SOFTWARE DESIGN DESCRIPTION

MatchMaker

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170212013

Project: MatchMaker	DATE	PAGE
Project Group: Göktürk DOĞAN	13.05.2022	1/36

CONTENTS

1.INTRODUCTION

1.1. Project Name:
MatchMaker.

1.2. Purpose of This Report:
This report contains information about the software design features and developability of the MatchMaker project.

1.3. View of The Report:
Data structure, module structure, administration panel admin interface and user interface designs are presented in this report. It must be used together with the requirements specification report.

1.4. Abbreviations and synonyms used:
Admin: Administrator.
Info: Information.
Int: User Interface.

UserID: User identification.

2. DATA DESIGN

1.1. Data Objects and Resultant Data Structures

The entity-relationship diagram of the MatchMaker is depicted in the below figure. The Matchmaker system has two data objects. one of them is the administrator data object and one is the login data object. The login data object contains the username and password information. If the entered data matches the data in the database, the login operation is successful. If it does not match, the login will fail.
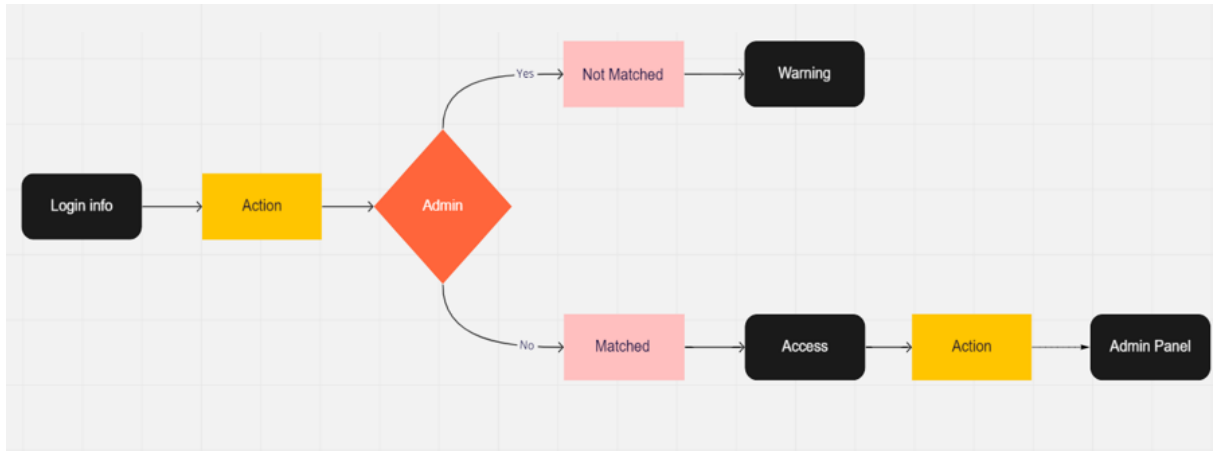

Figure 1 Login Event MatchMaker

Based on the E-R model, following tables are created. The fields of tables, the type nad primary key. All of them has created by admin manually from the database.

Fields	Type	Primary Key / Foreign Key	Required
ayarlar			
ID	Int(11)	Primary Key	
baslik	Varchar(160)		√
anahtar	Varchar(255)		√
aciklama	Varchar(255)		√
telefon	Varchar(50)		√
mail	Varchar(100)		√
adres	Varchar(255)		√
fax	Varchar(50)		√
url	Varchar(120)		√

Fields	Type	Primary Key / Foreign Key	Required
kullanicilar			
ID	Int(9)	Primary key	
adsoyad	Varchar(20)		√
kullanici	Varchar(20)		√
sifre	Varchar(20)		√
mail	Varchar(30)		√
tarih	Date		

Fields	Type	Primary Key / Foreign Key	Required
maclar			
ID	Int(11)	Primary key	
tarih	Varchar(55)		√
saat	Varchar(55)		√
tesis	Varchar(120)		√
takimakaleci	Varchar(500)		
takimadefans1	Varchar(500)		
takimadefans2	Varchar(500)		
takimadefans3	Varchar(500)		
takimaortasaha1	Varchar(500)		
takimaortasaha2	Varchar(500)		
takimaforvet	Varchar(500)		
takimbkaleci	Varchar(500)		
takimbdefans1	Varchar(500)		
takimbdefans2	Varchar(500)		
takimbdefans3	Varchar(500)		
takimbortasaha1	Varchar(500)		
takimbortasaha2	Varchar(500)		
takimbforvet	Varchar(500)		
takimakalecipuan	Int(11)		
takimadefans1puan	Int(11)		

takimadefans2puan	Int(11)		
takimadefans3puan	Int(11)		
takimaortasaha1puan	Int(11)		
takimaortasaha2puan	Int(11)		
takimaforvetpuan	Int(11)		
takimbkalecipuan	Int(11)		
takimbdefans1puan	Int(11)		
takimbdefans2puan	Int(11)		
takimbdefans3puan	Int(11)		
takimbortasaha1puan	Int(11)		
takimbortasaha2puan	Int(11)		
takimbforvetpuan	Int(11)		
takimaskor	Int(55)		
takimbskor	Int(55)		

Fields	Type	Primary Key / Foreign Key	Required
mevki			
ID	Int(11)	Primary key	
mevki	Varchar(120)		√
url	Varchar(500)		√

Fields	Type	Primary Key / Foreign Key	Required
mevki			
ID	Int(11)	Primary key	
isim	Varchar(255)		√
soyisim	Varchar(255)		√
mevki	Varchar(255)		√
telefonnumarasi	Varchar(255)		√
ayak	Varchar(255)		√
resim	Varchar(500)		√
dogumtarihi	Varchar(255)		√
mevkiid	Int(11)		√

