Conversion Constructors

A conversion constructor is a constructor (usually 1-argument) that implicitly converts between one type and another. Here's an overloaded conversion constructor that converts between fractional hours and hours and minutes:

```
Time(double hours);
```

The implementation of the constructor (converting first to seconds, then extracting the hours and minutes) could look like this:

```
Time::Time(double hours)
{
    assert(hours >= 0 && hours < 24);
    const int kSecondsPerHour = 3600;
    const int kHoursPerMinute = 60;
    auto time = static_cast<int>(hours * kSecondsPerHour);
    m_hours = time / kSecondsPerHour;
    m_minutes = time % kSecondsPerHour / kHoursPerMinute;
}
```



This course content is offered under a <u>CC Attribution Non-Commercial</u> license. Content in this course can be considered under this license unless otherwise noted.