



Home / Current Term (Term 5, 2016-2017) / CS 1102 - AY2017-T5 / 15 June - 21 June / Learning Journal Unit 1 /
Feedback comments

Learning Journal Unit 1

The Learning Journal is a tool for self-reflection on the learning process. In addition to completing directed tasks, you should use the Learning Journal to document your activities, record problems you may have encountered and to draft answers for Discussion Forums and Assignments. The Learning Journal should be updated regularly (on a weekly basis), as the learning journals will be assessed by your instructor as part of your Final Grade.

Your learning journal entry must be a reflective statement that considers the following questions:

- Describe what you did. This does not mean that you copy and paste from what you have posted or the assignments you have prepared. You need to describe what you did and how you did it.
- Describe your reactions to what you did
- Describe any feedback you received or any specific interactions you had. Discuss how they were helpful
- Describe your feelings and attitudes
- Describe what you learned

Another set of questions to consider in your learning journal statement include:

- What surprised me or caused me to wonder?
- What happened that felt particularly challenging? Why was it challenging to me?
- What skills and knowledge do I recognize that I am gaining?
- What am I realizing about myself as a learner?
- In what ways am I able to apply the ideas and concepts gained to my own experience?

Finally, describe one important thing that you are thinking about in relation to the activity.

You can preview this quiz, but if this were a real attempt, you would be blocked because:

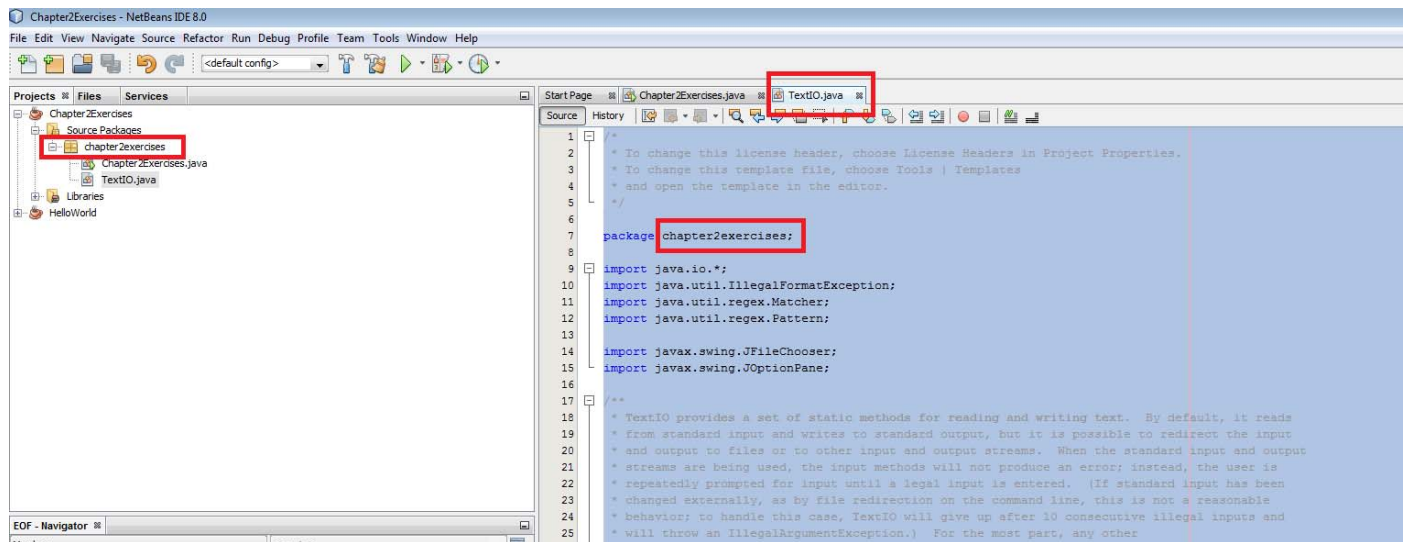
Excellent work. I think that you are ahead of the class because the first assignment is gravity calculator.

I have received your email and looked into your code on the TextIO issue.

