

Take the Quiz Again

Attempt History

	Attempt	Time	Score
LATEST	Attempt 1	21 minutes	14 out of 15

ⓘ Correct answers are hidden.

Submitted Jul 21 at 11:44am



Question 11 / 1 pts

What is a common pointer error?

☐

Setting a pointer value to nullptr

☒

Using a pointer without first initializing it

☐

Using indirection on a pointer

☐

Dereferencing a pointer

☐

Assigning a new value to a pointer

Question 21 / 1 pts

All of these are legal C++ statements; which of them uses the C++ *dereferencing operator*?

```
int a = 3, b = 4;
```

☐

int y = a * b;

☐

z *= a;

☒

int x = *p;

☐

None of these use the dereferencing operator.

☐

int *p = &b;

Question 31 / 1 pts

What is printed when you run this code?

```
int x(100);
cout << &x << endl;
```

☐

The value of x (100)

☐

The value stored at address 100

☒

The memory location where x is stored

☐

None of these

Question 41 / 1 pts

Assume that *ppi* correctly points to *pi*. Which line prints the *size* (in bytes) of *pi*?

```
int main()
{
    double pi = 3.14159;
    double *ppi;
    // code goes here
    // code goes here
}
```

☐

None of these

☐

cout << sizeof(*pi);

☒

cout << sizeof(*ppi);

☐

cout << sizeof(&ppi);

☐

cout << sizeof(pi);



Question 5

1 / 1 pts

What is true about this code?

```
int * choice;
```

☐ choice can point to any kind of object

☐ Syntax error; should be int choice*;

☐ choice currently points to an integer

☐ choice currently contains an integer

☒ choice contains an undefined address

Question 6

1 / 1 pts

What is printed when you run this code?

```
int *n{nullptr};
cout << &n << endl;
```

☐ The word "nullptr"

☐ The address value 0

☐ No output; compiler error.

☒ The address value where *n* is stored

☐ No compilation errors, but undefined behavior

Question 7

1 / 1 pts

What is printed when you run this code?

```
int *n{nullptr};
cout << *n << endl;
```

☒ No compilation errors, but undefined behavior

☐ The word "nullptr"

☐ No output; compiler error.

☐ The address value 0

Question 8

1 / 1 pts

What is printed when you run this code?

```
int n{};
int *p;
*p = n;
cout << *p << endl;
```

☐ The value 0 (stored in n)

☐ None of these

☒ No compilation errors, but undefined behavior when run

☐ The address value where *n* is stored

☐ Will not compile

Question 9

1 / 1 pts

What is printed when you run this code?

```
int *p = &0;
cout << *p << endl;
```

☐ The word "nullptr"

☒ No output; compiler error.

☐ The address value where *p* is stored

☐ No compilation errors, but undefined behavior

☐ The address value 0

Question 10

1 / 1 pts

Assume that *ppi* correctly points to *pi*. Which line prints the address of *ppi*?

```
int main()
{
    double pi = 3.14159;
    double *ppi;
    // code goes here
    // code goes here
}
```

☐ cout << ppi;

☐ cout << π

☐ None of these

☐ cout << *ppi;

☒ cout << &ppi;



Question 11

1 / 1 pts

Which line below points *ppi* to *pi*?

```
int main()
{
    double pi = 3.14159;
    double *ppi;
    // code goes here
    // code goes here
}
```

☐ *ppi = π

☐ None of these

☒ ppi = π

☐ *ppi = pi;

☐ ppi& = pi;

Question 12

1 / 1 pts

Assume that p is a pointer to the first of 50 contiguous integers stored in memory. What is the address of the first integer appearing after this sequence of integers?

☒ p + 50;

☐ sizeof(p) + 50;

☐ None of these

☐ &p + 50;

☐ p + sizeof(int) * 50;

Question 13

1 / 1 pts

Examine the following code. What is stored in *b* after it runs.

```
int f(int * p, int x)
{
    *p = x * 2;
    return x / 2;
}
. . .
int a = 3, b, c;
c = f(&b, a);
```

☐ Does not compile

☐ 2

☐ 3

☒ 6

☐ 1

Question 14

1 / 1 pts

Assume that ***p1*** is a pointer to an integer and ***p2*** is a pointer to a second integer. Both integers appear inside a large contiguous sequence in memory, with ***p2*** storing a larger address. How many total integers are there in the slice between ***p1*** and ***p2***?

- ☐ `p1 - p2;`
- ☐ `p2 - p1 - 1;`
- ☐ `p1 - p2 + 1;`
- ☐ None of these
- ☒ `p2 - p1;`

Incorrect

Question 15

0 / 1 pts

Examine this version of the ***swap()*** function. How do you call it?

```
void swap(int& x, int * y)
{
    . . .
}
. . .
int a = 3, b = 7;
// What goes here ?
```

- ☐ `swap(a, b);`
- ☐ `swap(a, &b);`
- ☐ None of these
- ☒ `swap(&a, b);`
- ☐ `swap(&a, &b);`

