

Python: From Beginner to Intermediate



Sunglok Choi, Assistant Professor, Ph.D. Computer Science and Engineering Department, SEOULTECH sunglok@seoultech.ac.kr | https://mint-lab.github.io/

Python: Basic

Why Python? What is Python? How to Use Python

Data Types

- Dynamically-typed → no type specifier
- Built-in compound data types: str, tuple*, list*, set*, dict* (*support heterogenous data types)

Operators

- More natural (e.g. && \rightarrow and, condition ? A : B \rightarrow A if condition else B)

Flow Control

Easier access to elements in compound data with for statement

Function Definition

Multiple return values (as a tuple)

Object-oriented Programming

Dynamically-typed → no definition for member variables

My Comments for Better Python Programming



1. Take advantages of Python itself (a.k.a. *Pythonic*)

e.g. Swap using unpacking

```
temp = a
a = b VS. (a, b) = (b, a)
b = temp
```

- References
 - <u>Code Style</u>, The Hitchhiker's Guide to Python
 - Write More Pythonic Code, Real Python
 - PEP 8 Style Guide for Python Code, Python

2. Utilize the exiting libraries (a.k.a. Don't reinvent the wheel) and master them if they are useful

- Problem #1) Too many libraries
 - Search your keywords in **Google/**Github (with python), PyPI, and ...
- Problem #2) A few documents and examples
 - Select a popular one (if possible)
 - Search your issues in Google (or read and analyze the source codes)

Numbers

int: Integers with an unlimited range

```
a = 329
```

float: Double-precision (64-bit) floating-point numbers

```
a = 3. # Same with 'a = 3.0'
b = 3.29
```

bool: Boolean values (False or True)

```
a = False
b = (3 == 3.) # Check this result
```

Note) Dynamically-typed → no type specifier



Numbers

int: Integers with an unlimited range

```
a = 329  # Decimal number
b = 0b101001001 # Binary number
c = 00511  # Octal number
d = 0x149  # Hexadecimal number
```

- float: Double-precision (64-bit) floating-point numbers
 Note) Python does not support single-precision (32-bit) floating-point numbers by itself.
- complex: Complex numbers with imaginary and real float numbers

```
a = 3.29 + 8.2j
```

- Built-in constants: False, True, None, ...
 - None: Not available (N/A), not determined, ... (e.g. when your function does not return a value)
 - Note) None == False # Falsetype(None) # NoneType

String

- str: A text encoded in <u>Unicode</u>

Note) String is a built-in type, not in a library (~ std::string in C++).



String

String formatting [Real Python] [Format Specifiers]

```
prof_dict = {'name': 'Choi', 'room_no': 327, 2021: True}
• % operator (~ printf in C): Mandatory type/format specifiers
   'My name is \frac{\%s}{s} and my room is \frac{\%d}{s} ('Choi', 327)
   'My name is <mark>%s</mark> and my room is %<mark>d' % ['Choi', 327]</mark>
                                                            # Error!
   'My name is <code>%(name)s</code> and my room is <code>%(room_no)04d'</code> <code>% prof_dict # 327 -> 0327</code>
  str.format function (~ std::cout in C++): Optional type/format specifiers
   'My name is {} and my room is {}'.format('Choi', 327)
   'My name is \{1\} and my room is \{0\}'.format(327, 'Choi')
   'My name is {name} and my room is {room_no}'.format(name='Choi', room_no=327)
   'My name is {name} and my room is {room_no}'.format('Choi', 327) # Error!
   'My name is {name} and my room is {room_no:04d}'.format(**prof_dict) # 327 -> 0327
```



