

PASS 1

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
```

```
void passOne(char label[10], char opcode[10], char operand[10],
char code[10], char mnemonic[3]);
void display();
```

```
int main()
{
    char label[10], opcode[10], operand[10];
    char code[10], mnemonic[3];
    passOne(label, opcode, operand, code, mnemonic);

    return 0;
}
```

```
void passOne(char label[10], char opcode[10], char operand[10], char code[10],
char mnemonic[3])
```

```
{
    int locctr, start, length;

    FILE *fp1, *fp2, *fp3, *fp4, *fp5;
    fp1 = fopen("input.txt", "r");
    fp2 = fopen("optab.txt", "r");
    fp3 = fopen("syntab.txt", "w");
    fp4 = fopen("intermediate.txt", "w");
    fp5 = fopen("length.txt", "w");

    fscanf(fp1, "%s\t%s\t%s", label, opcode, operand);

    if (strcmp(opcode, "START") == 0) {
        start = atoi(operand);
        locctr = start;
        fprintf(fp4, "\t%s\t%s\t%s\n", label, opcode, operand);
        fscanf(fp1, "%s\t%s\t%s", label, opcode, operand);
    }
    else {
        locctr = 0;
    }
    while (strcmp(opcode, "END") != 0) {
        fprintf(fp4, "%d\t%s\t%s\t%s\n", locctr, label, opcode, operand);
        if (strcmp(label, "***") != 0) {
            fprintf(fp3, "%s\t%d\n", label, locctr);
        }

        fscanf(fp2, "%s\t%s", code, mnemonic);
    }
}
```

```

while (strcmp(code, "END") != 0) {
    if (strcmp(opcode, code) == 0) {
        locctr += 3;
        break;
    }
    fscanf(fp2, "%s\t%s", code, mnemonic);
}

if (strcmp(opcode, "WORD") == 0) {
    locctr += 3;
}
else if (strcmp(opcode, "RESW") == 0) {
    locctr += (3 * (atoi(operand)));
}
else if (strcmp(opcode, "BYTE") == 0) {
    ++locctr;
}
else if (strcmp(opcode, "RESB") == 0) {
    locctr += atoi(operand);
}
fscanf(fp1, "%s\t%s\t%s", label, opcode, operand);
}
fprintf(fp4, "%d\t%s\t%s\t%s\n", locctr, label, opcode, operand);

fclose(fp4);
fclose(fp3);
fclose(fp2);
fclose(fp1);
display();
length = locctr - start;
fprintf(fp5, "%d", length);
fclose(fp5);
printf("\nThe length of the code : %d\n", length);
}

void display() {

    char str;
    FILE *fp1, *fp2, *fp3;
    printf("\nThe contents of Input Table :\n\n");
    fp1 = fopen("input.txt", "r");
    str = fgetc(fp1);
    while (str != EOF) {
        printf("%c", str);
        str = fgetc(fp1);
    }
    fclose(fp1);

```

```

printf("\n\nThe contents of Output Table :\n\n");
fp2 = fopen("intermediate.txt", "r");
str = fgetc(fp2);
while (str != EOF) {
    printf("%c", str);
    str = fgetc(fp2);
}
fclose(fp2);
printf("\n\nThe contents of Symbol Table :\n\n");
fp3 = fopen("symtab.txt", "r");
str = fgetc(fp3);
while (str != EOF) {
    printf("%c", str);
    str = fgetc(fp3);
}
fclose(fp3);
}

/*

```

input.txt

```

**      START  2000
**      LDA    FIVE
**      STA    ALPHA
**      LDCH   CHARZ
**      STCH   C1
ALPHA RESW  2
FIVE  WORD  5
CHARZ      BYTE  C'Z'
C1      RESB  1
**      END    **

```

optab.txt

