~~#mallocs: malloc calls: after malloc~~

~~#frees: free calls: after free~~

#reuses: reuse existing block: in realloc?

~~#grows: request new block: ++after growHeap; seems equal to #blocks~~

~~#splits: split free blocks, in malloc~~

~~#coalesces: coalesce free blocks, in free~~

~~#blocks: in free list: after ++growHeap~~

~~requested: size of memory: +size after malloc~~

~~max heap: size: +size after growHeap~~