

# CONJ: Dual-Pair-Based 1+2 Decomposition with Residual Invariance

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**What problem does this address? (pipeline crosstalk)** Many image/video pipelines apply a 1+2 structure: a 3D color signal is split into a *1D tone axis* (luma/lightness-like) and a *2D chroma residual*. In practice, a tone nonlinearity (gamma, tone mapping, roll-off, etc.) is often applied on the 1D axis *after* converting to a nonlinear representation, or *before* a decomposition defined in linear light. This ordering mismatch commonly produces unintended changes in the chroma residual (*chroma shift / crosstalk*).

**Proposed design rule (implementation-friendly statement)** Pick: (i) a *tone axis* vector  $u$  (e.g., achromatic direction), and (ii) a *readout*  $\ell(x)$  that extracts the tone coordinate (e.g., luma-like dot product), and enforce the single consistency condition  $\ell(u) = 1$  (a normalized dual pair).

Then define the residual by

$$P(x) := x - \ell(x)u \quad (\text{hence } P(x) \in \ker \ell).$$

For any scalar tone curve  $\phi : \mathbb{R} \rightarrow \mathbb{R}$ , apply it *only* to the tone coordinate:

$$T_\phi(x) := \phi(\ell(x)) u + P(x).$$

**Guarantee (no crosstalk):**

$$P(T_\phi(x)) = P(x) \quad \text{for any } \phi.$$

**Engineering interpretation:** once you fix  $u$  and  $\ell$  and normalize  $\ell(u) = 1$ , you can change the tone curve freely without moving the chroma residual.

**How we quantify crosstalk (metrics used in this 1-pager).**

We report two simple, implementation-facing metrics computed on a sample set  $D$  in a chosen working space: (i) mean squared change of the residual,  $C(F; D) = \frac{1}{|D|} \sum_{x \in D} \|P(F(x)) - P(x)\|_2^2$ , and (ii) residual covariance change,  $\Delta\Sigma(F) = \|\Sigma(P(F(D))) - \Sigma(P(D))\|_F$  (Frobenius norm). Both are zero if the residual is preserved exactly.

**Why two metrics (difference in what they detect).**

The two metrics are *complementary*:  $C(F; D)$  measures the *pointwise* mean-squared change of the residual ( $\Delta r(x) := P(F(x)) - P(x)$ ), whereas  $\Delta\Sigma(F)$  measures the change in *second-order* chroma statistics (the residual covariance) over the set  $D$ . Both become zero under exact residual invariance, but  $\Delta\Sigma(F) = 0$  does *not* generally imply  $C(F; D) = 0$ .

**Numerical evidence (example summary).**

Setting	Conventional pipelines	Proposed (CONJ)
Uniform random inputs	$\sim 10^{-2}$	rounding-error level (FP64)
Real photographs	$\sim 10^{-3}$	rounding-error level (FP64)

**Notes on baselines.** Examples include  $Y'CbCr$ -style processing after gamma correction and lightness operations in CIELAB, where the effective 1+2 decomposition is not preserved under subsequent nonlinear steps.

**Key points (for a quick technical read).**

- **Bottom line:** a design rule that keeps the chroma residual unchanged when applying tone nonlinearities only along a chosen tone axis.
- **Mechanism:** the identity  $P(T_\phi(x)) = P(x)$ , which holds for *any* scalar tone curve  $\phi$ .
- **Practical instantiation:** examples of choosing  $u$  (tone axis) and  $\ell$  (tone readout).
- **How to read results:** the gap to conventional orderings, and how  $C(F; D) / \Delta\Sigma(F)$  reflect residual drift.

**Links.**

PDF: <https://github.com/goldkiss2010-ai/conj-transform-paper/tree/master/paper>

Code: <https://github.com/goldkiss2010-ai/conj-transform-paper>

All numbers are reproducible from the accompanying code and data (see links).