

# Assignment

# CAP919 SERVER SIDE DEVELOPMENT WITH NODE.JS

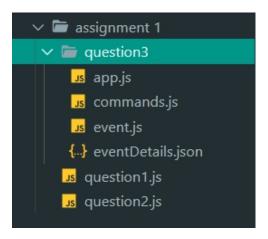
Submitted by

**Nitesh khatri** (11813971)

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#### Download the complete project ->

https://drive.google.com/file/d/1029qOW3THm2qjAuJDciKdRhFoonOQfoA/view?usp=sharing



Q1. What are the various ways of providing user input have you practiced? What are the differences between those methods? [10]

```
// Q1 - What are the various ways of providing user input have you practiced?
// What are the differences between those methods?

// Mainly their are two ways of taking user input in node js which are following
// 1. Passing the user input from the input field in html page to node js file
// 2. Taking input from the command prompt using command line arguments
// Command Line arguments using inbuilt method
// Global object 'process' is used to capture cmd line arguments in a array
// argv[] is the array in which cmd argument are stored
// The array can be accessed by process.argv
// Demonstration of command line arguments using Default inbuilt method
console.log('\nInbuilt command line arguments using process.argv')

var arguments = process.argv;
for (i = 0; i < arguments.length; i++) {
    console.log('Argument[${i}] -> ${arguments[i]}');
}

// output
// E:\Sem 6\Cap 919 Node js\ca material\assignment 1>node question1.js "Nitesh khatri" 11813
971
// Argument[0] -> C:\Program Files\nodejs\node.exe
// Argument[1] -> E:\Sem 6\Cap 919 Node js\ca material\assignment 1\question1.js
// Argument[2] -> Nitesh khatri
// Argument[3] -> 11813971
// argv[0] and argv[1] will always be present in the argv array even if no arguments is passe
d
```

```
// Command line arguments using third party module yargs
// yargs is little advance method to take user input through command line
// Yargs also provide us the option to create or define our own commands(flags)
 // we can also pass arguments like - node question1.js "Normal argument" --user="Nitesh khatr
// Demonstration
console.log('\nCommands line arguments using Yargs module')
const Yargs = require("yargs");
const yargsArguments = Yargs.argv;
console.log("Argument array -> _:", yargsArguments._);
for (var i = 0; i < yargsArguments._.length; i++) {
  console.log(`Argument[${i}] -> ${yargsArguments._[i]}`);
console.log(`Name of the file -> ${yargsArguments.$0}`);
console.log(yargsArguments)
// in default method arguments are stored in a array with 2 default arguments and in yargs al
so it is stored
// in a array but that array is present inside a object and array only contain arguments pass
ed by the user.
 // available in default method
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

E:\private repos\CAP919\assignment 1>node question1.js "Nitesh Khatri" --regNo=11813971

Inbuilt command line arguments using process.argv

Argument[0] -> C:\Program Files\nodejs\node.exe

Argument[1] -> E:\private repos\CAP919\assignment 1\question1.js

Argument[2] -> Nitesh Khatri

Argument[3] -> --regNo=11813971

Commands line arguments using Yargs module

Argument array -> _: [ 'Nitesh Khatri' ]

Argument[0] -> Nitesh Khatri

Name of the file -> question1.js

{ _: [ 'Nitesh Khatri' ], regNo: 11813971, '$0': 'question1.js' }
```

Q2. Demonstrate the use of require statement with a third party module. Use any 5 inbuilt string related operations which have not been used in class. (Try to keep it unique) [10].

```
// \it Q2.Demonstrate the use of require statement with a third party module. Use any \it 5 inbuilt \it s
// related operations which have not been used in class.
var lodash = require("lodash");
var fullName = "Nitesh khatri";
var regNo = '11813971';
console.log("\n\nDemonstration of using utility functions available in lodash")
// 1. words(); splits the sentence into array words from the string
var words = lodash.words(fullName)
console.log("\n1. Words present in variable fullName -> ", words)
var snakecase = lodash.snakeCase(fullName)
console.log('\n2. Snake case of the variable fullName -> ', snakecase)
// 3. parseInt(); - this method can change string into integer
console.log("\n3. Example of praseInt")
console.log('Value of regNo ->', regNo)
console.log("Typeof(regNo) before parseInt -> ", typeof (regNo))
var regNo = lodash.parseInt(regNo)
```

```
console.log("Typeof(regNo) after parseInt -> ", typeof (regNo))
// 4. startWith(); - returns true if a string starts with the passed string
console.log('\n4. Example of startwith()')
console.log('Variable fullName -> ', fullName)
var startbool = lodash.startsWith(fullName, "N")
console.log("lodash.startsWith(fullName,'N') -> ", startbool)
// 5. repeat(); -> String will get repeated the numbers of times according to the value passe
console.log('\n5. Example of repeat()')
var repeated = lodash.repeat(fullName, 3)
console.log('Exampel of repeat -> ', repeated)
// B. 5 inbuilt string function operations available in node js
console.log("\n\n**** Use of 5 inbuilt functions ****")
var firstName = fullName.split(" ")[0];
var lastName = fullName.split(" ")[1];
console.log('\n1. split()')
console.log("First Name -> ", firstName);
console.log("Last Name -> ", lastName);
// 2. indexof(); - Finds the index of sub string from a string
console.log('\n2. indexof()')
console.log('fullName.indexOf("khatri")')
var position = fullName.indexOf("khatri");
console.log('Position -> ', position);
// 3. replace(); - Replace a string with another string
console.log('\n3. replace()')
console.log("String ->", fullName)
var newName = fullName.replace("Nitesh", "Nik");
console.log("New name -> ", newName);
// 4. match(); - return a matched string using regex. return null if not matched
console.log('\n4. match()')
console.log('Main String->', fullName, '\nString to match -> "tesh"')
var stringMatch = fullName.match(/tesh/g);
console.log('Matched string -> ', stringMatch);
console.log('\n5. toSting()')
console.log("Type of ", regNo, " before toString() -> ", typeof (regNo))
var reg = regNo.toString();
console.log('Type after toString -> ', typeof (reg));
```

