary condition are called? | loop limits |
| A tool named Doxygen is often used to generate HTML user docs from C++ code. | True |
| Match each item with the correct statement below. | @return |
| Meaning of value returned from a function | @code |
| Begin a block of source code | @version |
| Information about the library | @param |
| name and meaning for a paramter | |
| To use a disk file as a data stream source or sink, use the <fstream> header</fstream> | true |
| | |

What Java and other OO languages call a base class superclass, C++ calls a A filter program, like cat, is designed to be run false interactively from the terminal. What does this code do? Counts the number of characters in the file ifstream in("temp.txt"); char x; int i{0}; while (in.get(x)) i++; cout << i << endl; Assume you have a char variable named ch. cin.peek(); How do you look ahead before reading a character? What is the value of r(12777)? 3 int r(int n) if (0 == n) return 0; int x = n % 10 == 7; // 0 or 1 return x + r(n / 10); What changes about this function if lines 4 and reverses the order in which the characters of the string are printed 5 are swapped? 1. void myfun(const string& word) 2. { 3. if (word.size() == 0) { return; } 4. myfun(word.substr(1)); 5. cout << word[0]; 6.} Examine the code below and match the factorial statements following it. true int mystery3(int n) { if (n < 2) return 1; false return n * mystery3(n - 1); false The algorithm implemented is: mystery3 completes for all inputs: mystery3 is a recursive wrapper: mytery3 returns the correct answer for all inputs:

```
How many lines of output are printed?
                                                          13
    int i = 0;
    int j = 0;
    while (i < 25)
    i = i + 2;
    j++;
    cout << j << endl;
Match the following code the the answers
                                                          double
below
                                                          4.5
template <typename T, typename U>
U pickle(T& a, const U& b) {
                                                          46
a += b;
return b;
int main()
int x = 42;
auto a = pickle(x, 4.5);
cout << a << endl;
cout << x << endl;
Inside main, the variable a is type:
inside main, the value printed for a is:
inside maaun, the value printed for x is:
    What prints?
                                                          Hell
    string str = "Hello";
    for (auto i = 0, len = str.size(); i < len; i++)
    cout << str.at(i);
     What kind of error is this?
                                                          None of these (THIS ISN'T AN ERROR)
     ~/workspace/$./ex1
     The Patriots won the 2018 superbowl
Which command sorts the lines in input.txt and
                                                          cat < input.txt | sort > sorted.txt
stores the sorted output in a new file named
sorted.txt?
```

Given the overloaded functions prototypes f(a) and the variable definition below, which of the function calls will fail to compile? int f(int&); int f(int); int f(int, int); int a = 7; Given the overloaded functions prototypes None of these fail to compile and the variable definition below, which of the function calls will fail to compile? int f(int&); int f(const int&); int f(int, int); int a = 7; Assume that the input is 4 4 3 2 5. What will print? int i = 1; int n; cin >> n; do j++; cin >> n; while (n % 2); cout << i << endl; Assume that the input is 5 5 4 3 5. What will print? int i = 1; int n; do cin >> n; j++; while (n % 2); cout << i << endl; string read(const string&, int&) Examine this code. Which is the best prototype? int age; string name = read("Enter your name, age: ", age); What prints? olleH string str = "Hello"; for (int i = str.size() - 1; i >= 0; i--) cout << str.at(i);</pre>

```
What prints?
                                                          Crashes when run
      string str = "Hello";
      for (size_t i = str.size() - 1; i >= 0; i--)
      cout << str.at(i);
    What prints?
                                                          Does not compile
    string str = "Hello";
    for (auto i = 0, len = str.size(); i < len; i++)
    cout << str.at(i);
Examine this code. Which is the best
                                                          string upper(const string&)
prototype?
string s = "dog";
cout << upper(s) << endl; // DOG</pre>
cout << s << endl; // dog
                                                         f1
Which prototypes in the following header filer
contain errors?
#ifndef EXAMPLE_H
#define EXAMPLE_H
#include <string>
string f1(int a);
int f2(double);
void f3(std::string& s, int n);
double f4();
#endif
                                                         [1] advance the loop
[1] What must I change in the test to go to the
next iteration?
                                                         [2] goal precondition
[2] What information is produced?
                                                          [3] bounds precondition
[3] What must I do to enter the loop?
                                                         [4] necessary bounds
[4] Can my loop reach its bounds?
                                                         [5] loop postcondition
[5] Has my loop reached its goal?
                                                         [6] loop operations and actions
[6] How is the data processed?
                                                         [7] loop guards
[7] Can my loop be entered at all?
                                                          [8] loop bounds
[8] What makes this loop quit?
```

