

TASK 12 - Timestamping Messages

TASK 11 - Understand TP-RT
Subscription and Replay Concepts

TASK 13 - Realtime Database Concepts
and Implementation

NECESSARY KNOWLEDGE

- How to get the current time

I. AIM

The aim of this task is to timestamp messages before they are logged.

II. INSTRUCTIONS

You will need to edit `tp.q` to complete this task. Locate the lines:

```
upd: {[t;d]  
timestamp: {[d]
```

The events in the log currently resemble:

```
(`upd;`table;(,nested;,data))
```

These functions will need to be extended such that the first column in nested data is a timestamp. The timestamp should only be added if one does not already exist.

III. TESTING

To test your code in one session start the tickerplant process:

```
q tp.q -p 5000 -tp_path /tmp
```

In a second session start the feedhandler:

```
q fh.q -p 4000 -tp localhost:5000
```

In a third session start the simulator:

```
q simu.q -fh localhost:4000 -data data/messages
```

In the simulator session type:

```
do[10;pub[]]
```

Then return to the tickerplant session. Create a function called `upd`:

```
upd:{0N!(x;y);}
```

Then assign the log you have created to a variable:

```
test_log:get L
```

Then evaluate the first line in test_log:

```
value test_log 0
```

The function should return something similar to:

```
(`trade;(,09:29:11.914;`,`BARC.L;`,289.2674;`,1274743))
```