Create. Compute.

meet.js Wrocław, 30.11.2023

# Kolory kodu czyli Clean Architecture dla wzrokowców

Grzegorz Godlewski

#### **Agenda**

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Szybkie intro

03 / \_\_\_\_\_

Czysta architektura

- Czym jest?
- Jak to robić?
- Jak to utrzymać?

02 / \_\_\_\_\_

Co nowego i co szykujemy?

04 / \_\_\_\_\_

Pytanie konkursowe :)

Q&A

## **Intro**

#### **O** mnie

#### Grzegorz "Grisha" Godlewski

Technical Lead JS/TS SDK Team @ Golem Factory

Mail

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LinkedIn

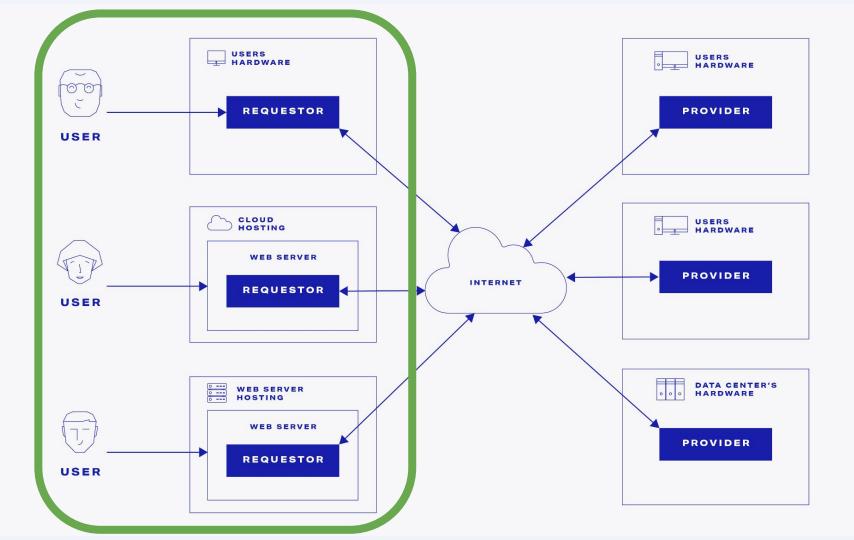
https://www.linkedin.com/in/ggodlewski/

GitHUb

