

---

**MacroHard (Team h)**

---

**MacroCenter  
Design Report**

**Version 1.0**

**Nabil Omi, Tanim Islam, Jobanpreet Singh, Jiazhou Zhang**

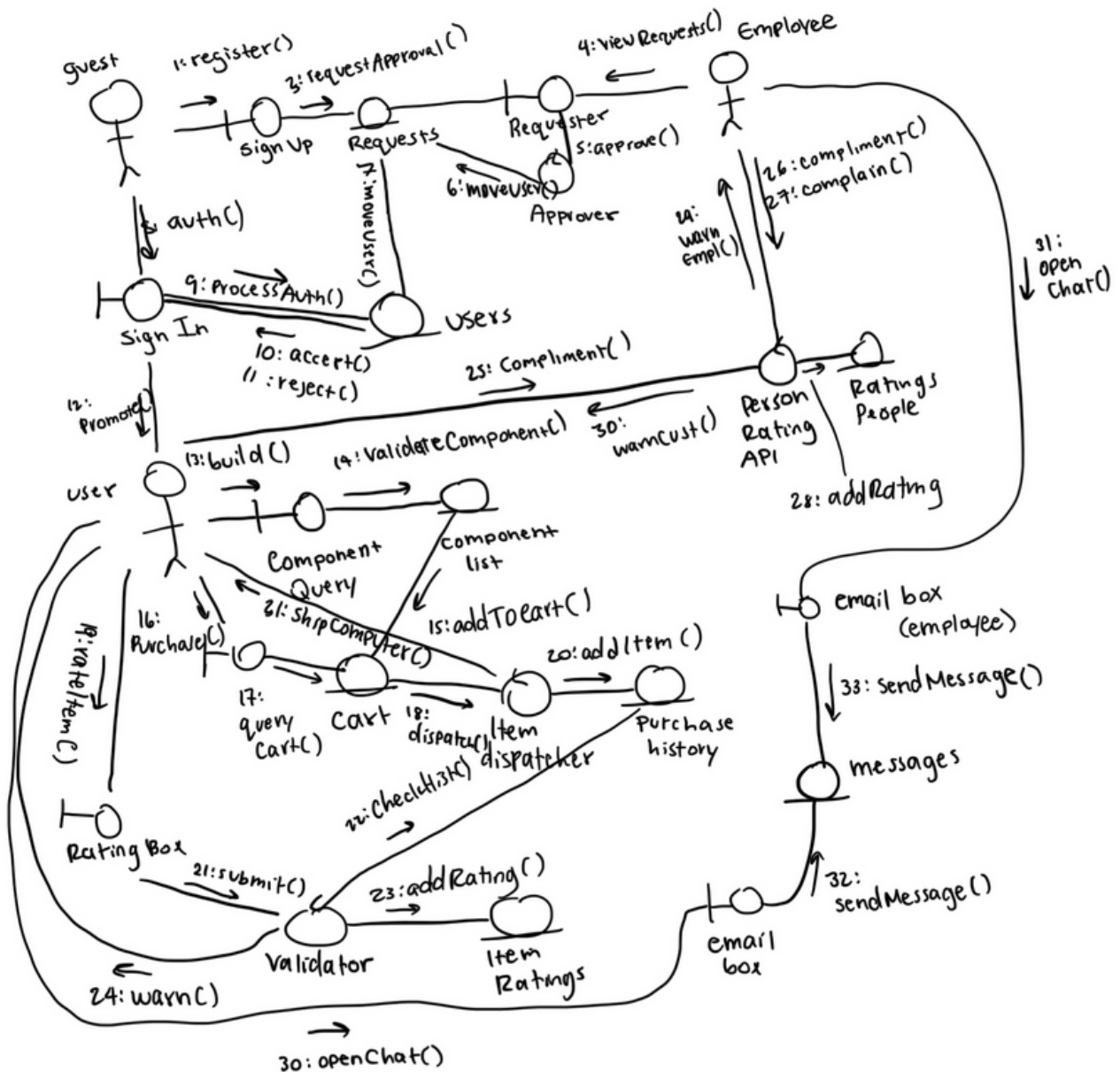
**March 26th, 2023**

MacroCenter	Version: 1.0
Design Report	Date: 4/23/2023
Report 2	

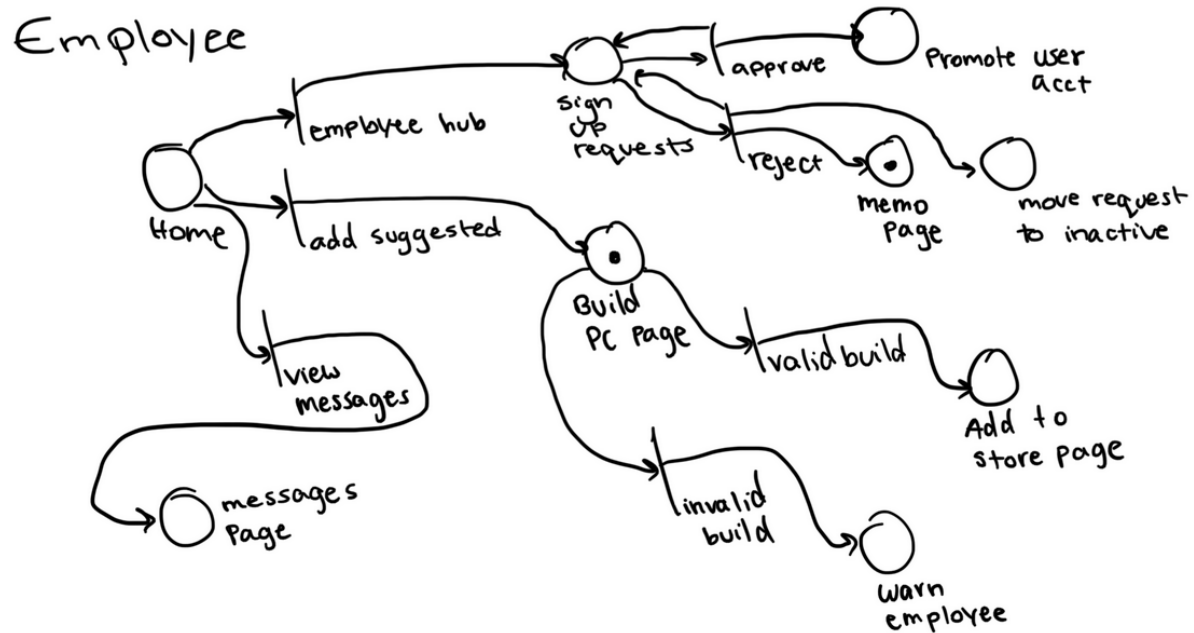
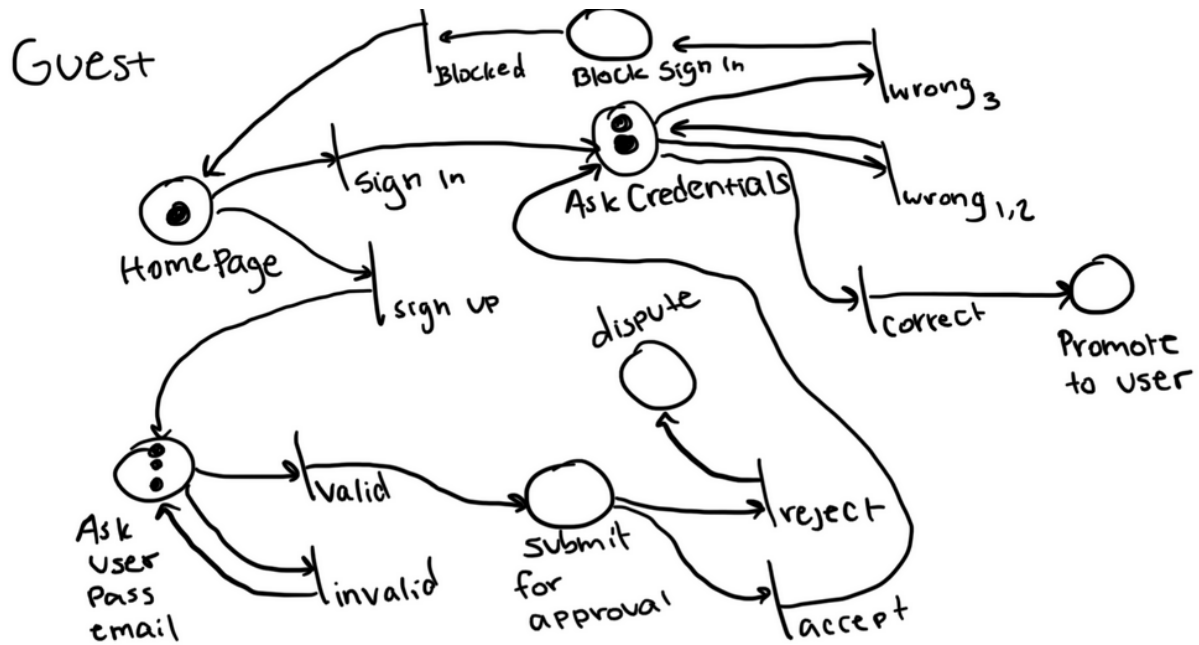
## Revision History

