INTRODUCTION TO DATA MINING

What is Data Mining?

- Data mining
 - Data mining is the process of discovering patterns, relationships, anomalies, or useful insights from large datasets
 - It involves statistical techniques, database management, and machine learning algorithms to extract meaningful information
- Key objectives of data mining
 - Identify hidden patterns and trends in data
 - Support decision-making through predictive and descriptive analytics
 - Improve business intelligence and automation

Data Mining is Discovering patterns or extracting information from data Resource to utilize results Purpose for further use

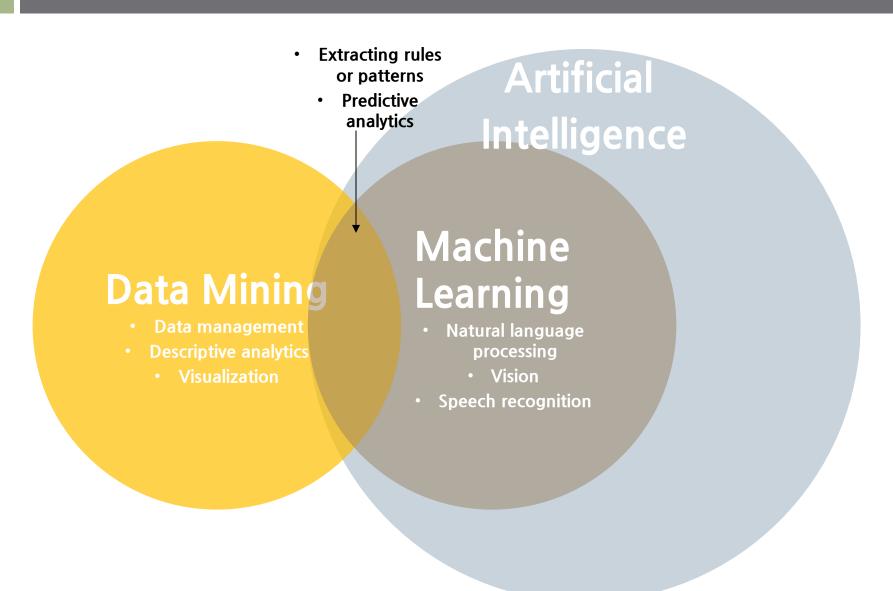
Are Machine Learning and Data Mining Different?

- Machine learning
 - Machine learning (ML) is a subset of AI that enables computers to learn patterns from data and make predictions without explicit programming.
 - Unlike traditional rule-based systems, ML algorithms improve performance over time as they process more data.
- Key objectives of machine learning
 - Train models to recognize patterns in data
 - Make accurate predictions for unseen data
 - Automate decision-making based on learned patterns

What is Artificial Intelligence?

- Artificial intelligence
 - Artificial intelligence (AI) is a broad field of computer science that aims to create intelligent systems capable of mimicking human cognition, including learning, reasoning, and problem-solving.
 - Machine learning and data mining are part of AI, but AI encompasses more than just these techniques.
- Key objectives of artificial intelligence
 - Develop intelligent systems that can make autonomous decisions
 - Simulate human cognitive abilities such as reasoning, perception, and language processing
 - Enable automation across various industries

What is Data Mining?



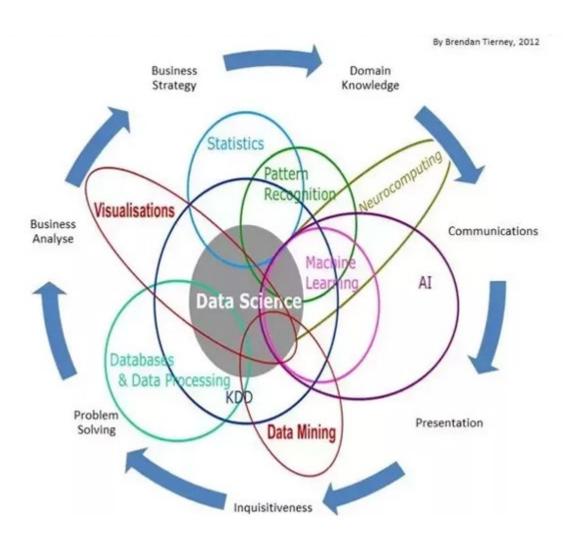
Data Mining vs. Machine Learning vs. Artificial Intelligence

