


Cs 150 midterm #4

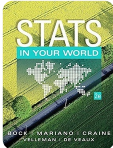
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In C++, any class can be considered an exception class.	True
Types that contain objects as elements are called?	collections
An unnamed (anonymous) function is called a(n):	lambda
Assume the vector v contains [1, 2, 3]. v.erase(v.begin()); is a syntax error.	False
A(n) _____ is a statement about a condition which must be true when it is encountered in your code.	assertion
Assuming the following variable definition, which statement creates an object which refers to a position immediately following the last element in v and which allows you to change the elements in v? vector<double> v{1.2, 2.3, 3.4};	auto b = end(v);
These pointers should point to "nothing". Which is not correctly initialized?	put vector<int> *vp;
What happens with the following section of code? if (_APPLE_) cout << "Running on a Mac" << endl; else if (_WIN32) cout << "Running on Windows" << endl; else if (_linux) cout << "Running on Linux" << endl; else cout << "Running on an unknown platform" << endl;	I think "Only the lines that identify your platform will be included in the executable"
The preprocessor operates on code before it has been compiled (ie. while it is still at the textual level)	True
vector is a scalar library type.	false
The reinterpret_cast instruction is allowed any time you want to change the type of a pointer.	False