# 第8章作业

## 一. 运动约束模型

编码器可以额外提供一个轮速里程计,在编码器不是很高频的情况下,可以做为一个约束边,通过提供 线速度(b系) 到上一章节的观测方程中,进行kalman融合。

#### 注:

- 1. 编码器提供的线速度是比较准确的,但是角速度不太准确(转弯存在打滑现象),角速度不宜用作观测边。
- 2. 编码器参与的融合,还有另外一种融合方式,即编码器不当做观测使用,而是和IMU一起进行状态 预测,然后再与其他传感器提供的观测进行滤波融合。具体思路为IMU提供角速度,编码器提供线 速度,假设二者频率相同、时间戳已对齐,且外参已标定,那么它们可以直接被认为是一个通过解算 后得到姿态、位置的新传感器。

车子坐标系(前左上),在没有编码器硬件的基础上,可以使用四轮底盘本身的运动属性进行约束,正常情况下,车子只有前向x的速度,观测上,y和z向的观测都为0。所以可在观测中添加Vy、Vz两个约束边。

## 代码编写

FILE: lidar\_localization/src/models/kalman\_filter/error\_state\_kalman\_filter.cpp

#### 添加运动约束

FUNCTION: ErrorStateKalmanFilter::CorrectErrorEstimationPosiVel

```
void ErrorStateKalmanFilter::CorrectErrorEstimationPosiVel(
                                                             // position +
velocity
   const Eigen::Matrix4d &T_nb, const Eigen::Vector3d &v_b, const
Eigen::Vector3d &w_b,
   Eigen::VectorXd &Y, Eigen::MatrixXd &G, Eigen::MatrixXd &K
) {
   //
   // TODO: set measurement: 计算观测 delta pos 、 delta velocity
   Eigen::Vector3d v_b = \{v_b[0], 0, 0\};
                                                 // measurment
velocity (body 系), 伪观测 (vy 、vz = 0)
   Eigen::Vector3d dp = pose_.block<3, 1>(0, 3) - T_nb.block<3, 1>(0, 3)
 3);
   Eigen::Vector3d dv = pose_.block<3, 3>(0, 0).transpose() *vel_ - v_b
                 // delta v , v_x 来自轮速里程计
   // TODO: set measurement equation:
   YPosiVel_.block<3, 1>(0, 0) = dp; // delta position
YPosiVel_.block<3, 1>(3, 0) = dv; // delta velocity
   Y = YPosiVel_;
   // set measurement G
   GPosiVel_.setZero();
   GPosiVel_.block<3, 3>(0, kIndexErrorPos) = Eigen::Matrix3d::Identity();
   GPosiVel_.block<3, 3>(3, kIndexErrorVel) = pose_.block<3, 3>(0,
0).transpose();
```

```
GPosiVel_.block<3, 3>(3, kIndexErrorOri) = Sophus::SO3d::hat(
pose_.block<3, 3>(0, 0).transpose() *vel_ );

G = GPosiVel_;

// set measurement C

CPosiVel_.setIdentity();

Eigen::MatrixXd C = CPosiVel_;

// TODO: set Kalman gain:

Eigen::MatrixXd R = RPosiVel_; // 观测噪声

K = P_ * G.transpose() * ( G * P_ * G.transpose( ) + C * R*

C.transpose() ).inverse();

}
```

#### 添加惯导速度观测

FUNCTION: ErrorStateKalmanFilter::CorrectErrorEstimationPoseVel

```
// 计算 Y
void ErrorStateKalmanFilter::CorrectErrorEstimationPoseVel(
   const Eigen::Matrix4d &T_nb, const Eigen::Vector3d &v_b, const
Eigen::Vector3d &w_b,
   Eigen::VectorXd &Y, Eigen::MatrixXd &G, Eigen::MatrixXd &K
) {
   // TODO: set measurement: 计算观测 delta pos 、 delta ori
   // Eigen::Vector3d v_b_ = \{v_b[0], 0, 0\}; // measurment
velocity (body 系), 伪观测 (vy 、vz = 0)
    Eigen::Vector3d v_b_ = v_b; // measurment velocity (body
系), 融入速度 (vx 取自 惯导)
   Eigen::Vector3d dp = pose_.block<3, 1>(0, 3) - T_nb.block<3, <math>1>(0, 3)
3):
    Eigen::Matrix3d dR = T_nb.block<3, 3>(0, 0).transpose() *
 pose_.block<3, 3>(0, 0);
   Eigen::Vector3d dv = pose_.block<3, 3>(0, 0).transpose() *vel_ - v_b_
                  // delta v 严格意义上来说,这里的观测是,惯导给的vx
   // TODO: set measurement equation:
    Eigen::Vector3d dtheta = Sophus::SO3d::vee(dR -
 Eigen::Matrix3d::Identity() );
   YPoseVel_.block<3, 1>(0, 0) = dp;  // delta position YPoseVel_.block<3, 1>(3, 0) = dv;  // delta velocity YPoseVel_.block<3, 1>(6, 0) = dtheta;  // 失准角
   Y = YPoseVel_;
   // set measurement G
   GPoseVel_.setZero();
   GPoseVel_.block<3, 3>(0, kIndexErrorPos) = Eigen::Matrix3d::Identity();
   GPoseVel_.block<3, 3>(3, kIndexErrorVel) = pose_.block<3, 3>(0,
0).transpose();
   GPoseVel_.block<3, 3>(3, kIndexErrorOri) = Sophus::S03d::hat(
pose\_.block<3, 3>(0, 0).transpose() *vel_ );
   GPoseVel_.block<3 ,3>(6, kIndexErrorOri) = Eigen::Matrix3d::Identity();
   G = GPoseVel_;
   // set measurement C
   CPoseVel_.setIdentity();
   Eigen::MatrixXd C = CPoseVel_;
    // TODO: set Kalman gain:
```

```
Eigen::MatrixXd R = RPoseVel_;  // 观测噪声
K = P_ * G.transpose() * ( G * P_ * G.transpose() + C * RPoseVel_*
C.transpose() ).inverse();
}
```

#### 调用

FUNCTION: ErrorStateKalmanFilter::CorrectErrorEstimation

```
void ErrorStateKalmanFilter::CorrectErrorEstimation(
   const MeasurementType &measurement_type, const Measurement &measurement) {
 //
 // TODO: understand ESKF correct workflow
 Eigen::VectorXd Y;
 Eigen::MatrixXd G, K;
 switch (measurement_type) {
 case MeasurementType::POSE:
   CorrectErrorEstimationPose(
     measurement.T_nb,
     Y, G, K
   );
   break;
 case MeasurementType::POSE_VEL:
   CorrectErrorEstimationPoseVel(
       measurement.T_nb,
       measurement.v_b, measurement.w_b,
       Y, G, K
   );
   break;
 case MeasurementType::POSI_VEL:
 //TODO: register new correction logic here:
   CorrectErrorEstimationPosiVel(
       measurement.T_nb,
       measurement.v_b, measurement.w_b,
       Y, G, K
   );
   break;
 default:
   break;
 }
 // TODO: perform Kalman correct:
 X_{-} = X_{-} + K * (Y - G*X_{-});
  // 更新后的状态量
}
```

## 运行

#### 代码运行命令:

```
roslaunch lidar_localization kitti_localization.launch
```

#### 播放数据集命令:

```
rosbag play kitti_lidar_only_2011_10_03_drive_0027_synced.bag
```

#### 保存里程计:

```
rosservice call /save_odometry
```

#### 数据位于:

```
src/lidar_localization/slam_data/trajectory
```

#### evo工具运行命令:

```
# a. fused 没有输入运动模型 输出评估结果,并以zip的格式存储:
evo_ape kitti ground_truth.txt fused.txt -r full --plot --plot_mode xy --
save_results ./fused.zip
# b. fused_vel 速度观测 输出评估结果,并以zip的格式存储:
evo_ape kitti ground_truth.txt fused.txt -r full --plot --plot_mode xy --
save_results ./fused_vel.zip
# c. fused_cons 运动约束伪观测 输出评估结果,并以zip的格式存储:
evo_ape kitti ground_truth.txt fused.txt -r full --plot --plot_mode xy --
save_results ./fused_cons.zip
# d. 比较 laser fused 一并比较评估
evo_res *.zip -p
```

#### 注:

#### 三个不同的模型需要修改如下:

FILE: lidar\_localization/src/filtering/kitti\_filtering.cpp

FUNCTION: KITTIFiltering::Correct

#### 三个参数如下:

KalmanFilter::MeasurementType::POSE 没有输入运动模型

KalmanFilter::MeasurementType::POSE\_VEL 速度观测

KalmanFilter::MeasurementType::POSI\_VEL 运动约束模型

config/filtering/kitti\_filtering.yaml

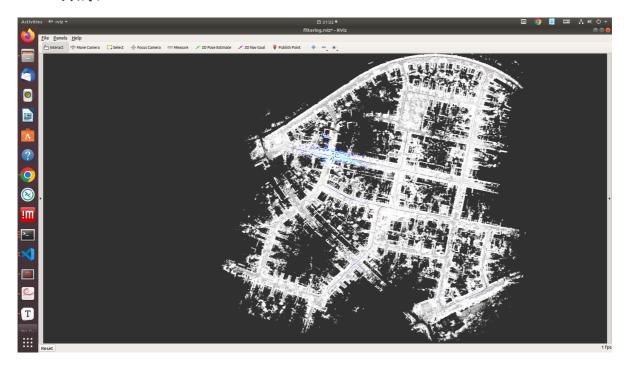
```
# 全局地图
map_path:
/home/qjs/code/ROS_Localization/shenlan/04/global_localization_chapter4_ws/src/s
lam_data/map/filtered_map.pcd
global_map_filter: voxel_filter # 选择滑窗地图点云滤波方法,目前支持: voxel_filter、
no_filter
# 局部地图
# 局部地图从全局地图切割得到,此处box_filter_size是切割区间
# 参数顺序是min_x, max_x, min_y, max_y, min_z, max_z
box_filter_size: [-150.0, 150.0, -150.0, 150.0, -150.0, 150.0]
local_map_filter: voxel_filter # 选择滑窗地图点云滤波方法,目前支持: voxel_filter、
no_filter
# 当前帧
# no_filter指不对点云滤波,在匹配中,理论上点云越稠密,精度越高,但是速度也越慢
# 所以提供这种不滤波的模式做为对比,以方便使用者去体会精度和效率随稠密度的变化关系
current_scan_filter: voxel_filter # 选择当前帧点云滤波方法,目前支持: voxel_filter、
no_filter
# loop closure for localization initialization/re-initialization:
loop_closure_method: scan_context # 选择回环检测方法, 目前支持scan_context
scan_context_path:
/home/kaho/shenlan_ws/src/lidar_localization/slam_data/scan_context
# 匹配
registration_method: NDT # 选择点云匹配方法,目前支持: NDT
# select fusion method for IMU-GNSS-Odo-Mag, available methods are:
     1. error_state_kalman_filter
fusion_method: error_state_kalman_filter
# select fusion strategy for IMU-GNSS-Odo-Mag, available methods are:

    pose_velocity 2.pose

fusion_strategy: pose_velocity
# 各配置选项对应参数
## a. point cloud filtering:
voxel_filter:
   global_map:
       leaf_size: [0.9, 0.9, 0.9]
   local_map:
       leaf_size: [0.5, 0.5, 0.5]
   current_scan:
       leaf_size: [1.5, 1.5, 1.5]
## b. scan context:
scan_context:
   # a. ROI definition:
   max_radius: 80.0
   max_theta: 360.0
   # b. resolution:
   num_rings: 20
   num_sectors: 60
```

```
# c. ring key indexing interval:
    indexing_interval: 1
    # d. min. key frame sequence distance:
    min_key_frame_seq_distance: 100
    # e. num. of nearest-neighbor candidates to check:
    num_candidates: 5
    # f. sector key fast alignment search ratio:
        avoid brute-force match using sector key
    fast_alignment_search_ratio: 0.1
    # g. scan context distance threshold for proposal generation:
    # 0.4-0.6 is good choice for using with robust kernel (e.g., Cauchy, DCS) +
icp fitness threshold
      if not, recommend 0.1-0.15
    scan_context_distance_thresh: 0.15
## c. frontend matching
NDT:
   res : 1.0
   step_size : 0.1
   trans_eps : 0.01
    max_iter: 30
## d. Kalman filter for IMU-lidar-GNSS fusion:
## d.1. Error-State Kalman filter for IMU-GNSS-Odo fusion:
error_state_kalman_filter:
    earth:
        # gravity can be calculated from https://www.sensorsone.com/local-
gravity-calculator/ using latitude and height:
        gravity_magnitude: 9.80943
        # rotation speed, rad/s:
        rotation_speed: 7.292115e-5
        # latitude:
                  48.9827703173
        latitude:
    covariance:
        prior:
            pos: 1.0e-6
            vel: 1.0e-6
            ori: 1.0e-6
            epsilon: 1.0e-6
            delta: 1.0e-6
        process:
            gyro: 1.0e-4
            accel: 2.5e-3
            bias_accel: 2.5e-3
            bias_gyro: 1.0e-4
        measurement:
            pose:
                pos: 1.0e-4
                ori: 1.0e-4
            pos: 1.0e-4
            vel: 2.5e-3
    motion_constraint:
        activated: true
        w_b_thresh: 0.13
```

