

### How to use the RTSP/RTP Server.java 4.0:

Figure 1 show's the Server.java program when you initially start it.

- You must run Server.java before running Client.java.
- Change the port number to the desired port and click the "Set port" button to start the server. The "Set port" button will change to "Ready" and the server will wait for a client to connect.

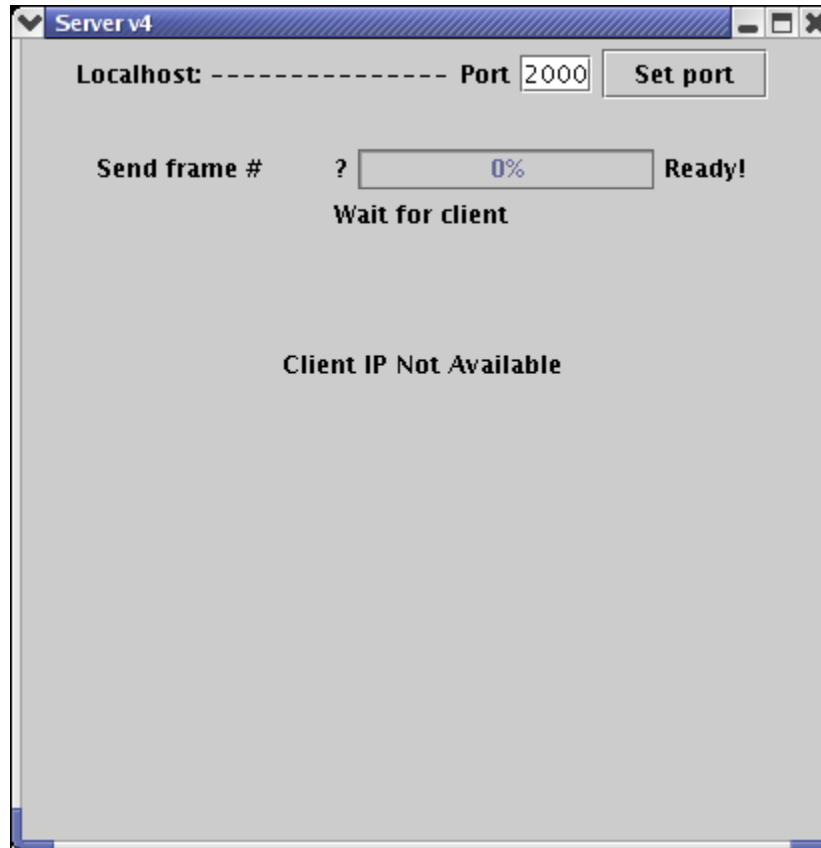


Figure 1

Figure 2 Shows the Server.java program connected to the Client.java program and playing the mjpeg movie.

- The server IP address and port number are shown after Localhost.
- The bar show's the percentage of video sent to client.
- Various statistics are also displayed(i. e. frame number, packet length, timestamp, etc)
- The Client IP address is also shown.

A teardown from the Client.java program will also close the Server.java program.



Figure 2