Digital Image Processing
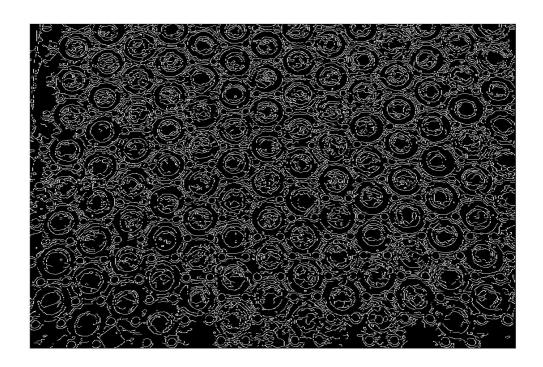## Assignment 3 Report

Gokul B. Nair
201502034

Problem 1: Recovering curves.

A. After finding the edges using Canny Method, the intermediate output is obtained as:

Problem 2: Find players in the images.

A. The output obtained is as follows:

B. The code named "find_pl.m" has the required steps. The outputs obtained are as follows: