

# Polymorphic Lists

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Creating a list (**vector** or array) of different kinds of object also leads to slicing:

```
vector<Person> v;  
v.push_back(Student("Sam", 201795));    // OOPS!!!  
v.push_back(Person("Pam B."));
```

When you **push\_back** a **Student** or **Employee** object, **the object is sliced** when it is copied into the **vector**. The **vector v** **does not** contain a **Student** and a **Person**; it contains two **Person** objects. Sam has been stripped of everything that makes him a **Student**; he has been **effectively lobotomized**; he no longer knows who he is.

You also cannot fall back on using references, like you did with polymorphic functions, since you cannot create a **vector<Person&> v** or an array, **Person& a[3]**. **Both of these declarations are illegal**. A reference is not a variable or object (*lvalue*), but an **alias** for an existing *lvalue*.



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