# **Output**

```
PROBLEMS OUTPUT DEBUG CONSOLE
                                TERMINAL
Demonstration of using utility functions available in lodash
1. Words present in variable fullName -> [ 'Nitesh', 'khatri' ]
2. Snake case of the variable fullName -> nitesh khatri
3. Example of praseInt
Value of regNo -> 11813971
Typeof(regNo) before parseInt -> string
Typeof(regNo) after parseInt -> number
Example of startwith()
Variable fullName -> Nitesh khatri
lodash.startsWith(fullName,'N') -> true
5. Example of repeat()
Exampel of repeat -> Nitesh khatriNitesh khatriNitesh khatri
**** Use of 5 inbuilt functions ****
1. split()
Full Name -> Nitesh khatri
First Name -> Nitesh
Last Name -> khatri
2. indexof()
fullName.indexOf("khatri")
Position -> 7
3. replace()
String -> Nitesh khatri
New name -> Nik khatri
4. match()
Main String-> Nitesh khatri
String to match -> "tesh"
Matched string -> [ 'tesh' ]
5. toSting()
Type of 11813971 before toString() -> number
Type after toString -> string
```

Q:3 Note App based Application: Create an application which adds registration details for an event, cancels the registration and list all the registrations for a given event.

### App.js

```
ration and list all
// the registrations for a given event.
// --id="" is mandatory here
// --category is optional. if provide all the registration from that category will be listed
const commands = require("./commands")
const eventapp = require("./event")
const object = commands.obj
var command = object._[0]
if (command == "add") {
   message = eventapp.register(object.id, object.user, object.category, object.course, object.
t.type)
   console.log(message)
else if (command == "cancel") {
   message = eventapp.cancel(object.id,object.category)
   console.log(message)
else if(command == "list")
   message = eventapp.list(object.category)
else{
    console.log('Entered command not recognized')
```

#### Commands.js

```
const yargs = require('yargs')
const obj = yargs.argv
// creating options for the commands
const Category = {
   describe: "Categories of competition",
   type: "string",
   alias: "ctg"
const Course = {
   describe: "Course in which student is studying",
   type: "string",
   alias: "crs"
const Userid = {
   describe: "Id of the registered user",
   type: "string",
   alias: "id"
const User = {
   describe: "Name of the registered user",
   demand: true,
   type: "string",
const Type = {
   describe: "Online or offline",
   type: "string",
yargs.command(
           describe: "Register a new id",
           type: "string",
```

```
user: User,
        category: Category,
        course: Course,
        type: Type
yargs.command(
           userId: Userid,
yargs.command(
                describe: "Categories of competition",
                type: "string",
.help().argv
module.exports =
   yargs,
```

