

# Automatic Identification of Bug-Introducing Changes

Sunghun Kim

Kai Pan

E. James Whitehead, Jr.

*University of California, Santa Cruz, USA*

Tom Zimmermann

*Saarland University, Saarbrücken, Germany*



# Motivation





# Motivation

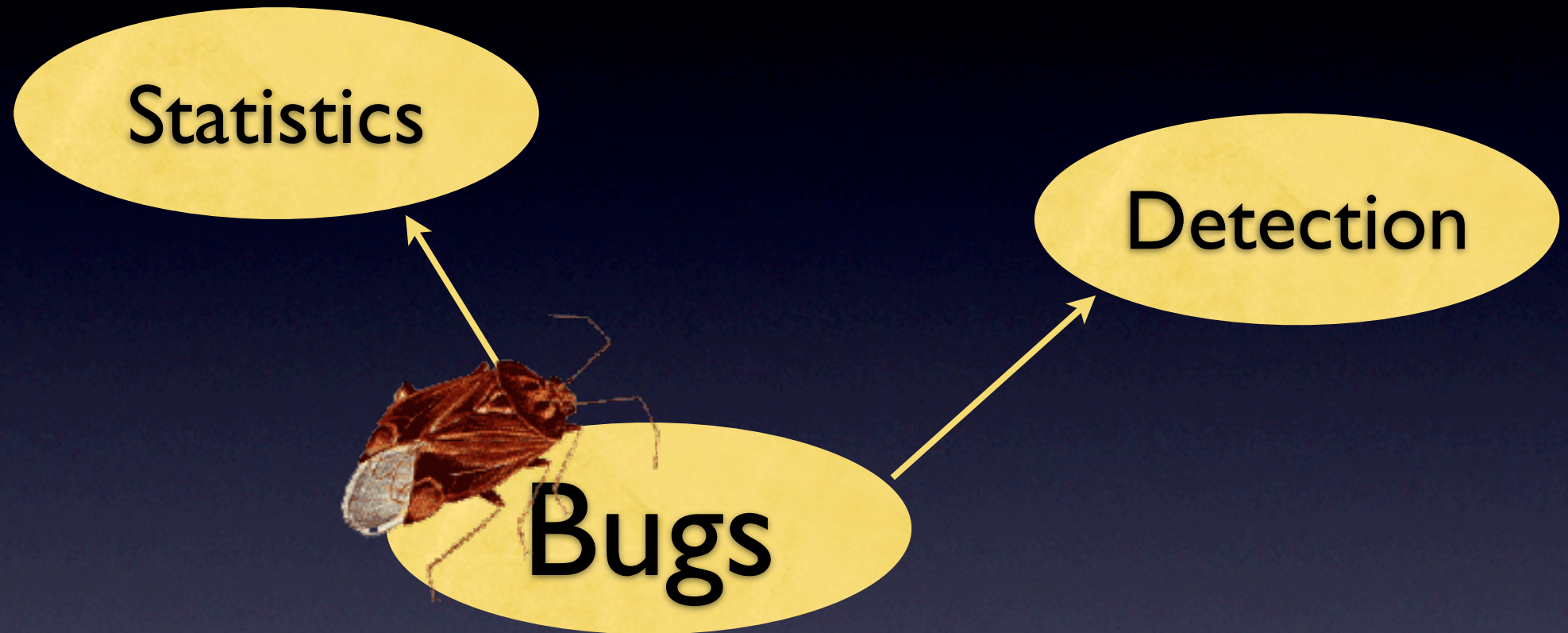
Statistics



Bugs

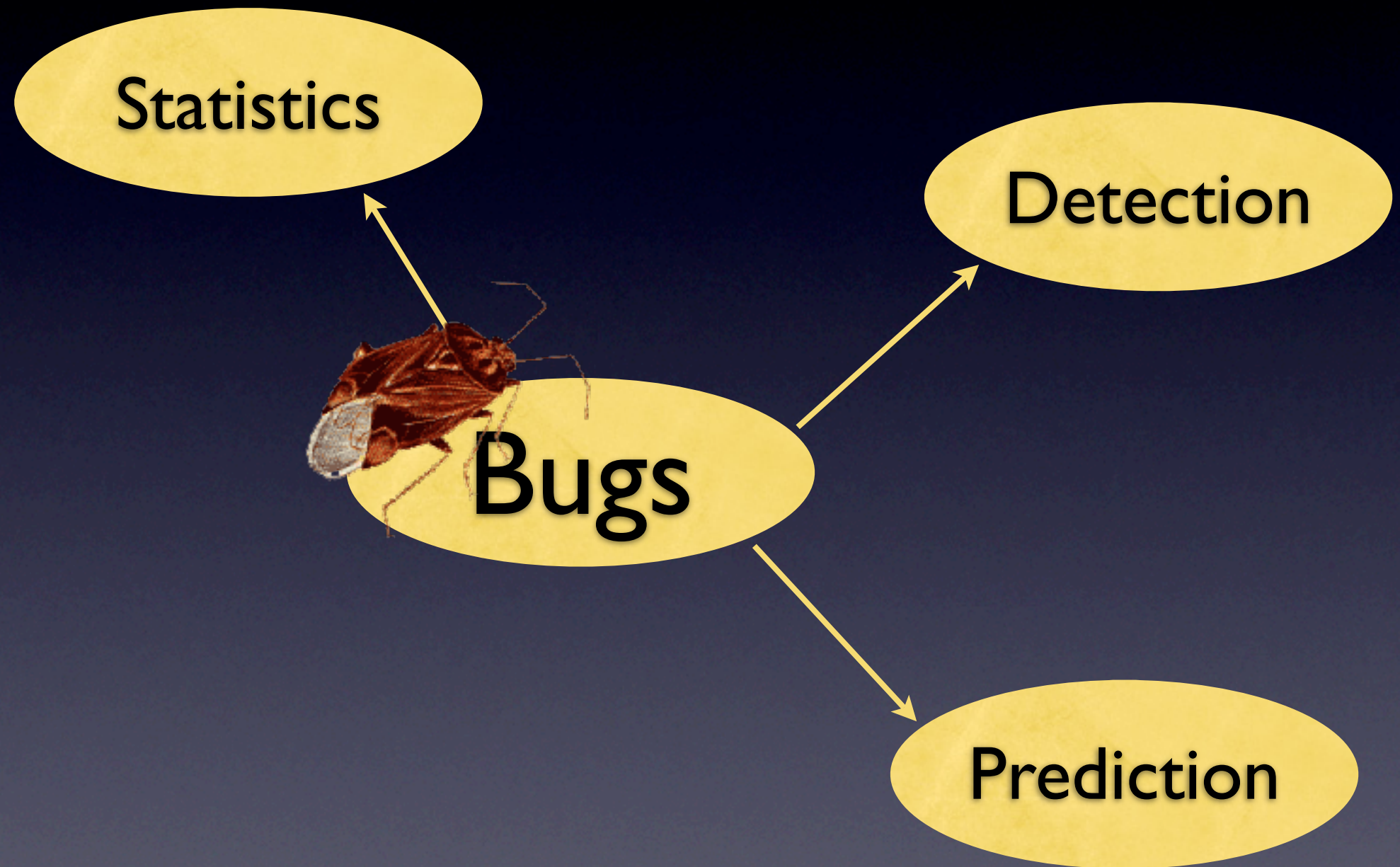


# Motivation



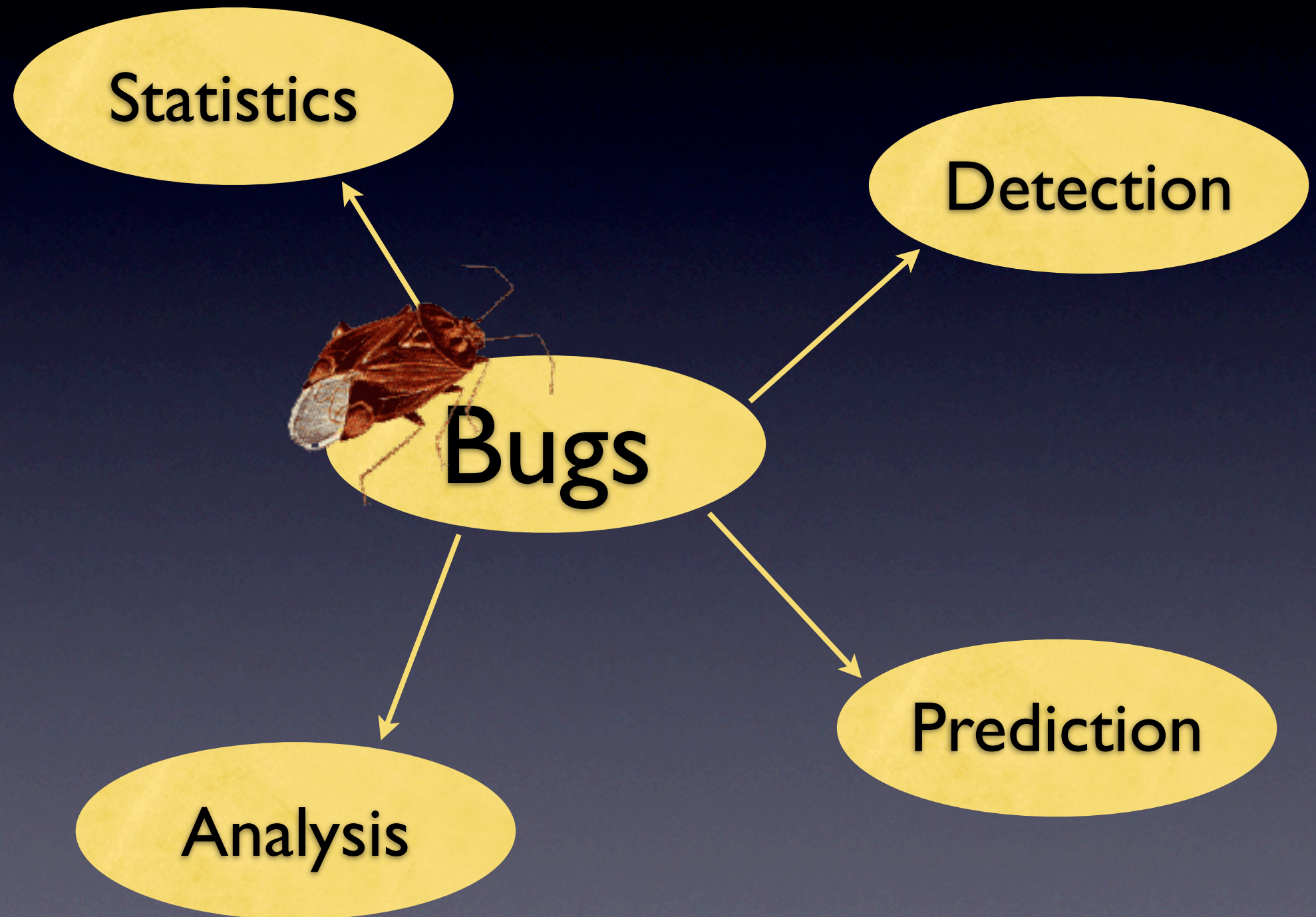


# Motivation



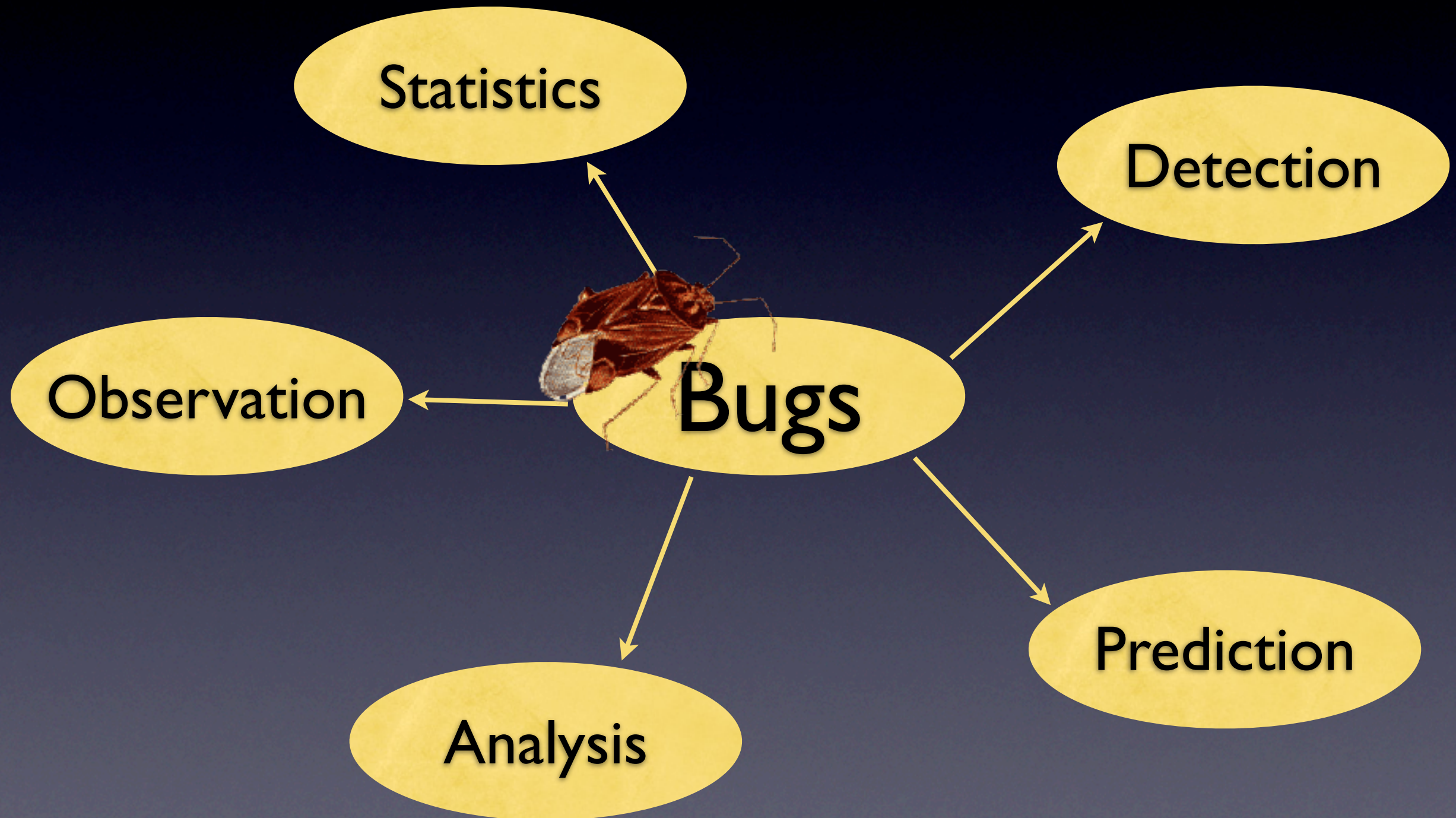


# Motivation





# Motivation





# So far: Focus on fixes

teicher 2003-10-29 16:11:01

**fixes** issues mentioned in **bug 45635**: **[hovering]** rollover hovers

- mouse exit detection is safer and should not allow for loopholes any more, except for shell deactivation
- hovers behave like normal ones:
  - tooltips pop up below the control
  - they move with subjectArea
  - once a popup is showing, they will show up instantly



# So far: Focus on fixes

teicher 2003-10-29 16:11:01

**fixes** issues mentioned in **bug 45635**: **[hovering]** rollover hovers

- mouse exit detection is safer and should not allow for loopholes any more, except for shell deactivation
- hovers behave like normal ones:
  - tooltips pop up below the control
  - they move with subjectArea
  - once a popup is showing, they will show up instantly

Fixes give only the location of a defect,  
not when it was introduced.



# Bug-introducing changes

BUG-INTRODUCING

...

```
if (foo==null) {  
    foo.bar();  
}
```

...



# Bug-introducing changes

BUG-INTRODUCING

```
...  
if (foo==null) {  
    foo.bar();  
...  

```

later fixed

FIX

```
...  
if (foo!=null) {  
    foo.bar();  
...  

```



# Bug-introducing changes



Bug-introducing changes are changes that lead to problems as indicated by later fixes.



# Life-cycle of a “bug”





# Life-cycle of a “bug”





# Life-cycle of a “bug”

## BUG REPORT

fixes issues mentioned in bug 45635: [hovering] rollover hovers

- mouse exit detection is safer and should not allow for loopholes any more, except for shell deactivation
- hovers behave like normal ones:
  - tooltips pop up below the control
  - they move with subjectArea
  - once a popup is showing, they will show up instantly



BUG-INTRODUCING  
CHANGE



# Life-cycle of a “bug”

## BUG REPORT

fixes issues mentioned in bug 45635: [hovering] rollover hovers

- mouse exit detection is safer and should not allow for loopholes any more, except for shell deactivation
- hovers behave like normal ones:
  - tooltips pop up below the control
  - they move with subjectArea
  - once a popup is showing, they will show up instantly





# The SZZ algorithm



FIXED BUG  
42233



# The SZZ algorithm

```
$ cvs annotate -r 1.17 Foo.java
```

```
...  
20: 1.11 (john 12-Feb-03):      return i/0;
```

```
...  
40: 1.14 (kate 23-May-03):      return 42;
```

```
...  
60: 1.16 (mary 10-Jun-03):      int i=0;
```



**FIXED BUG  
42233**



# The SZZ algorithm

```
$ cvs annotate -r 1.17 Foo.java
```

```
...  
20: 1.11 (john 12-Feb-03):      return i/0;
```

```
...  
40: 1.14 (kate 23-May-03):      return 42;
```

```
...  
60: 1.16 (mary 10-Jun-03):      int i=0;
```



**FIXED BUG  
42233**



# The SZZ algorithm

```
$ cvs annotate -r 1.17 Foo.java
```

```
...  
20: 1.11 (john 12-Feb-03):      return i/0;
```

```
...  
40: 1.14 (kate 23-May-03):      return 42;
```

```
...  
60: 1.16 (mary 10-Jun-03):      int i=0;
```



FIXED BUG  
42233



# The SZZ algorithm

```
$ cvs annotate -r 1.17 Foo.java
```

```
...  
20: 1.11 (john 12-Feb-03):      return i/0;
```

```
...  
40: 1.14 (kate 23-May-03):      return 42;
```

```
...  
60: 1.16 (mary 10-Jun-03):      int i=0;
```





# The SZZ algorithm

```
$ cvs annotate -r 1.17 Foo.java
```

```
...  
20: 1.11 (john 12-Feb-03):      return i/0;
```

```
...  
40: 1.14 (kate 23-May-03):      return 42;
```

```
...  
60: 1.16 (mary 10-Jun-03):      int i=0;
```





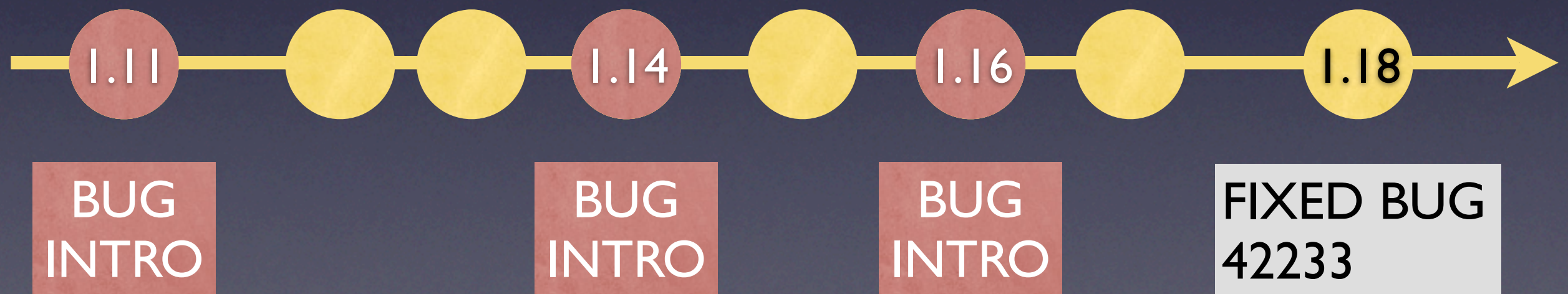
# The SZZ algorithm

```
$ cvs annotate -r 1.17 Foo.java
```

```
...  
20: 1.11 (john 12-Feb-03):      return i/0;
```

```
...  
40: 1.14 (kate 23-May-03):      return 42;
```

```
...  
60: 1.16 (mary 10-Jun-03):      int i=0;
```