## RVIZ效果



# EVO评估

### 没有输入运动模型

```
max 1.053713
mean 0.248408
median 0.193839
min 0.018872
rmse 0.299533
sse 391.357809
std 0.167372
```

#### 速度观测

```
max 0.997094
mean 0.250137
median 0.198706
min 0.017371
rmse 0.300098
sse 392.655437
std 0.165801
```

#### 运动约束模型

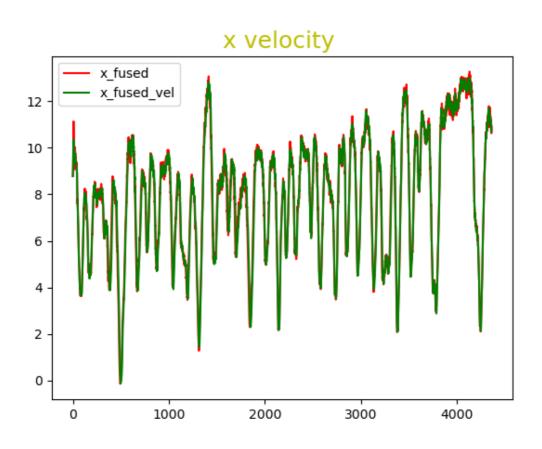
```
max 1.084376
mean 0.253829
median 0.200637
min 0.023816
rmse 0.302779
sse 401.078977
std 0.165063
```

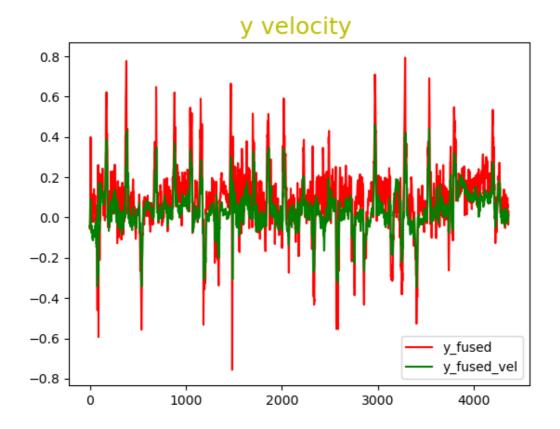
对比:

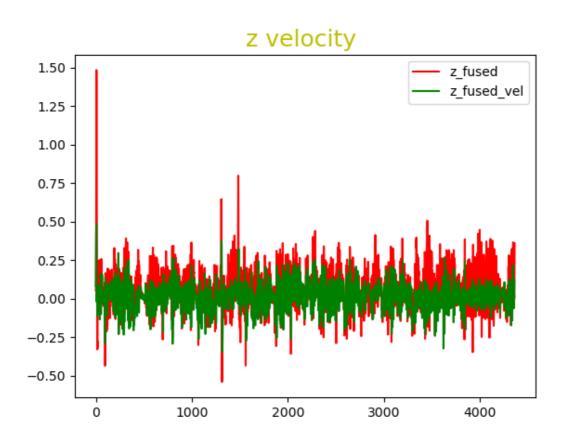
	rmse	mean	median	std	min	max	\
fused_cons.zip	0.302779	0.253829	0.200637	0.165063	0.023816	1.084376	
fused_vel.zip	0.300098	0.250137	0.198706	0.165801	0.017371	0.997094	
fused.zip	0.299533	0.248408	0.193839	0.167372	0.018872	1.053713	
	SS	е					
fused_cons.zip	401.07897	7					
fused_vel.zip	392.655437						
fused.zip	391.35780	9					