```

LDA 03
STA 0f
LDCH 53
STCH 57
END  *

```

symtab.txt

```

ALPHA 2012
FIVE  2018
CHARZ 2021
C1    2022

```

intermediate.txt

```

**      START  2000
2000 **      LDA    FIVE
2003 **      STA    ALPHA
2006 **      LDCH   CHARZ
2009 **      STCH   C1
2012 ALPHA RESW  2
2018 FIVE  WORD  5
2021 CHARZ BYTE  C'Z'
2022 C1      RESB  1
2023 **      END    **

```

//pass1 output

The contents of Input Table :

**	START	2000
**	LDA	FIVE
**	STA	ALPHA
**	LDCH	CHARZ
**	STCH	C1
ALPHA	RESW	2
FIVE	WORD	5
CHARZ	BYTE	C'Z'
C1	RESB	1
**	END	**

The contents of Output Table :

	**	START	2000
2000	**	LDA	FIVE
2003	**	STA	ALPHA
2006	**	LDCH	CHARZ
2009	**	STCH	C1
2012	ALPHA	RESW	2
2018	FIVE	WORD	5
2021	CHARZ	BYTE	C'Z'
2022	C1	RESB	1
2023	**	END	**

The contents of Symbol Table :

ALPHA	2012
FIVE	2018
CHARZ	2021
C1	2022

The length of the code : 23

PASS 2

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
void display();
void swap(char *x, char *y) {
    char t = *x; *x = *y; *y = t;
}
char* reverse(char *buffer, int i, int j)
{
    while (i < j) {
        swap(&buffer[i++], &buffer[j--]);
    }
    return buffer;
}
char* itoa(int value, char* buffer, int base)
{
    if (base < 2 || base > 32) {
        return buffer;
    }
    int n = abs(value);
    int i = 0;
    while (n)
    {
        int r = n % base;
        if (r >= 10) {
            buffer[i++] = 65 + (r - 10);
        }
        else {
            buffer[i++] = 48 + r;
        }
        n = n / base;
    }
    if (i == 0) {
        buffer[i++] = '0';
    }
    if (value < 0 && base == 10) {
        buffer[i++] = '-';
    }
    buffer[i] = '\0'; // null terminate string
    return reverse(buffer, 0, i - 1);
}
int main()
{
    char a[10], ad[10], label[10], opcode[10], operand[10], symbol[10];
    int start, diff, i, address, add, len, actual_len, finaddr, prevaddr, j = 0;
    char mnemonic[15][15] = {"LDA", "STA", "LDCH", "STCH"};
    char code[15][15] = {"33", "44", "53", "57"};
```

```

FILE *fp1, *fp2, *fp3, *fp4;
fp1 = fopen("output.txt", "w");
fp2 = fopen("symtab.txt", "r");
fp3 = fopen("intermediate.txt", "r");
fp4 = fopen("objcode.txt", "w");
fscanf(fp3, "%s\t%s\t%s", label, opcode, operand);
while (strcmp(opcode, "END") != 0)
{
    prevaddr = address;
    fscanf(fp3, "%d%s%s%s", &address, label, opcode, operand);
}
finaddr = address;
fclose(fp3);
fp3 = fopen("intermediate.txt", "r");
fscanf(fp3, "\t%s\t%s\t%s", label, opcode, operand);
if (strcmp(opcode, "START") == 0)
{
    fprintf(fp1, "\t%s\t%s\t%s\n", label, opcode, operand);
    fprintf(fp4, "H^%s^00%s^00%d\n", label, operand, finaddr);
    fscanf(fp3, "%d%s%s%s", &address, label, opcode, operand);
    start = address;
    diff = prevaddr - start;
    fprintf(fp4, "T^00%d^%d", address, diff);
}
while (strcmp(opcode, "END") != 0)
{
    if (strcmp(opcode, "BYTE") == 0)
    {
        fprintf(fp1, "%d\t%s\t%s\t%s\t%s", address, label, opcode, operand);
        len = strlen(operand);
        actual_len = len - 3;
        fprintf(fp4, "^");
        for (i = 2; i < (actual_len + 2); i++)
        {
            itoa(operand[i], ad, 16);
            fprintf(fp1, "%s", ad);
            fprintf(fp4, "%s", ad);
        }
        fprintf(fp1, "\n");
    }
    else if (strcmp(opcode, "WORD") == 0)
    {
        len = strlen(operand);
        itoa(atoi(operand), a, 10);
        fprintf(fp1, "%d\t%s\t%s\t%s\t%000000%s\n", address, label, opcode, operand, a);
        fprintf(fp4, "^000000%s", a);
    }
    else if ((strcmp(opcode, "RESB") == 0) || (strcmp(opcode, "RESW") == 0)) {

```

```

        fprintf(fp1, "%d\t%s\t%s\t%s\n", address, label, opcode, operand);
    }
    else
    {
        while (strcmp(opcode, mnemonic[j]) != 0)
            j++;
        if (strcmp(operand, "COPY") == 0)
            fprintf(fp1, "%d\t%s\t%s\t%s\t%s0000\n", address, label, opcode, operand, code[j]);
        else
        {
            rewind(fp2);
            fscanf(fp2, "%s%d", symbol, &add);
            while (strcmp(operand, symbol) != 0)
                fscanf(fp2, "%s%d", symbol, &add);
            fprintf(fp1, "%d\t%s\t%s\t%s\t%s%d\n", address, label, opcode, operand, code[j], add);
            fprintf(fp4, "^%s%d", code[j], add);
        }
    }
    fscanf(fp3, "%d%s%s%s", &address, label, opcode, operand);
}
fprintf(fp1, "%d\t%s\t%s\t%s\n", address, label, opcode, operand);
fprintf(fp4, "\nE^00%d", start);
fclose(fp4);
fclose(fp3);
fclose(fp2);
fclose(fp1);
display();
return 0;
}

void display() {
    char ch;
    FILE *fp1, *fp2, *fp3, *fp4;
    printf("\nIntermediate file is converted into object code");
    printf("\n\nThe contents of Intermediate file:\n\n");
    fp3 = fopen("intermediate.txt", "r");
    ch = fgetc(fp3);
    while (ch != EOF)
    {
        printf("%c", ch);
        ch = fgetc(fp3);
    }
    fclose(fp3);
    printf("\n\nThe contents of Symbol Table :\n\n");
    fp2 = fopen("symtab.txt", "r");
    ch = fgetc(fp2);
    while (ch != EOF)
    {
        printf("%c", ch);

```

```

ch = fgetc(fp2);
}
fclose(fp2);
printf("\n\nThe contents of Output file :\n\n");
fp1 = fopen("output.txt", "r");
ch = fgetc(fp1);
while (ch != EOF)
{
    printf("%c", ch);
    ch = fgetc(fp1);
}
fclose(fp1);
printf("\n\nThe contents of Object code file :\n\n");
fp4 = fopen("objcode.txt", "r");
ch = fgetc(fp4);
while (ch != EOF)
{
    printf("%c", ch);
    ch = fgetc(fp4);
}
fclose(fp4);
}

```

intermediate.txt

```

**    START 2000
2000 **    LDA    FIVE
2003 **    STA    ALPHA
2006 **    LDCH   CHARZ
2009 **    STCH   C1
2012 ALPHA RESW  2
2018 FIVE WORD  5
2021 CHARZ BYTE  C'Z'
2022 C1   RESB  1
2023 **    END    **

```

symtab.txt

```

ALPHA 2012
FIVE  2018
CHARZ 2021
C1    2022

```

output.txt

```

**    START 2000
2000 **    LDA    FIVE 332018
2003 **    STA    ALPHA 442012
2006 **    LDCH   CHARZ 532021
2009 **    STCH   C1  572022
2012 ALPHA RESW  2
2018 FIVE WORD  5   000005
2021 CHARZ BYTE  C'Z' 5a
2022 C1   RESB  1
2023 **    END    **

```

objcode.txt

```

H^***^002000^002023
T^002000^22^332018^442012^532021^572022^000005^5a
E^002000

```


//pass2 output

Intermediate file is converted into object code

The contents of Intermediate file:

	**	START	2000
2000	**	LDA	FIVE
2003	**	STA	ALPHA
2006	**	LDCH	CHARZ
2009	**	STCH	C1
2012	ALPHA	RESW	2
2018	FIVE	WORD	5
2021	CHARZ	BYTE	C'Z'
2022	C1	RESB	1
2023	**	END	**

The contents of Symbol Table :

ALPHA	2012
FIVE	2018
CHARZ	2021
C1	2022

The contents of Output file :

	**	START	2000	
2000	**	LDA	FIVE	332018
2003	**	STA	ALPHA	442012
2006	**	LDCH	CHARZ	532021
2009	**	STCH	C1	572022
2012	ALPHA	RESW	2	
2018	FIVE	WORD	5	000005
2021	CHARZ	BYTE	C'Z'	5A
2022	C1	RESB	1	
2023	**	END	**	

The contents of Object code file :

H^^^002000^002023
T^002000^22^332018^442012^532021^572022^000005^5A
E^002000

Absolute-Loader

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
void main() {
    FILE * fp;
    int i, addr1, l, j, staddr1;
    char name[10], line[50], name1[10], addr[10], rec[10], ch, staddr[10];
    printf("enter program name:");
    scanf("%s", name);
    fp = fopen("input.txt", "r");
    fscanf(fp, "%s", line);
    for (i = 2, j = 0; i < 8, j < 6; i++, j++)
        name1[j] = line[i];
    name1[j] = '\0';
    printf("name from obj. %s\n", name1);
    if (strcmp(name, name1) == 0) {
        do {
            fscanf(fp, "%s", line);
            if (line[0] == 'T') {
                for (i = 2, j = 0; i < 8, j < 6; i++, j++)
                    staddr[j] = line[i];
                staddr[j] = '\0';
                staddr1 = atoi(staddr);
                i = 12;
                while (line[i] != '$') {
                    if (line[i] != '^') {
                        printf("00%d \t %c%c\n",
                            staddr1, line[i], line[i + 1]);
                        staddr1++;
                        i = i + 2;
                    } else i++;
                }
            } else if (line[0] == 'E') {
                fclose(fp);
                exit(0);
            }
        } while (!feof(fp));
    }
}
```

//absolute loader output

Enter the name of the program:FIRST
name from obj File. FIRST

002000	03
002001	20
002002	18
002003	0f
002004	20
002005	12
002006	53
002008	21
002009	57
002010	20
002011	22
002012	00
002013	00
002014	05
002015	5a

Execution address: 002000

//objcode.txt

H^FIRST^002000^002023
T^002000^22^032018^0f2012^532021^572022^000005^5a
E^002000

Relocating-Loader

