|  |
| --- |
| Guitar |
| -serialNumber : String  -price: int  -builder: String  -model: String  -backWood: String  -topWood: String |
| //constructor  +Guitar()  +Guitar(String serialNumber, int price, String builder, String model, String backWood, String topWood)  //getter  +getSerialNumber(): String  +getPrice(): int  +getBuilder(): String  +getModel(): String  +getBackWood(): String  +getTopWood: String  +setSerialNumber(String serialNUmber) : void  +setPrice(int price): void  +setBuilder(String builder): void  +setModel(String model): void  +setBackWood(String backWood): void  +setTopWood(String topWood): void  // method  +createrSound(): void |