String Matching

Matt McQuillan



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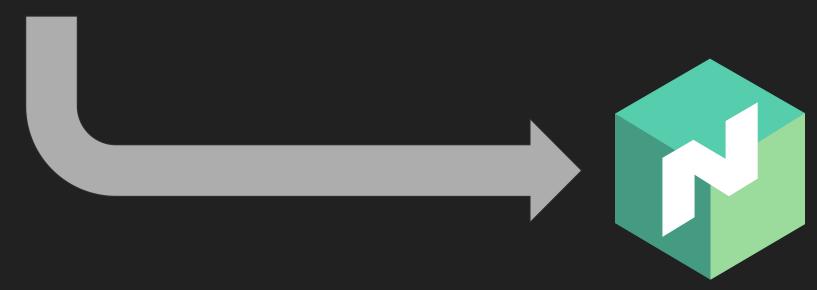
- Work at HashiCorp*
- Dev > DB > DevOps > SRE > Mgr
- At this for 20+ years
- Not a great developer
- I W Golang & CLI's
- Twitter: @automatedmatt

* see me for jobs or stickers

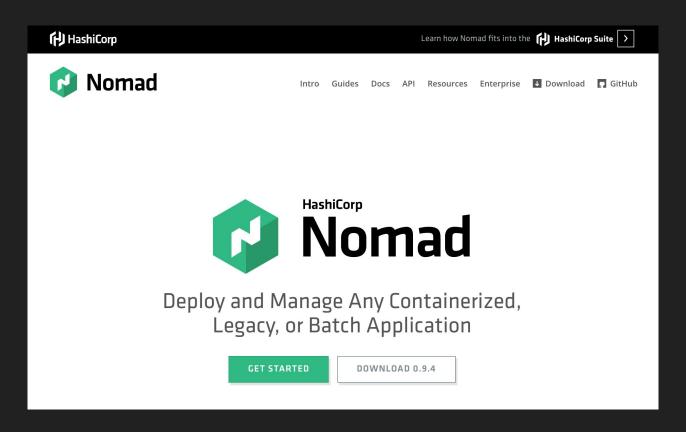
Summary of Technical Experience

Terrible amounts of string manipulation.

Example One

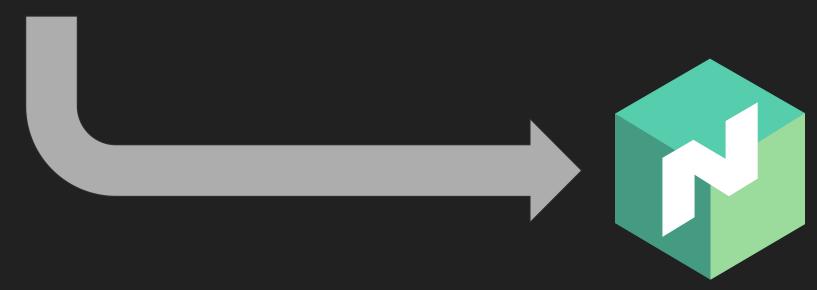


What is Nomad?

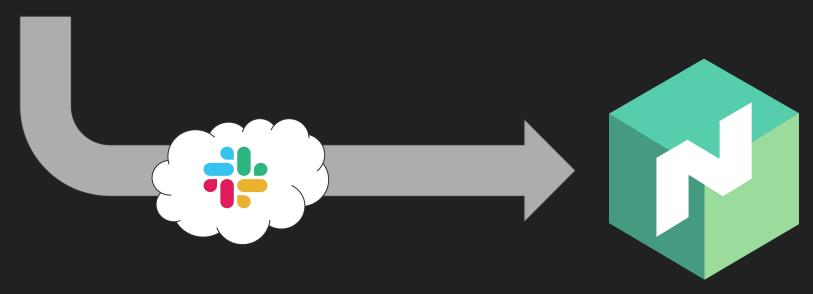


First Rule of Orchestration

The deployment story is never great.

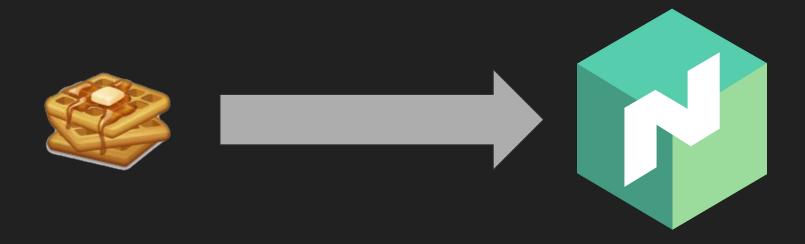






Nomad Deployment Bot

Waffles



Waffles demo



Matcher

Matcher

A library for parsing and matching based on a mask for use with CLI or Bots.

Mask Rules

- xyz text xyz
- <xyz> required var named xyz
- [xyz] optional var named xyz
- [xyz...] optional var named xyz and captures remaining input
- [xyz(string:foo,bar)] optional var named xyz that can only be foo or bar
- <-xyz> required short flag named xyz
- [-xyz] optional short flag named xyz
- [-] capture any short flag
- <--xyz> required long flag named xyz
- [--xyz] optional long flag named xyz
- [--] capture any long flag

Avoiding a Switch/If Control Flow

```
// match messages
     76
                                         match := false
                                         for command := range commands.CommandList {
                                                  input := strings.Replace(msg.Attributes["waffles.input"], options.Name, "", 1)
                                                  options.Logger.Trace("Matcher - Command: " + command)
                                                 options.Logger.Trace("Matcher - Input: " + input)
                                                  isParsed, cmd, args := matcher.Matcher(command+global, input)
...
                                                 if isParsed {
                                                         // parse bot debug
                                                         if arg, chk := args["debug"]; chk && arg == "true" {
    86
                                                                  msg.Debug = true
                                                         // parse bot politeness
                                                          if arg, chk := args["please"]; chk && arg == "true" {
                                                                  msg.Polite = true
                                                         if arg, chk := args["thanks"]; chk && arg == "true" {
                                                                  msg.Polite = true
                                                         // check command
                                                          commandService := commands.Make(command).(commands.Command)
    99
                                                         if commandService != nil {
                                                                  match = true
   101
                                                                  msg.Attributes["waffles.command"] = cmd
                                                                  for key, val := range args {
                                                                          msg.Attributes["waffles.arg."+key] = val
   103
   105
                                                                  msg.MessageOutput(outputMsgs)
                                                                  go commandService.Run(&msq, state, outputMsqs, options)
   107
   108
```

Example Command

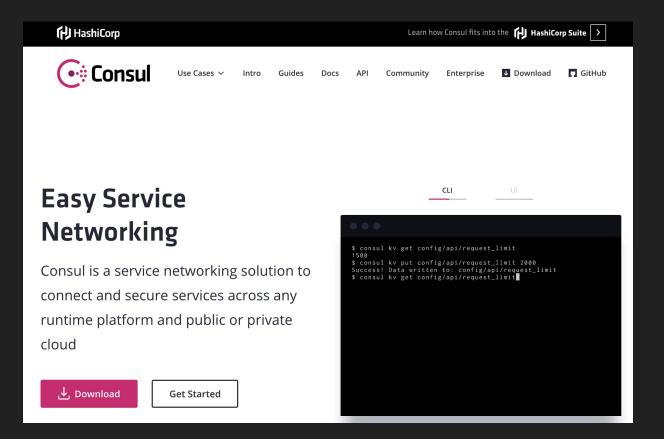
```
// internal
            CommandList["help [filter]"] = CommandItem{
                    Help:
                            false,
                    Private: true,
                    Command: reflect.TypeOf(Help{}),
38
39
            CommandList["options"] = CommandItem{
                    Help: false,
                    Private: false,
                    Command: reflect.TypeOf(Options{}),
            CommandList["ping"] = CommandItem{
                           false,
                    Help:
                    Private: false,
                    Command: reflect.TypeOf(Ping{}),
            CommandList["state [job] [--clear]"] = CommandItem{
                    Help: false,
                    Private: false,
                    Command: reflect.TypeOf(State{}),
            CommandList["upgrade <job> [version]"] = CommandItem{
                    Help: false,
                    Private: false,
                    Command: reflect.TypeOf(Upgrade{}),
58
            CommandList["version"] = CommandItem{
                    Help: false,
                    Private: false,
                    Command: reflect.TypeOf(Version{}),
            CommandList["whoami"] = CommandItem{
                    Help: false.
                    Private: false,
                    Command: reflect.TypeOf(Whoami{}),
```

Matcher

```
Mask:
           run <speed> [distance] [--jump]
Input:
           run fast far --jump=high
Tokenize:
                          |--jump=hiqh
           |run||fast|
                     |far|
Parser:
                      farl
                fast
                              ump=high
                      arg[2]
Masker:
                <speed> [distance] [--jump]
                                        --jump=high
Matcher:
           true / cmd=run / var[speed]=fast
                               var[distance]=far
                               var[jump]=high
```

Example Two

Prototyping CLI's



protocli

protocli

This is a CLI prototyping tool using the Matcher Format with response variable substitution.

Install

On the mac, you can install via brew as:

brew install mmcquillan/tools/protocli

Launch by passing in a config file:

protocli <config>

Commands

The only native command inside protocli is ? which lists all possible command matches.

Config

The configuration is a YAML based file. Examples can be found here.

```
prompt: "> "
commands:
-
command: "do version"
response: "0.2.0"
```

protocli demo



Thank You!

Matt McQuillan matt@hashicorp.com

https://github.com/mmcquillan/matcher https://github.com/mmcquillan/protocli