https://github.com/grisha87







Golem Network Stats

Network Statistics

Requestor

Network Statistics

Requestor

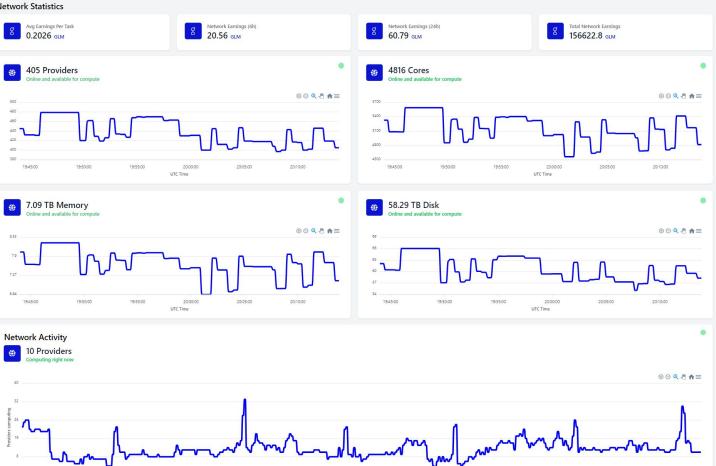
Network Statistics

Requestor

Requestor

Statistics

Representation of the statistics of t



17:00:00

UTC Time

18:00:00

19:00:00

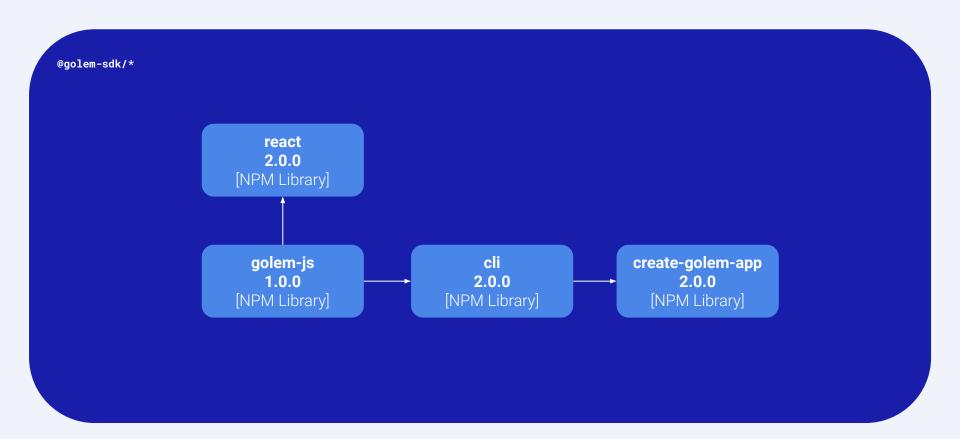
20:00:00

15:00:00

16:00:00

## Co nowego w JS SDK i co szykujemy?

#### Co nowego?

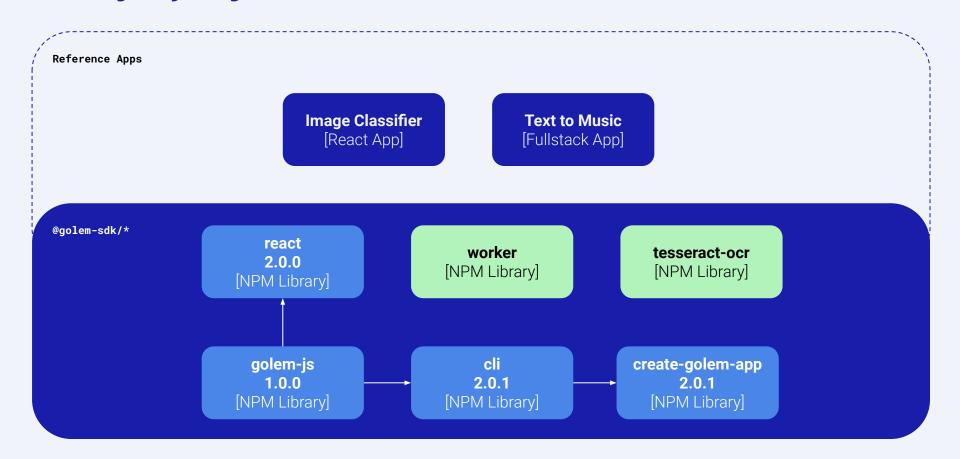


#### Hackathon Q1-Q2 2024

Otrzymaj powiadomienie o uruchomieniu zapisów



#### Co szykujemy?



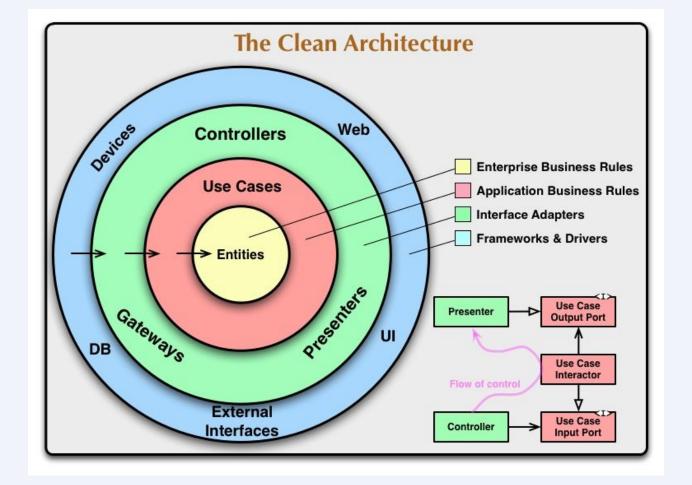
#### npm init @golem-sdk/golem-app my-golem-app