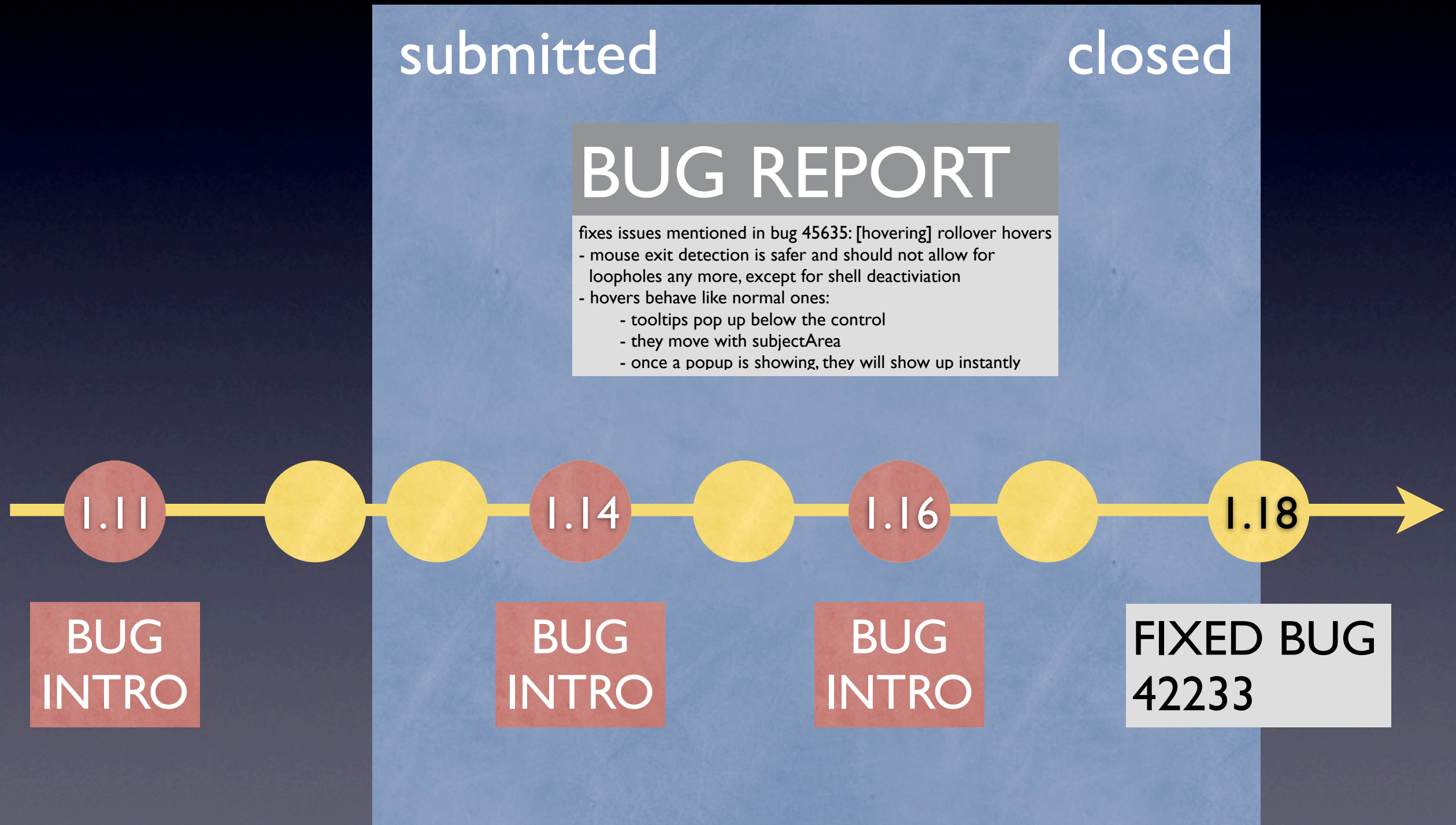


# The SZZ algorithm



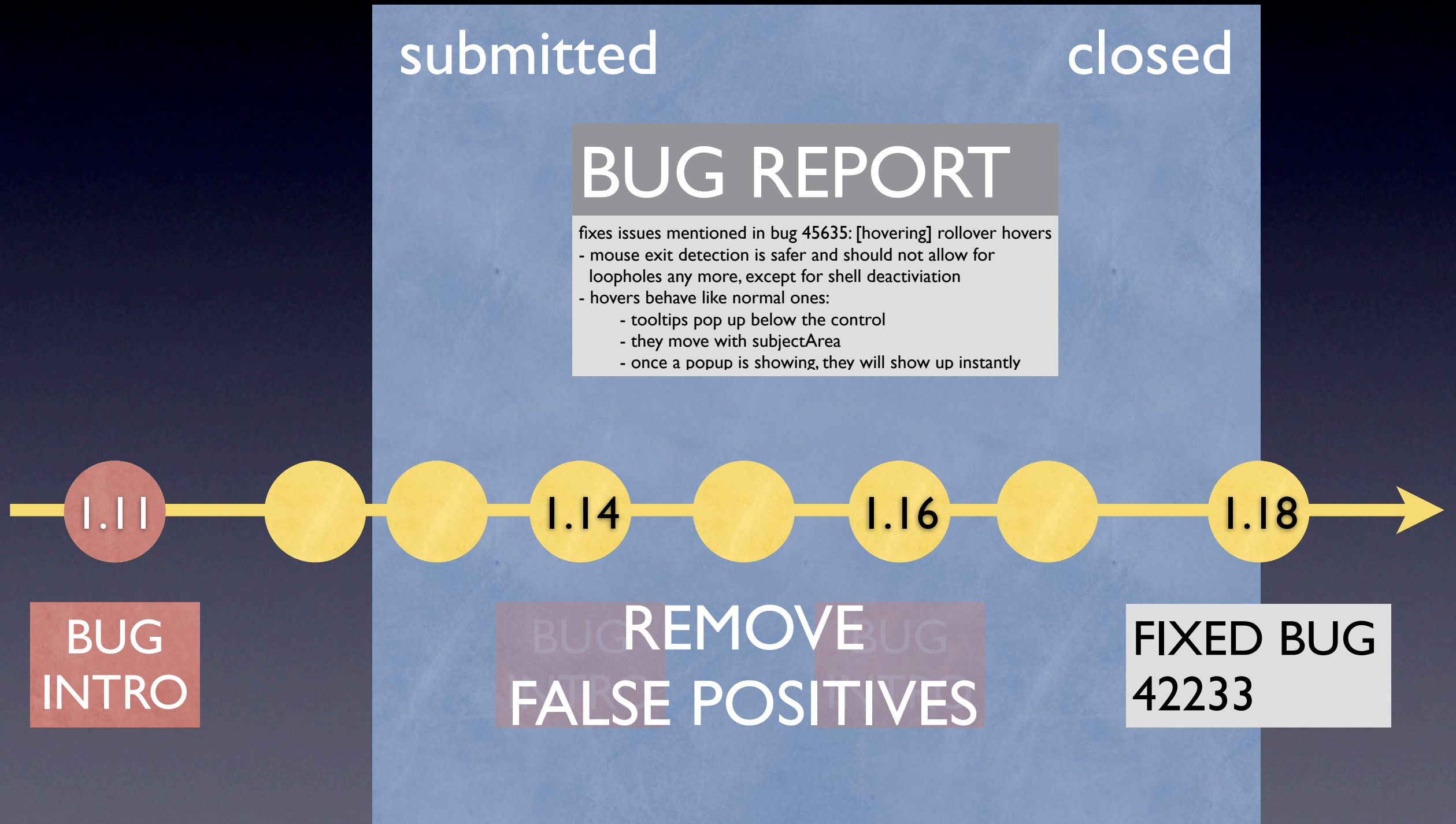


# The SZZ algorithm





# The SZZ algorithm





# Drawbacks of SZZ

Annotation by SCMs is insufficient.  
(line number in bug-introducing revision is missing)



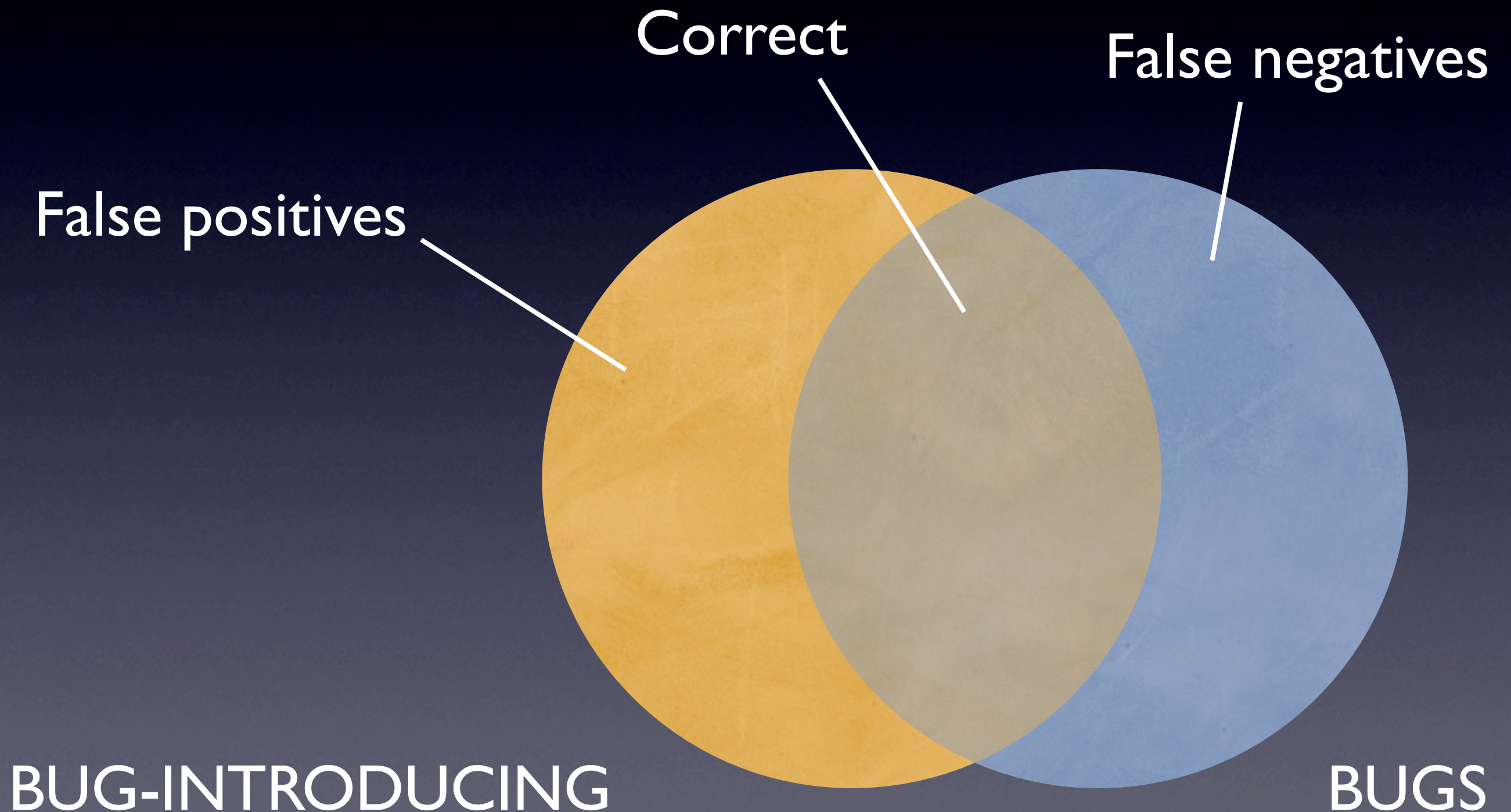
# Drawbacks of SZZ

Annotation by SCMs is insufficient.  
(line number in bug-introducing revision is missing)

Not all modifications are fixes.  
(blank lines, comments, etc.)



# False negatives and positives





# An example

## BUG-INTRODUCING

```
void bar() {  
    if (val==null) {  
        println(val);  
    }  
    ...  
}
```

Revision 7: tom  
- introduces the defects



# An example

## BUG-INTRODUCING

```
void bar() {  
    if (val==null) {  
        println(val);  
    }  
    ...  
}
```

Revision 7: tom  
- introduces the defects

```
void foo() {  
    // print val  
    if (val==null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 23: jim  
- inserts a comment  
- reformats if statement

## BUG FIX

```
void foo() {  
    // print value  
    if (val!=null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 42: kim  
- changes comment  
- corrects defect



# An example

## BUG-INTRODUCING

```
void bar() {  
    if (val==null) {  
        println(val);  
    }  
    ...  
}
```

Revision 7: tom  
- introduces the defects

```
void foo() {  
    // print val  
    if (val==null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 23: jim  
- inserts a comment  
- reformats if statement

## BUG FIX

```
void foo() {  
    // print value  
    if (val!=null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 42: kim  
- changes comment  
- corrects defect



# An example

## BUG-INTRODUCING

```
void bar() {  
    if (val==null) {  
        println(val);  
    }  
    ...  
}
```

Revision 7: tom  
- introduces the defects

```
void foo() {  
    // print val  
    if (val==null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 23: jim  
- inserts a comment  
- reformats if statement

## BUG FIX

```
void foo() {  
    // print value  
    if (val!=null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 42: kim  
- changes comment  
- corrects defect



# An example

## BUG-INTRODUCING

```
void bar() {  
    if (val==null) {  
        println(val);  
    }  
    ...  
}
```

Revision 7: tom

- introduces the defects

```
void foo() {  
    // print val  
    if (val==null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 23: jim

- inserts a comment
- reformats if statement

## BUG FIX