| [1] May not repeat its actions at all [2] Keeps processing input until a particular value is found in input. [3] Repeats its actions at least once [4] Keeps processing until the output gets no closer to the answer. [5] Test for the occurrence of a particular event [6] Repeats its actions a fixed number of times [7] Conditions under which a loop will repeat its actions [8] Keeps processing until the input device signals that it is finished. | [1] guarded loop [2] sentinel loop [3] unguarded loop [4] limit loop [5] indefinite loop [6] definite loop [7] loop bounds [8] data loop |
|--|--|
| [1] Actions that occur after the loop is complete [2] Actions occuring inside the loop's body [3] Actions that occur before the loop is encountered [4] A test that determines if the loop should be entered | [1] postcondition[2] operation[3] precondition[4] bounds |
| Which of these is a flow-of-control statement? | for (auto e : s) if (x < 3) else while (x < 3) |
| Which of these are guarded loops? | for while |
| Which are the two major categories of loops? | definite indefinite |
| Using the loop-building strategy from Chapter 5, which of these are part of the loop mechanics? | loop bounds bounds precondition advancing the loop |
| Look at the problem statement below. The of the loop is that a period was encountered. "How many characters are in a sentence? Count the characters in a string until a period is encountered. If the string contains any characters, then it will contain a period. Count the period as well." | bounds |
| Loop bounds often used in scientific and mathematical applications. | limit bounds |
| In the classic for loop, loop control variables going from 0 to less-than n are said to employ: | asymmetic bounds |
| | |

| How many times is this loop entered? (That is, how many times is i printed?) | 10 |
|---|--------------------------|
| for (int i = 0; i < 10; i++) cout << i; cout << endl; | |
| In the classic for loop, which portion of code is not followed by a semicolon? | update expression |
| Below is the illustration from the loop building strategy in Chapter 5. The highlighted lines represents: | a loop guard |
| If the variable str has any characters then | |
| Below is the illustration from the loop building strategy in Chapter 5. The highlighted lines represents: | bounds precondition |
| Create the variable current-character as a characterPlace the first character in str into current-character | |
| The highlighted selection below illustrates: | a necessary condition |
| While more-characters | |
| The highlighted selection below illustrates: | an intentional condition |
| current-character not a period | |
| Below is the illustration from the loop building strategy in Chapter 5. The highlighted lines represents: | loop postcondition |
| If current-character is a period then | |
| In an unguarded loop, the loop actions may never be executed. | False |
| Loops are used to implement iteration in C++. | True |
| Loops are used to implement selection in C++. | False |
| This loop uses asymmetric bounds. | True |
| for (int i = 1; i < 10; i++) cout << i; cout << endl; | |
| | |