Fields	Type	Primary Key / Foreign Key	Required
puan			
ID	Int(11)	Primary key	
mevki	Varchar(120)		√
url	Varchar(500)		√

Fields	Type	Primary Key / Foreign Key	Required
tesisler			
ID	Int(11)	Primary key	
tesisadi	Varchar(255)		√
sahasayisi	Varchar(255)		√
telefon	Varchar(30)		√
sahatipi	Varchar(20)		√
resim	Varchar(255)		√
adres	Varchar(255)		√
konum	Varchar(500)		√

3. MODULE STRUCTURE(FOR ADMIN PANEL)

3.1. Module Map:
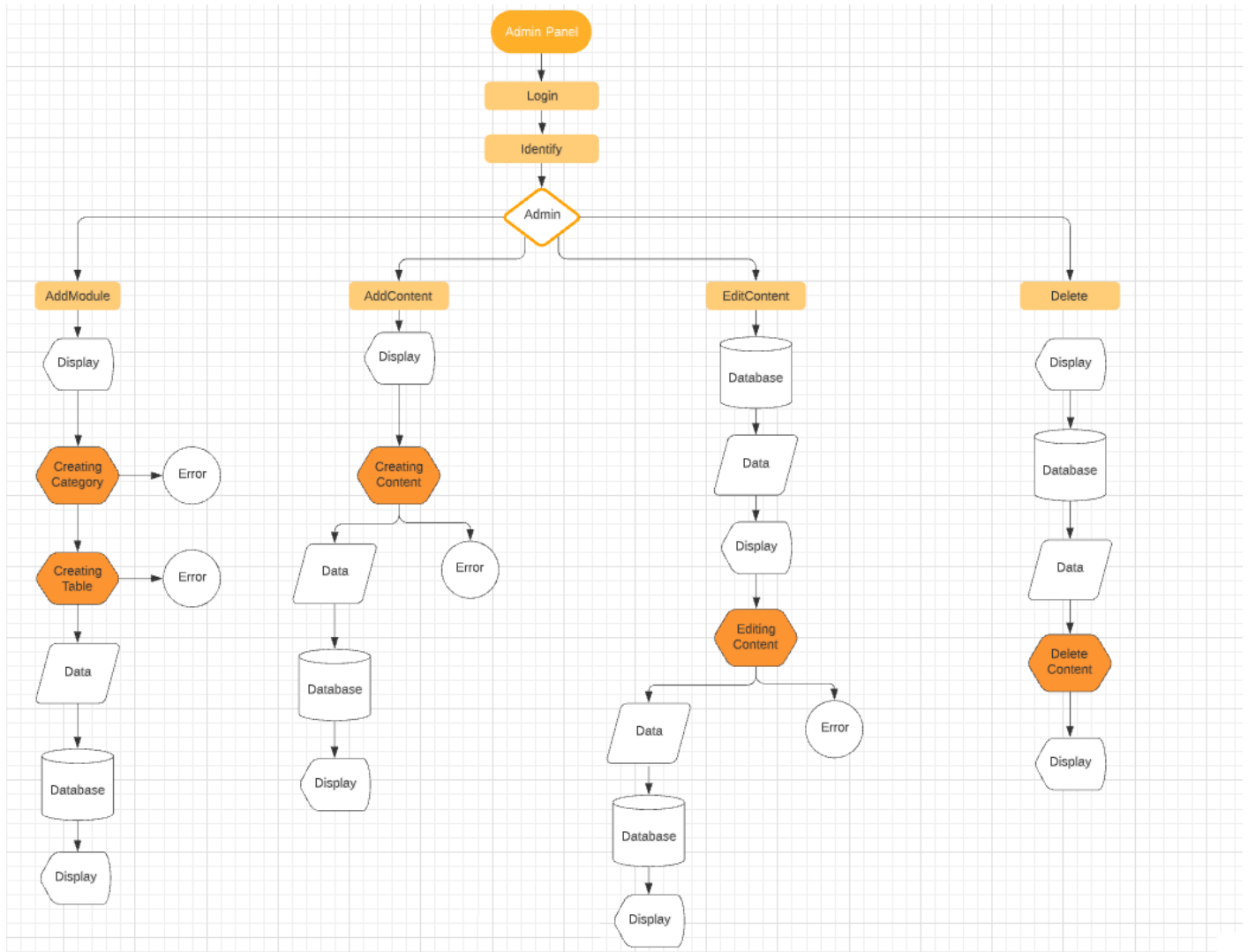
3.2. Login:

Function   : Program entry, gets name and password of the user and passes to Identify module .

Called by   : Main program entry, called firstly after running the AdminPanel.

Calls   : Identify module.

Inputs   : Name and password information from user.

Outputs   : Name and password information from user passes to Identify module.

Algorithm :

      Display Login Page (see Int.1.) shown in part 5-interface design.

      Get name and password of user as strings from login form at the page of Login.

      Call Identify module.

3.3. Identify:

Function   : Gets name and password of the user (see Int.1.) shown in part 5-interface design. Checks their validity from Admin table from database.

Called by   : Login Module.

Calls   : Error Module, Admin Panel Homepage.

Inputs   : Username and password information.

Outputs   : If login is success Refreshes the page and goes to Main page of Admin Panel (see Int. 2.). If it is not, displays (see Int. 6-1-1. or Int. 6-1-2.) shown in part 5-interface design.

