### **Day-2 GOKILA N**

step-by-step guide to setting up a simple Python "Hello, Docker!" Flask application using Docker and Docker Compose.

#### 1. Install Docker

First, install Docker to get the Docker engine running on your system:

sudo apt install -y docker.io

• **Explanation:** Installs Docker on your system using the apt package manager. The -y flag auto-confirms any prompts.

#### 2. Start and Enable Docker Service

Start the Docker service and enable it to start automatically at boot time:

sudo systemctl start docker

sudo systemctl enable docker

• **Explanation:** The start command starts the Docker daemon, and enable ensures Docker runs on startup.

### 3. Verify Docker Installation

Verify that Docker was installed correctly by checking its version:

docker --version

• Explanation: Displays the installed Docker version to confirm the installation.

# 4. Install Docker Compose

Now, install Docker Compose, a tool to define and manage multi-container Docker applications:

sudo curl -L "https://github.com/docker/compose/releases/latest/download/docker-compose-\$(uname -s)-\$(uname -m)" -o /usr/local/bin/docker-compose

sudo chmod +x /usr/local/bin/docker-compose

• **Explanation:** The first command downloads the latest Docker Compose binary, and the second command makes it executable.

### 5. Verify Docker Compose Installation

Check the installed version of Docker Compose:

docker-compose --version

• **Explanation:** Displays the installed Docker Compose version to verify the installation.

# **6. Create Project Directory**

Create a directory for your project and navigate into it:

mkdir ~/docker-python-app

cd ~/docker-python-app

• Explanation: Creates a directory for your project and navigates into it.

# 7. Create the app.py file

Create a Python file app.py for the Flask application:

nano app.py

Paste the following Flask application code:

from flask import Flask

```
app = Flask(__name__)
```

@app.route('/')

def hello world():

return 'Hello, world Running inside the docker!'

```
if __name__ == '__main__':
app.run(host='0.0.0.0', port=5000)
```

• **Explanation:** A simple Flask app with one route (/) that returns a greeting message. The Flask server listens on all interfaces (0.0.0.0) and port 5000.

### 8. Create requirements.txt

Create a requirements.txt file to list Python dependencies:

nano requirements.txt

Add the following content:

flask

• Explanation: Lists the Flask library as the required dependency for your project.

# 9. Install pip (if not already installed)

Ensure pip is installed to handle Python package installations:

sudo apt update

sudo apt install python3-pip

• Explanation: Updates the package list and installs pip to handle Python packages.

#### 10. Create Dockerfile

Create a Dockerfile that defines how the Docker image should be built:

nano Dockerfile

Add the following content:

# Use the official Python image from Docker Hub

FROM python:3.9-slim

# Set the working directory inside the container

WORKDIR /app

# Copy the current directory contents into the container at /app

COPY./app

# Install any needed packages specified in requirements.txt

RUN pip install --no-cache-dir -r requirements.txt

# Make port 5000 available to the world outside the container

EXPOSE 5000

# Define the environment variable for Flask to run in production mode

ENV FLASK ENV=production

# Run app.py when the container launches

CMD ["python", "app.py"]

• **Explanation:** This Dockerfile defines the Python environment, installs dependencies, exposes port 5000, and starts the Flask app inside the container.

## 11. Create docker-compose.yml

Create a docker-compose.yml file to manage the application's services:

nano docker-compose.yml

Add the following content:

version: '3.8'

services:

web:

build: .

ports:

- "5000:5000"

environment:

- FLASK ENV=development

volumes:

- .:/app

restart: always

- **Explanation:** This Compose file:
  - Defines the web service.
  - Builds the image from the current directory.
  - o Maps port 5000 from the host to the container.
  - Mounts the current directory (.) into the container to enable live code reloading.
  - o Restarts the container if it crashes.

### 12. Add User to Docker Group (if needed)

To avoid using sudo with Docker commands, add your user to the Docker group:

sudo usermod -aG docker \$USER

newgrp docker

• **Explanation:** The first command adds your user to the Docker group, and the second command applies the changes to your current session.

## 13. Build and Run the Application

Now, you can build and start the Flask app container using Docker Compose:

docker-compose up --build

• **Explanation:** This command builds the Docker image and starts the container based on the docker-compose.yml configuration. The --build flag forces a rebuild of the Docker image.

### 14. Access the Application

Once the container is running, open your browser and navigate to:

http://localhost:5000

You should see the message: "Hello, Docker Python App!"

