# Samantha Goldstein

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# **EDUCATION**

Swarthmore College, B.A., in Computer Science and Art GPA: 3.7, *May* 2014

#### SKILLS

Illustrator	•	•	•	•
Photoshop	•	•	•	•
Sketch	•	•	•	0
InDesign	•	•	•	•
AfterEffects	•	•	0	0
Framer Studio	•		0	0
InVision	•		•	•
Prototyping	•		•	•
Maya/Rhino	•	•	0	0
Python	• (	•	•	•
C++/C	• (	•	•	•
HTML	• (	•	•	0
CSS	• (		•	0
CoffeeScript	•	•	0	0
JavaScript	•	•	0	0

## COURSES

Data Structures and Algorithms
Algorithms
Graphics
Artificial Intelligence
Natural Language Processing

#### WORK EXPERIENCE

#### **Creative Director**

VUID, Inc. June 2014 - Present

**Designer** of the Spotlight App for **iOS** and Android, currently in development in both platforms. Created all wireframes, prototypes, interactions, and hi-fi mock ups.

- Design promotional materials and slide decks.
- Design and code various custom emails using Illustrator, Sketch, and HTML/CSS.
- Create data visualizations using SQL and Python.

## **REU Researcher**

MxR Lab at the University of Southern California. Summer 2013

Designer and programmer on a three-student REU team responsible for creating MuVR (Multi-user Virtual Reality), a self-contained portable platform for experiencing virtual reality in groups. Programmed in C# for Android and designed in Unity, Maya, and the Adobe Suite.

## **Teaching Assistant**

Swarthmore College Computer Science. *January* 2012 - May 2013
Teaching assistant for Data Structures and Algorithms (CS 35) and Intro to Computer Science (CS 21). Assisted students with labs, stack diagrams, algorigthms, and syntax in C++ and Python.

## **Program Leader and Consultant**

Swarthmore Media Center. September 2012 - January 2014 Instructor in Illustrator, Photoshop, Wacom Tablet; taught students and faculty the Adobe Suite.

#### **Creative Director**

Nacht Magazine. September 2011 - May 2014
Designed layout for Nacht Magazine in InDesign and created cover designs and illustrations using Photoshop.

## **Graphic Design Intern**

Entertainment Studios, Los Angeles. Summer 2012

Animator and Illustrator for a variety of syndicated children's television programs using **Illustrator** and **Adobe After Effects**.

# AWARDS AND ACCOMPLISHMENTS

Presented Poster - IEEE VR 2014 for MuVR	2014
Agora Scholar - Presented MuVR for the Agora Talks	2014
HHMI Grant - Selected to attend Grace Hopper Conference	2013
MuVR Demo - Symposium on Spatial User Interaction	2013
Lucinda Buchanan Thomas '34 and Joseph H. Hafenshiel '37 Scholar	2013