String

String formatting [Real Python] [Format Specifiers]

```
name = 'Choi'
room no = 327 # Need to print the next room as 0328
• % operator (~ printf in C): Mandatory type/format specifiers
   'My name is \frac{\%s}{s} and my next room is \frac{\%04d}{s} (name, room_no + 1)
• str.format function (~ std::cout in C++): Optional type/format specifiers
   'My name is {} and my next room is {:04d}'.format(name, room_no + 1)
• + operator: Unnecessary to match argument position
   'My name is ' + name + ' and my next room is ' + str(room_no + 1)
• f-string (Python 3.6+): Concise (without + operators) and no type conversion (to str)
   'My name is {name} and my next room is {room_no + 1}'
   "'My name is {name} and my next room is {room_no + 1:04d}'
```



String

String trimming

```
full_name = '\t Sunglok Choi \n'
full_name.strip()  # 'Sunglok Choi'
full_name.strip('\t\n') # ' Sunglok Choi '
full_name.lstrip()  # 'Sunglok Choi \n'
full_name.rstrip()  # '\t Sunglok Choi'
```



String

String splitting

```
prof = 'Choi, 327, 1'
prof.split(',') # ['Choi', ' 327', ' 1']
prof.split(', ') # ['Choi', '327', '1']
prof.split('|') # ['Choi, 327, 1']
prof.partition(', ') # ('Choi', ', ', '327, 1') / (~ std::strtok in C)
profs = 'Choi, 327, 1\nKang, 328, 1'
profs.split(', ') # ['Choi', '327', '1\nKang', '328', '1']
profs.splitlines() # ['Choi, 327, 1', 'Kang, 328, 1']
```



String

- String matching: Whether both are same or not
- **String searching**: Whether the given text contains the query text or not
 - Also known as substring matching

```
profs = [
    'My name is Choi and my E-mail is sunglok@seoultech.ac.kr.',
    'My name is Kim and my e-mail address is jindae.kim@seoultech.ac.kr.'
]
for line in profs:
    print('e-mail' == line)  # False False Note) Matching
    print('e-mail' in line)  # False True Note) Searching
    print('e-mail' in line.lower()) # True True Note) upper()
    print(line.find('e-mail'))  # -1  22  Note) Starting index
    print(line.endswith('.'))  # True True Note) startswith()
```

Compound data

```
    tuple: Comma-separated <u>arbitrary</u> Python objects

    prof tuple = ('Choi', 327, True) or prof tuple = 'Choi', 327, True

    list: A list of <u>arbitrary</u> Python objects (~ std::array in C++)

    prof list = ['Choi', 327, True]

    set: A unordered set of unique <u>arbitrary</u> objects (~ std::set in C++)

    prof set = {'Choi', 327, True}
    prof_set == {'Choi', True, 327} # True (unordered)
    prof set == {'Choi', 327, True, True} # True (unique)

    dict: A hash table of <u>arbitrary</u> values indexed by <u>arbitrary</u> keys (~ std::map in C++)

    prof dict = {'name': 'Choi', 'room no': 327, 2021: True}
```

Note) The *compound* data can contain heterogenous data types (not same with *arrays* with a homogeneous data type).

Compound data

```
Given) prof str = 'Choi'
     prof_tuple = ('Choi', 327, True)
     prof list = ['Choi', 327, True]
     prof_set = {'Choi', 327, True}
     prof dict = {'name': 'Choi', 'room no': 327, 2021: True}
Indexing
   prof tuple[0] == 'Choi'
   prof list[-1] == True # Reverse indexing
               # Error!
   prof_set[0]
   prof_dict['name'] == 'Choi'
   prof dict[2021] == True
Slicing
   prof str[1:3] == 'ho'
   prof_str[1:] == 'hoi'
   prof str[1::2] == 'hi'
   prof list[::-1] == [True, 327, 'Choi']
```



Compound data

Note) in-place methods [More]

```
Given) prof_str = 'Choi'
    prof_tuple = ('Choi', 327, True)
    prof_list = ['Choi', 327, True]
    prof_set = {'Choi', 327, True}
    prof_dict = {'name': 'Choi', 'room_no': 327, 2021: True}
```

Concatenation: Merging two compounds

```
new_str = prof_str + ' Sunglok'
new_list = prof_list + ['Mirae Hall', 'SEOULTECH']
prof_set.union({327, 'Mirae Hall', 'SEOULTECH'}) # prof_set = {'Choi', ..., 'SEOULTECH'}
prof_dict.update({'room_no': 109, 'building': 'Mirae Hall', 'school': 'SEOULTECH'}) # ...
```

Appending: Adding an item to a compound

Check) How about concatenation and appending for a **tuple**?



