Documenting the Interface

Your programs should have two kinds of documentation. Implementation comments help other programmers understand the workings of your code, and the algorithms that you used. These should be added to your implementation file. I usually use single-line comments for these.

User-facing documentation, that needed by the users of your function, is generated by a documentation tool named **Doxygen**. Doxygen is used to generate HTML, PDF, LaTex, and other kinds user-facing documentation. You can see an example of the generated documentation here at the SFML Docs Web site.

Each comment starts with a `/**` token, and ends with a `*/` token. The individual elements begin with keywords, called **tags**. Each header file should begin with a **file comment** that contains these common elements.

> `@file` – Name of the file. Required if you are going to document functions, global variables and constants. **Always use this.**
>
> `@author` – your name. or ID (e.g. sgilbert)
>
> `@date` – date it was created (can be general, like: CS 150 S'25, MWAM)
>
> `@version` – version information about the library (optional)

Function Comments

Each function should also be documented. Place your function comments **before** the header line of the function. Here are the tags to use.

> Start your comment block with a single line ending in a period. This is the brief description of the function.
>
> `@param` – the name and description of every parameter to your function.
>
> `@return` – if the function returns a value, you should add this tag.
>
> `@code` (optional) – a **block** of code that will be syntax highlighted in the generated documentation. This block must end with a `@endcode` tag.

Here's the header file you're working on with the **first** function documented.

```
#ifnfef DIGITS_H
#define DIGITS_H
/**
  * @file digits.h
  * @author sgilbert (Stephen Gilbert)
  * @date CS 150 Spring 2025 SAT AM
*/

/**
  * Find the first digit of any integer n.
  * @param n the integer to check. May be negative.
  * @return the first digit of the integer n.
  * @code
  * int a = firstDigit(215);  // set a to 2
  * int b = firstDigit(-79);  // set b to 7, not -7
  * @endcode
*/
int firstDigit(int n);
#endif
```

Now, go and document the remaining functions on your own.