## **Summary of Commands**

- 1. Install Docker:
- 2. sudo apt install -y docker.io
- 3. Start and enable Docker service:
- 4. sudo systemetl start docker
- 5. sudo systemctl enable docker
- 6. Install Docker Compose:
- 7. sudo curl -L "https://github.com/docker/compose/releases/latest/download/docker-compose-\$(uname -s)-\$(uname -m)" -o /usr/local/bin/docker-compose
- 8. sudo chmod +x /usr/local/bin/docker-compose
- 9. Create project directory:
- 10. mkdir ~/docker-python-app
- 11. cd ~/docker-python-app
- 12. Create app.py with Flask code.
- 13. Create requirements.txt with flask.

- 14. Install pip (if needed):
- 15. sudo apt update
- 16. sudo apt install python3-pip
- 17. Create Dockerfile with the configuration.
- 18. Create docker-compose.yml with service definition.
- 19. Add your user to the Docker group (if necessary):
- 20. sudo usermod -aG docker \$USER
- 21. newgrp docker
- 22. Build and run the app:
- 23. docker-compose up --build

Now your "Hello, Docker!" Flask app should be running inside a Docker container, accessible at <a href="http://localhost:5000">http://localhost:5000</a>.

```
gokila@780697454512345:~$ sudo apt -y update
Get:1 http://security.ubuntu.com/ubuntu noble-security InRelease [126 kB]
Hit:2 http://archive.ubuntu.com/ubuntu noble InRelease
Ign:3 https://pkg.jenkins.io/debian-stable binary/ InRelease
Hit:4 https://pkg.jenkins.io/debian-stable binary/ Release
Get:6 http://archive.ubuntu.com/ubuntu noble-updates InRelease [126 kB]
Get:7 http://security.ubuntu.com/ubuntu noble-security/main amd64 Components [8976 B]
Get:8 http://security.ubuntu.com/ubuntu noble-security/universe amd64 Components [52.0 kB]
Get:9 http://security.ubuntu.com/ubuntu noble-security/restricted amd64 Components [212 B]
Get:10 http://security.ubuntu.com/ubuntu noble-security/multiverse amd64 Components [212 B]
Get:11 http://archive.ubuntu.com/ubuntu noble-backports InRelease [126 kB]
Get:12 http://archive.ubuntu.com/ubuntu noble-updates/main amd64 Packages [921 kB]
Get:13 http://archive.ubuntu.com/ubuntu noble-updates/main amd64 Components [151 kB]
Get:14 http://archive.ubuntu.com/ubuntu noble-updates/universe amd64 Packages [1040 kB]
Get:15 http://archive.ubuntu.com/ubuntu noble-updates/universe amd64 Components [364 kB]
Get:16 http://archive.ubuntu.com/ubuntu noble-updates/restricted amd64 Components [212 B]
Get:17 http://archive.ubuntu.com/ubuntu noble-updates/multiverse amd64 Components [940 B]
Get:18 http://archive.ubuntu.com/ubuntu noble-backports/main amd64 Components [208 B]
Get:19 http://archive.ubuntu.com/ubuntu noble-backports/universe amd64 Components [20.0 kB]
Get:20 http://archive.ubuntu.com/ubuntu noble-backports/restricted amd64 Components [216 B]
Get:21 http://archive.ubuntu.com/ubuntu noble-backports/multiverse amd64 Components [212 B]
Fetched 2938 kB in 8s (381 kB/s)
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
```

```
okila@780697454512345:~$ sudo apt install docker.io
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
docker.io is already the newest version (26.1.3-0ubuntu1~24.04.1).
0 upgraded, 0 newly installed, 0 to remove and 28 not upgraded.
okila@780697454512345:~$ sudo systemetl start docker
 okila@780697454512345:~$ sudo systemctl enable docker
 okila@780697454512345:~$ docker --version
Docker version 26.1.3, build 26.1.3-Oubuntu1~24.04.1
okila@780697454512345:~$ sudo curl -L "https://github.com/docker/compose/releases/latest/download/docker-compose-$(uname -s)-$(uname -m)" -o /usr/l
ocal/bin/docker-compose
 % Total % Received % Xferd Average Speed Time Time
                                                           Time Current
                             Dload Upload Total Spent Left Speed
                                       0 --:--:-- 0
                                       0 --:--:--
                                       0 --:--:- 0:00:02 --:--:- OWarning: Failed to open the file /usr/local/bin/docker-compose: Text f
ile busy
 0 71.4M 0 0 0 0 0 0 -:--:- 0:00:02 --:--:-
```

```
gokila@780697454512345:~/goki$ cat app.py
from flask import Flask
app = Flask(__name__)
@app.route("/")
def home():
    return "Flask is running inside Docker!"

if __name__ == '__main__':
    app.run(host='0.0.0.0', port=5000, debug=True)
```

```
gokila@780697454512345:~/goki$ cat requirements.txt
flask
gokila@780697454512345:~/goki$ cat nano dockerfile
cat: nano: No such file or directory
FROM python:3.12.3
WORKDIR /app
COPY requirements.txt .
RUN pip install --no-cache-dir -r requirements.txt
COPY . .
EXPOSE 5000
CMD [ "python", "app.py" ]
gokila@780697454512345:~/goki$ cat docker-compose.yml
version: '3.8'
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - .:/app
    restart: always
```

sudo docrer ps COMMAND CREATED STATUS PORTS "python app.py" 14 hours ago Up 26 minutes 0.0.0.0:5000->5000/tcp, :::5000->5000/tcp

# Hello, Docker Python App!

Jenkins Pipeline Through Git Token - Setup Procedure

### **Step 1: Generate a Git Personal Access Token**

Before configuring the Jenkins pipeline, you need to generate a **Personal Access Token** (PAT) from your Git service.

### GitHub (Example)

- 1. **Log in to GitHub** and navigate to your profile.
- 2. Go to Settings > Developer Settings > Personal Access Tokens.
- 3. Click Generate New Token.
- 4. Select the necessary permissions for the token. For example, to clone repositories, select:
  - o repo (full control of private repositories)
  - o read:org (for organization repository access)
- 5. Generate the token and **copy it**. This token will act as the password when Jenkins connects to GitHub.

### GitLab (Example)

- 1. Log in to GitLab and go to Profile Settings > Access Tokens.
- 2. Generate a new token with appropriate scopes (e.g., read repository).
- 3. Save the token to use in Jenkins.

## **Bitbucket (Example)**

- 1. Log in to Bitbucket and go to Personal Settings > App Passwords.
- 2. Create an app password with necessary permissions (like repository read).
- 3. Save the password to use in Jenkins.

## **Step 2: Store Git Token in Jenkins Credentials**

Once you've generated the Git token, the next step is to store it securely in Jenkins.

- 1. **Log in to Jenkins** and navigate to the Jenkins dashboard.
- 2. In the left menu, click on Manage Jenkins.

- 3. Click on Manage Credentials.
- 4. Select the appropriate **scope** (e.g., (Global)).
- 5. Click on Add Credentials.
- 6. In the Kind dropdown, select Username with password.
- 7. In the **Username** field, enter your Git username (e.g., your-username for GitHub).
- 8. In the **Password** field, paste the **Git token** you generated.
- 9. Optionally, give it an ID (e.g., git-token-jenkins).
- 10. Click **OK** to save the credentials.

# **Step 3: Configure Jenkins Pipeline**

Now that the Git token is securely stored in Jenkins, you can configure a Jenkins pipeline to use it for Git interactions.

### **Example Pipeline Script (Declarative Pipeline)**

You'll now set up a pipeline that uses Git for the source code. Here's an example using a declarative pipeline.

### 1. Create a New Pipeline Job:

- o Go to Jenkins Dashboard.
- o Click **New Item**, select **Pipeline**, and name your pipeline (e.g., Git-Pipeline).
- o Click OK.

## 2. Configure the Pipeline:

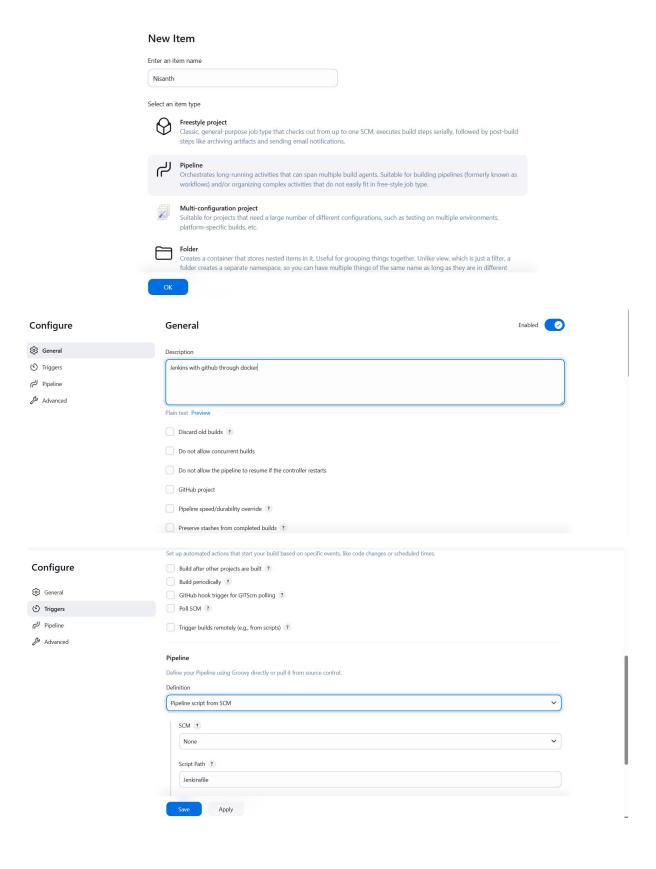
- o In the pipeline configuration, scroll to the **Pipeline** section.
- o Choose Pipeline script from SCM.
- Set the SCM dropdown to Git.
- o In the **Repository URL** field, enter your repository URL (e.g., https://github.com/yourusername/your-repository.git).
- Select **Credentials**. Choose the credentials you created earlier (e.g., git-token-jenkins).

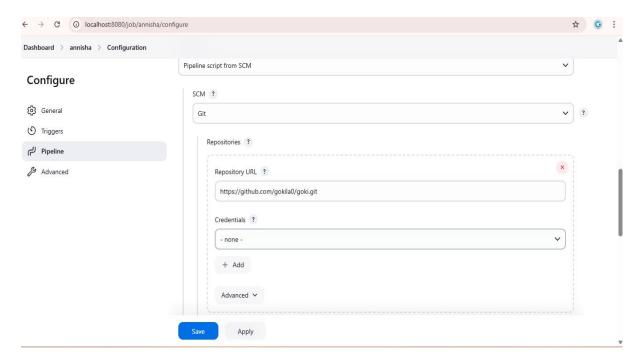
### **Step 4: Run the Jenkins Pipeline**

- After configuring the pipeline, click **Save** and then **Build Now** to run the pipeline.
- Jenkins will use the credentials you provided to authenticate with Git, clone the repository, and run the pipeline steps.

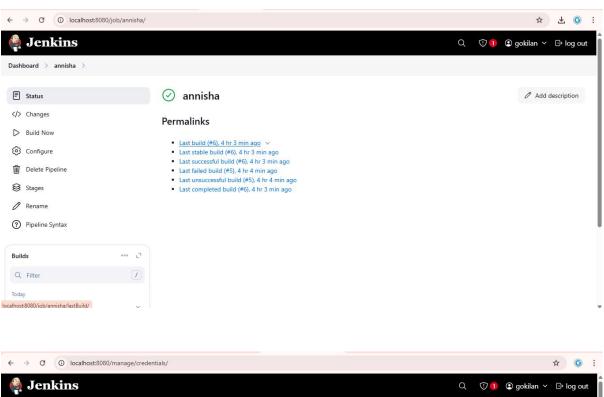
### **Step 5: Monitor and Troubleshoot**

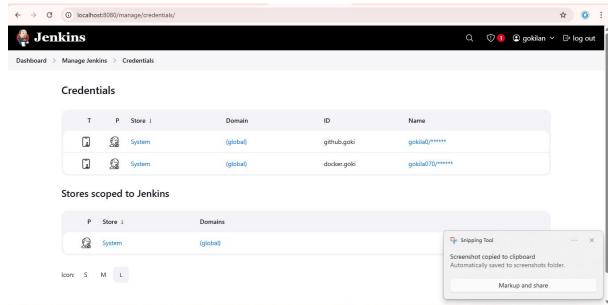
• If the pipeline fails, check the Jenkins job's **Console Output** for debugging information. Common issues can be due to incorrect credentials, Git URL, or permission issues.