Compound data

tuple vs. list

```
prof_tuple[0] = 'Sunglok' # Error!
prof_list[0] = 'Sunglok'
```

- Why tuple? Collecting and modifying data
 - Packing and unpacking
 - e.g. Swap(a, b) = (b, a) # a, b = b, a
 - e.g. Multiple return values
 - Note) Extended unpacking

```
name, *others = prof_tuple
# name = 'Choi'
# others = (327, True)
```

	Туре	Ordered	Mutable	
ndexing	str	0	X	
Slicing	tuple	0	Х	
	list	0	0	
	set	Х	0	
	dict	Χ	0	

```
def mean var(data):
    n = len(data)
    if n > 0:
       mean = sum(data) / n
       sum2 = 0
       for datum in data:
            sum2 += datum**2
       var = sum2 / n - mean**2
       return mean, var
    return None, None
data = [3, 2, 9, 1, 0, 8, 7, 5]
pair = mean_var(data)  # pair = (4.375, 9.984)
mean, var = mean_var(data) # mean = 4.375, var = 9.984
15
```

- Useful built-in functions
 - Type check

```
type(prof_str) == str
```

Type casting

```
int(3.29) == 3
str(3) == '3'
int('29') == 29
```

Note) The above two conversions are more easy-to-use than C/C++/Java.

Length of compound data

```
len(prof_name) == 4 # The number of items
```

Operator precedence

Operator Types	Operators	Description	
Compound data (Parentheses)	<pre>(expressions), [expressions], {key: value}, {expressions}</pre>	Binding (tuple) / parenthesized expression, list, dictionary, set	
Subscription	<pre>x[index], x[index:index], x(arguments), x.attribute</pre>	Indexing, slicing, call, attribute reference	
Arithmetic (Bitwise)	**	Exponentiation	
	+x, -x, ~x	Positive, negative, bitwise NOT	
	*, @, /, //, %	Multiplication, matrix multiplication, division, floor division, remainder	
	+, -	Addition and subtraction	
Bitwise	<<, >>	Bitwise shifts	
	&	Bitwise AND	
	۸	Bitwise XOR	
		Bitwise OR	
Membership Identity Comparison	<pre>in, not in, is, is not, <, <=, >, >=, !=, ==</pre>	Membership tests, Identity tests, Comparisons	
Logical	not	Boolean NOT	
	and	Boolean AND	
	or	Boolean OR	
Ternary	if - else	Conditional expression	
Lambda	lambda	Lambda expression	
Assignment	=, +=, -=, *=, /=	Assignment expression	

Arithmetic operators

```
type(4 / 2) == float # Always 'float' type (not 'int' type)

(7.5 % 2) == 1.5  # Modulo (remainder)

(7.5 // 2) == 3  # Floor division (integer division; 'int' type)

(-7.5 // 2) == -4

(2 ** 4) == 16  # Exponentiation

Note) Please distinguish division (/; float type) and floor division (//; int type).
```

Logical operators

```
not 3.29 > 3 and 10.18 < 10 or 5.12 > 5 # Note) They are not '!', '&&', and '||'.
(not 3.29 > 3) and (10.18 < 10 or 5.12 > 5) # Check two results
```

Ternary operators

```
x = 3
is_odd = True if x % 2 == 1 else False # In Python
is_odd = (x % 2) == 1 ? 1 : 0;  // In C/C++
```