# matplotlib 可视化数据

#### 与加了速度观测的模型进行比较:

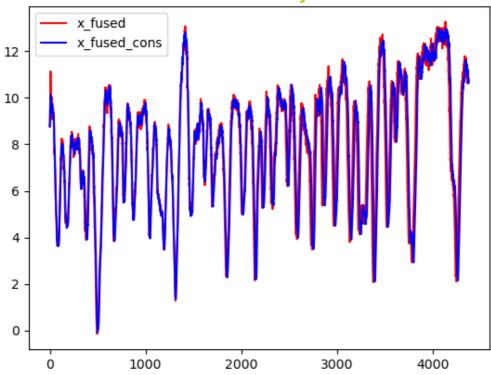


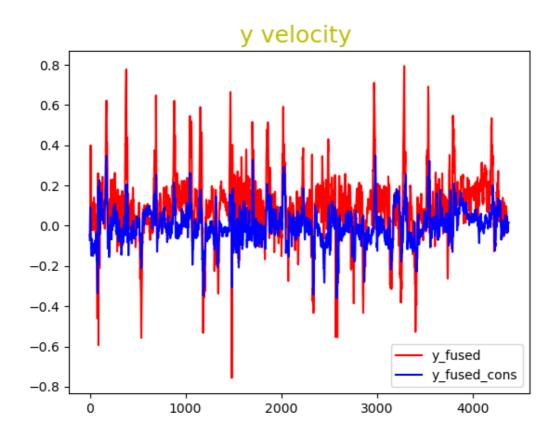




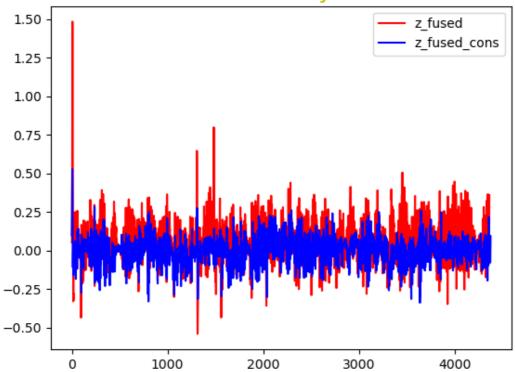
与加了运动约束的模型进行比较:

# x velocity





# z velocity



## 结论

从evo指标来看,添加运动约束和速度观测的精度反而略微差了一些;但是从matplot可视化数据来看,Y轴和Z轴的数据波动小了很多。

# 二.仿真编码器融合

## 代码

```
void ErrorStateKalmanFilter::CorrectErrorEstimationPosiVel( // position +
   const Eigen::Matrix4d &T_nb, const Eigen::Vector3d &v_b, const
Eigen::Vector3d &w_b,
   Eigen::VectorXd &Y, Eigen::MatrixXd &G, Eigen::MatrixXd &K
) {
   //
   // TODO: set measurement: 计算观测 delta pos 、 delta velocity
                                                 // measurment
   Eigen::Vector3d v_b_ = \{v_b[0], 0, 0\};
velocity (body 系) , 伪观测 (vy 、vz = 0)
   Eigen::Vector3d dp = pose_.block<3, 1>(0, 3) - T_nb.block<3, 1>(0, 3)
3);
   Eigen::Vector3d dv = pose_.block<3, 3>(0, 0).transpose() *vel_ - v_b
                  // delta v , v_x 来自轮速里程计
   // TODO: set measurement equation:
                                          // delta position
// delta velocity
   YPosiVel_.block<3, 1>(0, 0) = dp;
   YPosivel_.block<3, 1>(0, 0) = dp;
YPosivel_.block<3, 1>(3, 0) = dv;
   Y = YPosiVel_;
   // set measurement G
   GPosiVel_.setZero();
```

```
GPosiVel_.block<3, 3>(0, kIndexErrorPos) = Eigen::Matrix3d::Identity();
    GPosiVel_.block<3, 3>(3, kIndexErrorVel) = pose_.block<3, 3>(0,

0).transpose();
    GPosiVel_.block<3, 3>(3, kIndexErrorOri) = Sophus::S03d::hat(
pose_.block<3, 3>(0, 0).transpose() *vel_ );
    G = GPosiVel_;
    // set measurement C
    CPosiVel_.setIdentity();
    Eigen::Matrixxd C = CPosiVel_;
    // TODO: set Kalman gain:
    Eigen::Matrixxd R = RPosiVel_; // 观测噪声
    K = P_ * G.transpose() * ( G * P_ * G.transpose( ) + C * R*

C.transpose() ).inverse();
}
```