Algorithm :

```php
if($_POST){
    if(!empty($_POST["username"]) && (!empty($_POST["password"]))){
        $kullanici=$VT->filter($_POST["username"]);
        $sifre=md5($VT->filter($_POST["password"]));
        $kontrol=$VT->getdata("kullanicilar","WHERE username=? AND password=?",array($kullanici,$sifre),"ORDER BY ID ASC",1);
        if($kontrol!=false){
            $_SESSION["username"]=$kontrol[0]["username"];
            $_SESSION["namesurname"]=$kontrol[0]["namesurname"];
            $_SESSION["mail"]=$kontrol[0]["mail"];
            $_SESSION["ID"]=$kontrol[0]["ID"];
            ?>

            <meta http-equiv="refresh" content="0;url=<?=SITE?>"/>
            <?php
            exit();


        }
        else{
          echo '<div class="alert alert-danger">Yanlis Kullanici Adi veya Sifre.</div>';
        }


    }
    else{
        echo '<div class="alert alert-danger">Bos biraktiginiz Yerleri Doldurunuz.</div>';
    }

}
```

3.4. Addplayers:

Function   : This module saves the player information entered by the
administrator on the relevant form page (see Int. 3-2.) in
the 'oyuncular' table. shown in part 5-interface design.

Called by : Identify module.

Calls   : Error Module.

Inputs   : Information of the player to be created.

Outputs   : If the add operation is successful displays (see Int. 6-2-1.)
and switches to players-list (see Int. 3-1.). But if the add
operation is not successful displays (see Int. 6-3.) shown in
part 5-interface design.

Algorithm :

```php
include "../../DB.php";
$db=new DB();
if(isset($_POST["submit"])){
  $upl='../../../matchmaker/uploads/';
    $upload = $upl . basename($_FILES['resim']['name']);
    if (move_uploaded_file($_FILES['resim']['tmp_name'], $upload)) {

      $params=array($_POST ['isim'],$_POST ['soyisim'],$_POST ['mevki'],$_POST ['mevkiid'],$_POST ['telefonnumarasi'],$upload,$_POST ['dogumtarihi'],$_POST ['ayak']);
  if($db->insert('oyuncular', 'isim,soyisim,mevki,mevkiid,telefonnumarasi,resim,dogumtarihi,ayak', $params, 8))
  {
    ?><div class="alert alert-success">Isleminiz Basari Ile Kaydedildi.</div><?php ?>
    <meta http-equiv="refresh" content="2;url=oyuncular-liste.php">
<?php

  }
  else{
    ?>
    <div class="alert alert-danger">Isleminiz Kaydedilirken Sorun Olustu.</div>
    <?php
  }

}
else{
    ?>
    <div class="alert alert-danger">Isleminiz Kaydedilirken Sorun Olustu.</div>
    <?php

}

}
```

3.5. Addfacilities:

Function : This module by taking the information of the facility to be entered from the form on the page (see Int. 4-2.) by admin. records in the corresponding columns in the 'tesisler' table.

Called by : Identify module.

Calls : Editfacilities Module, Delete Module, Error Module.

Inputs : Information of the faicility to be created.

Outputs : If the save operation is successful display (see Int. 6-2-1.) and switches to facility-list page (see Int. 4-1.) in part-5. But if the save is not successful displays (see Int. 6-3.) in part-5.

Algorithm : Display Addfacility page (see Int. 4-2.) in part-5.

```php
include "../../DB.php";
$db=new DB();
if(isset($_POST["submit"])){
    $upl='../../../matchmaker/uploads/';
    $upload = $upl . basename($_FILES['resim']['name']);
    if (move_uploaded_file($_FILES['resim']['tmp_name'], $upload) {

        $params=array($_POST ['tesisadi'],$_POST ['adres'],$_POST ['sahatipi'],$_POST ['telefon'],$upload,$_POST ['sahasayisi'],$_POST ['konum']);
    if($db->insert('tesisler', 'tesisadi,adres,sahatipi,telefon,resim,sahasayisi,konum', $params, 7))
    {
        ?><div class="alert alert-success">İşleminiz Başarı İle Kaydedildi.</div>
        <?php ?>
        <meta http-equiv="refresh" content="2;url=tesisler-liste.php">
<?php
    }
    else{
        ?>
        <div class="alert alert-danger">İşleminiz Kaydedilirken Sorun Oluştu.</div>
        <?php
    }


}
else{
    ?>
    <div class="alert alert-danger">İşleminiz Kaydedilirken Sorun Oluştu.</div>
    <?php


}

}
```

3.6. Addmatches:

Function   : This module saves the match data received by the admin from the form inputs on the match add page to the 'maclar' table.

Called by : Identify module.

Calls   : Editmatch Module, Delete Match Module, Error Module, Addteam Module, Vote Module.

Inputs   : Information of the match to be created.

Outputs   : If the save operation is successful display (see Int. 6-2-1.) and switches to match-list page (see Int. 5-1.) in part-5. But if the save is not successful displays (see Int. 6-3.) in part-5.

Algorithm : Display Addmatches page (see Int. 5-2.) in part-5.

```php
include("../../getdata.php");
include "../../DB.php";
$db=new DB();
if(isset($_POST["submit"])){




$params=array($_POST ['tarih'],$_POST ['saat'],$_POST ['tesis']);
  if($db->insert('maclar', 'tarih,saat,tesis', $params, 3))
  {
    ?><div class="alert alert-success">İşleminiz Başarı İle Kaydedildi.</div>
    <?php ?>
    <meta http-equiv="refresh" content="2;url=maclar-liste.php">
<?php
  }



}
```

3.7. Editplayers:

Function   : It allows editing the data of the players added to the related table with the Addplayers algorithm.

Called by : Identify Module, Addplayers Module.

Calls   : Error Module, Delete Module.

Inputs   : Replacing the data of the relevant player with the data to be updated.

Outputs   : It displays (see Int. 6-2-1.) or (see Int. 6-3.) in part-5.