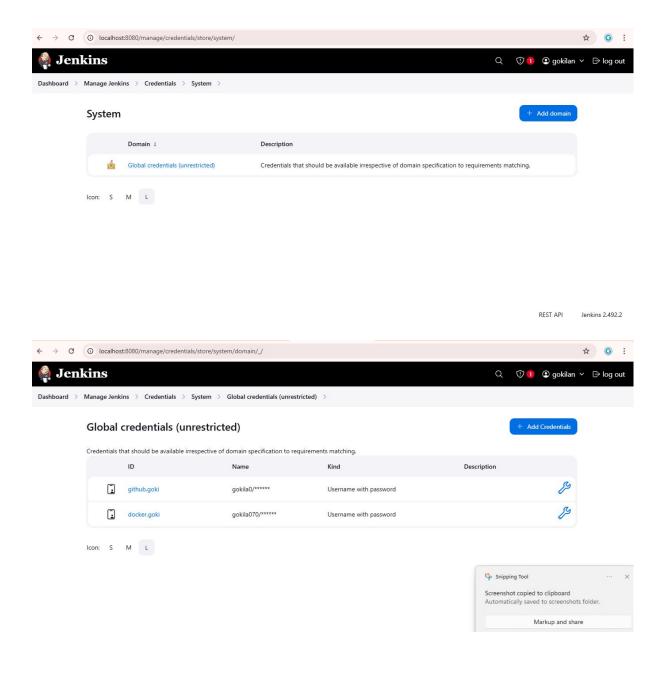












# Jenkins Pipeline for Dockerized Application Deployment

This document provides a step-by-step guide on how the Jenkins pipeline automates the process of fetching the code from GitHub, building a Docker image, pushing it to a container registry, and deploying the application in a running Docker container.

# **Pipeline Overview**

The pipeline follows these key steps:

- 1. Checkout Code Fetch the latest code from the GitHub repository.
- 2. **Build Docker Image** Create a Docker image for the application.

- 3. Login to Docker Registry Authenticate to the container registry.
- 4. **Push to Container Registry** Upload the built image to a Docker registry.
- 5. **Stop & Remove Existing Container** Stop and remove any existing container with the same name.
- 6. **Run Docker Container** Deploy a new container with the updated image.
- 7. **Post Actions** Handle success or failure messages.

# **Step-by-Step Execution**

#### 1. Checkout Code

- Uses Jenkins credentials to authenticate and fetch the latest code from GitHub.
- Ensures secure access using stored credentials instead of exposing raw tokens.

### **Implementation:**

```
stage('Checkout Code') {
    steps {
        withCredentials([usernamePassword(credentialsId: 'github-nisanthg1010',
        usernameVariable: 'GIT_USER', passwordVariable: 'GIT_TOKEN')]) {
            git url:
        "https://$GIT_USER:$GIT_TOKEN@github.com/nisanthg1010/Devops_Nisanth.git",
            branch: 'main'
            }
        }
    }
}
```

## 2. Build Docker Image

- Builds the Docker image using the Dockerfile present in the repository.
- Tags the image with the latest version.

### **Implementation:**

```
stage('Build Docker Image') {
   steps {
      sh 'docker build -t $DOCKER_IMAGE .'
   }
}
```

# 3. Login to Docker Registry

- Uses stored Jenkins credentials to log in securely to the Docker registry.
- Prevents exposing login credentials in the script.

## **Implementation:**

```
stage('Login to Docker Registry') {
    steps {
        withCredentials([usernamePassword(credentialsId: 'docker_nisanth', usernameVariable: 'DOCKER_USER', passwordVariable: 'DOCKER_PASS')]) {
        sh 'echo $DOCKER_PASS | docker login -u $DOCKER_USER --password-stdin'
      }
    }
}
```

### 4. Push to Container Registry

- Pushes the newly built Docker image to the specified container registry.
- Ensures the latest version of the application is stored and accessible.

### **Implementation:**

```
stage('Push to Container Registry') {
  steps {
    sh 'docker push $DOCKER_IMAGE'
  }
}
```

## 5. Stop & Remove Existing Container

- Stops and removes the running container if it exists.
- Prevents conflicts when deploying the new version.

### **Implementation:**

```
stage('Stop & Remove Existing Container') {
   steps {
      script {
        sh "'
        if [ "$(docker ps -aq -f name=$CONTAINER_NAME)" ]; then
            docker stop $CONTAINER_NAME || true
            docker rm $CONTAINER_NAME || true
```

```
fi ""
}
}
```

#### 6. Run Docker Container

- Starts a new Docker container with the updated image.
- Maps the internal application port 5000 to 5001 on the host machine.

# **Implementation:**

```
stage('Run Docker Container') {
   steps {
     sh 'docker run -d -p 5001:5000 --name $CONTAINER_NAME $DOCKER_IMAGE'
   }
}
```

### 7. Post Actions

- If successful, displays a success message.
- If failed, displays an error message.

### **Implementation:**

```
post {
    success {
        echo "Build, push, and container execution successful!"
    }
    failure {
        echo "Build or container execution failed."
    }
}
```

### Conclusion

This Jenkins pipeline automates the entire process of fetching the code, building a Docker image, pushing it to a registry, and deploying the container. It ensures a seamless CI/CD workflow, making application updates smooth and efficient.

### Hello, Docker Python App!

