

The `<cmath>` Header

C++ has an extensive standard mathematical library called `<cmath>` that includes many of the pre-built functions you are likely to use. After including the `<cmath>` header, you can use the functions just like this:

```
1 | double root = sqrt(value);
```

In this case, `sqrt` is the function, `value` is the argument **passed** (or copied) into the function, and `root` is where the answer, returned from the function, will be stored.

Notice, that unlike Java, we **don't** use method call syntax, like `Math.sqrt()` to call the math functions in the standard library.

Normally, you'll just look up the math functions online when you need them. However, you should be able to use `sqrt()`, `abs()` and `pow()` without referring to the documentation.



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