Comparison

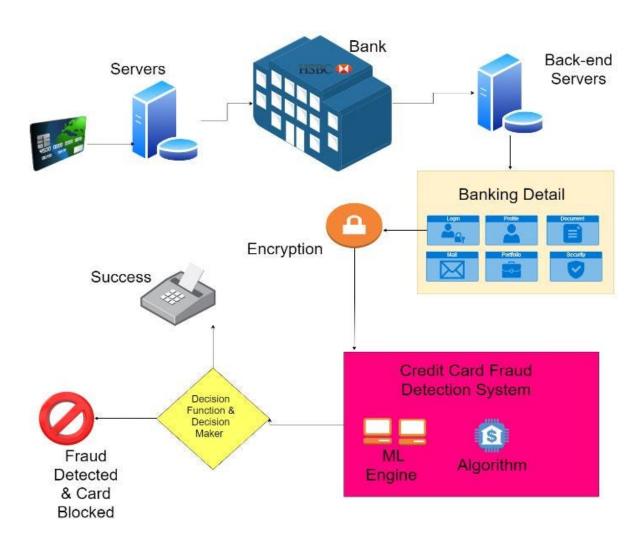
| Feature | ture Data Mining Mac | | Artificial Intelligence | |
|--------------|--|--|--|--|
| Definition | Extracting patterns and knowledge from data | Training models to learn from data and make predictions | Creating intelligent systems that mimic human cognition | |
| Main Goal | Discover hidden relationships in data | Enable computers to learn and adapt without explicit programming Automate reasoning learning, and problem-solving | | |
| Methods Used | Statistical analysis, rule-based systems, machine learning | Supervised, unsupervised, and reinforcement learning | Machine learning, Neural networks (deep learning), expert systems | |
| Relationship | Uses ML techniques to analyze data | A subset of AI focused on learning patterns | The broadest concept, encompassing ML and data mining | |

