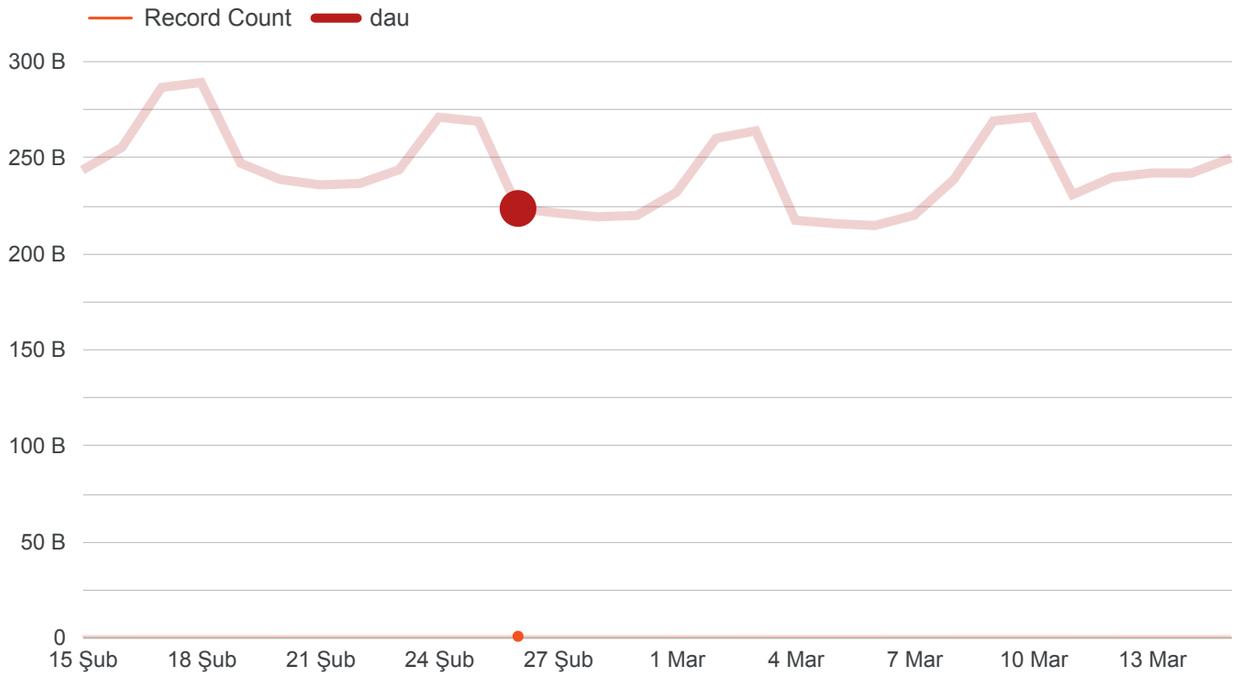

This page provides an overview of Daily Active Users (DAU) and overall player engagement. The time series chart shows how active users change over time, while the table highlights country-level user distribution. Scorecards summarize key DAU metrics to give a quick snapshot of daily engagement.

	country	dau ▾
101.	Oman	91
102.	Costa Rica	84
103.	Luxembourg	68
104.	Honduras	67
105.	Bahrain	57
106.	Mauritius	52

