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[AI 502] Sequence to Sequence Learning with Neural Networks

1. Paper Summary

It has been theoretically and empirically proved that the deep neural networks are flexible enough to approximate any functional

forms. However, there was a big limitation that inputs and targets should be the vectors of fixed dimensionality. Since the length

of sequences are usually not known a-priori, many real-world problems, especially in language model, posed a challenge for

deep neural networks.

At that time, recurrent neural network and its variants were emerged to handle this issue. Among them, LSTM becomes a

natural choice for language model applications due to its ability to learn long range temporal dependencies. Therefore, to

resolve the sequence to sequence problems, the author also utilizes 4-layered-LSTM to obtain large fixed-dimensional vector

representation of input sequence and to extract the output sequence from that vector. Here, the goal of LSTM is to estimate the

conditional probability $p(y_1, ..., y_{T'}|x_1, ..., x_T) = \prod_{t=1}^{T'} p(y_t|v, y_1, ..., y_{t-1})$ of the output sequence given input sequence. Unlike the

RNN Encoder-Decoder model proposed by Cho, the initial hidden state of the decoder LSTM is set to the last hidden state of

the encoder LSTM that is denoted as v.

The validity of the model architecture was verified through the WMT'14 English to French translation task. While training, the

log probability of a correct translation T given the source sentence S as maximized so that the overall loss function can be

defined as $1/|\mathcal{S}|\sum_{(T,S)\in\mathcal{S}}\log p(T|S)$ where \mathcal{S} is a training set. Then, the most likely translation was produced based on a beam

search which restrict the number of partial hypotheses for efficiency; $\hat{T} = arg \max_{x} p(T|S)$. The optimal beam of their model turns

out to be 2 in the experiment.

Moreover, as a final remark, the order of the words of the input sentence was reversed to decrease the minimal time lag so

that it makes the backpropagation easy to establish communication between input and output. This remarkably improved the

overall performance particularly on the long sentences, which implies better memory utilization.

2. Discussion

Here, I want to offer two discussion points. To begin with, how can the sequence to sequence learning framework be adopted

to image generation process? Here, the sequence can be defined in two ways; First case is the series of image data along the

time that may have sampled from a single video. Second case is the patches from a single image that may have obtained

through sliding windows. In both cases, if each data is naively regarded to be independent, the correlation among them is

ignored, which needs the sequence to sequence modeling framework. Next, while producing the output sentence from the

model, how can we impose the variation in style of the sentence by auxiliary data? Every person has its own distinct style of

speaking and writing. This characteristic particularly differs a lot across ages and gender. To devise a service to be used in a real

world, the style of the generated sentence needs to be deliberately changed based on its use. I suggest hierarchical modeling

so that as the hyperparameter on the style changes the parameter of the model can be adaptively changed.