Loading an Image

When a digital image is stored on disk, it is compressed and encoded using a specific encoding scheme, such as JPEG, PNG, or GIF. The stb library function, stbi_load() will:

- Open the file and read and decode the image data
- Allocate enough memory to store the pixels on the heap
- Return a pointer to the image data as well as the width, height and bytes-perpixel used to encode the original image.

This source control to effect under a <u>C. Antipolin Non-Control of the Control of</u>