Data Mining, Part of Data Science

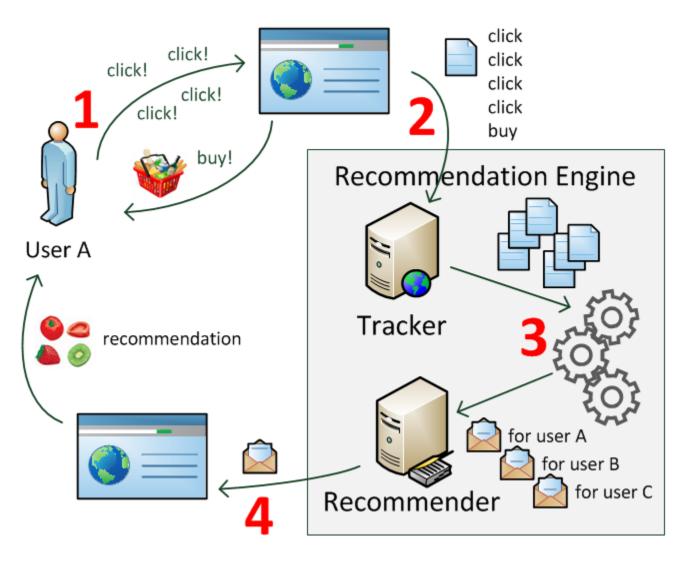
Data Science if Multidisciplinary



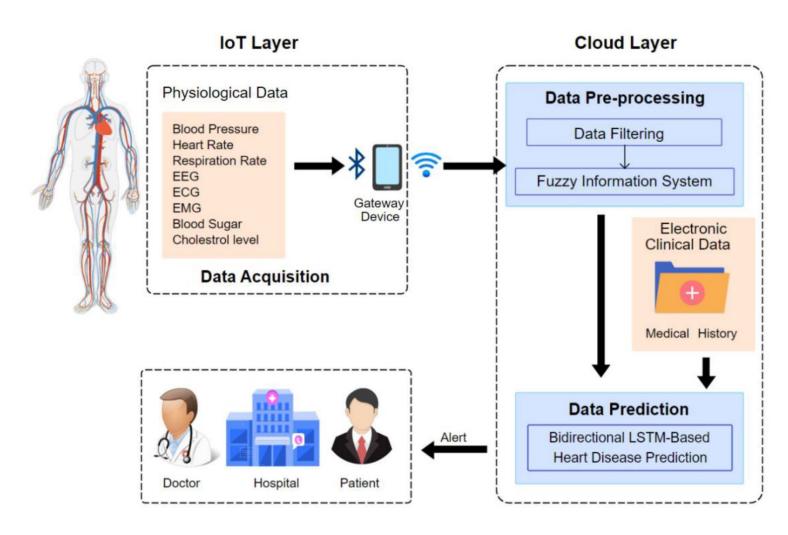
Fraud detection systems



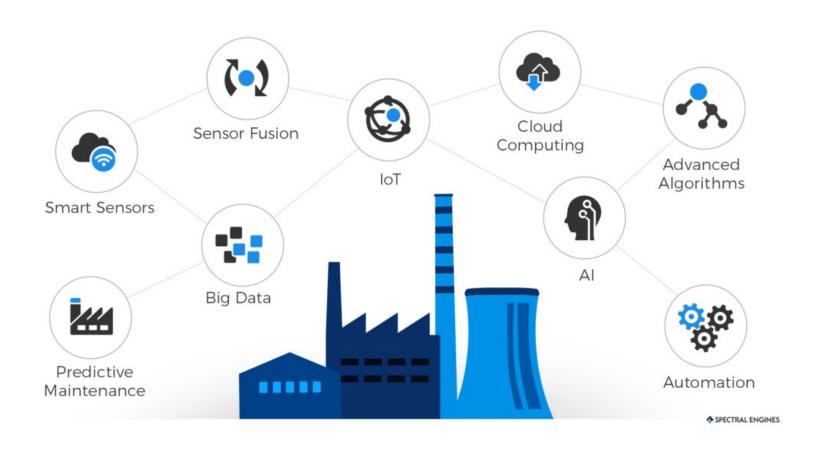
Recommendation systems



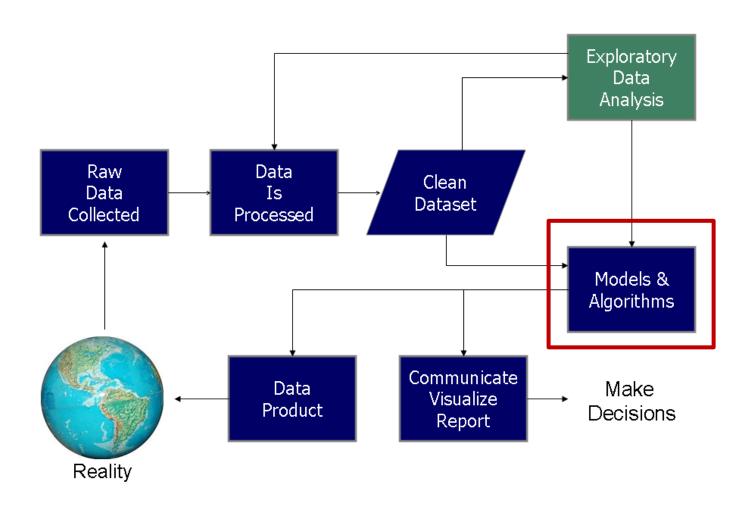
Healthcare monitoring systems



Smart factory

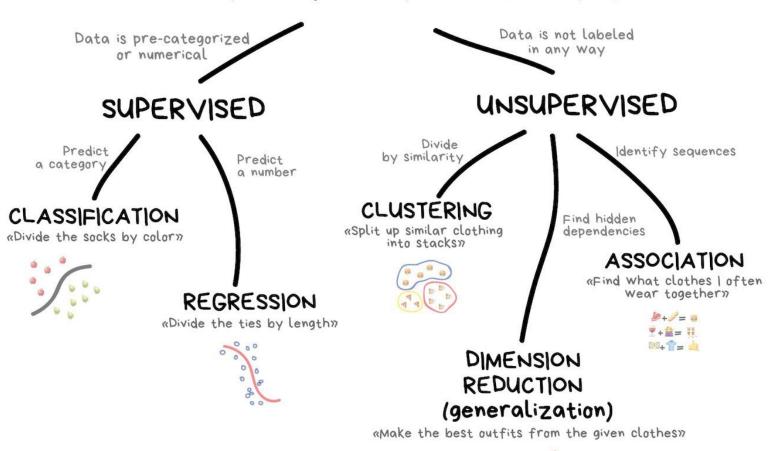


What We Will Learn in This Class



Topics Covered in This Class

CLASSICAL MACHINE LEARNING



Topics Covered in This Class

- Supervised learning
 - Regression
 - Linear regression
 - Nearest neighbor methods
 - Decision tree
 - Classification
 - Logistic regression
 - Naïve Bayes
 - Nearest neighbor methods
 - Decision tree
- Unsupervised learning
 - Clustering
 - k-means
 - Hierarchical clustering
 - Dimension reduction
 - Principal component analysis (PCA)
 - Association rule mining

Recommended Data Mining Textbooks

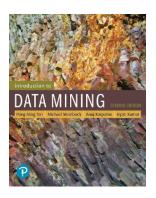
- 1. Introduction to Data Mining, 2nd edition
 - https://wwwusers.cse.umn.edu/~kumar001/dmbook/index.php

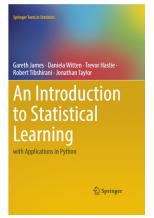


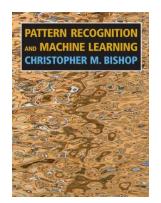
https://www.statlearning.com/



 https://www.microsoft.com/enus/research/publication/pattern-recognition-machinelearning/



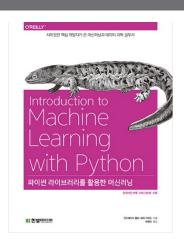




Recommended Data Mining Textbooks

4. 파이썬 라이브러리를 활용한 머신러닝

 https://www.hanbit.co.kr/store/books/look.php?p_code= B6119391002



5. 데이터마이닝의 원리와 구현: R과 함께

 http://www.freeaca.com/new/book/MainBookView.aspx ?bookid=31311&page=1&ca1=3&ca2=54&sword=&styp e=

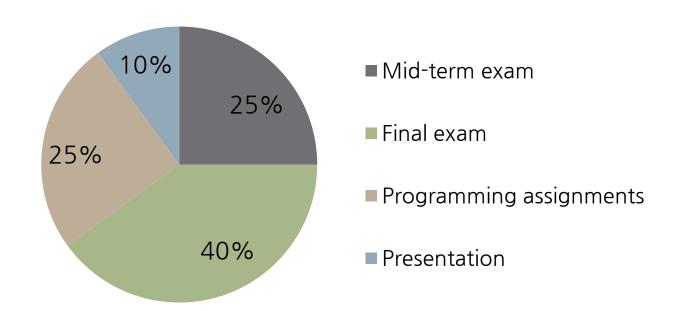


Principals of Lecture

- Understand main goal and basic principles of each data mining techniques
 - Why is an algorithm proposed?
 - What is a key point?
- → Deliver principles as easy as possible without mathematics
- Understand detailed process of each data mining techniques
 - How are an algorithm working?
- → Explain process step by step
- * Some equations will be introduced for explanation
- Exercise what you learned during lectures
 - Main programming language: Python
 - Confirm algorithms studied during lectures through programming exercises

Principals of Lecture: Assessment

- Course assessment
 - Exams will be held two times: mid-term and final exams
 - Final exam will cover the whole lectures
 - Programming assignments related with lectures
 - Team presentation: Case study
 - Topic proposal will be presented on the **9**th week
 - The final result will be presented on the **15**th week
 - Each team consist of 2~3 students (random)



Principals of Lecture: Assessment

- Exams
 - Assess the theoretical knowledge learned in class
 - Must understand principles and process of the data mining algorithms covered in class
 - No multiple choice questions
 - Can use a scientific calculator
 - Schedule
 - Mid-term exam: 8th Week, 4/24 (in the evening)
 - Final exam: 14th Week, 6/5 (in the evening)

Principals of Lecture: Assessment

- Team presentation
 - Case study using data mining
 - The purpose of data analysis
 - What is the problem?
 - Method
 - How did they solve the problem through data mining?
 - Result
 - What kinds of implication could be derived from the results of data analysis?