## 参数

config/filtering/gnss\_ins\_sim\_filtering.yaml

```
# select fusion method for IMU-GNSS-Odo-Mag, available methods are:
     1. error_state_kalman_filter
fusion_method: error_state_kalman_filter
# select fusion strategy for IMU-GNSS-Odo-Mag, available methods are:
      1. position_velocity
fusion_strategy: position_velocity
## 1. Error-State Kalman filter for IMU-GNSS-Odo fusion:
error_state_kalman_filter:
    earth:
        # gravity can be calculated from https://www.sensorsone.com/local-
gravity-calculator/ using latitude and height:
        gravity_magnitude: -9.794216
        # rotation speed, rad/s:
        rotation_speed: 7.292115e-5
        # latitude:
        latitude: 48.9827703173
    covariance:
        prior:
            pos: 1.0e-6
            vel: 1.0e-6
            ori: 1.0e-6
            epsilon: 1.0e-6
            delta: 1.0e-6
        process:
            gyro: 1.0e-4
            accel: 2.5e-3
            bias_accel: 2.5e-3
            bias_gyro: 1.0e-4
        measurement:
            pose:
                pos: 1.0e-4
                ori: 1.0e-4
            pos: 2.5e-1 # 1.0-4
            vel: 2.5e-3
   motion_constraint:
        activated: true
        w_b_thresh: 0.13
```

## 运行

#### 代码运行命令:

```
roslaunch lidar_localization gnss_ins_sim_localization.launch
```

#### 播放数据集命令:

```
rosbag play virtual_proving_ground.bag
```

#### 保存里程计:

```
rosservice call /save_odometry
```

#### 数据位于:

```
src/lidar_localization/slam_data/trajectory
```

#### evo工具运行命令:

```
# a. fused 没有输入运动模型 输出评估结果,并以zip的格式存储:
evo_ape kitti ground_truth.txt fused.txt -r full --plot --plot_mode xyz --
save_results ./fused.zip
# b. fused_vel 速度观测 输出评估结果,并以zip的格式存储:
evo_ape kitti ground_truth.txt gnss.txt -r full --plot --plot_mode xyz --
save_results ./gnss.zip
#e. 比较 laser fused 一并比较评估
evo_res *.zip --use_filenames -p
```

#### 注:

#### 两个不同的模型需要修改如下:

FILE: lidar\_localization/src/filtering/gnss\_ins\_sim\_filtering.cpp

FUNCTION: GNSSINSSimFiltering::InitFusion

```
CONFIG.FUSION_STRATEGY_ID["position_velocity"] =
KalmanFilter::MeasurementType::POSI_VEL;
```

#### 两个参数如下:

KalmanFilter::MeasurementType::POSE 没有输入运动模型

KalmanFilter::MeasurementType::POSE\_VEL GNSS观测

## EVO评估

#### 没有输入运动模型:

```
max 14.284080

mean 2.663262

median 2.147246

min 0.000118

rmse 3.518631

sse 19301.608785

std 2.299522
```

#### GNSS观测

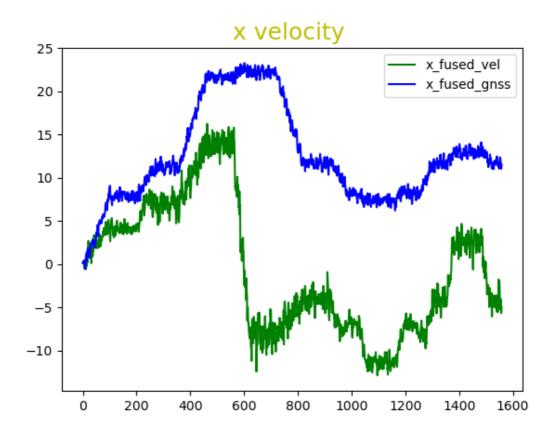
```
max 14.422205
mean 2.929031
median 2.366558
min 0.000000
rmse 3.992459
sse 24850.039145
std 2.713026
```

#### 对比:

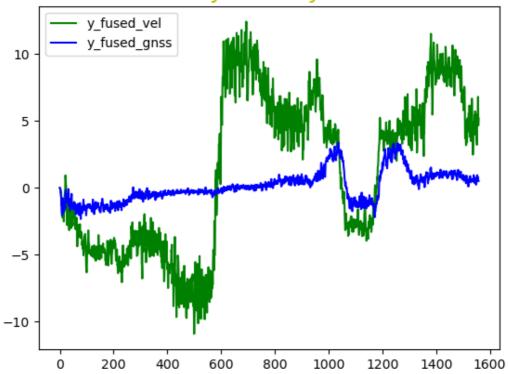
```
rmse mean median std min max \
fused.zip 3.518631 2.663262 2.147246 2.299522 0.000118 14.28408
gnss.zip 3.992459 2.929031 2.366558 2.713026 0.0 14.422205

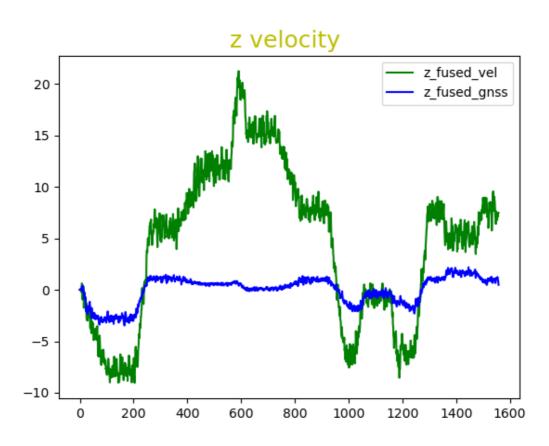
sse
fused.zip 19301.608785
gnss.zip 24850.039145
```