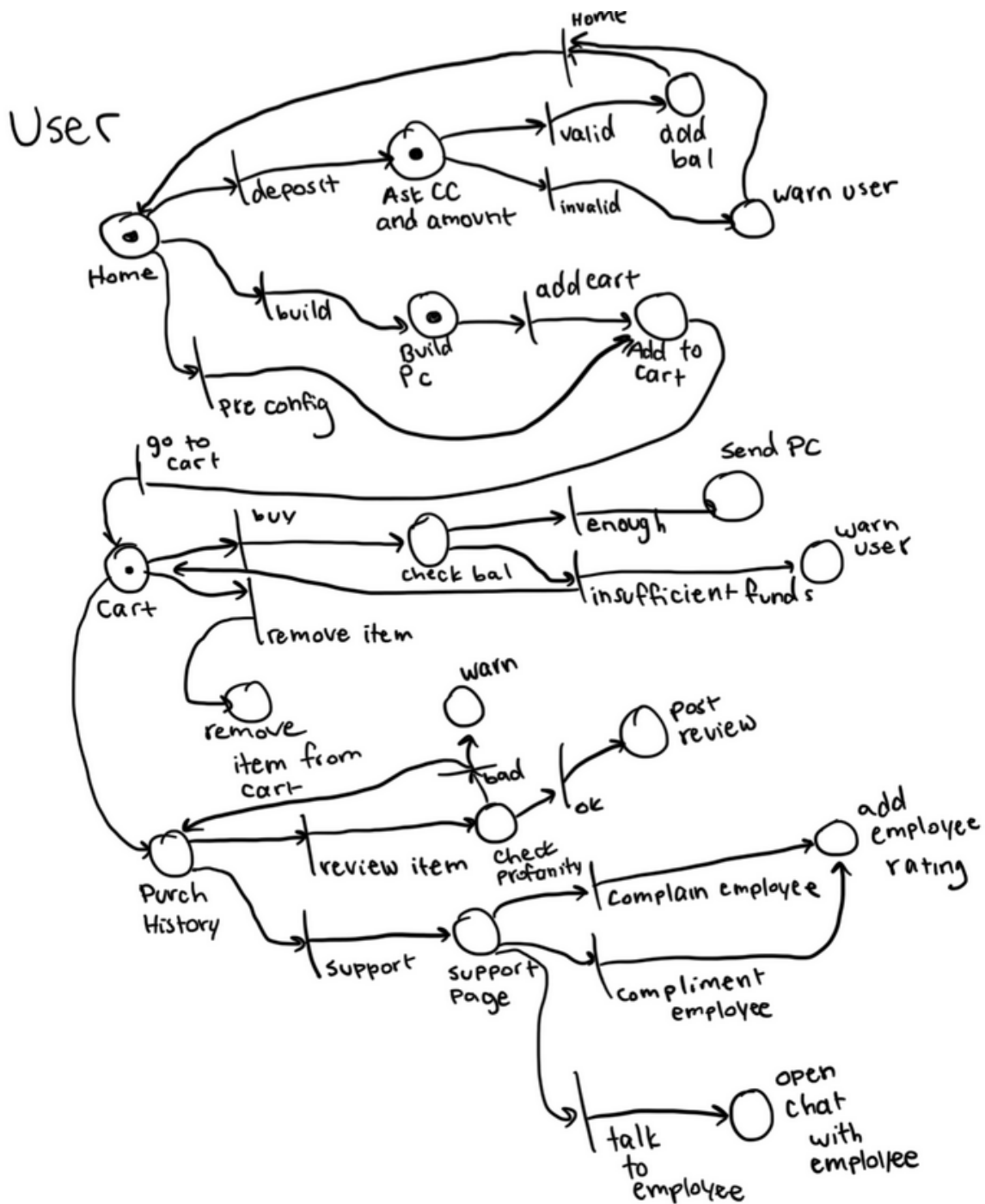
Date	Version	Description	Author
4/23/2023	1.0		Nabil Omi Tanim Islam Jobanpreet Singh Jiazhou Zhang