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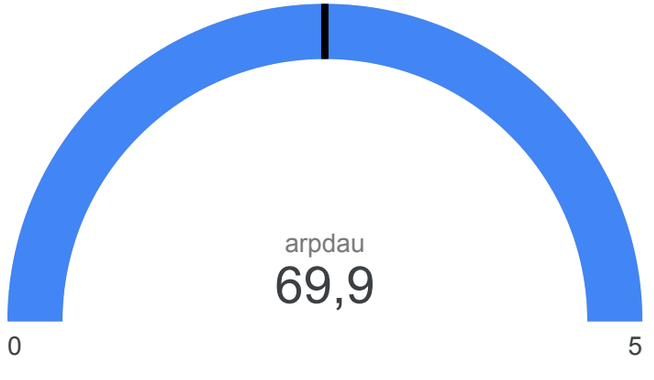
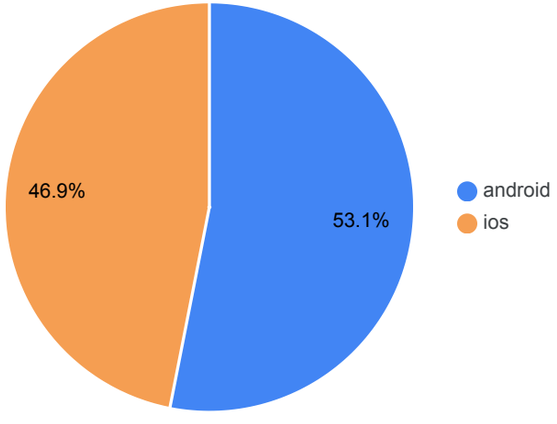
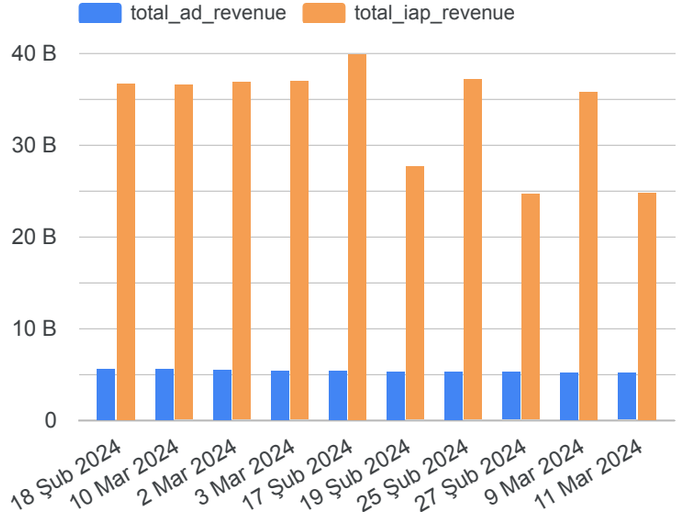