```
void foo() {  
    // print value  
    if (val!=null)  
    {  
        println(val);  
    }  
    ...  
}
```

Revision 42: kim

- changes comment
- corrects defect

The original SZZ algorithm has too many false positives (rev 23) and false negatives (rev 7).



# Our study

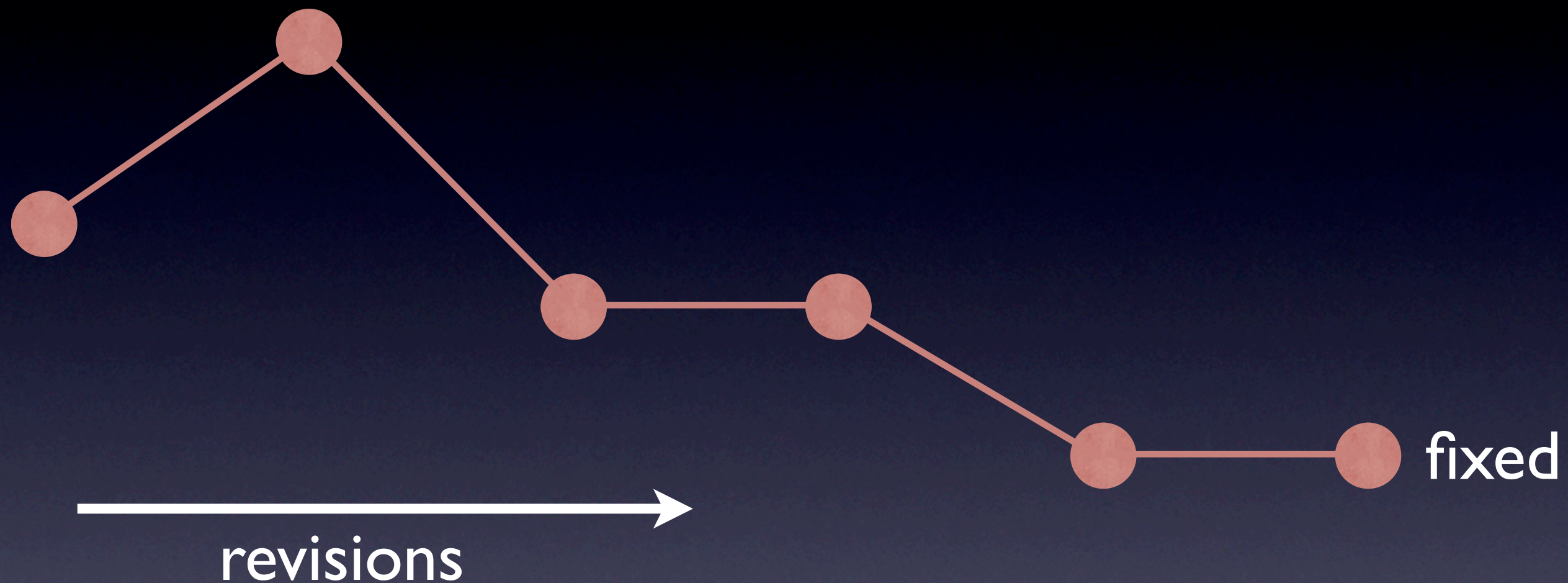
Project	COLUMBA	ECLIPSE (jdt.core)
Software type	Email client	IDE
Investigated period	11/2002-06/2003	06/2001-03/2002
Number of revisions	500	1000
Number of fixes	143 (29%)	158 (16%)
Average LOC	48,135	111,059



# Annotation graphs

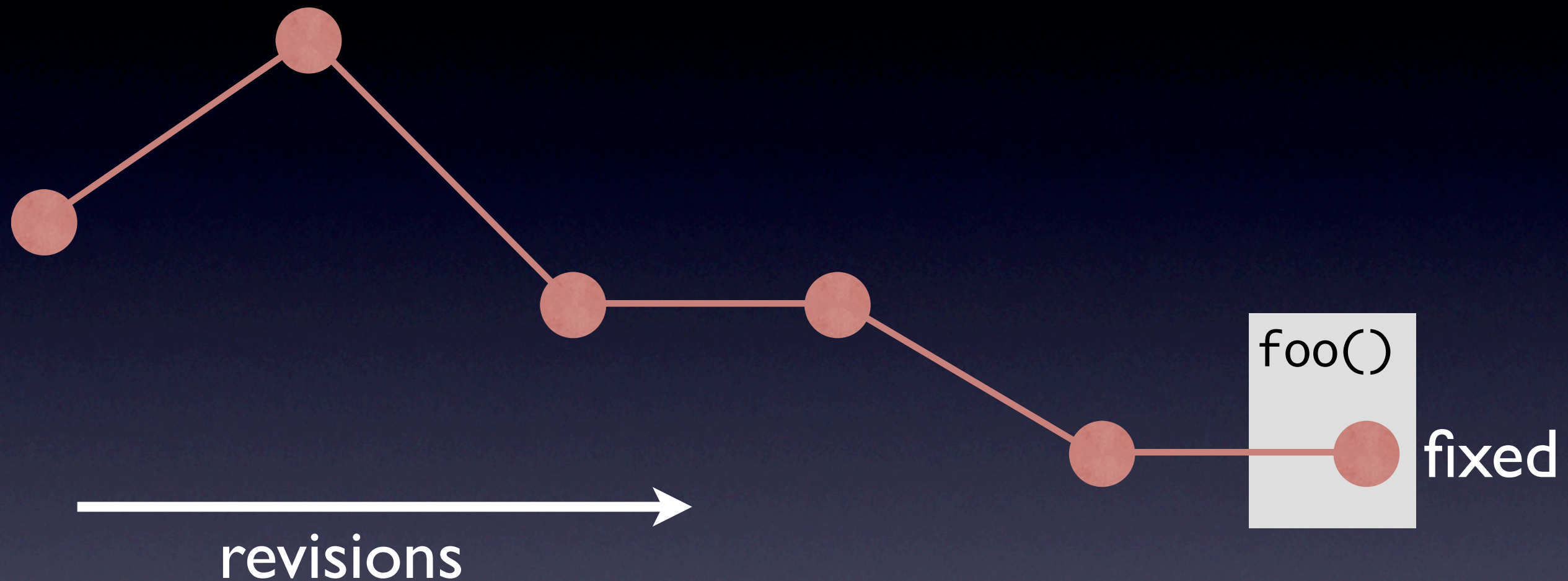


# Annotation graphs



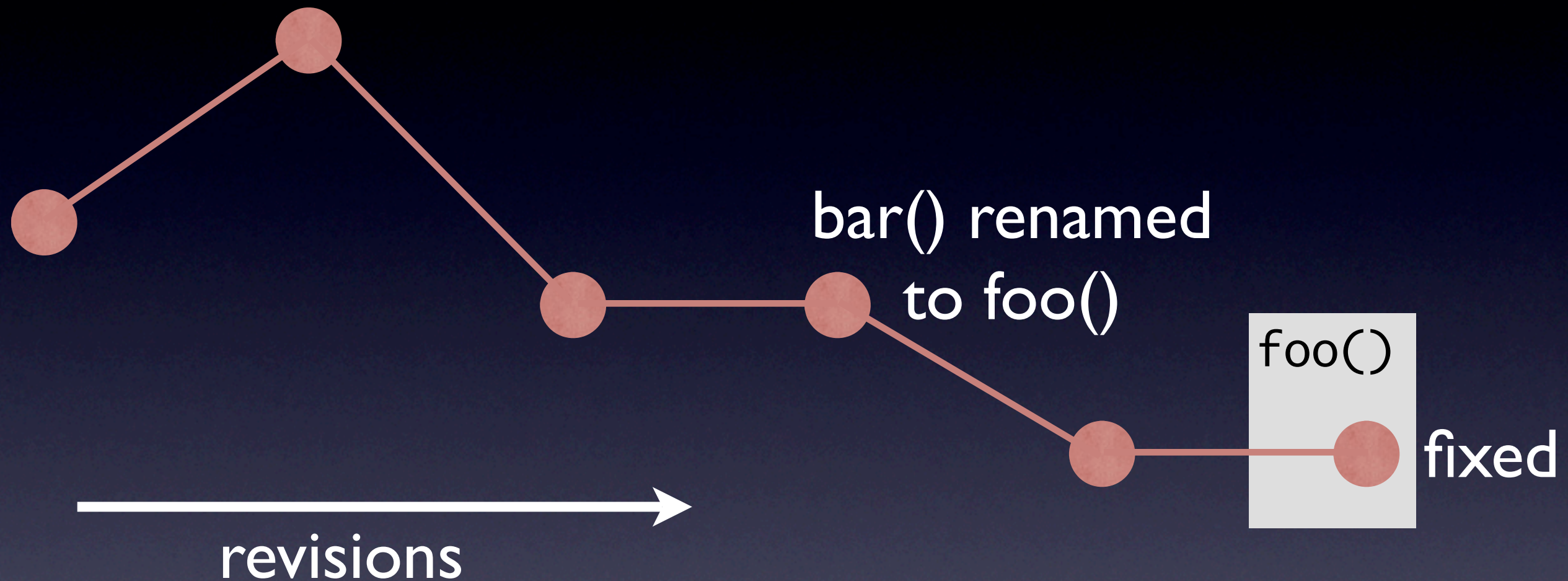


# Annotation graphs



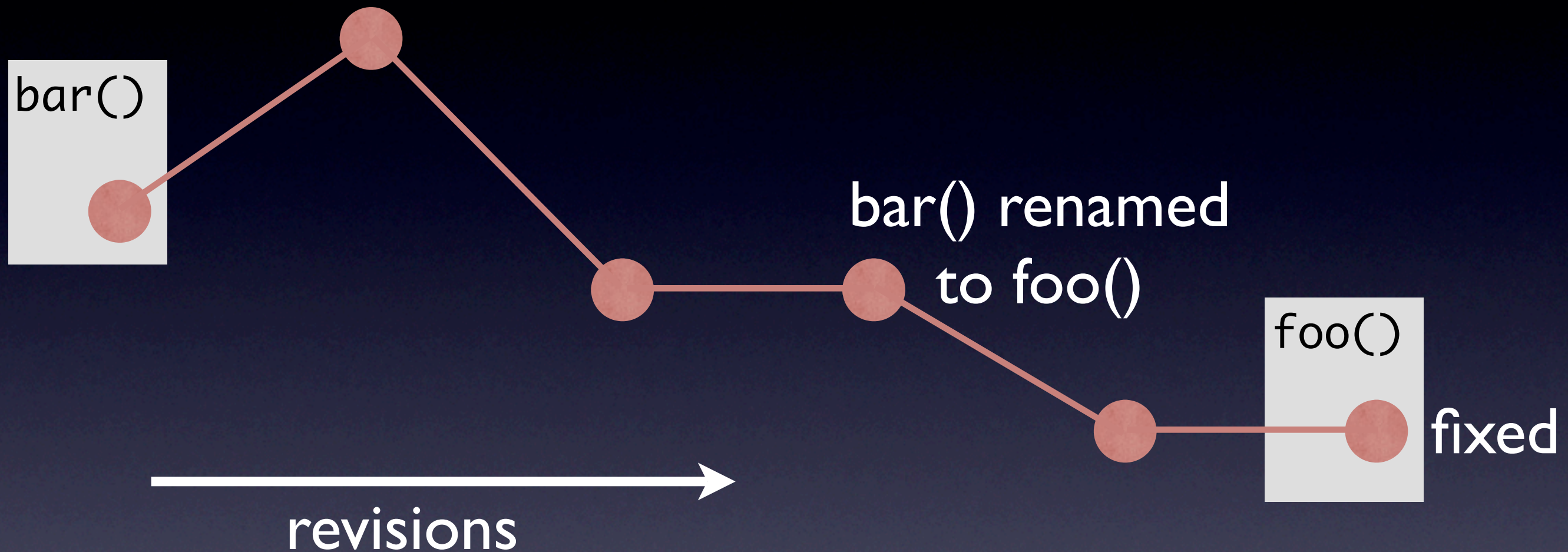


# Annotation graphs



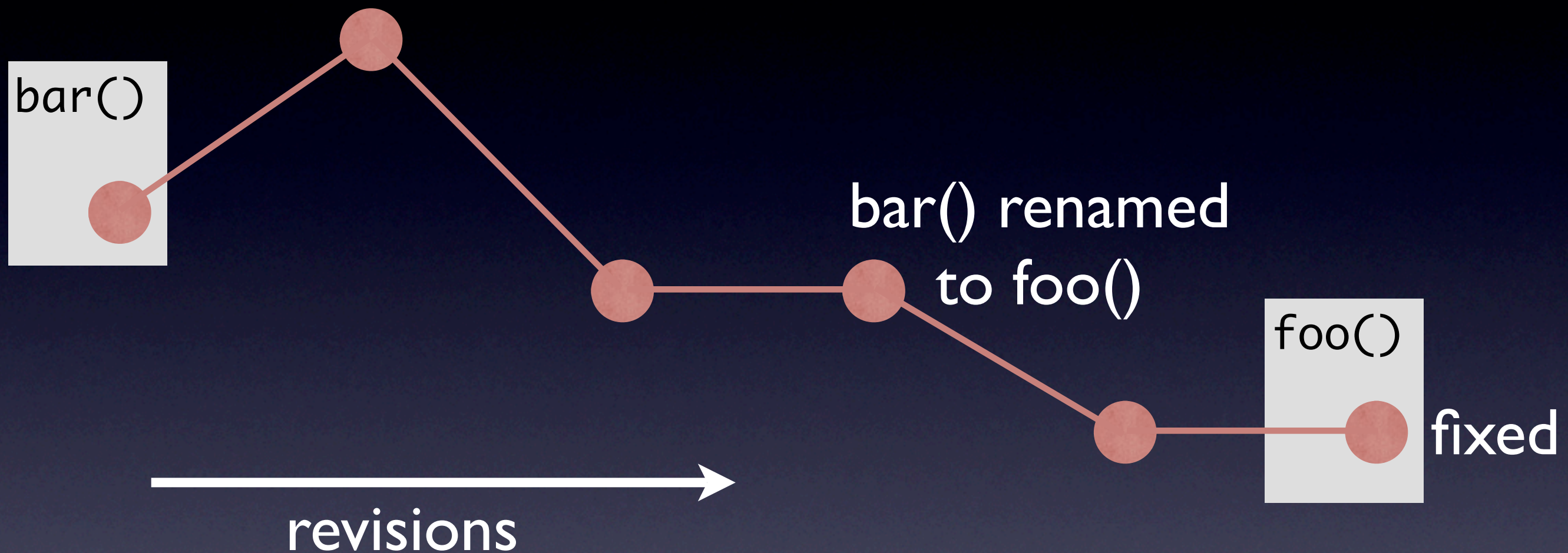


# Annotation graphs





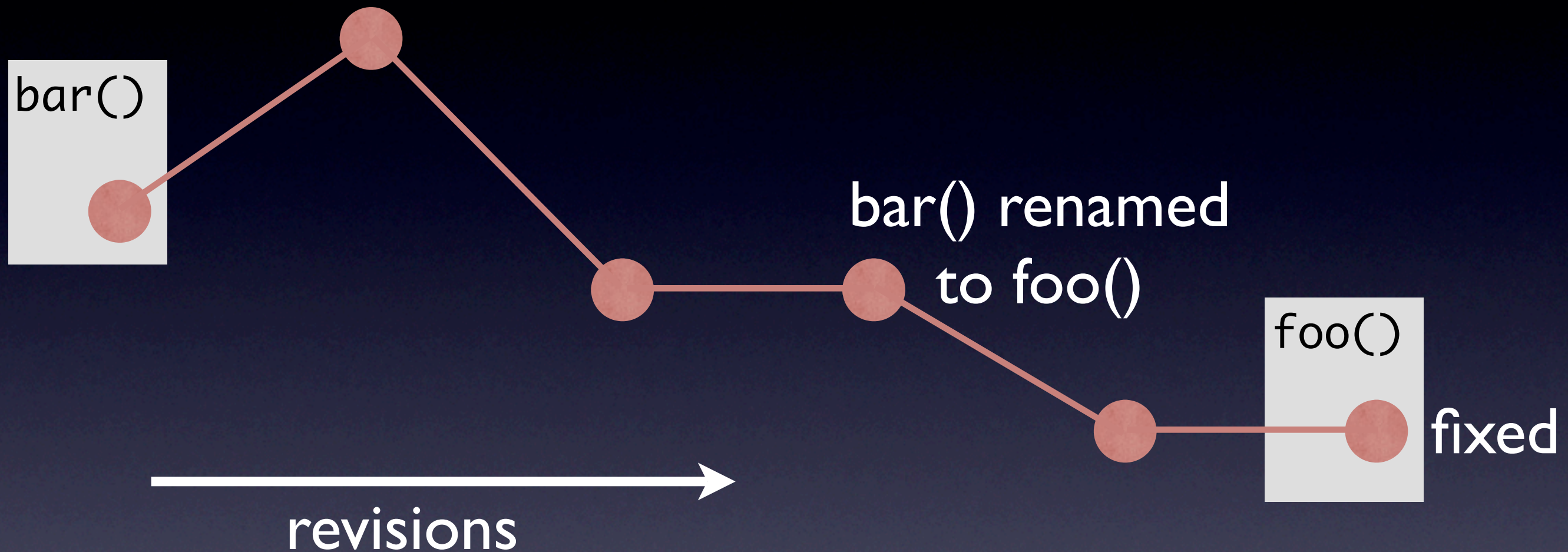
# Annotation graphs



SZZ reports a bug-introducing change for `foo` (false positive) but not for `bar` (false negative).



# Annotation graphs



Using annotation graphs we can remove 2% as false positives and identifies further 1%~4%.



# Comments & blank lines