```
#include<stdio.h>
#include<string.h>
#include <stdlib.h>
char bit[30];
char bitmask[20];
void bitmask_convert(char mask[])
{
    int len;
    len=strlen(mask);
    strcpy(bit,"");
    int i;
    for(i=0;i<len;++i)
    {
        switch(mask[i])
        {
            case '0': strcat(bit,"0000");
                break;
            case '1': strcat(bit,"0001");
                break;
            case '2': strcat(bit,"0010");
                break;
            case '3': strcat(bit,"0011");
                break;
            case '4': strcat(bit,"0100");
                break;
            case '5': strcat(bit,"0101");
                break;
            case '6': strcat(bit,"0110");
                break;
            case '7': strcat(bit,"0111");
                break;
            case '8': strcat(bit,"1000");
                break;
            case '9': strcat(bit,"1001");
                break;
            case 'A': strcat(bit,"1010");
                break;
            case 'B': strcat(bit,"1011");
                break;
            case 'C': strcat(bit,"1100");
                break;
            case 'D': strcat(bit,"1101");
                break;
            case 'E': strcat(bit,"1110");
                break;
            case 'F': strcat(bit,"1111");
```

```

                break;
                default : break;
            }
        }
    }
}
void main()
{
    FILE *objptr;
    int start,addr;
    char rec[20];
    char name[20];
    int modif_obj_code;
    char first[3];
    char second[5];
    int bitmask_index=0;

    int i;
    int add,len;
    printf("ENTER THE STARTING ADDRESS OF THE PROGRAM\n");
    scanf("%X",&start);
    addr=start;
    objptr=fopen("program.txt","r");
    fscanf(objptr,"%s",rec);
    if(strcmp(rec,"H")==0)
    {
        fscanf(objptr,"%s",name);
        fscanf(objptr,"%X",&add);
        fscanf(objptr,"%X",&len);
        printf("\nPROGRAM NAME=%s\n\n",name);
        printf(" ADDRESS  OBJECT CODE \n");
        printf(" _____\n");
    }
    else
    {
        printf("INAVLID OBJECT CODE FORMAT\n");
        fclose(objptr);
        exit(1);
    }
    strcpy(rec,"");
    fscanf(objptr,"%s",rec);
    while(strcmp(rec,"E")!=0)
    {
        if(strcmp(rec,"T")==0)
        {
            fscanf(objptr,"%X",&add);
            fscanf(objptr,"%X",&len);
            fscanf(objptr,"%s",bitmask);
            add+=start;

```

```

        bitmask_index=0;
bitmask_convert(bitmask);
fscanf(objptr,"%s",rec);
}
    if(bit[bitmask_index]=='1')
    {
        for(i=0;i<6;++i)
        {
            if(i<2)
            {

                first[i]=rec[i];

            }
            else
            {
                second[i-2]=rec[i];
            }
        }
        first[2]='\0';
        second[4]='\0';
        modif_obj_code=strtol(second,NULL,16);
        modif_obj_code+=start;

        printf("%X\t%s%X\n",add,first,modif_obj_code);
    }
    else
    {
        printf("%X\t%s\n",add,rec);

    }
    add+=3;
    bitmask_index++;
    fscanf(objptr,"%s",rec);
}
fclose(objptr);
}

```

//relocation loader output

Enter the actual starting address : 5000

The contents of output file(ROutput.txt)

ADDRESS	CONTENT
5000	145033
5003	486039
5006	105036
5009	285030
500c	305015
500f	486061
5012	3c5003
5015	20502a
5018	1c5039
501b	30502d
7500	1d5036
7503	486061
7506	185033
7509	4c1000
750c	801000
750f	601003

//ROutput.txt

ADDRESS CONTENT

5000	145033
5003	486039
5006	105036
5009	285030
500c	305015
500f	486061
5012	3c5003
5015	20502a
5018	1c5039
501b	30502d
7500	1d5036
7503	486061
7506	185033
7509	4c1000
750c	801000
750f	601003

//RInput.txt

H COPY 000000 00107A
T 000000 1E FFC 14 0033 48 1039 10 0036 28 0030 30 0015 48 1061 3C 0003 20 002A 1C 0039 30 002D
T 002500 15 E00 1D 0036 48 1061 18 0033 4C 1000 80 1000 60 1003
E 000000