# matplotlib 可视化数据



# y velocity





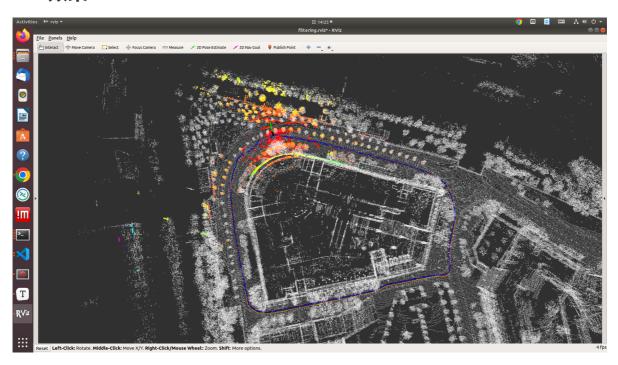
# **结论** 能够成功减少Y轴和Z轴的数据波动。

# 三.实车部署

#### 实车硬件如下:

- 1. 松灵Scout2, 车速为1.5m/s
- 2. 速腾16线雷达
- 3. SBG-ellipse-N 九轴惯导+单天线RTK

# rviz效果



# evo评估

#### 没有输入运动模型

```
max 1.094957
mean 0.610520
median 0.583310
min 0.013621
rmse 0.666098
sse 297.270148
std 0.266369
```

#### 速度观测

```
max 1.236915
mean 0.655296
median 0.671979
min 0.043410
rmse 0.709470
sse 326.169547
std 0.271911
```

#### 运动约束模型

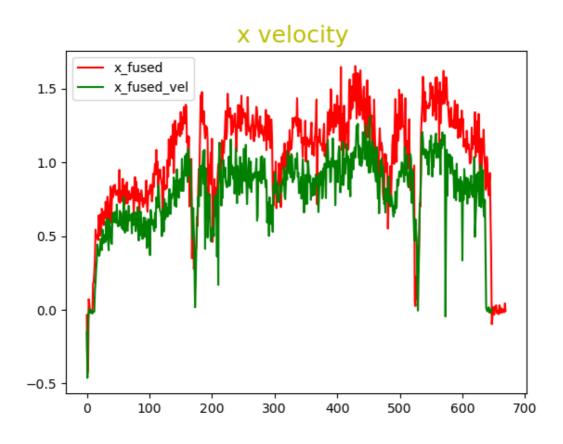
max 2.325925
mean 2.057419
median 2.091060
min 0.120037
rmse 2.075690
sse 2766.049187
std 0.274796

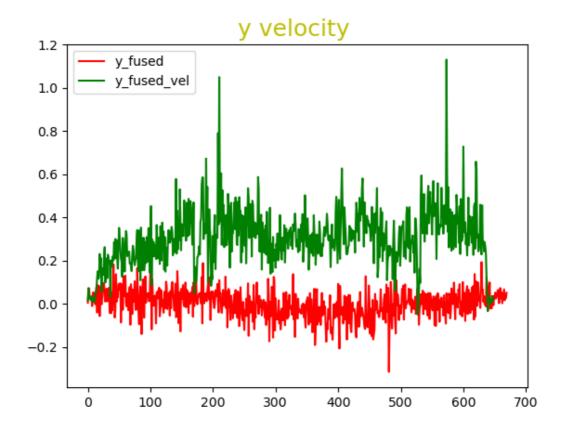
## 对比:

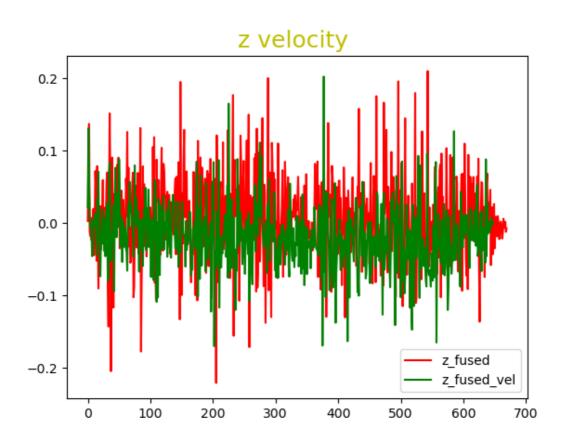
	rmse	mean	median	std	min	max \		
fused_cons.zip	2.07569	2.057419	2.09106	0.274796	0.120037	2.325925		
fused_vel.zip	0.70947	0.655296	0.671979	0.271911	0.04341	1.236915		
fused.zip	0.666098	0.61052	0.58331	0.266369	0.013621	1.094957		
sse								
fused_cons.zip	2766.0491	87						
fused_vel.zip	326.1695	47						
fused.zip	297.2701	48						

# matplotlib 可视化数据

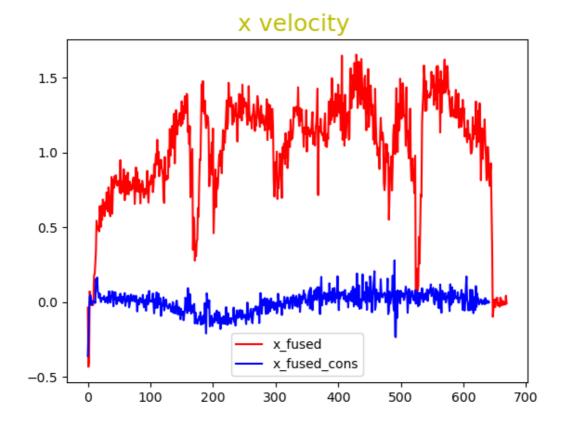
## 与加了速度观测的模型进行比较:

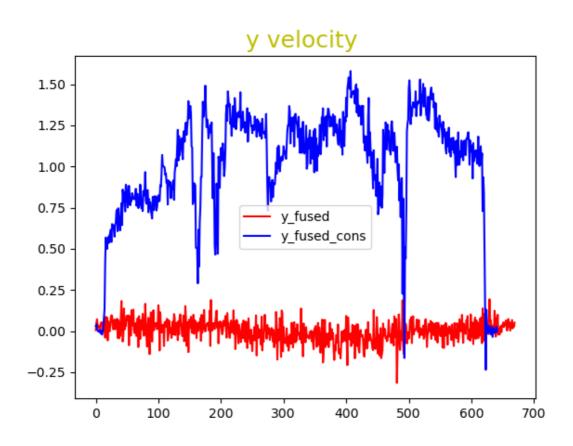


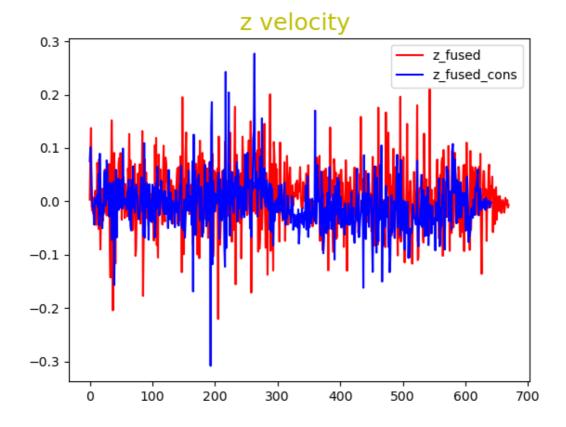




与加了运动约束的模型进行比较:







# 总结和思考

# 总结

添加速度观测、GNSS观测或运动约束能够提高融合系统的性能。

## 思考和疑问

- 1. 对于kitti数据集,添加运动约束对于X轴的数据波动没有很多提升,原因是小车是朝X轴运动的,并没有约束x轴。但添加速度观测也同样对于X轴的数据波动没有很大提升,原因是x轴是小车的运行方向,本身波动就会比较大?
- 2. 同样对于仿真数据集,添加GNSS里程观测,对于X轴的数据波动没有提升,反而加大了,原因是参数没调好?
- 3. 对于自采数据集,y轴的数据波动没有提升,反而加大了。这可能是因为小车运动方向是Y轴,还有参数没调好的原因。