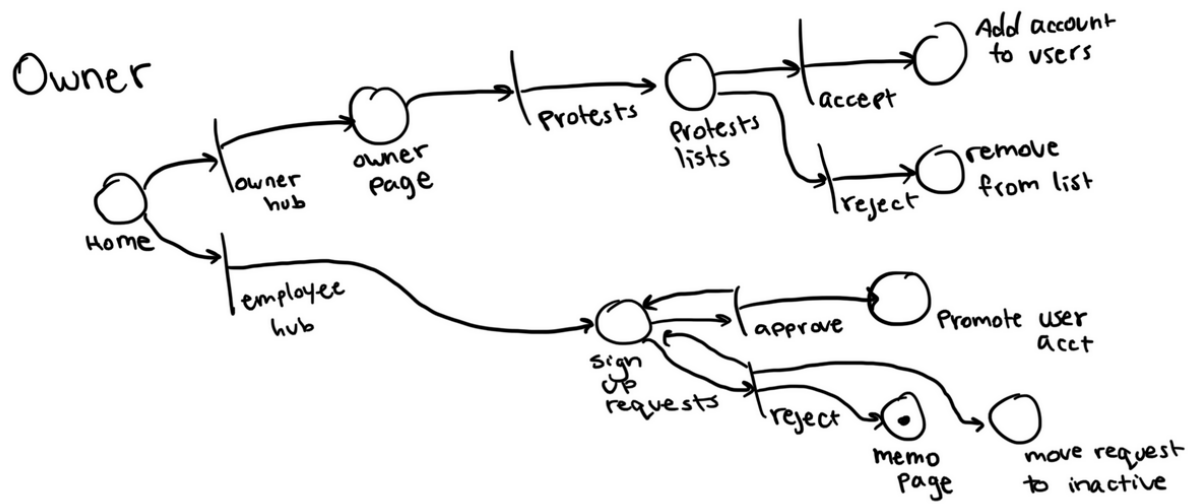
## 1. Introduction



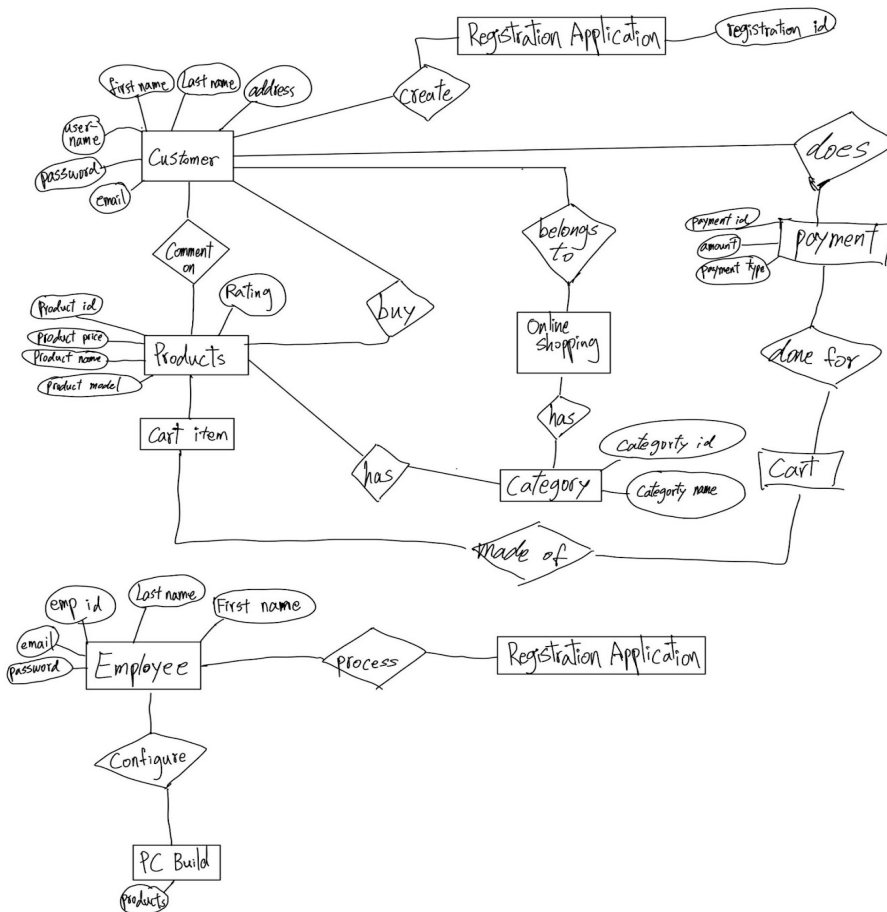
## 2. All Use Cases







### 3. E-R Diagram



## 4. Detailed Design

### **Customer Instance:**

- userID
- name
- email
- address
- accountBalance
- accountStatus
- purchasedList
- cart
- compliments
- warnings
- discountPercentage

### **Employee Instance:**

- ID
- name
- email
- position
- employmentStatus
- compliments
- warnings
- demotions
- promotions

### **Component Instance:**

- ID
- name
- type
- specifications (socket type, power requirements)
- price
- stock
- commentsList
- ratingsList
- reviewsList

### **Computer Build Instance:**

- ID
- CPU
- CPUCooler
- MotherBoard

- Memory
- Storage
- VideoCard
- Case
- PowerSupply
- OperatingSystem
- Monitor

#### **Application Instance:**

- applicationID
- name
- email
- address
- userID
- applicationStatus
- employeeID (the one who processed the application)
- memo
- protest text

#### **suggestedBuilds:**

- A global list of suggested computer builds

#### **depositMoney**

- Inputs: Customer ID, Amount
- Outputs: Success/Failure message
- Main functionalities:
  - Check if the user is a customer.
  - Find the customer's account by their ID.
  - Add "Amount" value to Customer's balance.
  - Return a success or failure message to the user.

#### **completePurchase**

- Inputs: List of components, Customer ID
- Outputs: Success/Failure message
- Main functionalities:
  - Check if total price of components exceeds customer balance, if it does, issue a warning for the customer and deny purchase with a message.
  - After completing the purchase If the computer build is not a suggested build, then ask the customer if the store can use their build as a new suggested build.
  - Ask the customer to rate their configuration from a scale of 1-5

#### **addSuggestedBuild**



- Inputs: Computer Build
- Outputs: N/A
- Main functionalities:
  - Add build to the list of suggested builds.

#### **selectSuggestedBuild**

- Inputs: Selected Build
- Outputs: N/A
- Main functionalities:
  - Give the user the option to customize the selected build
  - Give the user the option to add the build to their cart

#### **checkSuggestedBuild**

- Inputs: Suggested Computer Build
- Outputs: N/A
- Main functionalities:
  - Check the ratings of the suggested build, if it has more than 3 five star ratings and no 1 star rating, compliment the customer or the employee responsible.
  - If the build has more than 3 one star rating, and no 5 star ratings, the employee or customer will receive a warning
  - If the build has only one star ratings, the build will be removed from the website, and the user associated will be issued a warning.
  - If the build has only five star ratings, the build will be put at the top of the page, and the user associate will receive a compliment.

#### **commentOnItem**

- Inputs: Item ID, User ID, Comment Text
- Outputs: Success/Failure message
- Main Functionalities:
  - Check if user is guest or customer
  - Check if item exists
  - Save comment and associate it with the item
  - If user is logged in, associate the comment with user id
  - Make the comment go through language checking.
  - return success/failure message

#### **buildCustomComputer**

- Inputs: Customer ID
- Outputs: List of compatible components ready for purchase
- Main Functionalities:
  - Check if user is a valid customer

- Prompt the user to select computer parts from a list (CPU, Motherboard, Video Card, etc.)
- Upon each selection, before adding to a list and check compatibility of the part,
- If the parts selected are incompatible, give a warning to the user so they may deselect a part.
- When deselecting a part already in the list, the part will be removed from the list.
- return a list of compatible components for the user

### **createSuggestedBuild**

- Inputs: Employee ID
- Outputs: A Custom Computer Build Class
- Main Functionalities:
  - Check if employee is a valid employee
  - Prompt the Employee to build a custom computer
  - Designate a name for the custom computer
  - return the custom computer as a class object

### **checkCompatibility**

- Inputs: List of Components, newest selected component
- Outputs: Compatible (boolean)
- Main Functionalities:
  - Check if the newest component is compatible with the already existing list
  - return true/false

### **addToCart**

- Inputs: Item ID, User ID
- Outputs: Success/Failure message
- Main Functionalities:
  - Check if the user is a customer
  - Check if the item exists
  - Add the item to the customer's cart
  - Associate the user id of the customer with the cart
  - return a success/failure message to the user

### **reviewProduct**

- Inputs: Item ID, Rating, User ID, Review Text
- Outputs: Success/Failure message
- Main Functionalities:
  - Check if the user is a customer
  - Check if the item exists
  - Add the rating and review text to the Item's reviews
  - Associate the review with the user's id
  - Make the review go through language checking before submission

- return a success/failure message

### **verifyEmployee**

- Inputs: Employee ID
- Outputs: True/False
- Main Functionality:
  - Look through DataBase to make sure the employee id inputted is a valid employee
  - return true or false

### **getEmployee**

- Inputs: Employee List
- Outputs: Employee ID
- Main Functionality:
  - Look through the Employee list for a working employee
  - Check if its a valid employee
  - return employee id for use.

### **email**

- Inputs: User ID, User Email, Message Text
- Outputs: Chat history
- Main Functionalities:
  - Check if the user is a customer
  - Create an ongoing issue and associate the message with it
  - Make message go through language checking
  - Send message to the store

### **respondToCustomer**

- Inputs: Employee ID
- Outputs: N/A
- Main Functionalities:
  - Associate the response with the employee
  - Employees will be given an option to respond or close the conversation.
  - If conversation closed, a message will be sent to the customer indicating the closed conversation and the customer will be prompted with a complaint or compliment option with justifications.
  - After the conversation is closed, the employee can also file a complaint or compliment for the customer.
  - Both complaints and compliments by either party will be sent to the store owner for processing.
  - If the conversation not closed, an email can be sent back to the customer with the employee's response if the employee chooses to do so.
  - Their response will go through language checking.

- All conversations will be saved under a complaint or compliment id with customer and employee information.

### **processComplaintsAndCompliments**

- Inputs: Complaint or Compliment ID
- Outputs: N/A
- Main Functionality:
  - The Store Owner will be able to look through the complaint or compliments and select a customer or employee for punishment or reward.
  - Upon selection of the customer or employee in question, the store owner can select the number of compliments or warnings to be issued and submitted for the user.
  - Upon submission, the employee or customer will be notified of their rewards or punishments via their email.

### **customerApplication**

- Inputs: Personal Information (Name, Email, Address, UserID, etc)
- Outputs: Success/Failure message
- Main Functionalities:
  - Check if the user is a guest
  - Collect user's personal information
  - Create Customer application with the personal information (will be under an Application ID)
  - Find an employee to send the application
  - Send the application to the employee for processing with application id
  - Depending on the employee's assessment, return a success/failure message to the customer.
  - In case of a rejection by the employee, they will be prompted for a memo to send to the store owner. The customer will also be given an opportunity to protest.

### **processCustomerApplication**

- Inputs: Employee ID, Application ID
- Outputs: Accept/Reject (boolean)
- Main Functionalities:
  - Check if application is valid
  - Display application info to the employee
  - prompt the employee to accept or reject the application
  - return true (accept) false (reject).

### **issueWarning**

- Inputs: # of warnings, User ID (Customer or Employee)
- Outputs: N/A
- Main Functionalities:

- If user is a customer and the # of warnings in their system = 3, then the customer will be informed that their account is deactivated and must talk to store employees in person to resolve the problem.
- If the user is an employee and they have 3 warnings, they will be demoted.

#### **deactivateAccount**

- Inputs: User ID (Customer or Employee)
- Outputs: N/A
- Main Functionalities:
  - Delete any info related to user

#### **demoteEmployee**

- Inputs: Employee ID
- Outputs: N/A
- Main Functionalities:
  - Increase the # of demotions the employee has.
  - Check if the # of demotions the employee received is less than 2. If it is, then simply change the status of the employee and reduce their salary.
  - If the # of demotions is equal to 2 then message the employee that they have been fired and deactivate their account.

#### **issueCompliment**

- Inputs: # of compliments, User ID (Customer or Employee)
- Outputs: N/A
- Main Functionalities:
  - If user is a customer and the # of compliments in their system = 3, then the customer will be informed that a 10% discount will be applied to their next purchase.
  - If the user is an employee and they have 3 compliments, they will be promoted.

#### **promoteEmployee**

- Inputs: Employee ID
- Outputs: N/A
- Main Functionalities:
  - Increase the employee's salary and change their status

#### **getMemo**

- Inputs: Employee ID, Application ID
- Outputs: Memo that indicates what employee wrote it, and for what application
- Main Functionalities:
  - Check if application Id is valid
  - Prompt the Employee for a memo
  - Attach the application id and employee id to the memo.
  - Make the memo go through language checking

- return the memo.

### **protestApplicationRejection**

- Inputs: Application Id
- Outputs: Message sent success
- Main Functionalities:
  - Prompt user with the option to write protest text (minimum amount of characters enforced)
  - Make the protest text go through language checking
  - Save protest text under application id and send to store owner
  - return “protest sent” message to user.