| This loop uses asymmetric bounds. | True |
|--|--|
| for (int i = 0; i < 10; i++) | |
| cout << i; | |
| cout << endl; | |
| End a block of source code | @endcode |
| Meaning of value returned from a function | @return |
| Required to document functions, global variables and constants | @file |
| Begin a block of source code | @code |
| Your name | @author |
| | @version |
| Information about the library | @date |
| When was it created? | @param |
| Name and meaning for a parameter | |
| Which of these decompositation have an array in | @version |
| Which of these documentation tags are used in a file comment? | @author @date |
| | @file |
| What kind of error is this? | Syntax error (mistake in grammar) |
| ex1.cpp:7:10: error: expected ';' after expression | |
| a = 4 ^ | |
| ; | |
| What kind of error is this? | Compiler error (something is missing when compiling) |
| ex1.cpp:6:5: error: use of undeclared identifier | |
| 'a' a = 4; | |
| ^ | |
| What is the output of the following? | bcde |
| string s = "abcde"; | |
| int i = 1; while (i < 5) | |
| { | |
| cout << s.substr (i, 1); | |
| i++; } | |
| | |

```
What is the output of the following?
                                                           "Inside the while loop" will be displayed only once.
    int i = 1;
    while (i <= 10)
    cout << "Inside the while loop" << endl;</pre>
    i = i * 11;
                                                           The value of sum is 35
     What is the output of the following?
     int i = 1;
     int sum = 0;
     while (i <= 13)
     sum = sum + i;
     i = i + 3;
     cout << "The value of sum is " << sum;
How many times will this display "So far so
                                                           15 times
good"?
int i = 0;
while (i != 15)
cout << "So far so good" << endl;</pre>
j++;
     What is the output of the following?
                                                           63
     int i = 0, j = 0;
     while (i < 125)
     i = i + 2;
     j++;
     cout << j << endl;
Header files must explicitly qualify each name
                                                           True
from the standard library with std::
Header files may use the statement using
                                                            False
namespace std;
 An undefined error message is a linker error.
                                                           True
An undefined error message is a compiler
                                                            False
error
An undeclared error message is a run-time
                                                            False
error
```

| Implementation files may use the statement using namespace std; Implementation files must explicitly qualify each name from the standard library with std:: Parameter names are optional in the function prototype | True False True |
|--|-----------------|
| Parameter names are optional in the function definition | False |
| How many lines of output are printed? int i = 0; while (i != 9) { cout << "Loop Execution" << endl; i++; } | 9 |
| How many lines of output are printed? int count = 0; while (count != 9) { cout << "Monster Mash" << endl; if ((count % 2) == 0) {count++;} else{count;} } | Infinite |
| What is the output of the following? bool token = false; while (token) { cout << "Hello World!" << endl; } | No Output |
| Which line in the function "skeleton" below contains an error? #include "digits.h" // 1. int firstDigit(int n); // 2. { // 3. return 0; // 4. } // 5. | // 2. |

| Which line in the function "skeleton" below contains an error? | | // 4. |
|--|--|--|
| #include "borgia.h" // 1. void primoTiara(int n) // 2. { // 3. return 0; // 4. } // 5. | | |
| Which line in the function "skeleton" below contains an error? | | None of these |
| #include "digits.h" // 1. int firstDigit(int n) // 2. { // 3. return 0; // 4. } | | |
| What kind of error is this? ex1.cpp:7: undefined reference to `f()' | | Linker error (something is missing when linking) |
| What kind of error is this? terminate called after throwing an instance of 'std::out_of_range' | | Runtime error (throws exception when running) |
| What kind of error is this? Segmentation fault | | Operating system signal or trap |
| In a library, the implementation file: | | consists of function definitions |
| In a library, the interface file: | | consists of declarations or prototypes |
| In a library, the makefile: | | consists of instructions that produce the executable |
| In a client file you should compare your function's value to the? | | expected value |
| In a client file, the value returned from calling your function is the? | | actual value |
| An incomplete, yet compilable, linkable and executable function is called a? | | stub |
| Which of these program organization schemes does not work? | | Call your functions and define them afterwards. |
| Which of these may go into a header file? | | function prototypes constant definitions |