Lambda expression: A short function (as a variable)

```
is_odd = lambda x: True if x % 2 == 1 else False
is_odd(3) # True
```

Note) Sorting

Example) Sorting points according to their distance from the origin (0, 0)

```
pts = [(3, 29), (10, 18), (10, 27), (5, 12)]
nearest_pts = sorted(pts, key=lambda pt: pt[0]**2 + pt[1]**2)
```



Lambda expression: A short function (as a variable)

```
is_odd = lambda x: True if x % 2 == 1 else False
is_odd(3) # True
```

Note) List comprehensions

```
Example) Generate a list with [0^2, 1^2, ..., 8^2, 9^2]
```

C-style codes

```
squares = []
for x in range(10):
    squares.append(x**2)
```

- map function (Note: filter, reduce)

```
squares = list(map(lambda x: x**2, range(10)))
```

List comprehension

```
squares = [x**2 for x in range(10)]
```



Identity operator

```
Equality (value) vs. identity (~ address)
x = 2021
y = 2020 + 1
x == y # True Note) print(x, y)
x is y # False Note) print(id(x), id(y))
```

Membership operator (~ string search)

```
1 in [0, 1, 2, 3, 4] # True
5 not in range(5) # True
1 not in range(0, 5, 2) # True
'name' in {'name': 'Choi', 'room_no': 327, 2021: True} # True
```

- Condition: if statement, switch-case statement match-case statement (Python 3.10+)
- Loop: for statement, while statement
 - Loop control: break, continue, and else statements
- **No action**: pass statement (similar to; and { } in C/C++)
- Example) Factorial (of a positive integer n)
 - The product of all positive integers less than or equal to n
 - $-n! = n \cdot (n-1)! = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot 3 \cdot 2 \cdot 1$

```
n = 7  # The given integer
f = 1  # The result of factorial
if n < 0: # Note) No curly-bracket for a block
   pass
elif n == 0:
   pass
else:
   while n > 0:
        f = f * n
        n = n - 1
```

- Condition: if statement, switch-case statement match-case statement (Python 3.10+)
- Loop: for statement, while statement
 - Loop control: break, continue, and else statements
- No action: pass statement (similar to; and { } in C/C++)
- Example) Prime number
 - A natural number (n > 1) that is not a product of two smaller natural numbers

```
n = 7 # The given integer
for x in range(2, n):
    if n % x == 0:
        print(n, 'equals', x, '*', n//x)
        break
else:
    print(n, 'is a prime number')
```



- Loop: for statements
 - for statements with sequential data (string, list, tuple, ...)
 - You can loop with each index or each item (~ std::iterator in C++) or both.

```
year_list = [1982, 1984, 2014, 2016]
for idx in range(len(year_list)):  # Loop with indices
    print(idx)
for item in year_list:  # Loop with items
    print(item)
for idx, item in enumerate(year_list):  # Loop with indices and items
    print(idx, item)
```

You can merge sequential compound data using zip.

```
year_list = [1982, 1984, 2014, 2016]
month_list = ['March', 'October', 'October', 'May']
for idx in range(len(year_list)):  # Loop with indices
    print(year_list[idx], month_list[idx])
for idx, year in enumerate(year_list):  # Loop with indices and items
    print(year, month_list[idx])
for year, month in zip(year_list, month_list): # Loop with items
    print(year, month)
```



- Loop: for statements
 - for statements with set-type data

```
year_set = {1982, 1984, 2014, 2016}
for item in year_set:
    print(item)
for num, item in enumerate(year_set):
    print(num, item) # 'num' is not a index.
```

for statements with dictionary-type data

```
year_dict = {'S': 1982, 'K': 1984, 'J': 2014, 'Y': 2016}
for key in year_dict:
    print(key)
for key in year_dict.keys():
    print(key)
for value in year_dict.values():
    print(value)
for pair in year_dict.items():
    print(pair)
for key, value in year_dict.items():
    print(key, value)
```