Algorithm : After the editing process is finished displays (see Int. 6-2-1.) if the proccess is success. But if it is not displays (see Int. 6-3.) in part-5.

```php
include "../../getdata.php";
include "../../DB.php";
include "../../class/vt.php";

if(isset($_POST["guncelle"])) {
  $id= $_POST["id"];
  $update=$vt-> prepare("UPDATE oyuncular set isim = :isim, soyisim = :soyisim,
  mevki = :mevki, telefonnumarasi = :telefonnumarasi, dogumtarihi = :dogumtarihi, ayak = :ayak where id = :id");
  $oyuncular = $update -> execute(array(
'isim' => $_POST["isim"],
'soyisim' => $_POST["soyisim"],
'mevki' => $_POST["mevki"],
'telefonnumarasi' => $_POST["telefonnumarasi"],
'dogumtarihi' => $_POST["dogumtarihi"],
'ayak' => $_POST["ayak"],
'id' =>$_GET["id"]

  ));
  ?><div class="alert alert-success">İşleminiz Başarı İle Kaydedildi.</div><?php
  ?>
    <meta http-equiv="refresh" content="2;url=oyuncular-liste.php">
<?php
}
```

3.8. Editfacilities:

Function   : It allows editing the data of the facility added to the
               related table with the Addfacilities algorithm.

Called by   : Identify Module, Addfacilities Module.

Calls   : Error Module, Delete Module.

Inputs   : Replacing the data of the relevant facility with the data to
               be updated.

Outputs   : It displays (see Int. 6-2-1.) or (see Int. 6-3.) in part-5.

Algorithm : After the editing process is finished displays (see Int. 6-2-
               1.) if the proccess is success. But if it is not displays (see
               Int. 6-3.) in part-5.

```php
if(isset($_POST["guncelle"])) {
  $id= $_POST["id"];
  $update=$vt-> prepare("UPDATE tesisler set tesisadi = :tesisadi, sahasayisi = :sahasayisi,
   telefon = :telefon, sahatipi = :sahatipi, adres = :adres, konum = :konum where id = :id");
  $tesisler = $update -> execute(array(
'tesisadi' => $_POST["tesisadi"],
'sahasayisi' => $_POST["sahasayisi"],
'telefon' => $_POST["telefon"],
'sahatipi' => $_POST["sahatipi"],
'adres' => $_POST["adres"],
'konum' => $_POST["konum"],
'id' =>$_GET["id"]

  ));
  ?><div class="alert alert-success">İşleminiz Başarı İle Kaydedildi.</div><?php
  ?>
    <meta http-equiv="refresh" content="2;url=tesisler-liste.php">
<?php
}
```

3.9. Addteam:

Function   : This module gives the authority to add the players as teams to the positions where they will be assigned by the manager and adds this data to the columns of the relevant match in the 'maclar' table.

Called by   : Addmatches Module.

Calls   : Error Module, Delete Module, Vote Module.

Inputs   : Selection of players from the relevant select inputs by the administrator

Outputs   : It displays (see Int. 6-2-1.) or (see Int. 6-3.) in part-5.

Algorithm : After the adding process is finished displays (see Int. 6-2-1.) if the proccess is success. But if it is not displays (see Int. 6-3.) in part-5.

```php
if(isset($_POST["guncelle"])) {
  $id= $_POST["id"];
  $update=$vt-> prepare("UPDATE maclar set takimakaleci = :takimakaleci, takimadefans1 = :takimadefans1,
  takimadefans2 = :takimadefans2, takimadefans3 = :takimadefans3, takimaortasaha1 = :takimaortasaha1,
  takimaortasaha2 = :takimaortasaha2, takimaforvet = :takimaforvet where id = :id");
  $maclar = $update -> execute(array(
'takimakaleci' => $_POST["takimakaleci"],
'takimadefans1' => $_POST["takimadefans1"],
'takimadefans2' => $_POST["takimadefans2"],
'takimadefans3' => $_POST["takimadefans3"],
'takimaortasaha1' => $_POST["takimaortasaha1"],
'takimaortasaha2' => $_POST["takimaortasaha2"],
'takimaforvet' => $_POST["takimaforvet"],
'id' =>$_GET["id"]

  ));
  ?><div class="alert alert-success">İşleminiz Başarı İle Kaydedildi.</div><?php
  ?>
    <meta http-equiv="refresh" content="2;url=maclar-liste.php">
<?php
}
```

3.10. Vote:

Function   : This module records the score entered by the administrator and the performance information of the players out of 5 in the relevant columns in the 'maclar' table.

Called by : Addmatches Module, Addteam Module.

Calls   : Error Module, Delete Module.

Inputs   : The score produced by the teams entered by the manager and the performance score shown by the players.

Outputs   : It displays (see Int. 6-2-1.) or (see Int. 6-3.) in part-5.