| includes the directive widefine go in every interface file start with the directive winder Executable Object file Object file Utbrary file Utbrary file Utbrary file Utbrary file Utbrary file Utbrary file Object file Odigits.a Interface file Odigits.a | | end with the directive #endif |
|--|---|----------------------------------|
| go in every interface file start with the directive #indef Executable digit-lester Object file digits o Library file libdigits a Interface file digits h Project file makefile Client file digit testercpp Implementation file digit testercpp Implementation file digit scpp What Java and other OO languages call a subclass, C++ calls a What prints? What prints? A A What prints? A What prints? What prints? What prints? Of woid fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fin(nt, int, double) { cout < *1b* < endt; } void fi | Header guards: | includes the directive #define |
| Executable digit-lester Object file digits o Library file libdigits a Interface file digits h Project file makefile Client file digit tester.cpp Implementation file digits.cpp What Java and other OO languages call a subclass, C** calls a What prints? A What prints? A A A A A A A A A A A A A | | go in every interface file |
| Object file digits o Library file libdigits a Interface file digits h Project file makefile Client file digit tester.cpp Implementation file digits cpp What Java and other OO languages call a subclass, C++ calls a derived class What prints? What prints? A Void fn(int, int, double&) { cout << 'A' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, double&) { cout << 'A' << endl } void fn(int, double&) { cout << 'A' << endl } void fn(int, int, double&) { cout << 'A' << endl } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << 'B' << endl; } void fn(int, int, double&) { cout << endl } void fn(int, int, double&) { | | start with the directive #ifndef |
| Library file Interface file Interface file Project file Client file Client file Implementation file What Java and other OO languages call a subclass, C++ calls a What prints? What prints? A Void fn(int, double, double&) { cout << 'A' << endl.} void fn(int, int, double&) { cout << 'B' << endl.} void fn(int, int, double&) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'D' << endl.} void fn(int, int, int) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'D' << endl.} void fn(int, int, int) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'C' << endl.} void fn(int, int, int) { cout << 'B' << endl.} void fn(int, int, int, int, int, int, int, int, | Executable | digit-tester |
| Interface file Project file Client file Client file Client file digit tester.cpp Implementation file digits.cpp What Java and other OO languages call a subclass, C++ calls a What prints? A Void fn(int, double, double&) { cout << 'A' << endl; } void fn(int, int, double&) { cout << 'P' << endl; } void fn(int, int, double&) { cout << 'C' << endl; } void fn(int, int, int) { cout << 'D' << endl; } void fn(int, int, int) { cout << 'D' << endl; } void fn(int, int, int) { cout << 'D' << endl; } void fn(int, int, int) { cout << 'D' << endl; } void fn(int, int, int) { cout << 'D' << endl; } void fn(int, int, int) { cout << 'D' << endl; } void fn(int, int, int) { cout << 'D' << endl; } void fn(int, double, double&) { cout << 'A' << endl; } void fn(int, double, double&) { cout << 'B'' << endl; } void fn(int, int, double, double&) { cout << 'B'' << endl; } void fn(int, int, int, int, int, int, int, int, | Object file | digits.o |
| Project file makefile Client file digit tester.cpp Implementation file digits.cpp What Java and other OO languages call a subclass, C++ calls a What prints? What prints? A Void fn(int, double, double&) { cout < "A" << endt; } void fn(int, int, double&) { cout < "B" << endt; } void fn(int, int, double&) { cout << "C" << endt; } void fn(int, int, int) { cout << "D" << endt; } void fn(int, int, double&) { cout << "C" << endt; } void fn(int, int, double&) { cout << "C" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, double&) { cout << "B" << endt; } void fn(int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, double&) { cout << "B" << endt; } void fn(int, int, int, int) { cout << "B" << endt; } void fn(int, int, int, int) { cout << "B" << endt; } void fn(int, int, int, int) { cout << "B" << endt; } void fn(int, int, int, int) { cout << "B" << endt; } void fn(int, int, int, int) { cout << "B" << endt; } void fn(int, int, int, int, int, int, int, int, | Library file | libdigits.a |
| Client file digit tester.cpp Implementation file digits.cpp What Java and other OO languages call a subclass, C++ calls a What prints? A void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double) { cout << "B" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } What prints? C void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, double, double&) { cout << "A" << endl; } void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << endl; } void fn(int, int, int) { cout << endl; } void fn(int, int, int) { cout << endl; } void fn(int, int, int) { cout << endl; } void fn(int, int, int | Interface file | digits.h |
| Implementation file What Java and other OO languages call a subclass, C++ calls a What prints? A void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double) { cout << "C" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } int main() { auto n = 3.5;fn(1, 2.5, n); } What prints? C void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "A" << endl; } void fn(int, int, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } | Project file | makefile |
| What Java and other OO languages call a subclass, C++ calls a What prints? A void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double) { cout << "C" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, int) { cout << "B" << endl; } void fn(int, int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } | Client file | digit tester.cpp |
| what prints? What prints? A void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "C" << endl; } void fn(int, int, int) { cout << "D" << endl; } void fn(int, int, int) { cout << "D" << endl; } int main() { auto n = 3.5;fn(1, 2.5, n); } What prints? C void fn(int, double, double&) { cout << "A" << endl; } void fn(int, double, double&) { cout << "B" << endl; } void fn(int, int, int, int, int, int, int, int, | Implementation file | digits.cpp |
| <pre>void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double) { cout << "C" << endl; } void fn(int, int, int) { cout << "D" << endl; } int main() { auto n = 3.5;fn(1, 2.5, n); } What prints? C void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double&) { cout << "B" << endl; } </pre> | | derived class |
| <pre>endl;} void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double) { cout << "C" << endl; } void fn(int, int, int) { cout << "D" << endl; } int main() { auto n = 3.5;fn(1, 2.5, n); } What prints? C void fn(int, double, double&) { cout << "A" << endl; } void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } </pre> | What prints? | A |
| { auto n = 3.5;fn(1, 2.5, n); } What prints? C void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } | endl;} void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double) { cout << "C" << endl; } | |
| What prints? C void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } | int main() | |
| void fn(int, double, double&) { cout << "A" << endl; } void fn(int, int, double&) { cout << "B" << endl; } | { auto n = 3.5;fn(1, 2.5, n); } | |
| endl; } void fn(int, int, double&) { cout << "B" << endl; } | What prints? | С |
| void fn(int, int, int) { cout << "D" << endl; } | endl; } void fn(int, int, double&) { cout << "B" << endl; } void fn(int, int, double) { cout << "C" << endl; } | |
| int main() { fn(2.5, 1.5, 2.5); } | { | |

```
С
What prints?
void fn(int, double, double&) { cout << "A" <<</pre>
endl; }
void fn(int, int, double&) { cout << "B" << endl; }</pre>
void fn(int, int, double) { cout << "C" << endl; }</pre>
void fn(int, int, int) { cout << "D" << endl; }</pre>
int main()
fn(1, 2, 3.5);
                                                                  D
What prints?
void fn(int, double, double&) { cout << "A" <<</pre>
endl; }
void fn(int, int, double&) { cout << "B" << endl; }</pre>
void fn(int, int, double) { cout << "C" << endl; }</pre>
void fn(int, int, int) { cout << "D" << endl; }</pre>
int main()
fn(2.5, 1.5, 7);
What prints?
                                                                  Syntax error: ambiguous
void fn(int, double, double&) { cout << "A" <<</pre>
endl; }
void fn(int, int, double&) { cout << "B" << endl; }</pre>
void fn(int, int, double) { cout << "C" << endl; }</pre>
void fn(int, int, int) { cout << "D" << endl; }</pre>
int main()
auto n = 3.5;fn(1, 2, n);
What prints here?
                                                                  Tiger
auto a = 4, b = 3;
cout << (a == b ? "panda": a % 2 ? "stork": "tiger")
<< endl;
What prints here?
                                                                  Stork
auto a = 3, b = 3;
cout << (a != b ? "panda": a % 2 ? "stork": "tiger")
<< endl;
```