Schedule

| Week | Date | Contents | Remarks |
|------|------|--|---------|
| 1 | 3/6 | Introduction | |
| 2 | 3/13 | Background of data mining | |
| 3 | 3/20 | Explanatory data analysis (EDA) | |
| 4 | 3/28 | Linear regression: Theory Part 1 & Exercise | |
| 5 | 4/3 | Linear regression: Theory Part 2 & Exercise | |
| 6 | 4/10 | Logistic regression: Theory & Exercise | |
| 7 | 4/17 | Naïve Bayes classifier: Theory & Exercise | |
| 8 | 4/24 | Mid-term exam (in the evening) | |
| 9 | 5/1 | Nearest neighbor algorithm: Theory & Exercise Presentation: Case study topic proposal | |
| 10 | 5/8 | Decision tree: Theory & Exercise | |
| 11 | 5/15 | Clustering: Theory & Exercise | |
| 12 | 5/22 | Dimensionality reduction: Theory & Exercise | |
| 13 | 5/29 | Association rule mining: Theory & Exercise | |
| 14 | 6/5 | Final exam (in the evening) | |
| 15 | 6/12 | Presentation: Case study | |

Q & A

- If you want to ask a question related with lectures for data mining algorithms outside of class, please use the Q&A board of the e-class
 - Your question may be helpful to other students
 - Share your questions with other students
 - Do not ask individual questions by e-mail

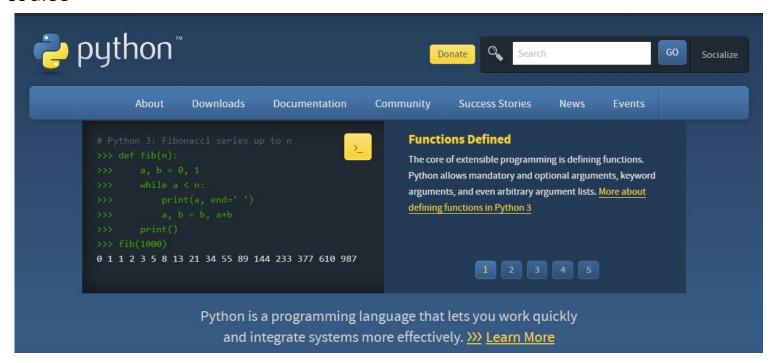
Python: Installation

Installation

Python



- Visit https://www.python.org/downloads/ and download Python installation file depending on your OS(Windows, Linux/UNIX, Mac OS X) and which version you want to install
 - This slide assumes that OS is Windows
- There are two stable versions of Python: 3.X, 2.X
 - Two versions are a little bit different, but different features do not matter in this course



Installation Useful Packages

- SciPy
 - Python-based ecosystem of open-source software for mathematics, science, and engineering
 - http://www.scipy.org/



NumPy Base N-dimensional array package



SciPy library Fundamental library for scientific computing



Matplotlib Comprehensive 2D Plotting



IPython Enhanced Interactive Console



Sympy Symbolic mathematics



pandas Data structures & analysis

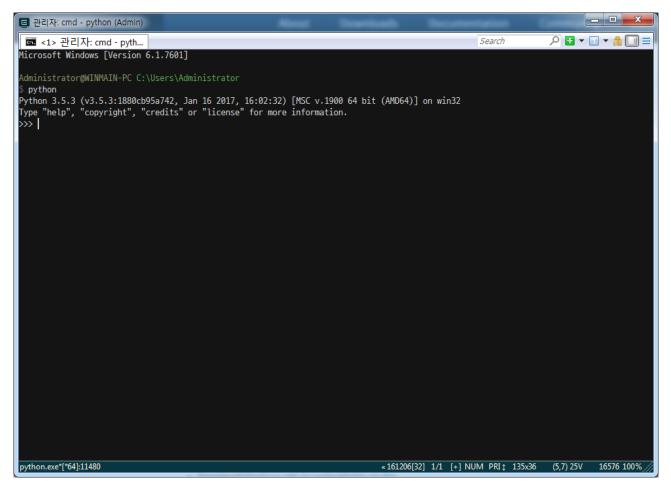
[Core packages]