- Condition: if statements
 - Note) <u>Falsy and trusy values</u>

```
values = [False, 0, 0., None, '', (), [], {}, range(0), (None), (None, None], {None}]

for val in values:
    if val:
        print(f'{val} is True.')
    else:
        print(f'{val} is False.')
```

Function definition

- Example) Factorial (of a positive integer n)
 - The product of all positive integers less than or equal to n
 - $n! = n \cdot (n-1)! = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot 3 \cdot 2 \cdot 1$

```
def factorial_for(n):
    f = 1
    for m in range(1, n + 1):
        f *= m
    return f
def factorial_rec(n=1): # Default argument values
    if n <= 0:
        return 1
    else:
        return n * factorial rec(n - 1)
factorial for(10) # 3628800
factorial rec(10) # 3628800
factorial for() # Error!
factorial_rec() # 1
```



Multiple return values (as a tuple)

- Example) Mean and variance of data
 - Mean (a.k.a. average): $\mu = E(X) = \frac{1}{n}(x_1 + x_2 + \dots + x_n)$
 - Variance: $Var(X) = E((X \mu)^2) = E(X^2) \mu^2$

```
def mean var(data):
   n = len(data)
   if n > 0:
       mean = sum(data) / n
       sum2 = 0
                                  sum2 = sum([datum**2 for datum in data])
       for datum in data:
           sum2 += datum**2
       var = sum2 / n - mean**2
       return mean, var
   return None, None
data = [3, 2, 9, 1, 0, 8, 7, 5]
pair = mean var(data) # pair = (4.375, 9.984)
mean, var = mean var(data) # mean = 4.375, var = 9.984
mean, _ = mean_var(data) # Get only the first one
mean = mean var(data)[0] # Get only the first one
```



- Function overloading is not supported. [Stack Overflow]
 - Example) My range function #1

```
def range1(end):  # Ignored
    return list(range(end))

def range1(start, end): # Ignored
    return list(range(start, end))

def range1(start, end, step):
    return list(range(start, end, step))

range1(10)  # Error!
```



Various argument passing

- Positional arguments, keyword arguments, and more
- Example) My range function #2

```
def range2(end, start=0, step=1):
   if start > end:
       (start, end) = (end, start)
   return list(range(start, end, step))
print(range2(10))
                            # [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
print(range2(1, 10)) # [1, 2, 3, 4, 5, 6, 7, 8, 9]
print(range2(1, 10, 2)) # [1, 3, 5, 7, 9]
print(range2(10, step=2)) # [0, 2, 4, 6, 8]
print(range2(step=2, 10)) # Error!
print(range2(step=2, end=10))  # Check the result
print(range2(10, step=2, start=1)) # [1, 3, 5, 7, 9]
print(range2(10, 2, start=1)) # Check the result
arg_tuple = (1, 10, 2)
print(range2(*arg tuple)) # [1, 3, 5, 7, 9]
arg_dict = {'end': 10, 'step': 2, 'start': 1}
print(range2(**arg dict)) # [1, 3, 5, 7, 9]
```

Object-oriented Programming

Class definition and object instantiation

Example) Dice and coin

```
from random import randint

class Dice:
    def throw(self):
        return randint(1, 6)

dice = Dice()
print(dice.throw()) # [1, 6]
```

```
from random import randint
class Dice:
    def init (self, boundary=(1, 6)): # A constructor
        self.start = min(boundary)
        self.end = max(boundary)
    def throw(self):
       return randint(self.start, self.end)
dice = Dice()
print(dice.throw()) # [1, 6]
coin = Dice((0, 1))
print(coin.throw()) # 0 or 1
```

Object-oriented Programming



Class definition and object instantiation

Example) Dice and coin

```
from random import randint

class Dice:
    def throw(self):
        return randint(1, 6)

dice = Dice()
print(dice.throw()) # [1, 6]
```

```
class Coin(Dice):
    def throw(self):
        return super().throw() % 2

coin = Coin()
print(coin.throw()) # 0 or 1
```

```
from random import randint
class Dice:
    def init (self, boundary=(1, 6)): # A constructor
        self.start = min(boundary)
        self.end = max(boundary)
    def throw(self):
        return randint(self.start, self.end)
dice = Dice()
print(dice.throw()) # [1, 6]
coin = Dice((0, 1))
print(coin.throw()) # 0 or 1
```

What is better programming (in the view of OOP or users)?

