Project 4.1

1. Idea 1 a) GameHub Team Members: a) Adrian Ornelas Ruvalcaba b) Jonathan Goins c) Ethan Kellerhals Description paragraph: a) GameHub is a social media platform that is used to rate, review, and store past played video games. Users can create profiles to build their unique personalities and interests. The platform could be used in online gaming communities and allow individual users to discover new video games with a recommendation list, looking at other users' favorite/recently played games or most played by week or month. Languages: a) Java b) MYSQL c) Maybe packages to make it easier : would need to find • List of 2 to 4 functional elements per team member: a) UI b) Database c) Interface d) Graphics e) Rate a. Use in form of stars 1-5 f) Store played video game g) Profile a. Create b. Login h) Reconmendation screen

i) Social freed page



