# Lab 6: Stepper Motor

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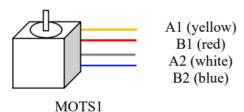
#### Abstract

The objective of this lab was to become familiar with the control of stepper motors. We create a program to control a stepper motor's direction and speed based off of two input switches.

## **Experimental System Specification**

Create a system using the L298N that will control the direction (clock wise and counter-clockwise) and the speed of the motor (22.5 degrees per second and 90 degrees per second) based on the input of two switches.

## **Block Diagram**



Step	A1	A2	B1	B2
0	-	+	+	-
1	+	-	+	-
2	+	-	-	+
3	-	+	-	+

Figure 1: Stepper motor pin block diagram.

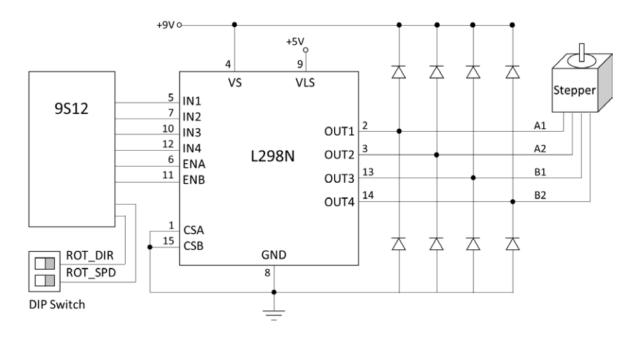


Figure 2: Overall System block diagram

# **Detailed Schematic**

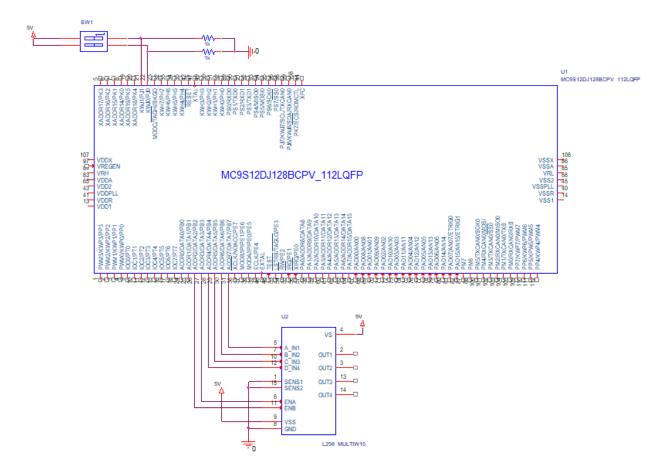


Figure 3: System Schematic

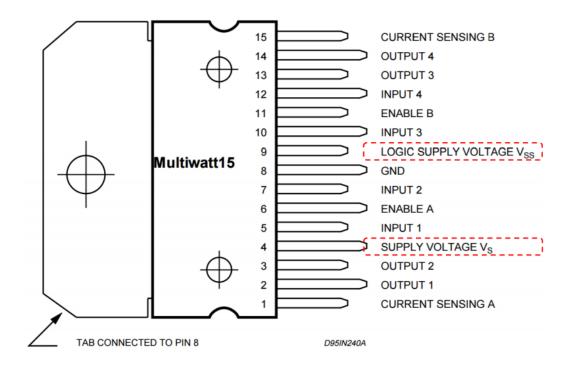


Figure 4: L298N Pinout

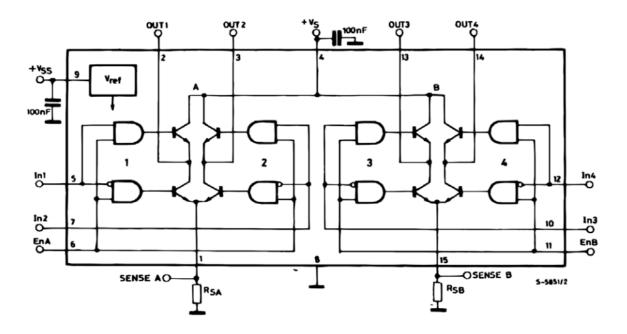


Figure 5: L298N Internal Block Diagram

## High Level Description of Software

This program reads the states of two switches and determines the speed of rotation (0: 22.5 degrees per second, 1: 90 degrees per second.) and the direction of rotation (0: clockwise, 1: counter-clockwise). It then controls an L298N to drive a stepper motor.

### **Program Listing**

```
#include <hidef.h> /* common defines and macros */
 1
 2
        #include "derivative.h" /* derivative-specific definitions */
 3
        unsigned long i;
 4
 5
        char rot_dir = 0; //PAO
        char rot_spd = 0; //PA1
 6
 7
        unsigned long speed_val = 30000;
 8
 9
        void main(void) //OUT1=PB0 OUT2=PB1 OUT3=PB2 OUT4=PB3
10
11
           DDRB = 0xFF; //output for stepper
12
           DDRA = 0x00; //input for switch
           PORTB = 0x30;
13
14
15
           while (1)
16
               //check switch
17
18
               rot_dir = PORTA & 0x01;
19
               rot_spd = PORTA & 0x02;
20
21
               //change speed
22
               if(rot_spd)
23
               {
24
                   speed_val = 7500;//faster
               }
25
26
               else
27
               {
28
                   speed_val = 30000;//slower
29
               }
30
31
               //change direction
32
               if(rot_dir)
33
               {
                   //step CW
34
35
                  PORTB = 0x36;
                   for (i = 0; i < speed_val; i++);</pre>
36
37
38
                   PORTB = 0x35;
39
                   for (i = 0; i < speed_val; i++);</pre>
40
                   PORTB = 0x39;
41
                   for (i = 0; i < speed_val; i++);</pre>
42
43
44
                   PORTB = Ox3A;
45
                   for (i = 0; i < speed_val; i++);</pre>
               }
46
47
               else
48
               {
49
                   //step CCW
```

```
PORTB = 0x3A;
50
                    for (i = 0; i < speed_val; i++);</pre>
51
52
53
                    PORTB = 0x39:
54
                    for (i = 0; i < speed_val; i++);</pre>
55
56
                    PORTB = 0x35;
57
                    for (i = 0; i < speed_val; i++);</pre>
58
59
                    PORTB = 0x36;
                    for (i = 0; i < speed_val; i++);</pre>
60
                }
61
            }
62
63
        }
```

#### **Technical Problems**

**Program wasn't working** We had forgotten to change a parameter in the burner for the HS912.

### Answers to Questions

#### **Prelab Question**

It can not change it instantly. This is because of the fact that each coil is an inductor and to conduct an instantaneous change in current would require an infinite voltage over the inductor coil. It can change direction only if the next coil has not been energized yet. Then changing direction is simply the result of activating another coil.

#### Lab Questions

We experienced the motor stalling only when we did not trigger the coils correctly. It could also happen if the program switched too quickly resulting in stalling because the coils would not be energized fast enough to move the motor.

#### Conclusion

In this lab we were able to successfully control the stepper motor. We did this lab with software loops, we could have also done it with the hardware timer.