Benjamin C. Gordon

420 University Ave.
Los Gatos, CA 95032
408.489.5690
bjamingord@gmail.com
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OBJECTIVE   Obtain an entry level position in software engineering and development.

EDUCATION   B.S. in Computer Science, University of California, Santa Cruz
Graduating June 2015

WORK EXPERIENCE

Full Stack Web Developer - Classroom Hero (Santa Cruz, CA)   October 2014 - March 2015

- Assisted remotely with design of a new site using Ruby on Rails.
- Used Twitter Bootstrap to develop a clean, responsive front end.
- Set up database using PostgreSQL.

SDET Intern - SurveyMonkey (Palo Alto, CA)   June 2014 - August 2014

- Developed automated test scripts using Python and Selenium Webdriver for verification of site functionality.
- Built test libraries to better enable future automation writers to update existing tests & create new ones.
- Used Jenkins to automate testing of site features.

MISCELLANEOUS PROJECTS

- Used Javascript to develop a browser-based puzzle game titled Antigen.
- Built the back-end of an Android messaging app using Python & Google App Engine.
- Made a simple drum sequencer in Javascript using JQuery & Buzz audio library.
- Currently using Node.js, React & OpenStreetMap to develop a social map application called Mapster.

OTHER SKILLS & EXPERIENCE   Experience developing in Java, Javascript/HTML/CSS, C, Python, and Groovy.
Years of experience with Linux (Ubuntu) from daily use.
Quick learner with enthusiasm for learning new technologies.
Examplary written and verbal communication skills.
This resume was typeset in LaTeX 2_ε.