Object-oriented Programming



Private member definition

Example) Dice and coin

```
from random import randint

class Dice:
    def throw(self):
        return randint(1, 6)

dice = Dice()
print(dice.throw()) # [1, 6]
```

```
class Coin(Dice):
    def throw(self):
        return super().throw() % 2

coin = Coin()
print(coin.throw()) # 0 or 1
```

```
from random import randint
class Dice:
    def init (self, boundary=(1, 6)): # A constructor
        self. start = min(boundary)
        self. end = max(boundary)
    def throw(self):
        return randint(self.start, self.end)
dice = Dice()
print(dice. start, dice. end)
                                         # Error!
print(dice._Dice__start, dice._Dice__end) # 1 6
```

What is better programming (in the view of OOP or users)?

File Input and Output



Example) Read a text file using read()

```
f = open('data/class_score_kr.csv', 'r')
lines = f.read()  # Read all lines together
print(lines)
f.close()
```

Example) Read a text file using readline()

```
f = open('data/class_score_kr.csv', 'r')
while True:
    line = f.readline() # Read a line sequentially
    if not line:
        break
    print(line)
f.close()
```

Example) Read a text file using readlines()

```
with open('data/class_score_kr.csv', 'r') as f:
    for line in f.readlines(): # Read all lines as a list
        print(line.strip())
```

```
123, 94
112, 92
97, 98
87, 90
89, 87
```

```
123, 94
112, 92
97, 98
```

```
123, 94
112, 92
97, 98
87, 90
89, 87
```

File Input and Output



Example) Write a text file using write()

```
with open('data/class_score_kr.csv', 'r') as fi, open('class_score_mean.csv', 'w') as fo:
    for line in fi.readlines():
        values = [int(word) for word in line.split(',')]
        mean = sum(values) / len(values)
        for val in values:
            fo.write(f'{val}, ')
        fo.write(f'{mean}'')
```

- Check) I provide you two files, 'data/class_score_kr.csv' and 'data/class_score.csv'.
 Please try the above example with following files.
 - 'data/class_score.csv' (which does not exist) → FileNotFoundErrror: [Errno 2] No such file or directory: ...
 - 'data/class_score_en.csv' (which contains the header) \rightarrow ValueError: invalid literal for int() with based 10: ...

```
# midterm (max 125), final (max 100)
113, 86
104, 83
110, 78
...
```

Exception Handling



- <u>Exception</u> (~ runtime error)
 - Anomalous or exceptional conditions requiring special processing (during the execution of a program)
 - Built-in exceptions in Python
- Example) Calculate averaged scores from a text file with the header

```
with open('data/class_score_en.csv', 'r') as fi, \
    open('class_score_mean.csv', 'w') as fo:
    for line in fi.readlines():
        try:
        values = [int(word) for word in line.split(',')]
        mean = sum(values) / len(values)
        for val in values:
            fo.write(f'{val}, ')
        fo.write(f'{mean}\n')

    except ValueError as ex:
        print(f'A line is ignored. (message: {ex})')
```