Algorithm : After the voting process is finished displays (see Int. 6-2-1.) if the proccess is success. But if it is not displays (see Int. 6-3.) in part-5.

```php
if(isset($_POST["guncelle"])) {
  $id= $_POST["id"];
  $update=$vt-> prepare("UPDATE maclar set takimakalecipuan = :takimakalecipuan, takimadefans1puan = :takimadefans1puan,
  takimadefans2puan = :takimadefans2puan, takimadefans3puan = :takimadefans3puan, takimaortasaha1puan = :takimaortasaha1puan,
  takimaortasaha2puan = :takimaortasaha2puan, takimaforvetpuan = :takimaforvetpuan, takimbkalecipuan = :takimbkalecipuan,
  takimbdefans1puan = :takimbdefans1puan, takimbdefans2puan = :takimbdefans2puan, takimbdefans3puan = :takimbdefans3puan,
  takimbortasaha1puan = :takimbortasaha1puan, takimbortasaha2puan = :takimbortasaha2puan, takimbforvetpuan = :takimbforvetpuan,
  takimaskor = :takimaskor, takimbskor = :takimbskor
  where id = :id");
  $maclar = $update -> execute(array(
'takimakalecipuan' => $_POST["takimakalecipuan"],
'takimadefans1puan' => $_POST["takimadefans1puan"],
'takimadefans2puan' => $_POST["takimadefans2puan"],
'takimadefans3puan' => $_POST["takimadefans3puan"],
'takimaortasaha1puan' => $_POST["takimaortasaha1puan"],
'takimaortasaha2puan' => $_POST["takimaortasaha2puan"],
'takimaforvetpuan' => $_POST["takimaforvetpuan"],
'takimbkalecipuan' => $_POST["takimbkalecipuan"],
'takimbdefans1puan' => $_POST["takimbdefans1puan"],
'takimbdefans2puan' => $_POST["takimbdefans2puan"],
'takimbdefans3puan' => $_POST["takimbdefans3puan"],
'takimbortasaha1puan' => $_POST["takimbortasaha1puan"],
'takimbortasaha2puan' => $_POST["takimbortasaha2puan"],
'takimbforvetpuan' => $_POST["takimbforvetpuan"],
'takimaskor' => $_POST["takimaskor"],
'takimbskor' => $_POST["takimbskor"],
'id' =>$_GET["id"],
));
  ?><div class="alert alert-success">İşleminiz Başarı İle Kaydedildi.</div><?php
  ?>
  <meta http-equiv="refresh" content="2;url=maclar-liste.php">

<?php
}
```

3.11. Delete:

Function : Deletes all data of the related content and itself from the related table.

Called by : Addplayers Module, Addfacilities Module, Addmatches Module.

Calls : None

Input : Admin click.

Outputs : None

Algorithm :

```php
if(!empty($_GET["tablo"]) && !empty($_GET["ID"])){

    $tablo=$VT->filter($_GET["tablo"]);
    $ID=$VT->filter($_GET["ID"]);
    $kontrol=$VT->getdata("moduller","WHERE tablo=? AND durum=?",array($tablo,1),"ORDER BY ID ASC",1);
    if($kontrol!=false){
        $veri=$VT->getdata($kontrol[0]["tablo"],"WHERE ID=?",array($ID),"ORDER BY ID ASC",1);
        if($veri!=false){

            $sil=$VT->SorguCalistir("DELETE FROM ".$tablo, "WHERE ID=?",array($ID),1);
            ?>
    <meta http-equiv="refresh" content="0;url=<?=SITE?>index.php?page=liste&tablo=<?=$kontrol[0]["tablo"]?>">
    <?php
        }
        else{
    ?>
    <meta http-equiv="refresh" content="0;url=<?=SITE?>index.php?page=liste&tablo=<?=$kontrol[0]["tablo"]?>">
    <?php
        }


    }
    else{
        ?>
    <meta http-equiv="refresh" content="0;url=<?=SITE?>">
        <?php
    }

    }
    else{
        ?>
    <meta http-equiv="refresh" content="0;url=<?=SITE?>">
        <?php
    }
      ?>
```

3.12. Error:

Function : Displays a warning when algorithm return false value.

Called by : Identify module, Addplayers Module, Addfacilities
Module, Addmatches Module, Editplayers Module,
Editfacilities Module, Addteam Module, Vote Module.

Calls : none

Input : Admin click.

Outputs : Error Messages which created by admin.

Algorithm : (see Int.6-1-1.),(see Int.6-1-2.),(see Int.6-1-3.).

```php
if($_SAMPLEMETHOD){

    $sampleparameter=$DataBaseClass->SampleFunction();
    if($sampleparameter!=false){
        echo '<div class="alert alert-success"> Success Message .</div>';
        ?>
<meta http-equiv="refresh" content="2;url=<?=SITE?>">
<?php
    }
    else{
        echo '<div class="alert alert-success">Error Message</div>';
    }
}
```

5.INTERFACE DESIGN

ADMIN PANEL

Int. 1. Login Page.

Int. 2. Default HomePage.

Int. 3-1. PlayersList Page.

Int. 3-2. Addplayers Page.

Project: MatchMaker		DATE	PAGE
Project Group: Göktürk DOĞAN		13.05.2022	23/36

Int. 3-3. Player-Edit Page.

Oyuncu Düzenle

İsim

Göktürk

Soyisim

DOĞAN

Mevki

Forvet

Telefon Numarası

05534815110

Doğum Yılı

1998

Kullandığı Ayak

Sağ

Güncelle

Int. 4-1. Facilities-List Page.

Tesisler Listesi

Show 10 ⬍ entries   Search: [_____]

# ⬍	Tesis Adı ⬍	Saha Sayısı ⬍	Telefon ⬍	Saha Tipi ⬍	Adres ⬍	İşlem ⬍
1	AydınOral	3	05333012072	Kapalı	Çamlık, Cahit Zarifoğlu Cd. No:7, 34912 Pendik/İstanbul	Düzenle Kaldır
2	Çamlık	3	(0216)5865775	Kapalı	Çamlık, Erguvan Sokağı No:2, 34912 Pendik/İstanbul	Düzenle Kaldır
3	Arena	2	05300611717	Kapalı	Harmandere, Ankara Cd., 34912 Kurna/Pendik/İstanbul	Düzenle Kaldır
4	İrem	1	(0216)4826061	Açık	Yenişehir, Mustafa Akyol Sokağı, 34912 Pendik/İstanbul	Düzenle Kaldır
#	Adı	Soyadı	Mevkisi	Kullandığı Ayak	Doğum Tarihi	İşlem

Int. 4-2. Facilityadd Page.

Tesis Ekle

Tesis Adı

[Tesis Adı...]

Adres

[Adres...]