```
public void notifySourceElementRequestor() {  
-  
+ if (reportReferenceInfo) {  
+     notifyAllUnknownReferences();  
+ }  
    // collect the top level ast nodes  
    int length = 0;
```



# Comments & blank lines

```
public void notifySourceElementRequestor() {  
-  
+ if (reportReferenceInfo) {  
+     notifyAllUnknownReferences();  
+ }  
// collect the top level ast nodes  
int length = 0;
```

**Ignoring comments and blank lines  
removes 14%~20% as false positives.**



# Format changes

BUG-INTRODUCING

```
if ( a==true ) return;
```



# Format changes

## BUG-INTRODUCING

```
if ( a==true ) return;
```

```
if (a==true)  
    return;
```

## BUG FIX

```
if (a==false)  
    return;
```



# Format changes

BUG-INTRODUCING

```
if ( a==true ) return;
```

```
if (a==true)  
    return;
```

BUG FIX

```
if (a==false)  
    return;
```

FALSE  
POSITIVE



# Format changes

BUG-INTRODUCING

```
if ( a==true ) return;
```

FALSE  
NEGATIVE

```
if (a==true)  
    return;
```

FALSE  
POSITIVE

BUG FIX

```
if (a==false)  
    return;
```



# Format changes

BUG-INTRODUCING

```
if ( a==true ) return;
```

FALSE  
NEGATIVE

```
if (a==true)  
    return;
```

FALSE  
POSITIVE

BUG FIX

```
if (a==false)  
    return;
```

Ignoring format changes removes 18%~25% as false positives and identifies further 13%~14%.



# Fixes that affect many files

Most large fixes are refactoring

```
- public boolean visit(TypeDeclaration  
-     typeDeclaration, BlockScope scope){  
+ public boolean visit(LocalTypeDeclaration  
+     typeDeclaration, BlockScope scope){
```



# Fixes that affect many files

Most large fixes are refactoring

```
- public boolean visit(TypeDeclaration  
-     typeDeclaration, BlockScope scope){  
+ public boolean visit(LocalTypeDeclaration  
+     typeDeclaration, BlockScope scope){
```

Ignoring fixes that affect many files  
(=more than five times the median)  
removes 7%~16% as false positives



Change to Bug Pattern Mode

Other Projects: Columba Go

Revisions (9/93)

30

Files (1/1)

...terCommand.java

Change Log

[bug]Wrong SearchMessage Method was called

Toggle Code Highlighter ★Fix ★Non-Fix File: columba/src/mail/core/org/columba/mail/folder/command/ApplyFilterCommand.java

```

package org.columba.mail.folder.command;
import org.columba.core.command.Command;
import org.columba.core.command.CompoundCommand;
import org.columba.core.command.DefaultCommandReference;
import org.columba.core.command.Worker;
import org.columba.core.gui.FrameController;
import org.columba.mail.command.FolderCommandReference;
import org.columba.mail.filter.Filter;
import org.columba.mail.filter.FilterList;
import org.columba.mail.folder.Folder;
import org.columba.mail.gui.frame.MailFrameController;
import org.columba.mail.gui.table.util.MessageNode;
import org.columba.main.MainInterface;
public class ApplyFilterCommand extends Command {
    public ApplyFilterCommand( FrameController frameController, DefaultCommandReference[] references){
        super(frameController,references);
    }
    public void updateGUI() throws Exception {
        MailFrameController frame=(MailFrameController)frameController;
    }
    public void execute( Worker worker) throws Exception {
        FolderCommandReference[] r=(FolderCommandReference[])getReferences();
        Folder srcFolder=(Folder)r[0].getFolder();
        Object[] uids=MessageNode.toUidsArray((MessageNode[])r[0].getUids());
        Object[] uids=r[0].getUids();

        FilterList list=srcFolder.getFilterList();
        worker.setDisplayText( "Applying filter to " + srcFolder.getName() + "... ");
        worker.setProgressBarMaximum(list.count());
        for (int i=0; i < list.count(); i++) {
            worker.setProgressBarValue(i);
            Filter filter=list.get(i);
            Object[] result=srcFolder.searchMessages(filter,uids,worker);
            Object[] result=srcFolder.searchMessages(filter,worker);

            if (result.length != 0) {
                CompoundCommand command=filter.getCommand(frameController,srcFolder,result);
                MainInterface.processor.addOp(command);
            }
        }
    }
}

```



# Manual inspection of fixes

Two judges check whether a fix is actually a fix.

```
deleteResources(actualNonJavaResources, fForce);  
- IResource[] remainingFiles;  
+ IResource[] remainingFiles;  
try {  
-     remainingFiles=((IFolder)res).members();  
+     remainingFiles=((IFolder)res).members();  
}
```



# Manual inspection of fixes

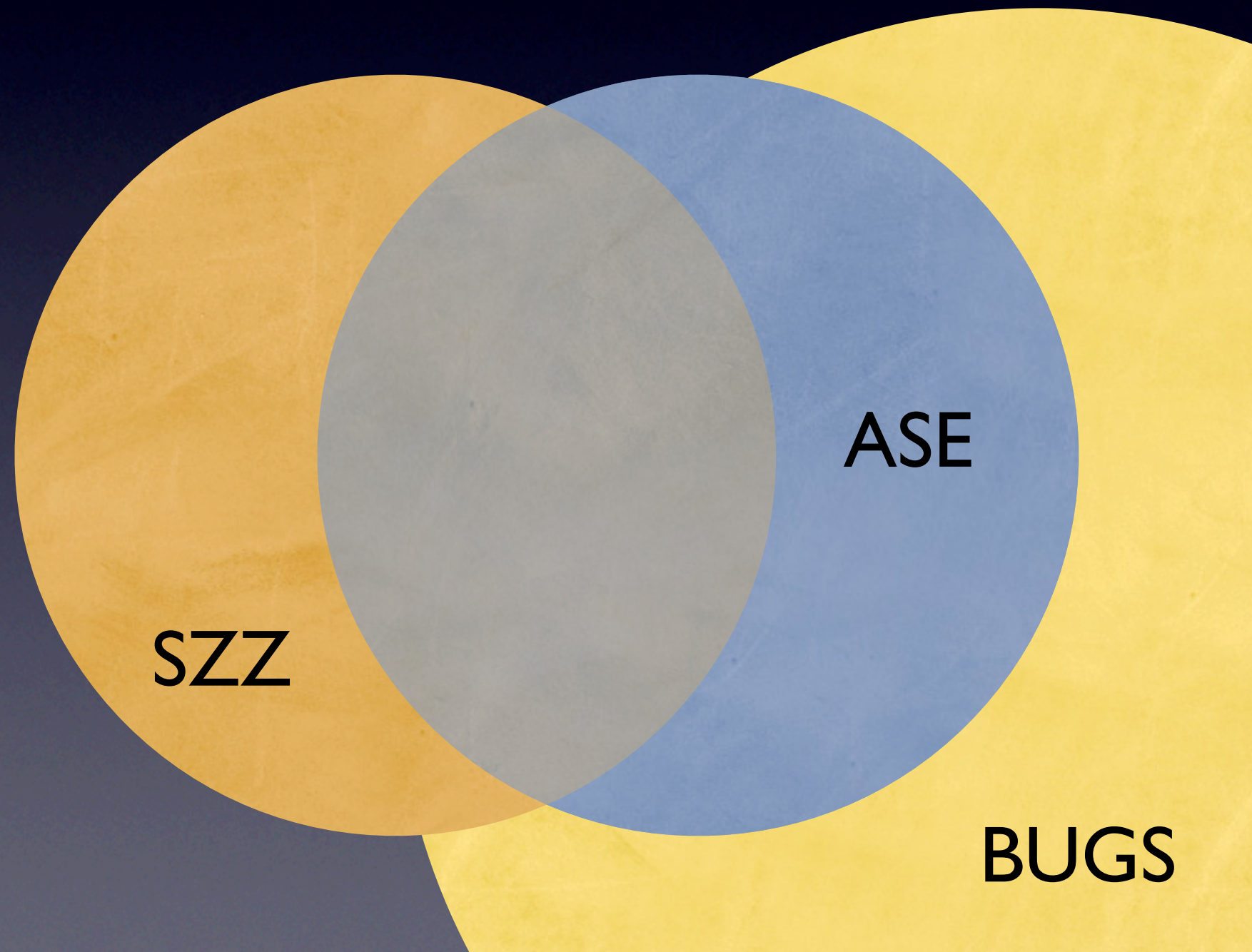
Two judges check whether a fix is actually a fix.