Installation Useful Packages

- sci-kit learn
 - Free software machine learning library for the Python programming language
 - Simple and efficient tools for predictive data analysis
 - Built on Numpy, Scipy, and matplotlib
 - https://scikit-learn.org/stable/index.html

Start Python

- □ To start python, just type python at cmd prompt
 - Python is script language



Start Python

- There are many Python IDEs(Integrated Development Environment)
 - However, notepad is also used for writing Python scripts
 - If you want to use better IDE than notepad
 - http://pedrokroger.net/choosing-best-python-ide/
 - There is also default IDE installed with Python

```
🁌 Python 3.4.3 Shell
                                                                                          凄 getAddress.py - C:\Documents and Settings\Admin\My Documents\Perso.
                                                                                          <u>File Edit Format Run Options Window Help</u>
File Edit Shell Debug Options Window Help
Python 3.4.3 (v3.4.3:9b73f1c3e601, Feb 24 2015, 22:43:06)
tel)] on win32
Type "copyright", "credits" or "license()" for more information.
                                                                                           import urllib, urllib2
                                                                                             m bs4 import BeautifulSoup
                                                                                          import xlrd
                                                                                          sys.setdefaultencoding('utf-8')
                                                                                           def read url(url):
                                                                                                           opener = urllib.FancyURLopener({})
                                                                                                           f = opener.open(url)
                                                                                                           document = f.read()
                                                                                                           opener.close()
                                                                                                           urllib.urlcleanup()
```

Python: Easy Installation

Scientific Python distributions

- The easiest way to install the packages of the SciPy stack is to download one of these Python distributions, which includes all the key packages
 - Anaconda: A free distribution for the SciPy stack. Supports Linux, Windows and Mac.
 - Enthought Canopy: The free and commercial versions include the core SciPy stack packages. Supports Linux, Windows and Mac.
 - Python(x,y): A free distribution including the SciPy stack, based around the Spyder IDE. Windows only.
 - WinPython: A free distribution including the SciPy stack. Windows only.
 - Pyzo: A free distribution based on Anaconda and the IEP interactive development environment. Supports Linux, Windows and Mac.