Saha Tipi

[⌄]

Telefon Numarası

[Telefon Numarası...]

Resim

[Dosya Seç | Dosya seçilmedi]

Saha Sayısı

[⌄]

Konum

[Konum...]

[Gönder]

Int. 4-3. Facility-edit Page.

Tesis Düzenle

Tesis Adı

AydınOral

Adres

Çamlık, Cahit Zarifoğlu Cd. No:7, 34912 Pendik/İstanbul

Saha Tipi

Kapalı

Telefon Numarası

05333012072

Saha Sayısı

3

Konum

https://www.google.com/maps/embed?pb=!1m18!1m1

Gönder

Int. 5-1. Matches-list Page.

Maç Listesi

Show 10 entries   Search:

#	Tarih	Saat	Tesis	Takım A	Takım B	İşlem
1	2022-05-02	22:30	Arena	İbrahim 4 Ali 3 Mustafa 1 Alican 1 Ömer 4 Efe 5 Göktürk 3	Hakan 4 Berke 4 Emre 2 Ozan 4 Serhat 2 Feyzullah 4 Ali 2	Takım A Takım B Oyla Kaldır
2	2022-05-07	23:00	İrem	Oğulcan 1 Selçuk 3 Ertuğrul 5 Cemal 2 Kadir 3 Tayyip 4 Göktürk 5	Hakan 4 Ozan 5 Emre 2 Alican 2 Feyzullah 5 Serhat 1 Ali 2	Takım A Takım B Oyla Kaldır
#	**Tarih**	**Saat**	**Tesis**	**Takım A**	**Takım B**	**İşlem**

Int. 5-2. Addmatch Page.

Maç Ekle

Tarih

gg.aa.yyyy

Saat

--:--

Tesis

Gönder

Project: MatchMaker	**DATE**	**PAGE**
Project Group: Göktürk DOĞAN	13.05.2022	27/36

