## **A Perplexing Problem**

Change the example (main.cpp) again, so it looks like this:

```
int main()
{
    Person sam = Student("Sam", 201795);
    Person pam = Person("Pam B.");

    cout << "sam says->" << sam.toString() << endl;
    cout << "pam says->" << pam.toString() << endl;
}</pre>
```

Now you have two **Person** objects: one "regular" **Person**, and one specialized **Person** who is a **Student**. It the output the same as previously? **No!!!** 

```
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<terminated> Inheritance.exe [C/C++ Application
sam says->Person::Name: Sam
pam says->Person::Name Pam B.
```

For the **Student sam**, you know longer see the **ID**. And, both the **Student** and the **Person** are identified with **Person::Name**, even though we do have an overridden member function, **Student::toString()**.

Why does this happen?



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