Scientific Python distributions

Anaconda

URL: https://www.anaconda.com/distribution/

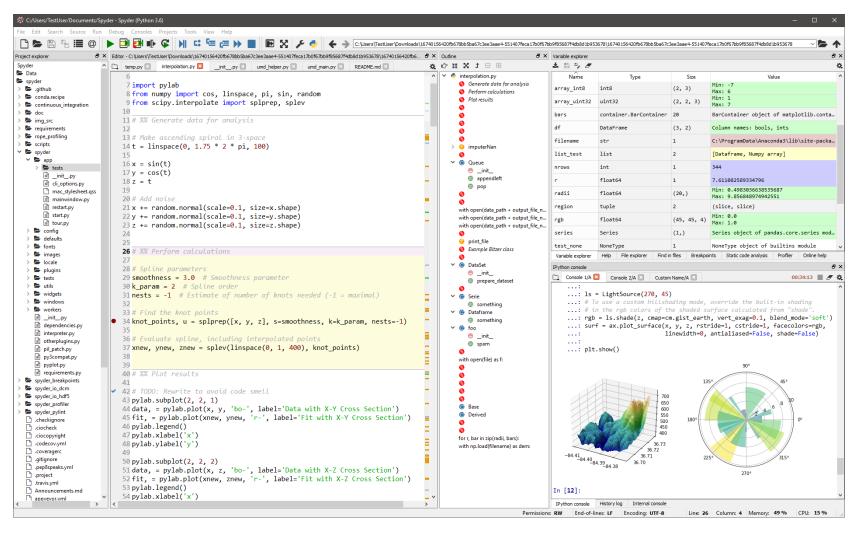
WinPython

URL: http://winpython.github.io/

https://sourceforge.net/projects/winpython/

Scientific Python distributions

- Spyder
 - The Scientific PYthon Development EnviRonment



Python: Short Tutorial

Variable Types

- List
 - A list contains items separated by commas and enclosed within square brackets ([])

```
list = [ 'abcd', 786 , 2.23, 'john', 70.2 ]

tinylist = [123, 'john']

print list  # Prints complete list

print list[0]  # Prints first element of the list

print list[1:3]  # Prints elements starting from 2nd till 3rd

print list[2:]  # Prints elements starting from 3rd element

print tinylist * 2  # Prints list two times

print list + tinylist # Prints concatenated lists
```

Variable Types

- Tuples
 - A tuple consists of a number of values separated by commas. Unlike lists, however, tuples are enclosed within parentheses
 - The main differences between lists and tuples are
 - Lists are enclosed in brackets ([]) and their elements and size can be changed
 - Tuples are enclosed in parentheses (()) and cannot be updated (read-only)

```
tuple = ('abcd', 786 , 2.23, 'john', 70.2 )
tinytuple = (123, 'john')

print tuple  # Prints complete list
print tuple[0]  # Prints first element of the list
print tuple[1:3]  # Prints elements starting from 2nd till 3rd
print tuple[2:]  # Prints elements starting from 3rd element
print tinytuple * 2  # Prints list two times
print tuple + tinytuple # Prints concatenated lists
```

Variable Types

- Dictionary
 - They work like associative arrays or hashes found in Perl and consist of keyvalue pairs
 - Dictionaries are enclosed by curly braces ({ }) and values can be assigned and accessed using square braces ([])

```
dict = {}
dict['one'] = "This is one"
dict[2] = "This is two"

tinydict = {'name': 'john','code':6734, 'dept': 'sales'}

print dict['one'] # Prints value for 'one' key
print dict[2] # Prints value for 2 key
print tinydict # Prints complete dictionary
print tinydict.keys() # Prints all the keys
print tinydict.values() # Prints all the values
```

Data Conversion

| Function | Description |
|-----------------------|--|
| int(x [,base]) | Converts x to an integer, base specifies the base if x is a string. |
| long(x [,base]) | Converts x to a long integer. base specifies the base if x is a string |
| float(x) | Converts x to a floating-point number. |
| complex(real [,imag]) | Creates a complex number. |
| str(x) | Converts object x to a string representation. |
| repr(x) | Converts object x to an expression string. |
| eval(str) | Evaluates a string and returns an object. |
| tuple(s) | Converts s to a tuple. |
| list(s) | Converts s to a list. |
| set(s) | Converts s to a set. |
| dict(d) | Creates a dictionary. d must be a sequence of (key,value) tuples. |
| frozenset(s) | Converts s to a frozen set. |
| chr(x) | Converts an integer to a character. |
| unichr(x) | Converts an integer to a Unicode character. |
| ord(x) | Converts a single character to its integer value. |
| hex(x) | Converts an integer to a hexadecimal string. |
| oct(x) | Converts an integer to an octal string. |

Basic Operation

| Operator | Description | Example |
|------------------|---|-----------------------------|
| + Addition | Adds values on either side of the operator. | a + b = 30 |
| - Subtraction | Subtracts right hand operand from left hand operand. | a - b = -10 |
| * Multiplication | Multiplies values on either side of the operator | a * b = 200 |
| / Division | Divides left hand operand by right hand operand | b / a = 2 |
| % Modulus | Divides left hand operand by right hand operand and returns remainder | b % a = 0 |
| ** Exponent | Performs exponential (power) calculation on operators | a**b = 10 to the power 20 |
| // | Floor Division - The division of operands where the result is the quotient in which the digits after the decimal point are removed. | 9//2 = 4 and 9.0//2.0 = 4.0 |