Join our **Discord** and **#js-discussion**https://chat.golem.network

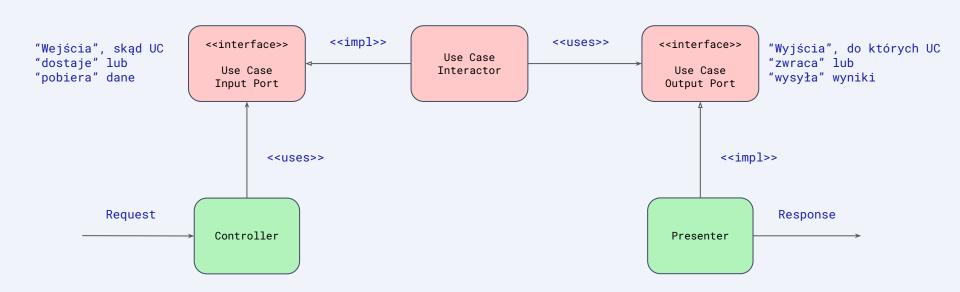
Check-out the docs at: <a href="https://docs.golem.network">https://docs.golem.network</a>

# Kolory kodu czyli Clean Architecture dla wzrokowców

# Clean Architecture Czym jest?



Source: R. C. Martin - 2012

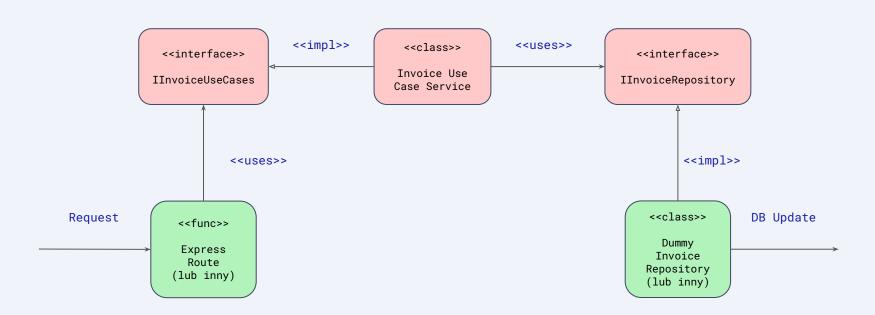


Implementacja może być "explicit" lub "implicit"

### Jak to robić?

```
function makeItCount(
  service: ISomeService,
  inSource: () => number,
  inputA: number,
  inputB: number,
  outCallback: (number) => void
): number {
```

```
class UseCaseService {
 private sourceA: IValueSourceA;
 private sourceB: IValueSourceB;
 private outC: IDatabaseConnector;
 private outD: IMessageQueueConnector;
 constructor() {
 public async makeItHappen(data: InputData) {
```





## Jak to utrzymać?





15.5.0 • Public • Published 3 days ago





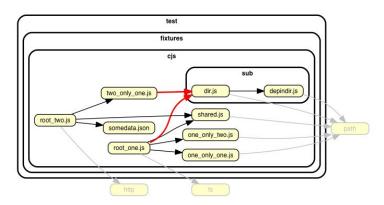


**≫** 504 Versions

#### Dependency cruiser

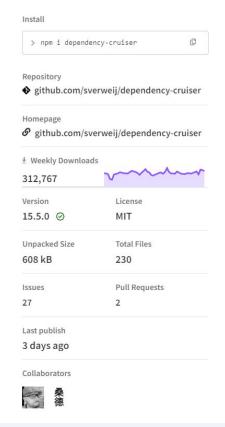
Validate and visualise dependencies. With your rules. JavaScript. TypeScript. CoffeeScript. ES6, CommonJS, AMD.

#### What's this do?



This runs through the dependencies in any JavaScript, TypeScript, LiveScript or CoffeeScript project and ...

- ... validates them against (your own) rules
- ... reports violated rules
  - o in text (for your builds)
  - o in graphics (for your eyeballs)





Q&A



Site: golem.network

Blog: blog.golem.network

Docs: docs.golem.network