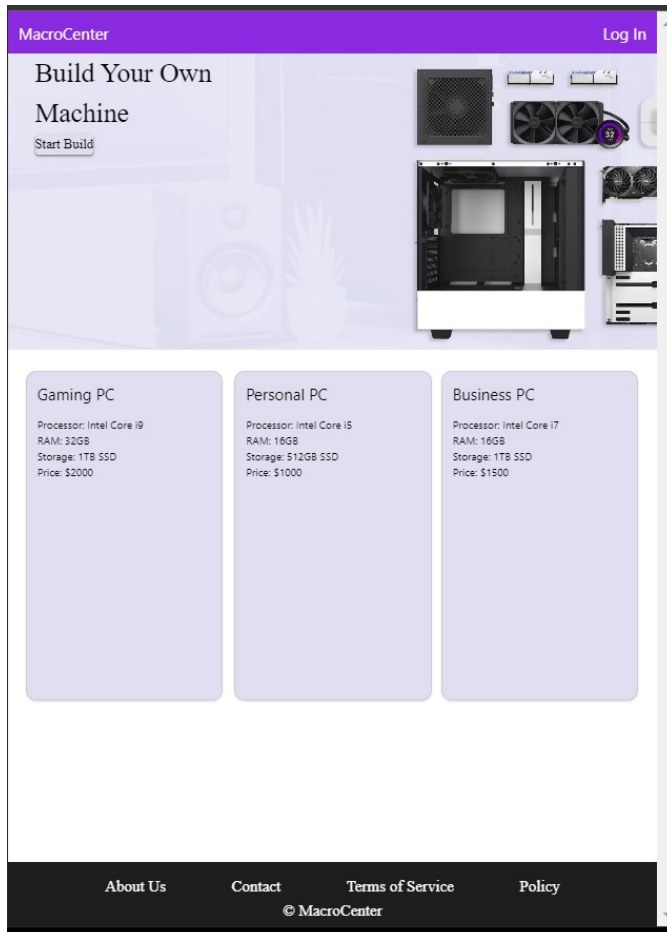
### **languageChecker**

- Inputs: User ID (optional), Text
- Outputs: Valid/Invalid (boolean), filteredText
- Main Functionality:
  - Have a list of taboo words ready for comparison
  - Iterate through the input text and sort any taboo words found in another list
  - replace each detected taboo word with “\*”
  - Count the number of taboo words found
  - If the user is a visitor, delete the text altogether and not show it.
  - If the user is a customer or employee and the number of taboo words is less than or equal to 3, then they will be issued a warning with the text shown.
  - If the user is a customer or employee and the number of taboo words is more than 3, then they will be issued 2 warnings and the text will not be shown.
  - Return if the text is valid or not and the filtered text when needed.

## 5. System Screens

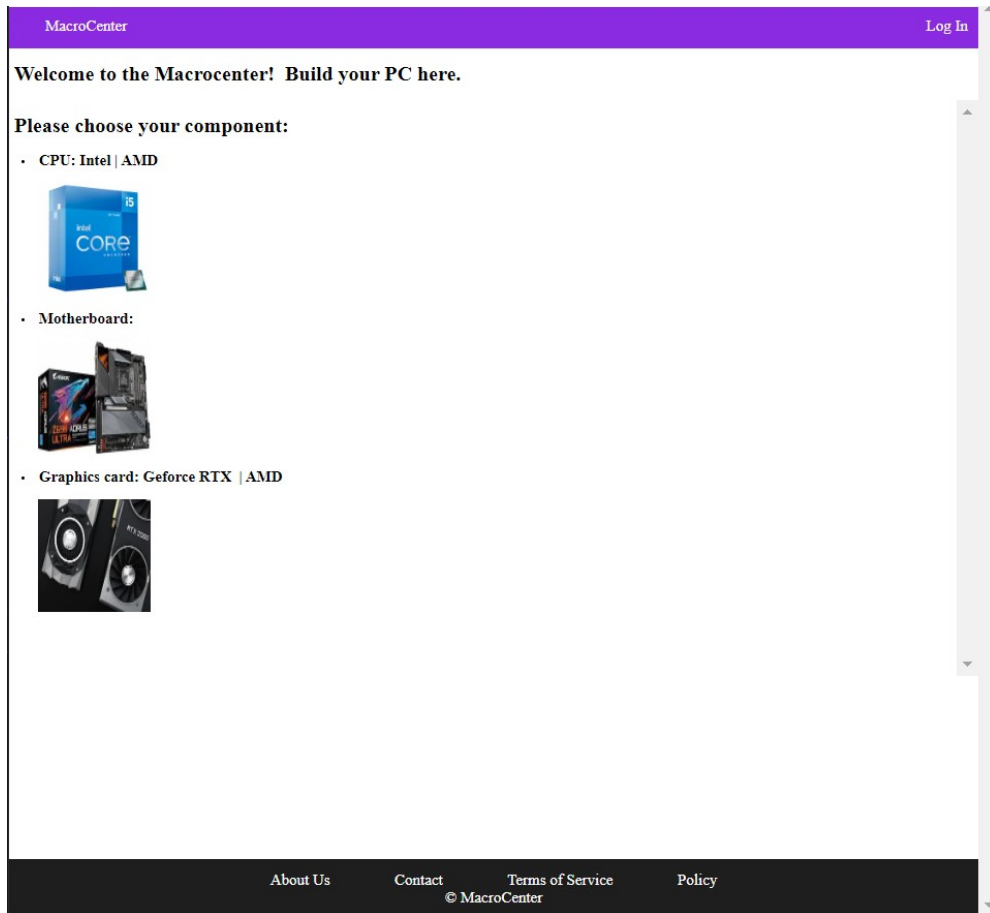
In this section we have attached screenshots of major GUI screens of our system. The screens are currently work in progress and do not include all of the functionality of the system.

### Screen 1: The Landing Page



This is the main screen that the user opens to when they open our website. Starting at the top we have a navbar which currently includes our company's name and a login button. We will add to the navbar the following: button for register, add to cart, build computers , parts, completed builds, and Guides. Underneath the navbar is a banner with a “Start Build” button that takes the user to the builds page (Screen 2). Next, we have three cards which show different kinds of PC’s that a user can choose. The user can click on any of the cards and it will direct them to the addToCart page (screen 3), where the user will have more details about the product and a button to add the item to the shopping cart. Lastly, at the bottom is a footer which includes links to the pages: about , contact, term of service, and policy.

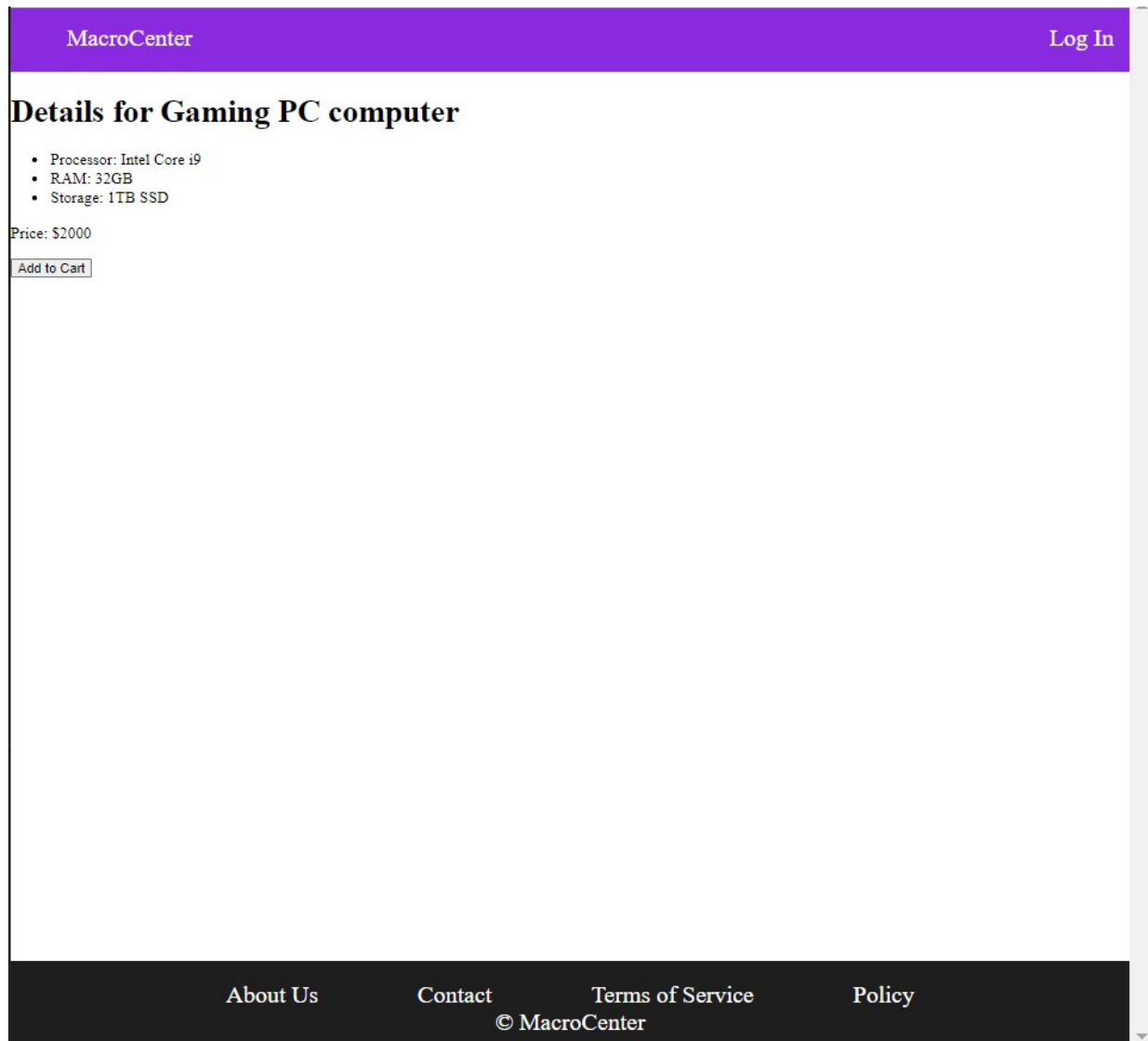
### Screen 2: Builds Page



This is the build page that allows the user to choose the different components they want in their computer. Similar to other pages this includes the same navbar and the footer. We are working on adding buttons to each product that will allow the user to add or remove the component from build.

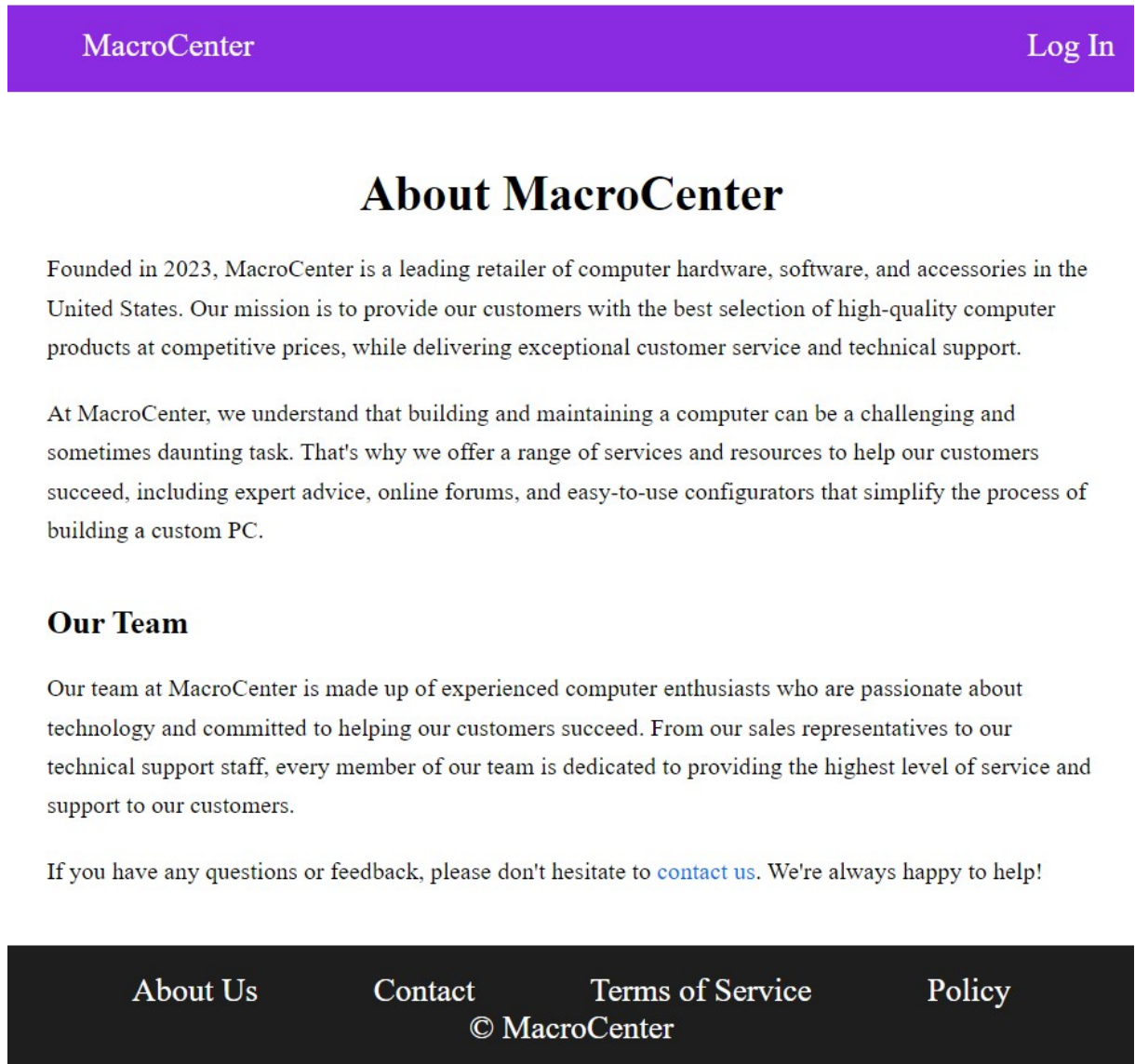


### Screen 3: Add to Cart/ Details page



This is the addToCart page which shows that navbar, details about the Computer, button to add to the cart, and footer. We are working on adding images of the components that are part of the build. The footer and navbar are similar to all of the other pages.

## Screen 4: About Us page



Similar to other pages, the about us page includes information about the MacroCenter team. At top we have a navbar and at the bottom we have a footer. In the middle, we wrote a description of our team and a link to the contacts page.

## Screen 5: Contact us page

MacroCenter Log In

### Contact Us

Have a question or comment? Fill out the form below and we'll get back to you as soon as possible.