Int. 5-3. Addteam Page.
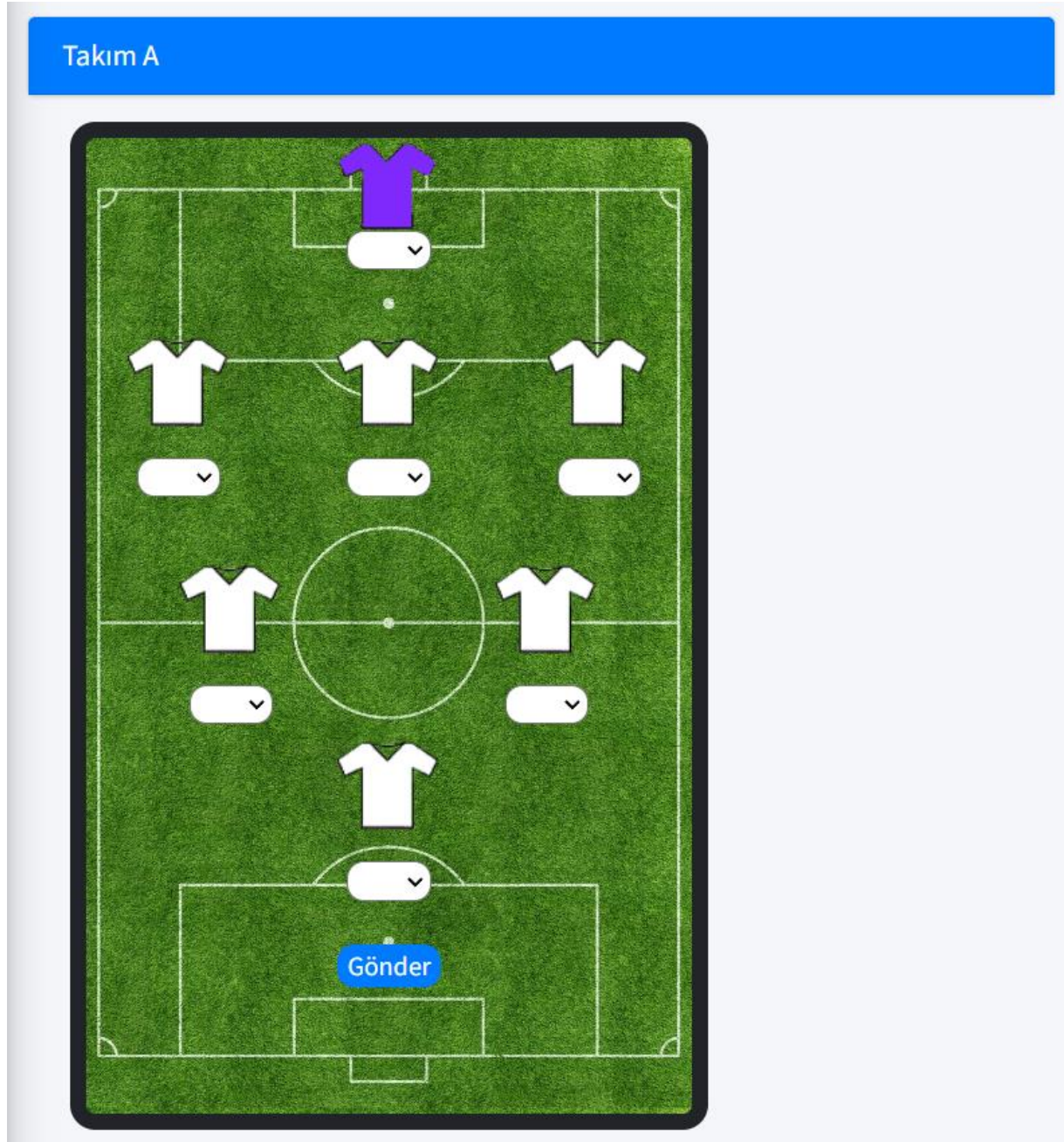
Int. 5-4. Vote Page.
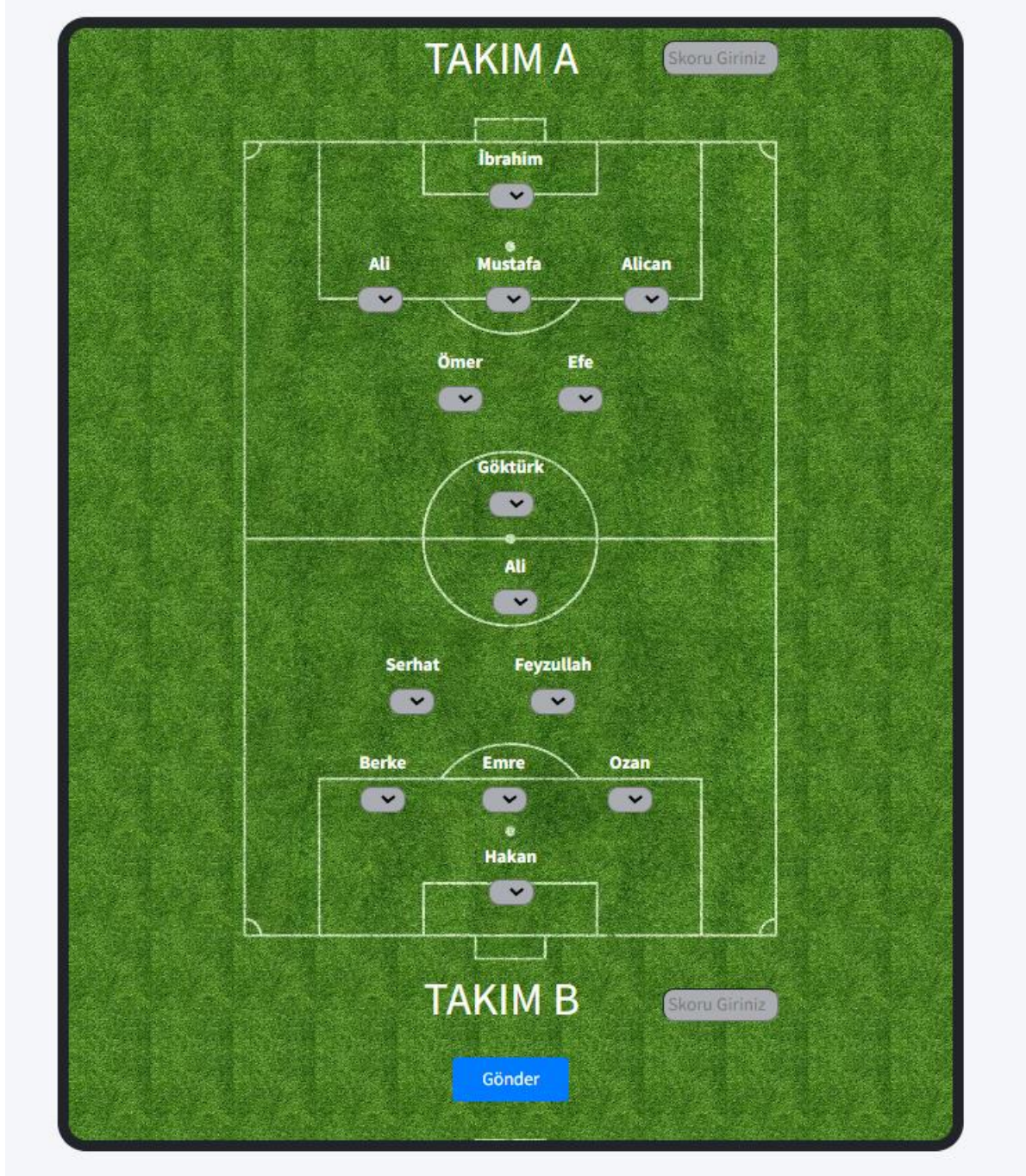
Int. 6-1-1. Error.

Boş Bıraktığınız Yerleri Doldurunuz.

Int. 6-1-2. Error.

Yanlış Kullanıcı Adı veya Şifre.

Int. 6-1-3. Error.

İşleminiz Kaydedilirken Sorun Oluştu.

Int. 6-2-1. Success.

İşleminiz Başarı İle Kaydedilmiştir.

