## Goldius Leonard

Jr. Computer Vision Scientist Bachelor of Computer Science Bina Nusantara University, Jakarta

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## **EDUCATION**

## •Bachelor of Computer Science (Artificial Intelligence)

2019-2023

Bina Nusantara University, Jakarta

GPA: 3.92/4.00

- Achieved Summa Cumlaude Best Graduate Award
- Thesis: The Development Of SSDG Framework With Feature Mining Method To Solve Identity Problem For Face Anti-Spoofing

## ORGANIZATION EXPERIENCE

## •Web Development Activist

Jan 2020 - Feb 2022

HIMTI (Himpunan Teknik Informatika)

- Developing New HIMTI Website Front End
- Developing HISHOT 2021 Website Front End

# •HISHOT 2021 - Web Development Staff

May 2021 - Sep 2021

HIMTI (Himpunan Teknik Informatika)

- Developing HISHOT 2021 Ticketing Page Front End

#### •TECHNO 2021 - Visualization Division Staff

Apr 2021 - Oct 2021

HIMTI (Himpunan Teknik Informatika)

- Making Visualization Drama Draft and Finalizing Visualization Drama Script
- Training Actor Character Development
- Directing Footage Shooting Process
- Editing Visualization Drama Footages

#### •HTTP 2020 - Visualization Actor

May 2020 - Sep 2020

 $HIMTI\ (Himpunan\ Teknik\ Informatika)$ 

- Acting as Senior HIMTI in Visualization Drama HTTP 2020

#### EXPERIENCE

# •Jr. Computer Vision Scientist (AI Ops)

Aug 2023 - Present

Verihub:

- Responding to client issues with explanations regarding AI related products

- improving model in production repo with quick fixes

# •Jr. Computer Vision Scientist

Feb 2023 - Jul 2023

Verihubs

Hybrid

Hybrid

Hybrid

- Collecting document spoof dataset for internal usages
- Developing new Document Liveness product
- Developing improvement of KTP Detection algorithm

# •Computer Vision Scientist Intern

Feb 2022 - Jan 2023

Verihubs — Taking part in Dataset Collection for Verihubs Face Liveness Product Improvement

- Experimenting to improve Face Liveness Product Flaws
- Creating an automation application for QA engineer to test new Face Liveness model
- Documenting experiment results and tools in internal handbook

## TECHNICAL SKILLS AND INTERESTS

Languages: Bahasa Indonesia, English.

Code Languages: C, Python, HTML+CSS, Javascript, Java, SQL. Libraries: Pandas, OpenCV, Scikit-Learn, PyTorch, Tensorflow.

Tools: VScode, Git, Github, GitLab, Power BI, Tableau, Microsoft Office.

Frameworks: Laravel.

 ${\bf Cloud/Databases} : \ {\bf Firebase}, \ {\bf Relational\ Database(mySQL,\ Microsoft\ SQL\ Server,\ Google\ BigQuery)}, \ {\bf AWS}, \ {\bf Google\ Cloud}.$ 

**Relevant Coursework**: Data Structures & Algorithms, Operating Systems, Object Oriented Programming, Database Management System, Software Engineering, Machine Learning, Deep Learning.

Areas of Interest: Data Processing, Data Analytic, Dashboard Building, AI Development.

Soft Skills: Problem Solving, Critical Thinking, Self-learning, Adaptability, Communication, Teamwork, Leadership.

## ACHIEVEMENTS

•Entrepreneurship Student Award Citra Kasih Senior High School, Jakarta	May~2019
- Creating innovative changeable sole shoes.	
•2018 Southeast Asia Creative Camp Shortlisted Team SEAMEO, Jakarta	Apr 2018
- Creating 2D HTML-based educational game.	

•Mobile App Programming Competition 2017 Best Exhibitor SGU University, Tangerang

Jan 2017

- Creating health diagnose application using MIT App Inventor.