Exception Handling



- Exception (~ runtime error)
 - Anomalous or exceptional conditions requiring special processing (during the execution of a program)
 - Built-in exceptions in Python
- Example) Calculate averaged scores from a not-exist text file

```
try:
    with open('data/class score.csv', 'r') as fi, \
         open('class score mean.csv', 'w') as fo:
        for line in fi.readlines():
            try:
                values = [int(word) for word in line.split(',')]
                mean = sum(values) / len(values)
                for val in values:
                    fo.write(f'{val}, ')
                fo.write(f'{mean}\n')
            except ValueError as ex: # Try 'data/class_score_en.csv' without this try/except
                print(f'A line is ignored. (message: {ex})')
except Exception as ex:
    print(f'Cannot run the program. (message: {ex})')
```

Package Import



Example) Calculate mean and variance of scores using the previous example

mean_var.py

```
def mean_var(data):
    n = len(data)
    if n > 0:
        mean = sum(data) / n
        sum2 = sum([datum**2 for datum in data])
        var = sum2 / n - mean**2
        return mean, var
    return None, None

data = [3, 2, 9, 1, 0, 8, 7, 5]
mean, var = mean_var(data)
print(f'mean = {mean: 3f}, var = {var: 3f}')
```

Result)

```
mean = 4.375, var = 9.984
```

class_score_mean.py

```
from mean var import mean var
try:
   with open('data/class score kr.csv', 'r') as fi, \
         open('class score mean.csv', 'w') as fo:
       for line in fi.readlines():
            try:
                values = [int(word) for word in line.split(',')]
                mean, var = mean var(values)
                for val in values:
                    fo.write(f'{val}, ')
                fo.write(f'{mean}, {var}\n')
            except ValueError as ex:
                print(f'A line is ignored. (message: {ex})')
        print('The program was terminated successfully.')
except Exception as ex:
    print(f'Cannot run the program. (message: {ex})')
```

Result)

```
mean = 4.375, var = 9.984
The program was terminated successfully.
```

Package Import



Example) Calculate mean and variance of scores using the previous example

mean_var.py

```
def mean_var(data):
    n = len(data)
    if n > 0:
        mean = sum(data) / n
        sum2 = sum([datum**2 for datum in data])
        var = sum2 / n - mean**2
        return mean, var
    return None, None

if __name__ == '__main__':
    data = [3, 2, 9, 1, 0, 8, 7, 5]
    mean, var = mean_var(data)
    print(f'mean = {mean:.3f}, var = {var:.3f}')
```

Result)

```
mean = 4.375, var = 9.984

mean_var.py: __name__ == '__main__' (entry point)
```

class_score_mean.py

```
from mean var import mean var
try:
   with open('data/class_score_kr.csv', 'r') as fi, \
         open('class score mean.csv', 'w') as fo:
       for line in fi.readlines():
            try:
                values = [int(word) for word in line.split(',')]
                mean, var = mean var(values)
                for val in values:
                    fo.write(f'{val}, ')
                fo.write(f'{mean}, {var}\n')
            except ValueError as ex:
                print(f'A line is ignored. (message: {ex})')
        print('The program was terminated successfully.')
except Exception as ex:
    print(f'Cannot run the program. (message: {ex})')
```

Result)

```
The program was terminated successfully.
```

```
class_score_mean.py: __name__ == '__main__' (entry point)
mean_var.py : __name__ == 'mean_var'
```

Summary



My Comments for Better Python Programming

1) Take advantages of Python itself / 2) Utilize the exiting libraries and master them if they are useful

Data Types

- String: Formatting, trimming, splitting (tokenization), matching, and searching
- Compound data: In-place methods, tuple (immutable; packing/unpacking) vs. list (mutable)

Operators

- Lambda operator: A way to define a function shortly
 - key in sorting
 - map(/filter/reduce) function → list comprehensions
- Identity (id ~ address) and membership (in) operators

Flow Control

- Easier access to elements in compound data with for statement
- Falsy and trusy values
- Function Definition: Keyword argument association, passing compound data as a series of arguments
- Object-oriented Programming: Inheritance, private member definition
- File Input and Output: open function
- **Exception Handling:** try except statement
- Package Import: Why __name__ == '__main__' is necessary?