Int. 7. Menu.
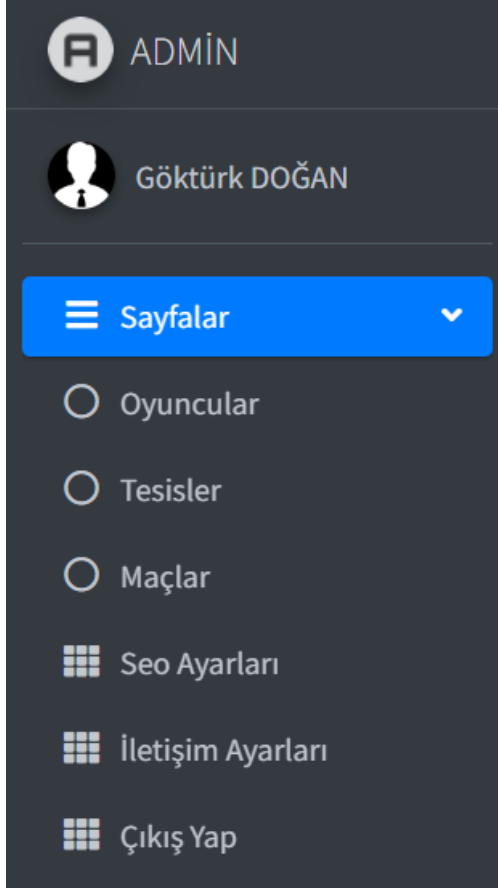
USER INTERFACE

Int. 8. HomePage.
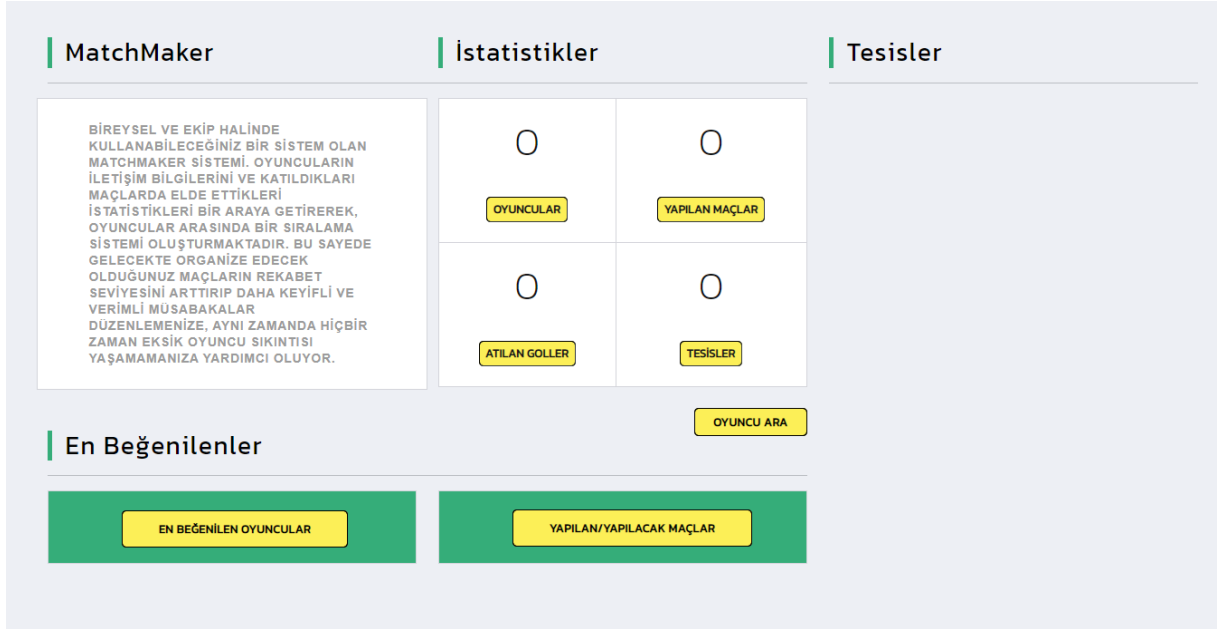
Int. 9. Players Page.
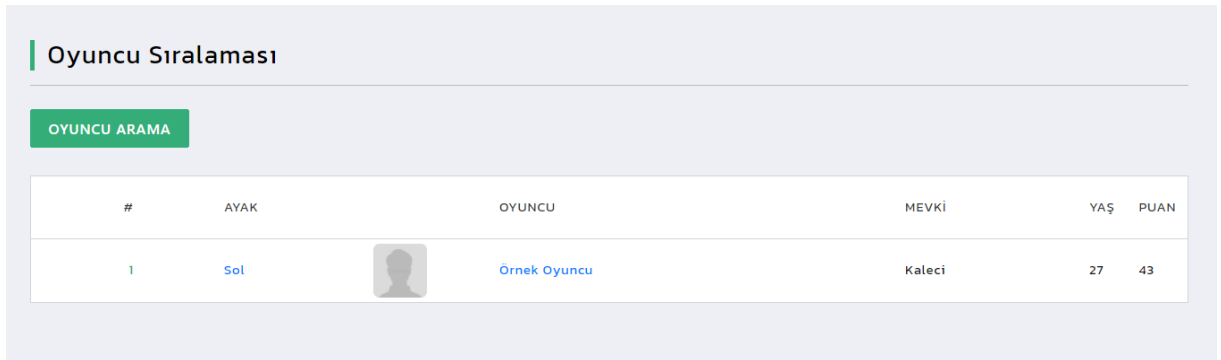
Int. 9-1. Player Detail Page.

| Örnek | Oyuncu Pozisyonu |

Örnek

ADI: Örnek
SOYADI: Oyuncu
MEVKİSİ: Kaleci
TELEFON NUMARASI: 05555555555
KULLANDIĞI AYAK: Sol
YAŞI: 27
PUANI: 43

Int. 10-1 Facilities Page.

Tesisler

TESİS ARAMA

#	TESİS ADI		SAHA TİPİ	SAHA SAYISI	DETAY
1	AydınOral		Kapalı	3	Görüntüle
2	Çamlık		Kapalı	3	Görüntüle
3	Arena		Kapalı	2	Görüntüle
4	İrem		Açık	1	Görüntüle

Int. 10-2 Facility-Detail Page.

| Çamlık | Konum Bilgisi |

Çamlık

TESİS ADI: Çamlık
SAHA SAYISI: 3
TELEFON: (0216)5865775
SAHA TİPİ: Kapalı
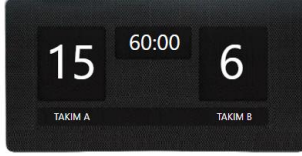ADRES: Çamlık, Erguvan Sokağı No:2, 34912 Pendik/İstanbul

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Int. 11-1 Matches Page.

Int. 11-2 Match-Detail Page.

Int. 12 Menu.

Int. 13 Footer.

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6. RECOMMENDATIONS

The project requires a PhpMyadmin database structure to be formed manually for the software.

Use of Php prgoramming language may be beneficial for the ease of implementation.