# **Event.js**

```
const fs = require("fs");
const { toNumber } = require("lodash");
let check = false;

// This function will read the json file and then parse the json data into object
function loadjson() {
```

```
try {
       const data = fs.readFileSync('eventDetails.json');
       return JSON.parse(data); // returning the parsed json data
       return []
function saveDetails(object) {
   fs.writeFileSync('eventDetails.json', JSON.stringify(object, null, 4))
function register(id, user, category, course, type) {
   var eventJson = loadjson();
   ++eventJson['eventDetail']['idcounter'];
   ++eventJson['eventDetail']['totalregistrations'];
   var idcounter = eventJson['eventDetail']['idcounter'];
       id = (user.split(' ')[0]) + '-' + idcounter;
       for (const key in eventJson['registrations']) {
           if (id === eventJson['registrations'][key]["id"]) {
               return `
               -----
                 Can not register user with this id
                 Id already exist X
       category: category,
   // Adding new user details to the object
```

```
eventJson["registrations"][idcounter] = user
   return `
       User registered successfully ✓
function cancel(id) {
   var eventJson = loadjson();
   for (const key in eventJson['registrations']) {
       if (id === eventJson['registrations'][key]["id"]) {
           delete eventJson['registrations'][key]; // Removing the user from the list
           --eventJson['eventDetail']['totalregistrations'];
           saveDetails(eventJson)
           return `
           Registeration canceled successfully ⋞
   return `
     User with id ${id} Not found X
// This function will list all the user if optinal parameter --category is not passed
function list(category) {
   var eventJson = loadjson();
   total = eventJson['eventDetail']['idcounter'];
   current = eventJson['eventDetail']['totalregistrations']
   console.log('\n *** Hackathon Run *** \n');
   console.log('Current total users
   console.log('Total No of Deregistration -> ', total - current)
   console.log('\nHackathon categories');
```

```
for (const key in eventJson['eventDetail']['categories']) {
       console.log(toNumber(key) + 1, eventJson['eventDetail']['categories'][key])
   console.log(`\nType of hackathon category

    ${eventJson['eventDetail']['type'][0]},

2. ${eventJson['eventDetail']['type'][1]}`)
   console.log('\nParticipants details')
   if (category === undefined) { // checking if the category value is passed by the user
       for (const key in eventJson['registrations']) {
           print(key, eventJson)
       return 0;
       for (const key in eventJson['registrations']) {
           if (category === eventJson['registrations'][key]['category']) {
               print(key, eventJson)
               check = true;
       console.log(`
     No category found with name '${category}' X
    function print(key, object) {
   let obj = object['registrations'][key];
    console.log(
        -> ${obj['id']}
Id
Category -> ${obj['category']}
Course -> ${obj['course']}
       -> ${obj['type']}
type
module.exports = {
   register,
   cancel,
```

```
"eventName": "Hackathon Run",
    "coding sprint",
    "hackathon" ],
    "offline" ],
    "course": "BCA",
    "id": "Deepak-2",
    "category": "datathon",
    "course": "BCA",
    "name": "Manmohan singh",
    "category": "coding sprint",
    "course": "BCA",
    "name": "Ramandeep singh",
    "course": "BCA",
    "name": "Ajit singh",
    "category": "coding sprint",
    "course": "BCA",
    "id": "Aman-6",
    "category": "hackathon",
"course": "BCA",
```

#### **Output**

If id is not passed during the registration it will be generated automatically

# Adding new registration

```
},
"7": {
    "id": "Hanish-7",
    "name": "Hanish",
    "category": "code sprint",
    "course": "BCA",
    "type": "online"
}
```

# **Canceling a registration**

```
},
"6": {
    "id": "Aman-6",
    "name": "Aman",
    "category": "hackathon",
    "course": "BCA",
    "type": "online"
}
}
You, 19 hours ago • first commit
```

#### Listing all the registration

```
E:\private repos\CAP919\assignment 1\question3>node app.js list
           *** Hackathon Run ***
Total registered users -> 7
Current total users -> 6
Total No of Deregistration -> 1
Hackathon categories
1 coding sprint
2 datathon
3 hackathon
Type of hackathon category
1. online,
2. offline
Participants details
      -> Nitesh-1
Name -> Nitesh Khatri
Category -> hackathon
Course -> BCA
type -> online
Id -> Deepak-2
Name -> Deepak Khatri
Category -> datathon
Course -> BCA
type -> online
Id
         -> Manmohan-3
Name -> Manmohan singh
Category -> coding sprint
Course -> BCA
type -> offline
Id -> Ramandeep-4
Name -> Ramandeep singh
Category -> datathon
Course -> BCA
type -> offline
```

```
Id -> Ajit-5
Name -> Ajit singh
Category -> coding sprint
Course -> BCA
type -> online

Id -> Aman-6
Name -> Aman
Category -> hackathon
Course -> BCA
type -> online
```

#### List category wise

```
E:\private repos\CAP919\assignment 1\question3>node app.js list --category="datathon"
         *** Hackathon Run ***
Total registered users -> 7
Current total users -> 6
Total No of Deregistration -> 1
Hackathon categories
1 coding sprint
2 datathon
3 hackathon
Type of hackathon category
1. online,
2. offline
Participants details
Id -> Deepak-2
Name -> Deepak Khatri
Category -> datathon
Course -> BCA
type -> online
Id -> Ramandeep-4
Name -> Ramandeep singh
Category -> datathon
Course -> BCA
type -> offline
```