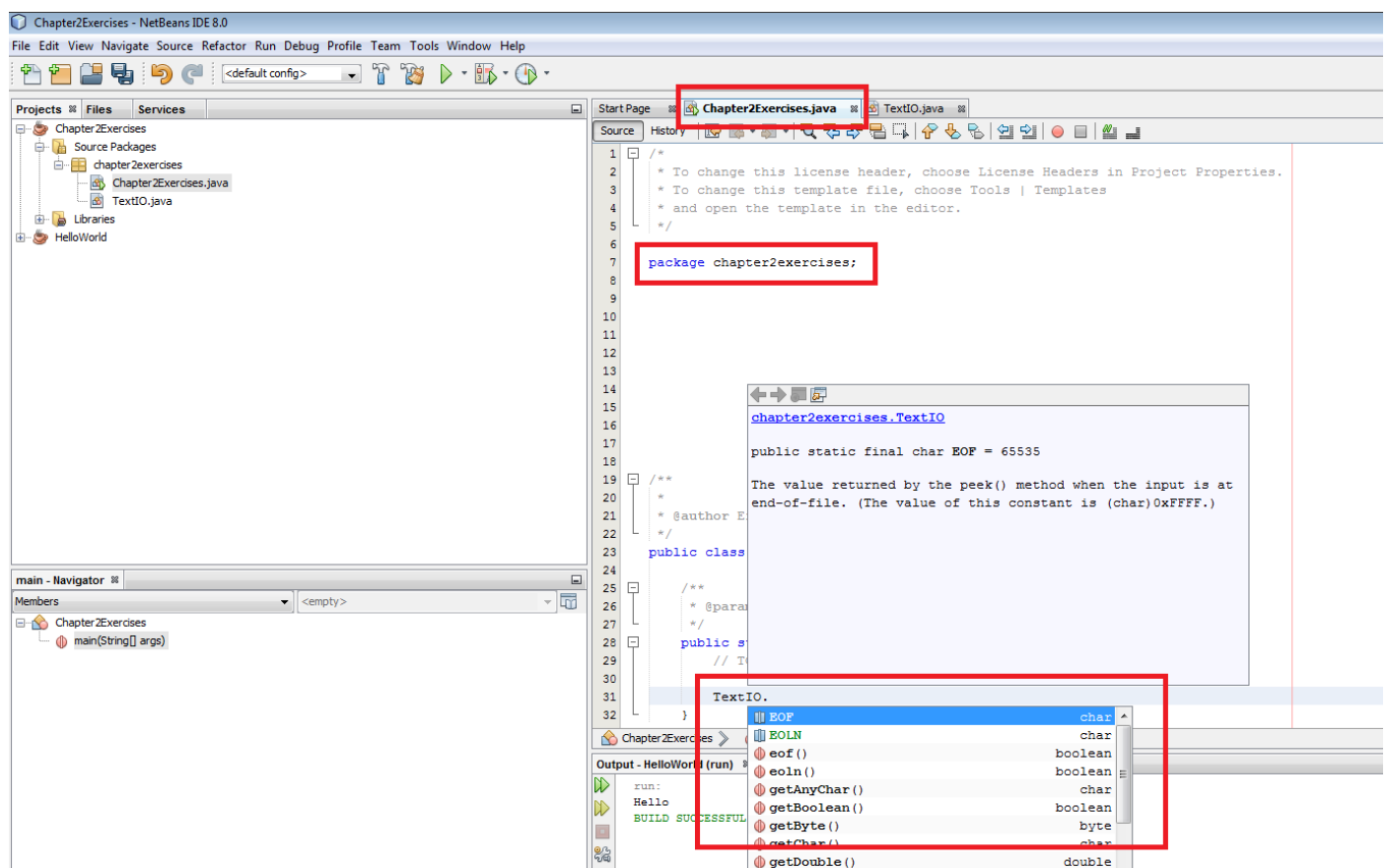
It seemed that you may need to add in the package code:

- "package chapter2exercises;" before the "import..." statements in the TextIO.java file. This code is not inside the TextIO.java class.
- The TextIO.java file has to be in the source package "chapter2exercises" with your Chapter2Exercises.java class.

My "TextIO.java" file:



In My "Chapter2Exercises.java" main class which contains the main method ("public static void main(String[] args)"):



In Chapter2Exercises.java class, I also included the "package chapter2exercises;" code. If you change the package name in the Project Window, these "package chapter2exercises;" code also need to be changed.

I am using Netbeans portable and OpenJDK portable and I am able to access the methods in the TextIO.java class.

Kind Regards,

Eric Goh

[Back](#)

Navigation

Home

- Dashboard

Site pages

Current course

CS 1102 - AY2017-T5

Participants

Badges

General


15 June - 21 June

 Learning Guide Unit 1

 Discussion Forum Unit 1

 Programming Assign. Unit 1

 **Learning Journal Unit 1**

 Self-Quiz Unit 1

22 June - 28 June

29 June - 5 July

6 July - 12 July

13 July - 19 July

20 July - 26 July

27 July - 2 August

3 August - 9 August

Final Exam (Days 1 - 4)

- Kaltura Media Gallery

My courses

- IntelliBoard

Administration