

Template Instantiation

Instantiating a template means using the template to **create a function** using specific types for its template parameters. There are two ways to do this, **implicitly** and **explicitly**. The functions generated by a particular instantiation are called **template functions** (which is, unfortunately, easily confused with function template).

Let's look at another example:

```
template <typename T>
void print(const T& val)
{
    cout << val;
}
```

When you **call the function**, the compiler will **implicitly deduce** the types of arguments you pass and then generate and call a **version of the function** with those parameters.

```
string s = "hello";
print(23);           // generates print(const int&)
print(str);          // generates print(const string&)
```

The first call **implicitly** instantiates (and calls) a **print(int)** function, while the second generates and calls a **print(string)** template function.



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