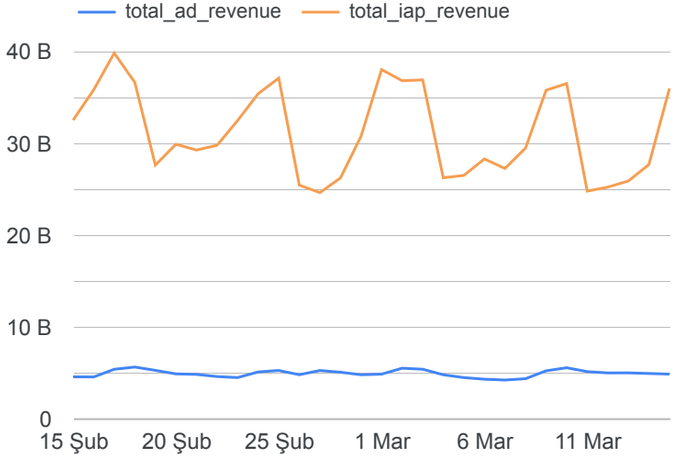
total_ad_revenue
146.371,47

total_iap_revenue
933.579,99

arpdau
1.687,1





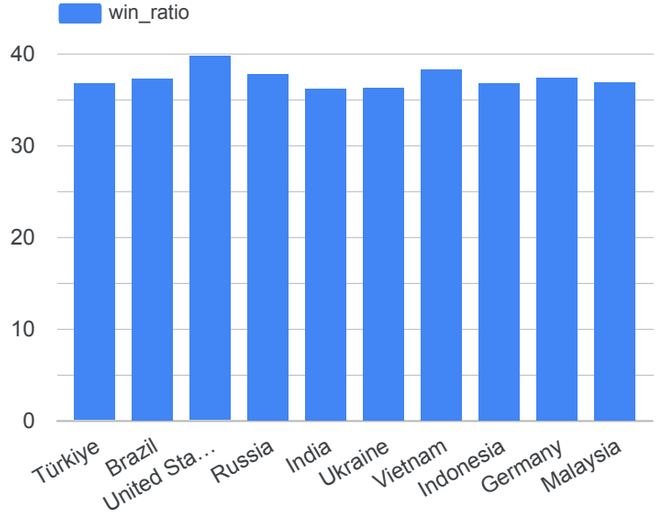


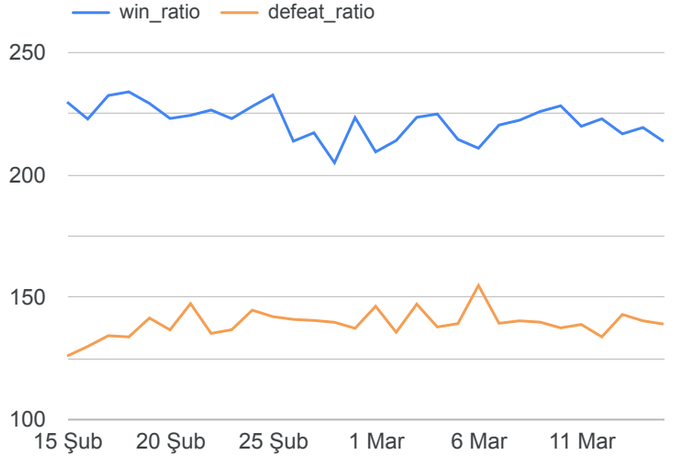
This page focuses on monetization performance across the game. It compares In-App Purchase (IAP) and Ad revenues, showing both total values and daily trends. The pie chart illustrates revenue distribution by platform, while scorecards highlight key revenue metrics.

matches_started
34.483.946

match_per_dau
51.196,16

win_ratio
6.641,03

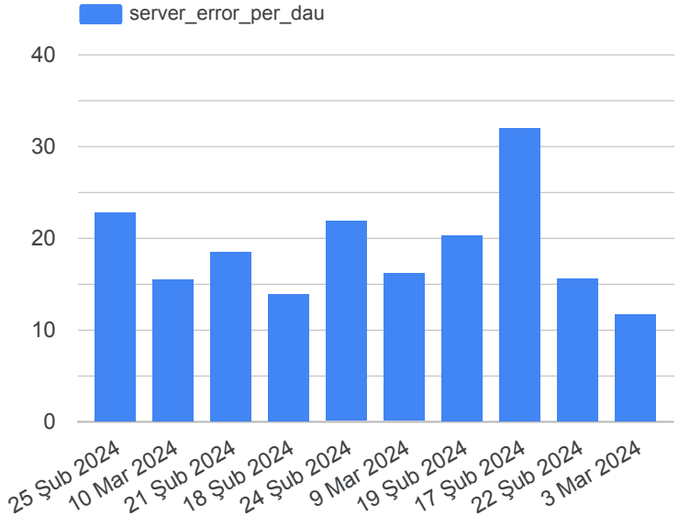




This page analyzes in-game match performance and player behavior. Charts display win and defeat ratios over time and across countries. Scorecards summarize total matches played, average matches per DAU, and overall win ratio, helping evaluate gameplay balance and engagement quality.

server_error_per_dau
490,95

This page focuses on the technical health of the game by analyzing server connection errors per DAU. Monitoring these metrics helps identify stability issues that may negatively impact user experience and retention. Country-level breakdowns make it easier to detect region-specific infrastructure problems.



	country	server_error_per_dau ▾
1.	Papua New Guinea	15,92
2.	Zambia	12,59
3.	Falkland Islands (…	12
4.	French Guiana	10,87
5.	Cyprus	10,59
6.	null	10,04
7.	Mayotte	9,3
8.	Marshall Islands	9
9.	Barbados	8,58

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