

GOHAR NIAZI

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EXPERIENCE

Self-Taught & Academic Developer (Sep 2021 – Present)

Gomal University, Dera Ismail Khan

- Built several web development projects as part of academic coursework and personal learning, focusing on frontend technologies (HTML, CSS, JavaScript).
- Continuously learning modern web development technologies including Node.js, Express.js, MongoDB, and React (MERN stack).
- Applied problem-solving skills in building interactive UI components and debugging complex code behavior.
- Collaborated with classmates on group projects, simulating real-world development workflows and team dynamics.
- Utilized Git and GitHub for version control, tracking project progress, and managing codebase efficiently.
- Regularly explore new tools and frameworks through online courses, tutorials, and hands-on practice.

SKILLS

❖ Tools & Technologies

- **Frontend:** HTML5, CSS3, JavaScript (ES6+)
- **Backend:** Node.js (learning), Express.js (learning)
- **Database:** MySQL, MongoDB (learning)
- **Version Control:** Git / GitHub
- Problem Solving
- Good Communication Skills
- Quick Learner
- Actively learning the MERN stack to build full-stack web applications.

EDUCATION

- ❖ Gomal University DIK CGPA: 3.78 | (Sep '21 - May '25)
- ❖ ICS (BISE DG KHAN) | Govt Degree collage Vehova 62.0% | Sep '2019

ACADEMIC PROJECTS

- ❖ **Personal Portfolio Website** [Visit Site](#)
Technologies: HTML, CSS, JavaScript

- Designed and developed a responsive personal website to showcase skills, projects, and contact information.
- Applied clean UI/UX principles and animated effects using CSS and JavaScript.
- Demonstrated proficiency in frontend development and responsive design.

❖ **Amazon Clone (Frontend Only)** [Visit Site](#)

Technologies: HTML, CSS, JavaScript

- Recreated the homepage and product listing UI of Amazon with a focus on layout and styling.
- Implemented reusable components like navbar, product cards, and banner sections.
- Strengthened skills in CSS Flexbox, Grid, and DOM manipulation.

❖ **Rock Paper Scissors Game** [Visit Site](#)

Technologies: HTML, CSS, JavaScript

- Developed a classic 2-player Tic Tac Toe game playable in the browser.
- Implemented game logic using conditionals, arrays, and loop structures.
- Created a clean and responsive UI with real-time win/draw detection.
- Improved JavaScript skills through event handling and DOM manipulation.

❖ **Tic Tac Toe Game** [Visit Site](#)

Technologies: HTML, CSS, JavaScript

- Developed an interactive game where the user plays against the computer.
- Applied event handling, conditional logic, and random number generation.
- Created a playful and responsive user interface.

POSITION OF RESPONSIBILITY

❖ **President | IT Society, Gomal University DIK** *(Sep '24 – May '25)*

Organized multiple hackathons, workshops, and coding sessions attended by 300+ students, focusing on web development, programming fundamentals, and emerging tech trends.