

```
QUBO Enemies (YZ)
               Z
                        9080
                       (axo + by + c 204z+d)
       0
               0
                           0
                           -1
                           -1
                           0
      d = 0
      b+d=-1=> b=-1
      a + d = -1 => a = -1
      a+b+c+d=0= c=2
             06jz: - y - z + 2yz
     QUBO Friends (ZW)
                     QUBO
                    (az+bw+czw+d)
              0
                        0
              0
    d = -1
               Obj3: Z+W-2ZW-1
0
                    Con:-1 0 -2 0
+1 +1
```

So the QUBO for all 3 cases would be, Obj 1 + Obj 2 + Obj 3 = x + y - 2xy -1 + (-y-z+2zyz) + (z+w-2zw-1) = x + w - 2xy + 2yz - 2zw - 2