# Chapter: Gherkin Syntax Deep Dive



Duration: 1 hour

## **&** Learning Objectives

By the end of this chapter, you will be able to:

- Understand and use advanced Gherkin keywords: And, But, Background, and Scenario Outline
- Write expressive, readable, and maintainable .feature files
- Apply best practices to structure your BDD scenarios effectively

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Gherkin is a domain-specific language used to write executable specifications in BDD. It is humanreadable and structured to define system behavior without focusing on implementation details.

Gherkin makes it easy for non-technical stakeholders to read and validate software requirements.

## 🛱 Gherkin Building Blocks (Recap)

- Feature: Describes the functionality under test.
- Scenario: A specific example or case under that feature.
- Given / When / Then: Define the preconditions, actions, and expected outcomes.

# Deep Dive into Keywords

1. And, But – Chaining Steps

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These keywords are used to improve the readability of Given, When, and Then steps.

Scenario: Login to the app Given the user navigates to the login page And the user has a valid username and password When the user submits the login form Then the user should be redirected to the dashboard But the user should not see any error messages

Note: And and But can follow Given, When, or Then.

### 2. Background - Shared Setup for All Scenarios

Use Background to define common steps that apply to every scenario in a feature.

```
Background:
Given the user has launched the To-Do app
And the user is logged in

Scenario: Add a new task
When the user adds a task "Buy groceries"
Then the task "Buy groceries" should be visible in the list

Scenario: Delete a task
Given the user has a task "Pay bills"
When the user deletes the task "Pay bills"
Then the task should be removed from the list
```

**Best Practice:** Don't overload Background with too many steps. Keep it relevant.

### 3. Scenario Outline - Parameterized Scenarios

Scenario Outline allows running the same scenario with different input data.

**When to use:** Useful for data-driven testing with multiple combinations.

## Hands-on Exercise: Gherkin for To-Do List Feature

Write .feature file for the following user stories:

- 1. As a user, I want to add tasks so I can keep track of my to-dos.
- 2. As a user, I want to mark a task as complete so I know what I've finished.
- 3. As a user, I want to delete a task if it's no longer needed.

Feature: To-Do List Management

Background:

Given the user is logged in to the To-Do app

Scenario: Add a new task

When the user adds a task "Finish assignment"

Then the task "Finish assignment" should be visible in the list

Scenario: Mark a task as completed
Given the user has a task "Read book"

When the user marks the task "Read book" as completed

Then the task "Read book" should appear as completed

Scenario Outline: Delete a task

Given the user has a task "<task\_name>"

When the user deletes the task "<task\_name>"

Then the task "<task\_name>" should be removed from the list

**Examples:** 

| task\_name |

| Watch video |

| Pay rent |



| Practice                   | Description   |
|----------------------------|---|
| Use plain language         | Avoid technical jargon. Keep scenarios readable by all team members |
| One scenario, one behavior | Each scenario should represent one atomic behavior                  |
| Use meaningful examples    | Replace placeholder values with realistic, relatable data           |
| Reuse steps                | Avoid duplicating similar steps across features                     |

## (2) Interview Questions

- 1. What is the difference between Scenario and Scenario Outline in Gherkin?
- 2. How does Background improve scenario readability?
- 3. Why should we prefer And/But over repeating Given/Then?
- 4. Can you give an example of a poorly written scenario and how you would fix it?
- 5. How do you decide when to use Background vs setup inside a Scenario?

### Curated YouTube Videos

Here are some high-quality beginner-friendly video tutorials:

#### 1. Cucumber Gherkin Tutorial for Beginners

https://www.youtube.com/watch?v=U5X3vD4rCFE

#### 2. How to Write Gherkin Feature Files

https://www.youtube.com/watch?v=n1tEcDgUe7E

### 3. BDD with Cucumber, Gherkin and Examples

https://www.youtube.com/watch?v=Em63T9Ecdjo

### 4. Cucumber Tutorial: Scenario Outline vs Examples

https://www.youtube.com/watch?v=yzlxf6VhAqA

# ☆ Summary

- Use Gherkin to define behavior in a human-readable way.
- Keywords like And, But, Background, and Scenario Outline improve structure and reusability.
- Good Gherkin scenarios act as both living documentation and executable test cases.

### References

- Cucumber Gherkin Reference
- godog Documentation