Name \* Email \*

Phone Message \*

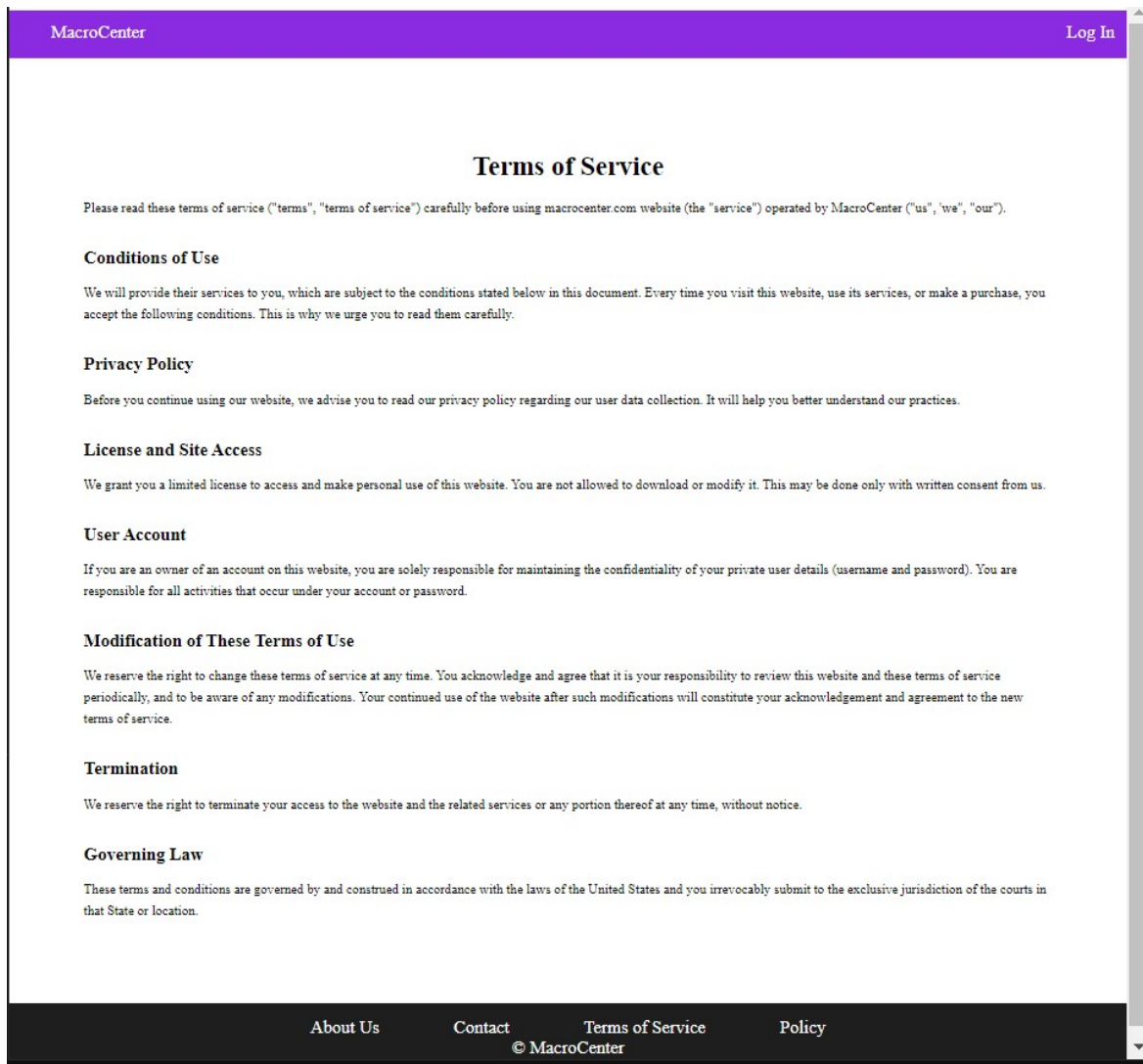
Send

About Us Contact Terms of Service Policy

© MacroCenter

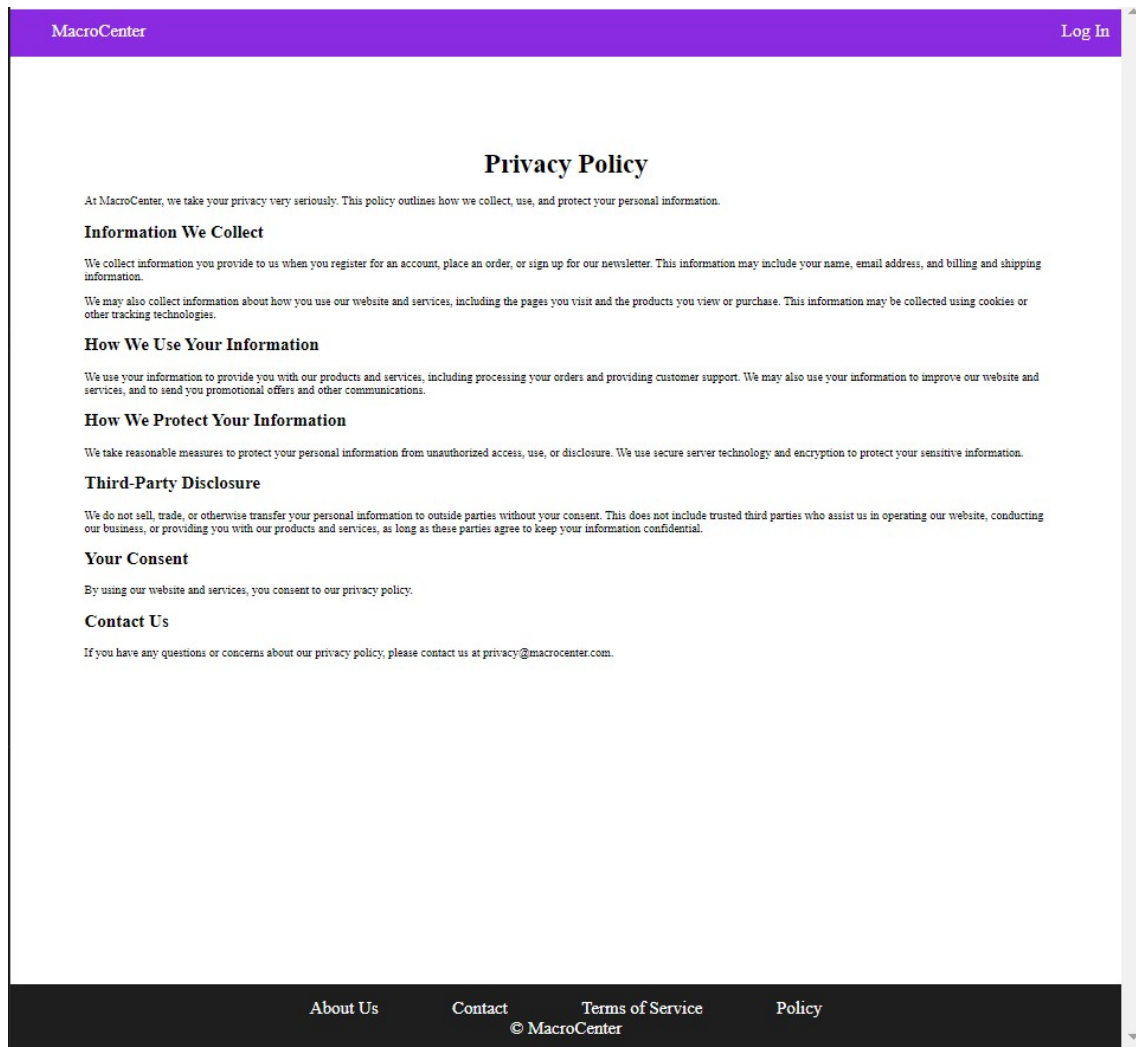
This is the contact us page which includes a form that the user can fill out and send to the MacroCenter team. The name, email, and message fields are required to send the message. The functionality behind the send button is under progress.