Comparison Operators

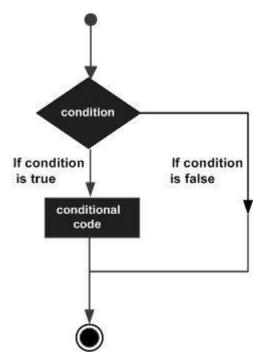
| Operator | Description | Example |
|------------|---|--|
| == | If the values of two operands are equal, then the condition becomes true. | (a == b) is not true. |
| != | If values of two operands are not equal, then condition becomes true. | |
| \Diamond | If values of two operands are not equal, then condition becomes true. | (a ⟨> b) is true. This is similar to != operator. |
| > | If the value of left operand is greater than the value of right operand, then condition becomes true. | (a > b) is not true. |
| < | If the value of left operand is less than the value of right operand, then condition becomes true. | (a < b) is true. |
| >= | If the value of left operand is greater than or equal to the value of right operand, then condition becomes true. | (a >= b) is not true. |
| <= | If the value of left operand is less than or equal to the value of right operand, then condition becomes true. | (a <= b) is true. |

Decision Making

 Decision making is anticipation of conditions occurring while execution of the program and specifying actions taken according to the

conditions

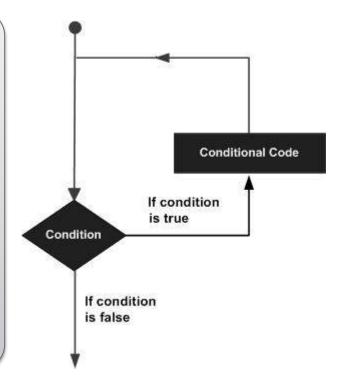
```
var = 100
if (var == 100):
    print("Value of expression is 100")
else:
    print("Value of expression is not 100")
```



Loop

 A loop statement allows us to execute a statement or group of statements multiple times

```
primes = [2, 3, 5, 7]
for prime in primes:
  print(prime)
for x in range(5): # or range(5)
  print(x)
count = 0
while count < 5:
  print(count)
  count += 1 # This is the same as count = count + 1
```



Loop

Loop control statements change execution from its normal sequence

| Control Statement | Description |
|--------------------|--|
| break statement | Terminates the loop statement and transfers execution to the statement immediately following the loop. |
| continue statement | Causes the loop to skip the remainder of its body and immediately retest its condition prior to reiterating. |
| pass statement | The pass statement in Python is used when a statement is required s yntactically but you do not want any command or code to execute. |

```
count = 0
while True:
print(count)
count += 1
if count >= 5:
break
```

List comprehensions

 Python supports a concept called "list comprehensions" used to construct lists in a very natural, easy way

```
\rangle\rangle A=[x**2 for x in range(10)]
\rangle\rangle\rangle print(A)
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
\rangle\rangle\rangle B = [x for x in S if x % 2 == 0]
>>> print(B)
[0, 4, 16, 36, 64]
\rangle\rangle\rangle C = [x+3 for x in A]
>>> print(C)
[3, 4, 7, 12, 19, 28, 39, 52, 67, 84]
\rangle\rangle\rangle D = [x+3 if x%2==0 else x for x in A]
\rangle\rangle\rangle print(D)
[3, 1, 7, 9, 19, 25, 39, 49, 67, 81]
```

List comprehensions

- \square A=[x**2 for x in range(10)]
 - range(10) creates list whose elements are from zero to nine

- \blacksquare for x in range(10): loop for elements in range(10)
 - x represents each element in range(10)
- \blacksquare x**2 for x in range(10): for every element in range(10), calculate x^2
 - Results are stored in A as list

Index of Python

Python list

index negative index

| 0 | 1 | 2 | 3 | 4 | 5 | 6 |
|----|----|----|----|----|----|----|
| -7 | -6 | -5 | -4 | -3 | -2 | -1 |
| 8 | 7 | 5 | 13 | 75 | 65 | 11 |

```
>>>A=[8,7,5,13,75,65,11]
>>>A[0]
```

8

>>>A[3]

13

>>>A[-1]

11

>>>A[1:4]

[7,5,13]

>>>A[:3]

[8,7,5]

>>>A[4:]

[75,65,11]