```
deleteResources(actualNonJavaResources, fForce);  
- IResource[] remainingFiles;  
+ IResource[] remainingFiles;  
try {  
-     remainingFiles=((IFolder)res).members();  
+     remainingFiles=((IFolder)res).members();  
}
```

Manual inspection of fixes removes  
only 4%~5% as false positives.



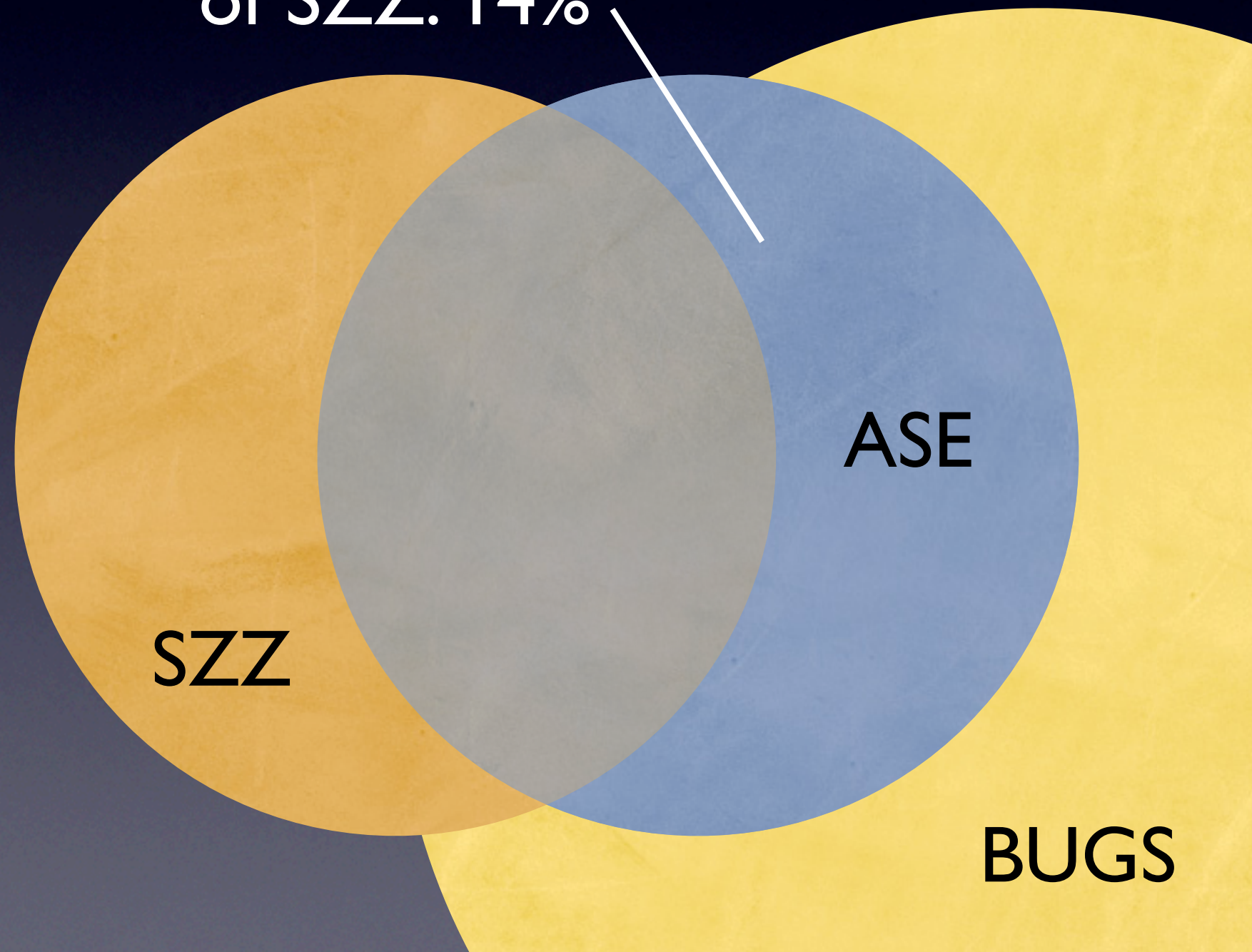
# Putting it together





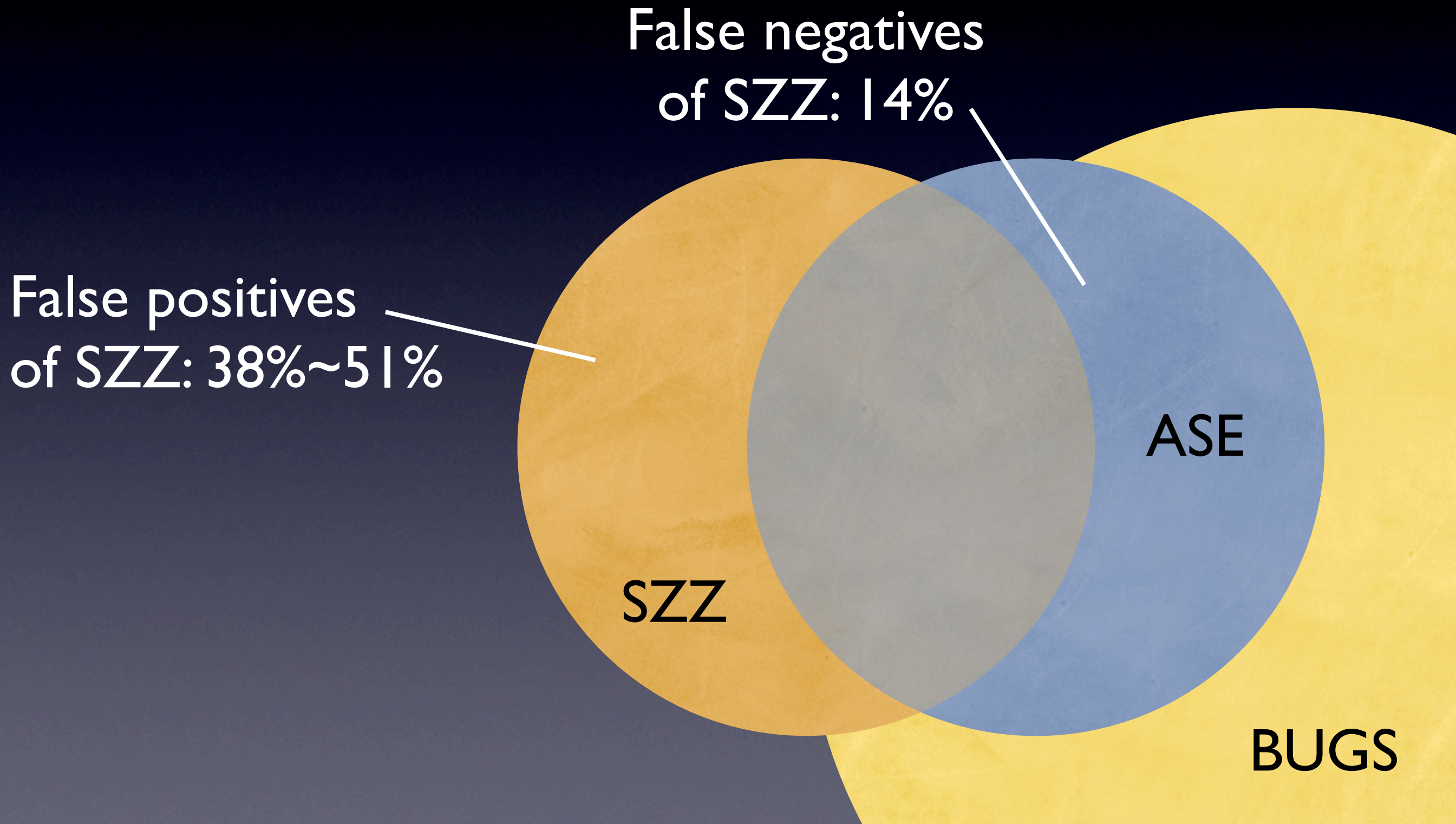
# Putting it together

False negatives  
of SZZ: 14%



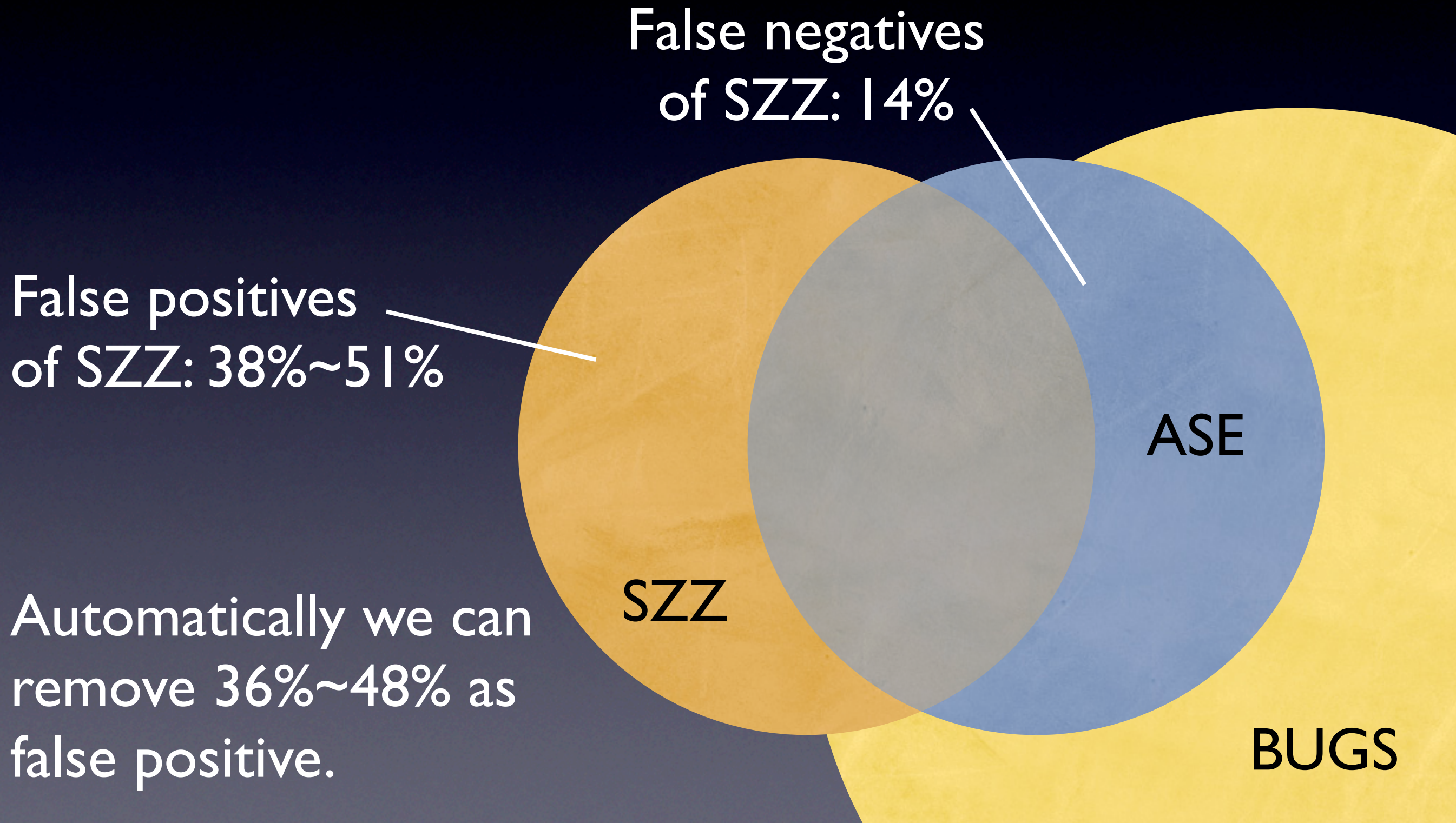


# Putting it together



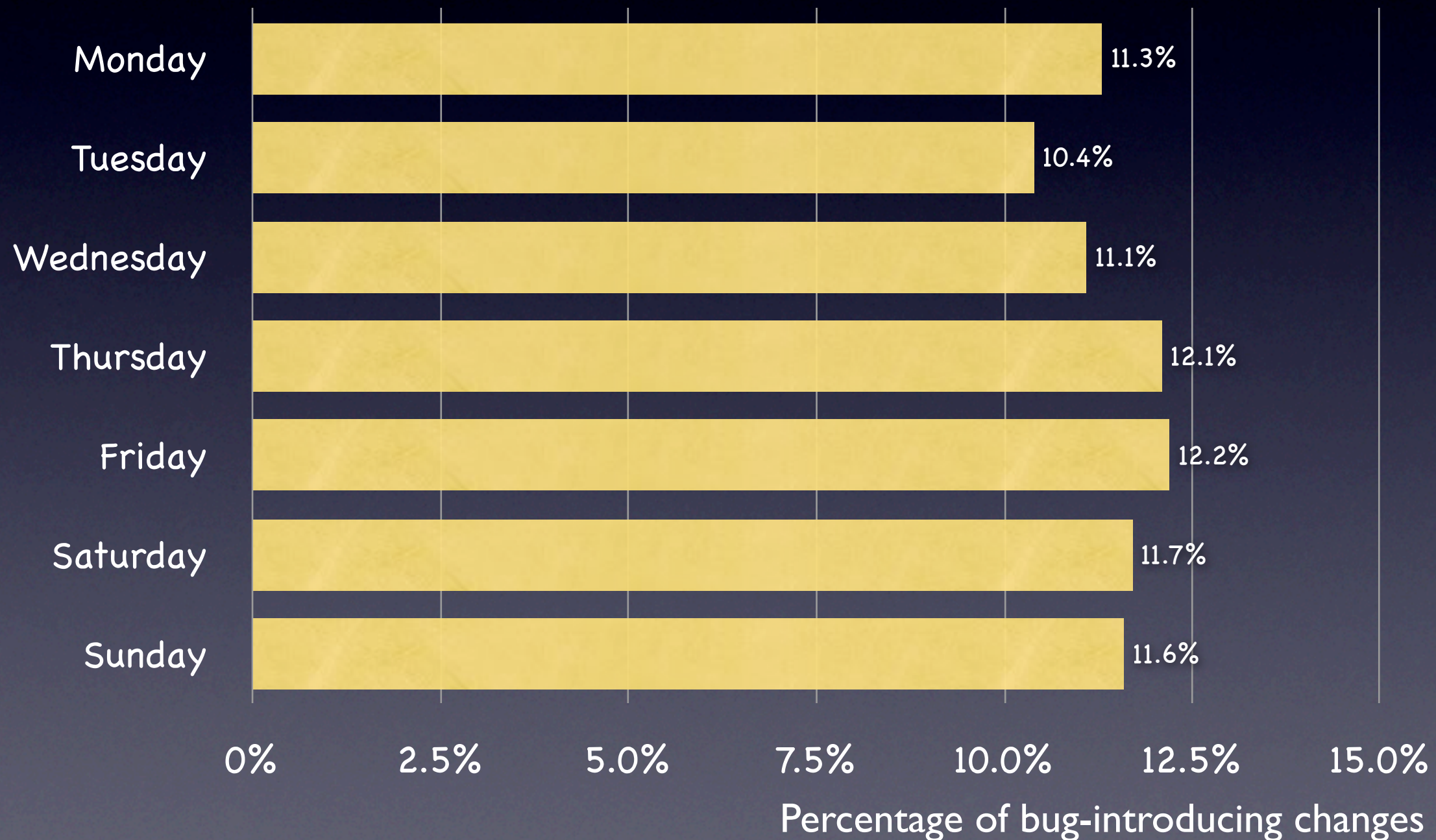


# Putting it together



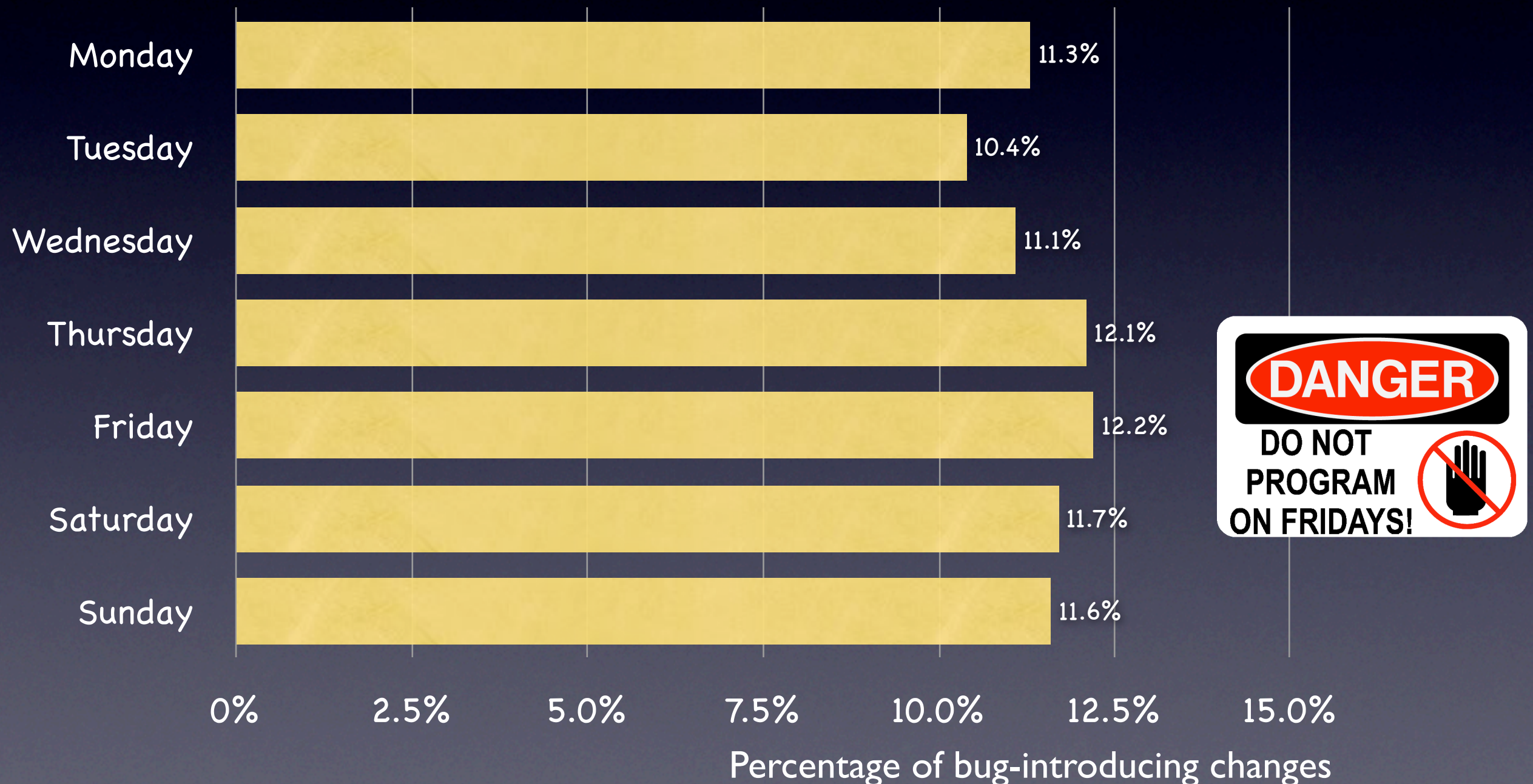


# Don't program on Fridays ;-)





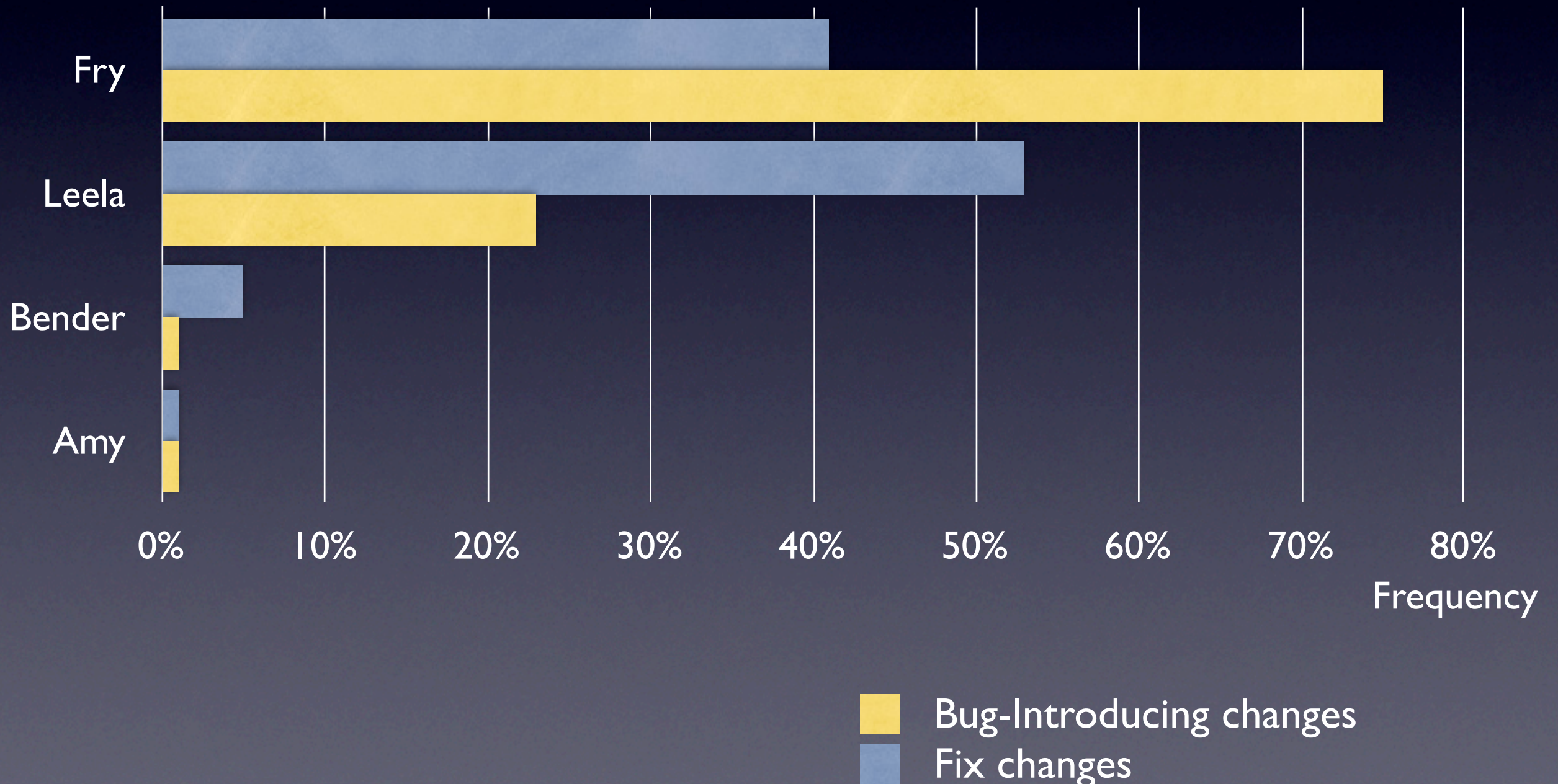
# Don't program on Fridays ;-)





# Defect-prone authors

Authors  
(anonymized)

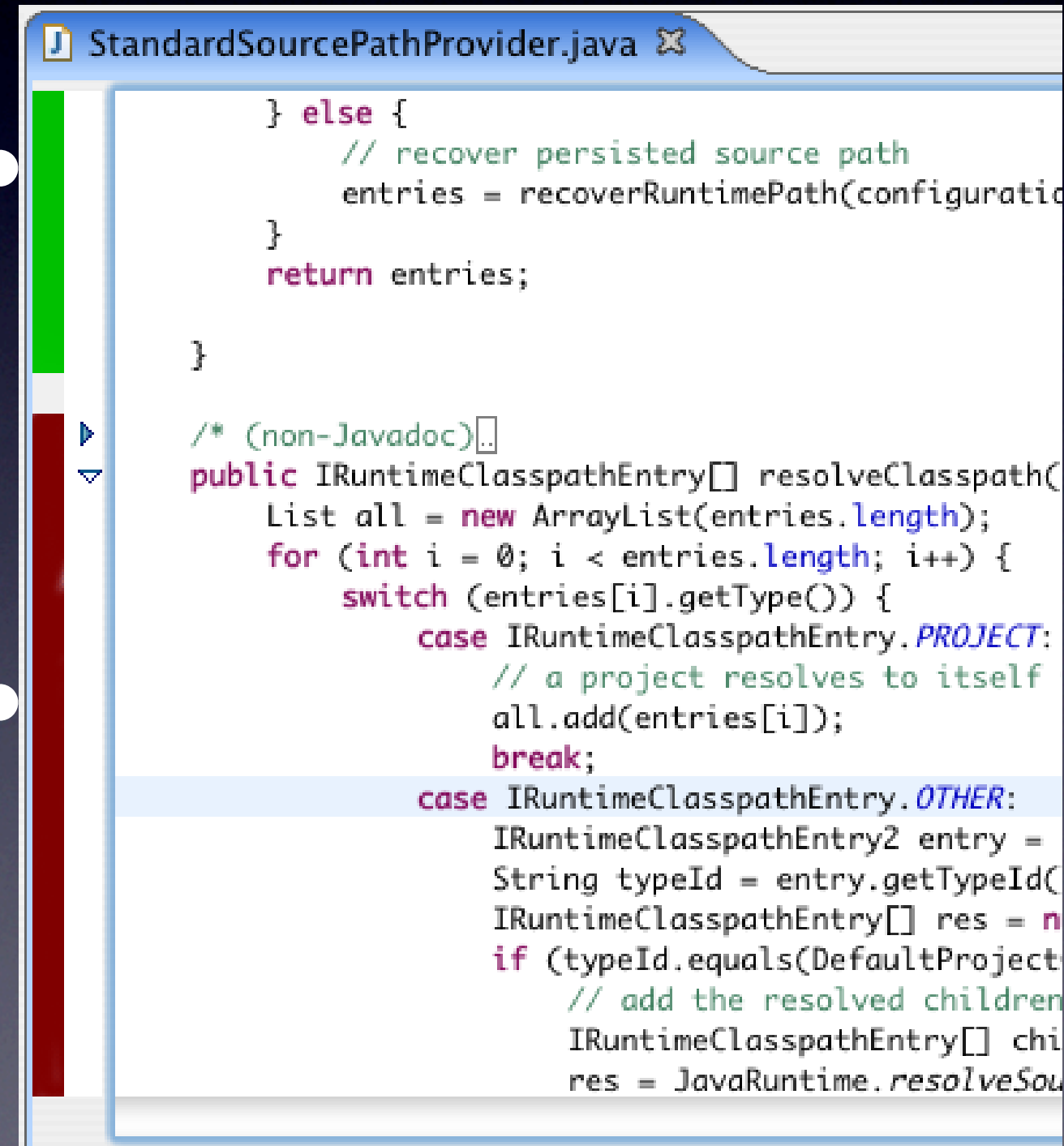




# Risk awareness

“Safe” Location  
(green)

Risky Location  
(dark red)



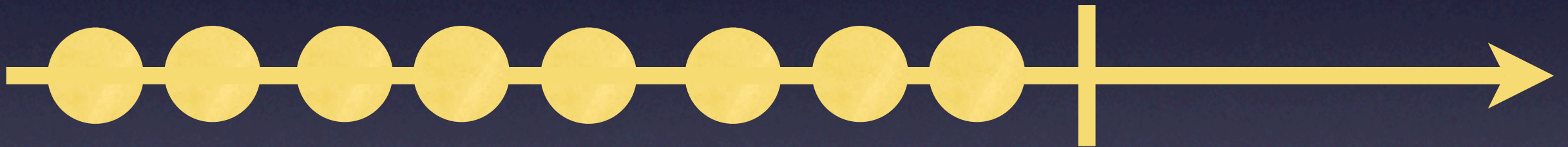
```
StandardSourcePathProvider.java X