| What prints here? | Does not compile |
|---|------------------|
| auto a = 3, b = 3; cout << a == b ? "panda" : "tiger" << endl; | |
| Function overloading allows you to write several different functions that have the same name. | True |
| Overloaded functions have the same name but different parameter types. | True |
| Overloaded functions have the same name but different parameter names. | False |
| In a while loop, (condition) is followed by a semicolon. | False |
| A while loop is a hasty or unguarded loop. | False |
| What prints here? | 1 |
| auto a = 1; | |
| switch (a) | |
| { | |
| case 1: cout << "1"; break; | |
| case 2: cout << "2"; break; | |
| default: cout << "3"; | |
| }cout << endl; | |
| What prints here? | 3 |
| auto a = '1'; | |
| switch (a) | |
| { | |
| case 1: cout << "1"; break; | |
| case 2: cout << "2"; break; | |
| default: cout << "3"; | |
| } cout << endl; | |
| | |
| What prints here? | Does not compile |
| auto a = 1;switch (a) | |
| { | |
| case 1: cout << "1"; | |
| case 2: cout << "2"; | |
| case 3: | |
| } | |
| cout << endl; | |
| | |

| What prints here? | Undefined behavior |
|---|--------------------|
| double a = 1; | |
| switch (a) | |
| case 1: cout << "1"; | |
| case 2: cout << "2"; | |
| } cout << endl; | |
| Coot Wenat, | |
| What prints here? | АВ |
| auto a = 'A';switch (a) | |
| { | |
| case 64: cout << "?"; case 65: cout << "A"; | |
| case 66: cout << "B"; | |
| } | |
| cout << endl; | |
| The compiler determines which overloaded | True |
| function to call by looking at the number, | |
| types and order of the arguments passed to the function. | |
| the folicion. | |
| Default arguments let you call a single function | True |
| in several different ways. | |
| Default arguments may only be used with | True |
| value parameters. | |
| | |
| Default arguments may only be used with | False |
| reference parameters. | |
| Default arguments appear only in the function | False |
| implementation. | |
| | |
| Fatal error messages should be printed to cerr. | True |
| Fatal error messages should be printed to | False |
| cout. | |
| | |
| Calling break() terminates a program immediately and passes an error code back to | False |
| the operating system. | |
| | |
| If str = "hello", then str.size() > -1. | False |
| Calling exit() terminates a program | True |
| immediately and passes an error code back to | |
| the operating system. | |
| | |

A parameter with a default argument cannot True appear before a parameter without a default argument. A do-while loop is also called a hasty loop. True In a do-while loop, (condition) is followed by a True semicolon. Which line runs the dd program and sends its ./dd 2> z.data errors to the file named z.data? What prints? C void fn (int, double, double&) { cout << "A" << endl;} void fn (int, int, double&) { cout << "B" << endl;}</pre> void fn (int, int, double) { cout << "C" << endl;} void fn (int, int, int) { cout << "D" << endl;}</pre> int main() fn(2.5, 1.5, 2.5); return sqrt (1.0 + golden(number - 1) Two quantities a and b are said to be in the golden ratio if (a + b) / a is equal to a / b. Assuming a and b are line segments, the golden section is a line segment divided according to the golden ratio: The total length (a + b) is to the longer segment a as a is to the shorter segment b. One way to calculate the golden ratio is through the continued square root (also called an infinite surd): golden ratio = sqrt (1 + sqrt(1 + sqrt(1...... If the function double golden (int) is a recursive implementation of this function, what should be the recursive call in that function? computes the reverse of the input n What does this function do? int mystery(int n, int m) if (n == 0) return m; return m * 10 + mystery(n / 10) + n % 10; What does this function do? Computes the Gauss series (sum) of 1..n int mystery(int n) if (n == 1) return 1; return n + mystery(n-1);

```
What does this function do?
                                                            produces a stack overflow
          int mystery(int n)
          if (n == 1) return 1;
          return n * mystery(n+1);
        Which line advances the loop?
        1. string s("Hello CS 150");
        2. while (s.size())
        3. {
        4. if (s.at(0) == 'C') break;
        5. s = s.substr(1);
        6. }
        7. cout << s << endl
Which line represents the intentional bounds in
this loop?
1. string s("Hello CS 150");
2. while (s.size())
3. {
4. if (s.at(0) == 'C') break;
5. s = s.substr(1);
6. }
7. cout << s << endl;
```