Benjamin C. Gordon

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EDUCATION

B.S. in Computer Science, University of California, Santa Cruz
Graduating June 2015

WORK EXPERIENCE

Software Engineer - Wheelhouse Enterprises (San Mateo, CA)   June 2015 - Present

- Developed a suite of internal administrative tools using Python & Flask.
- Designed and developed some UI elements for public-facing site (topadvisor.com).
- Assisted with updates & maintenance of legacy C# MVC codebase.

Full Stack Web Developer - Classroom Hero (Santa Cruz, CA)   October 2014 - March 2015

- Assisted remotely with design of a new site using Ruby on Rails.
- Used Twitter Bootstrap to develop a clean, responsive front end.
- Set up database using PostgreSQL.

SDET Intern - SurveyMonkey (Palo Alto, CA)   June 2014 - August 2014

- Developed automated test scripts using Python and Selenium Webdriver for verification of site functionality.
- Built test libraries to better enable future automation writers to update existing tests & create new ones.
- Used Jenkins to automate testing of site features.

MISCELLANEOUS PROJECTS

- Used Javascript to develop a browser-based puzzle game titled Antigen.
- Worked with a team to develop an encrypted messaging app for Android.
- Made a simple drum sequencer in Javascript using JQuery & Buzz audio library.

OTHER SKILLS & EXPERIENCE

Varying levels of experience with Java, Javascript/HTML/CSS, C, C#, Haskell, Prolog, Python, and Groovy.
Years of experience with Linux (Ubuntu) from daily use.
Quick learner with enthusiasm for learning new technologies.
Examplary written and verbal communication skills.