    } else {
        // recover persisted source path
        entries = recoverRuntimePath(configuration);
    }
    return entries;
}

/* (non-Javadoc)
 * @see IRuntimeClasspathEntry[] resolveClasspath(
 * @param List all = new ArrayList(entries.length);
 * for (int i = 0; i < entries.length; i++) {
 *     switch (entries[i].getType()) {
 *         case IRuntimeClasspathEntry.PROJECT:
 *             // a project resolves to itself
 *             all.add(entries[i]);
 *             break;
 *         case IRuntimeClasspathEntry.OTHER:
 *             IRuntimeClasspathEntry2 entry =
 *             String typeId = entry.getTypeId();
 *             IRuntimeClasspathEntry[] res = new IRuntimeClasspathEntry[0];
 *             if (typeId.equals(DefaultProjectEntry.ID)) {
 *                 // add the resolved children
 *                 IRuntimeClasspathEntry[] children =
 *                 res = JavaRuntime.resolveSourcePaths(entry, configuration);
 *             }
 *             all.addAll(res);
 *         }
 *     }
 * }
 * return all.toArray(new IRuntimeClasspathEntry[0]);
 */
public IRuntimeClasspathEntry[] resolveClasspath(
    List all = new ArrayList(entries.length);
    for (int i = 0; i < entries.length; i++) {
        switch (entries[i].getType()) {
            case IRuntimeClasspathEntry.PROJECT:
                // a project resolves to itself
                all.add(entries[i]);
                break;
            case IRuntimeClasspathEntry.OTHER:
                IRuntimeClasspathEntry2 entry =
                String typeId = entry.getTypeId();
                IRuntimeClasspathEntry[] res = new IRuntimeClasspathEntry[0];
                if (typeId.equals(DefaultProjectEntry.ID)) {
                    // add the resolved children
                    IRuntimeClasspathEntry[] children =
                    res = JavaRuntime.resolveSourcePaths(entry, configuration);
                }
                all.addAll(res);
            }
        }
    }
    return all.toArray(new IRuntimeClasspathEntry[0]);
}
```

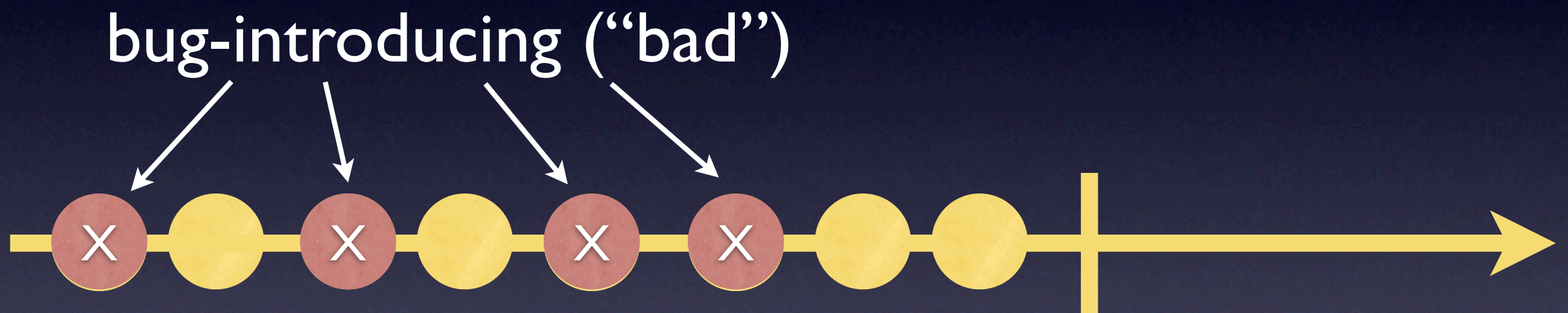


# Change classification





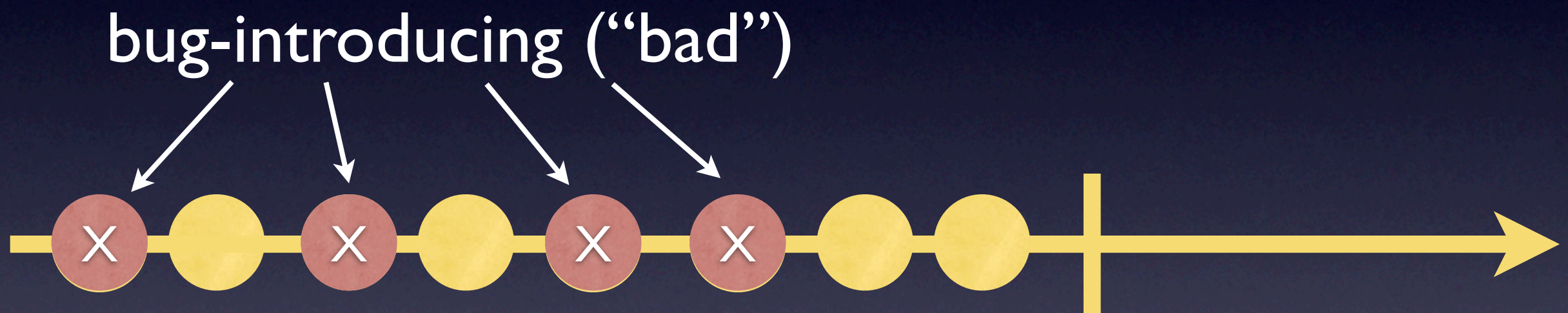
# Change classification





# Change classification

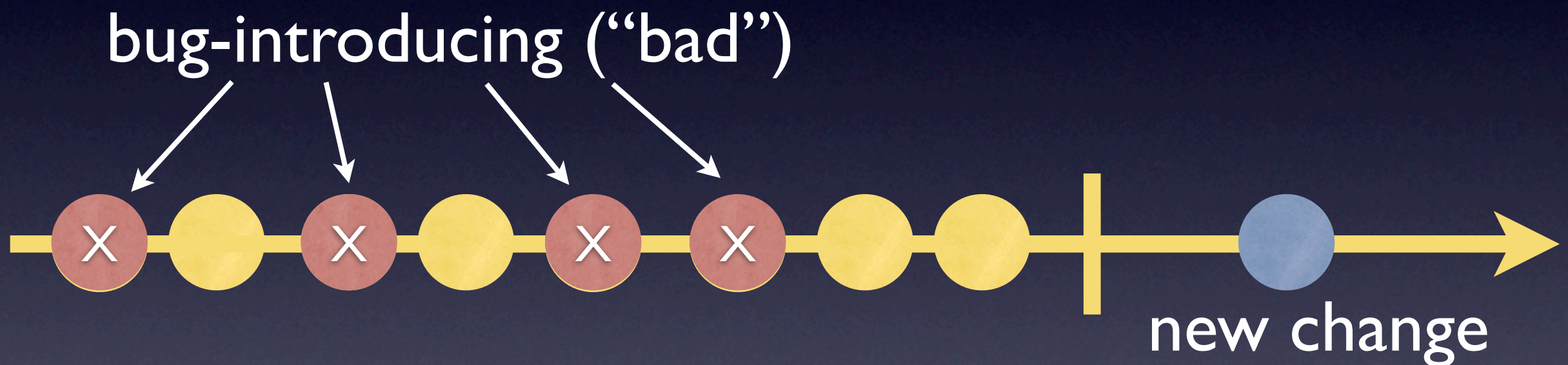
**BUILD A CLASSIFIER**





# Change classification

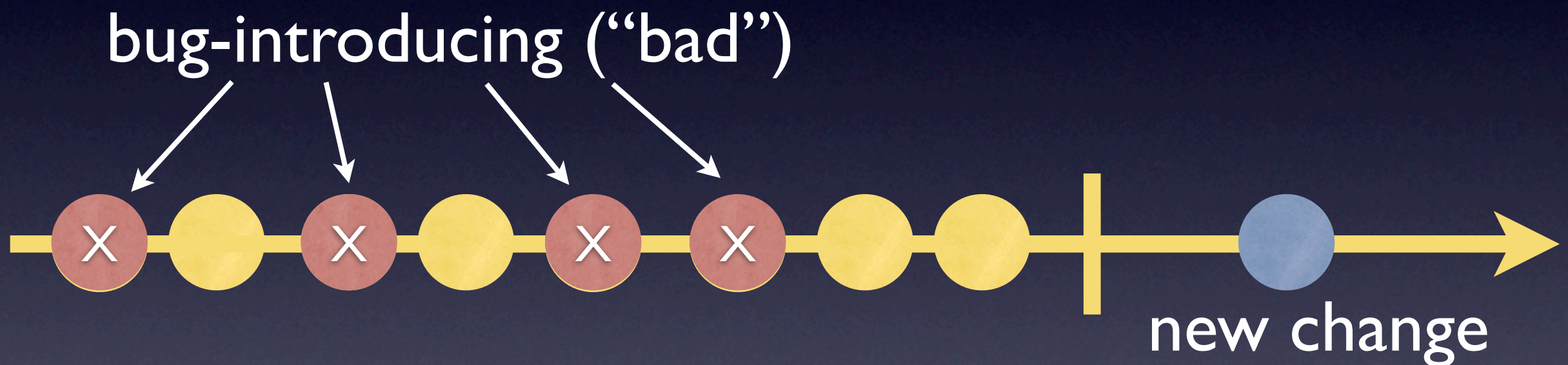
BUILD A CLASSIFIER





# Change classification

BUILD A CLASSIFIER



PREDICT QUALITY



# Conclusions



# Conclusions

- Bug-introducing changes tell when a defect was introduced, not only its location.



# Conclusions

- Bug-introducing changes tell when a defect was introduced, not only its location.
- We can automatically identify
  - 36%~48% of SZZ as false positives and
  - further 14% of missed bug-introductions.



# Conclusions

- Bug-introducing changes tell when a defect was introduced, not only its location.
- We can automatically identify
  - 36%~48% of SZZ as false positives and
  - further 14% of missed bug-introductions.
- Bug-introducing changes are useful for defect prediction and software evolution.



More mining @ ASE:  
Friday morning.

# Conclusions

- Bug-introducing changes tell when a defect was introduced, not only its location.
- We can automatically identify
  - 36%~48% of SZZ as false positives and
  - further 14% of missed bug-introductions.
- Bug-introducing changes are useful for defect prediction and software evolution.