## Screen 6: Terms of Service



This page lists the terms of service for our website along with the navbar and footer. We are working on enhancing the terms of our system and will update them later. This page will only include text and not images.

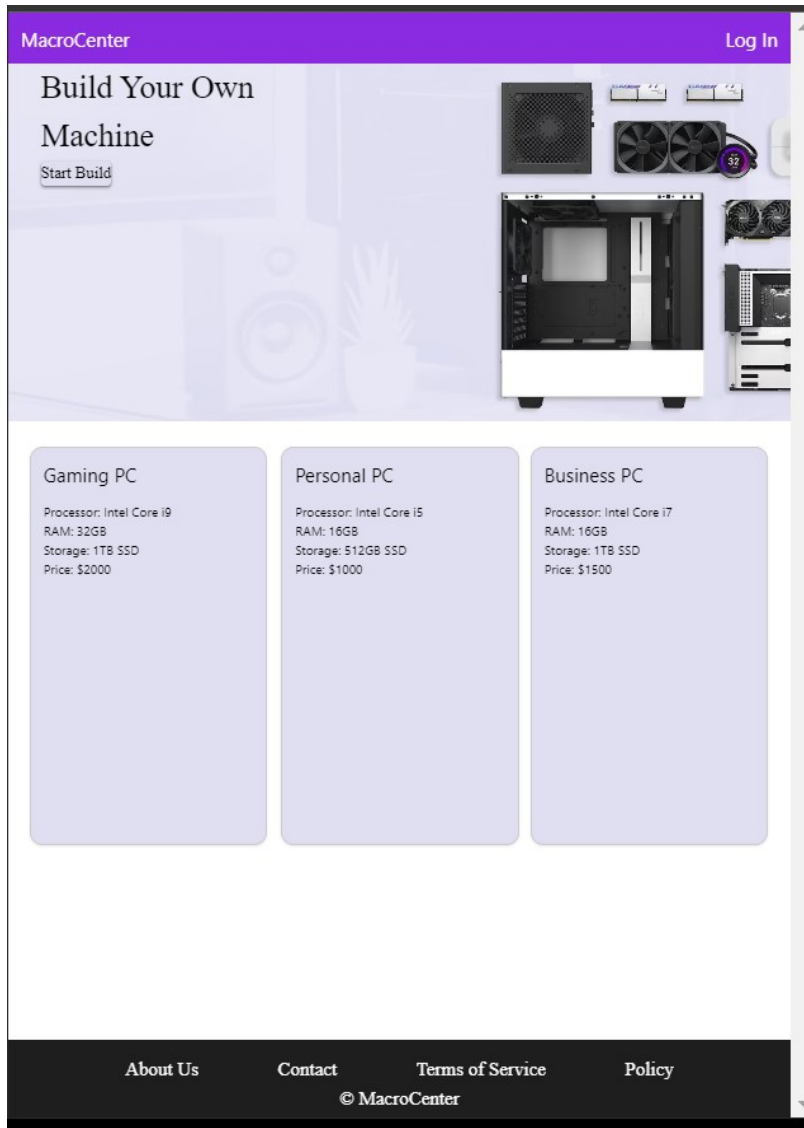
## Screen 7: Policy page



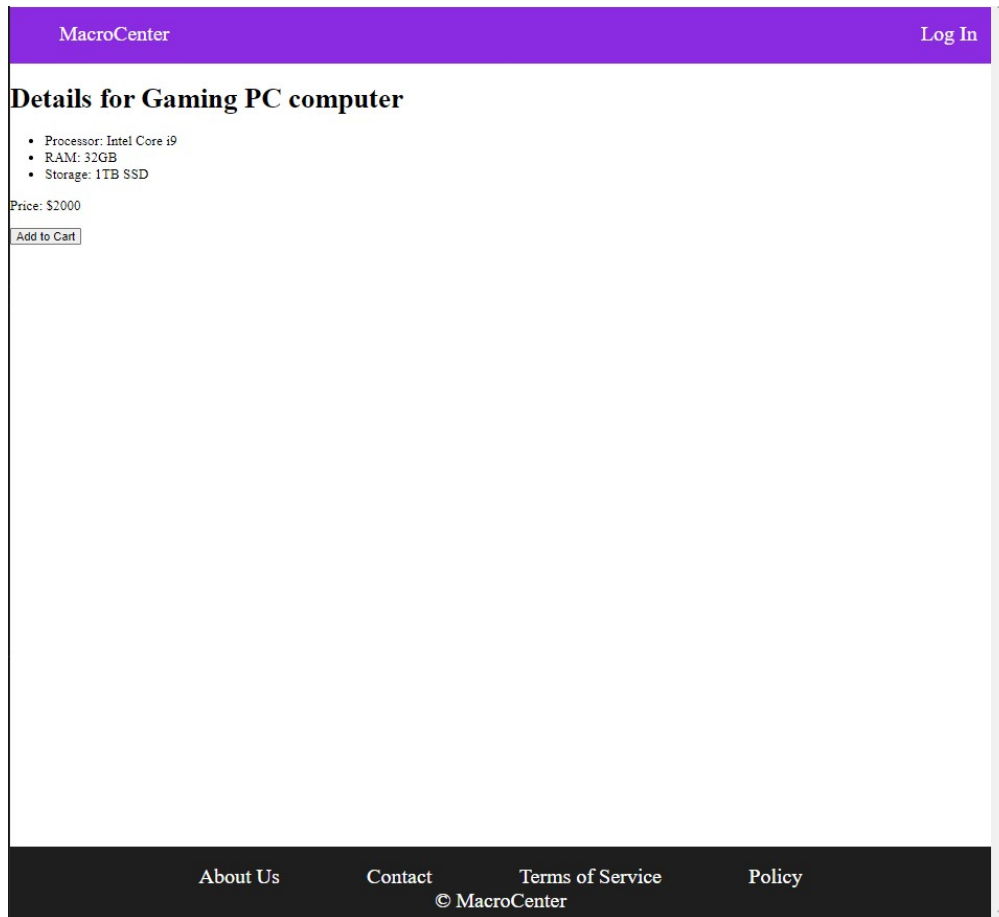
This page lists the private policy related to our website along with the navbar and footer. We are working on enhancing the policies for all different users and will update them later. This page will only include text and not images.

## Functionality: adding pre-built computer to cart

Step 1: choose either a gaming pc, personal pc, or business pc



step 2: look at the description and click add to cart



Now the computer will be inside the shopping cart which the user can purchase. We are still working on creating the shopping cart with multiple purchase options.

## 6. Group Meeting Memos

Our group has been meeting up continuously throughout the semester virtually. We discussed which members would contribute to which parts of the project and any self-imposed deadlines for those parts, essentially giving out roles such as product manager, backend engineer, frontend engineer, UI designer, etc. There are no concerns with group work and everyone has done their parts well.

## 7. Git Repo

[https://github.com/gohzer/csc322\\_lttstore](https://github.com/gohzer/csc322_lttstore)