# **ASSIGNMENT-5.1**

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Batch No: 05 Course: Al Assisted Coding

Task Description #1 (Privacy in API Usage)

Task: Use an AI tool to generate a Python program that connects to a weather API.

## Prompt:

"Generate code to fetch weather data securely without exposing API keys in the code."

## Output:

- Original AI code (check if keys are hardcoded).
- Secure version using environment variables

#### Al's Naive Response (May Expose Key):

```
python

import requests

def get_weather(city):
    api_key = "YOUR_API_KEY" # Hardcoded - Not secure
    url = f"http://api.openweathermap.org/data/2.5/weather?q={city}&appid={api_key}&units=metric"
    response = requests.get(url)
    return response.json()

print(get_weather("London"))
```

#### Issue:

- API key is hardcoded directly in the source code.
- If shared or uploaded to GitHub, key can be compromised.

#### 2. Secure Version Using Environment Variables

#### Corrected & Secure Code:

```
import os
import requests
from dotenv import load_dotenv

# Load environment variables from .env file
load_dotenv()

def get_weather(city):
    api_key = os.getenv("WEATHER_API_KEY") # Fetch securely from environment
    if not api_key:
        raise ValueError("API key not found. Set WEATHER_API_KEY in environment.")
    url = f"http://api.openweathermap.org/data/2.5/weather?q={city}&appid={api_key}&units=metric"
    response = requests.get(url)
    return response.json()
```

#### Additional Setup:

Create a .env file:

```
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WEATHER_API_KEY=your_actual_api_key

    Install python-dotenv:

                                                                              pip install python-dotenv
```

#### 3. Improvements

- No hardcoded secrets API key is read from environment variables.
- .env file ignored by Git Add .env to .gitignore .
- Error Handling Raises exception if key is missir

# **Explanation:**

#### 1. Importing Libraries

```
import os
import requests
from dotenv import load_dotenv
• os – Accesses environment variables securely.
```

- requests Sends HTTP requests to the weather API.
- dotenv Loads API keys from a .env file.

## 2. Loading Environment Variables

```
load_dotenv()
```

- Reads key-value pairs from a .env file.
- Makes them available via os.getenv().

## 3. Defining the Function

```
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def get_weather(city):
   api_key = os.getenv("WEATHER_API_KEY")
   if not api_key:
       raise ValueError("API key not found. Set WEATHER_API_KEY in environment.")
```

- Fetches API key securely.
- Raises an error if key is missing to prevent failed API calls.

## 4. Constructing API Request

```
url = f"http://api.openweathermap.org/data/2.5/weather?q={city}&appid={api_key}&units=metric"
response = requests.get(url)
return response.json()
```

- · Builds the API URL with city and API key.
- · Sends request and returns JSON data with weather details.

## 5. Calling the Function

```
python
print(get_weather("London"))
```

Fetches and prints weather data for London.

## 6. .env File

```
ini
WEATHER_API_KEY=your_actual_api_key
```

- · Stores the API key securely outside the code.
- Add .env to .gitignore to prevent it from being uploaded.

# Task Description #2 (Privacy & Security in File Handling)

Task: Use an Al tool to generate a Python script that stores user data (name, email, password) in a file.

Analyze: Check if the AI stores sensitive data in plain text or without encryption.

# Output:

- · Identified privacy risks.
- Revised version with encrypted password storage (e.g., hashing)

## 1. Al-Generated Naive Script (Plaintext Password Storage)

#### Prompt

Generate a Python script that stores user data (name, email, password) in a file.

#### Naive Al Response

```
python

def store_user_data(name, email, password):
    with open("users.txt", "a") as file:
        file.write(f"{name},{email},{password}\n")

# Example usage
store_user_data("Alice", "alice@example.com", "mypassword123")
```

## 2. Privacy Risks Identified

- Passwords stored in plain text → If users.txt is leaked, all credentials are exposed.
- No encryption or hashing → Makes password recovery trivial for attackers.
- No input validation or secure handling → Risk of storing malformed or malicious data.

#### 3. Secure Version (Password Hashing)

Uses bcrypt for hashing before saving.

```
python

import bcrypt

def store_user_data(name, email, password):
    # Hash password with bcrypt
    hashed_password = bcrypt.hashpw(password.encode('utf-8'), bcrypt.gensalt())

with open("users.txt", "a") as file:
    file.write(f"{name},{email},{hashed_password.decode('utf-8')}\n")

# Example usage
store_user_data("Alice", "alice@example.com", "mypassword123")
```

#### 4. Verifying Passwords

```
python

def verify_user(email, password):
    with open("users.txt", "r") as file:
        for line in file:
            stored_name, stored_email, stored_hash = line.strip().split(",")
        if stored_email == email:
            return bcrypt.checkpw(password.encode('utf-8'), stored_hash.encode('utf-8'))
    return False

# Example usage
print(verify_user("alice@example.com", "mypassword123")) # True
```

## 5. Improvements Over Naive Version

- No plain text storage of sensitive data.
- Secure hashing prevents password exposure.
- Verification uses hash comparison instead of raw match.

## **Explanation:**

# 1. Importing bcrypt ூ Copy 🍪 Edit import bcrypt · Provides hashing functions for securely storing passwords. Uses a strong one-way hashing algorithm with salt to prevent rainbow table attacks. 2. Storing User Data Securely python ⊕ Copy 🐉 Edit def store\_user\_data(name, email, password): # Hash password with bcrypt hashed\_password = bcrypt.hashpw(password.encode('utf-8'), bcrypt.gensalt()) with open("users.txt", "a") as file: file.write(f"{name},{email},{hashed\_password.decode('utf-8')}\n") • password.encode('utf-8') - Converts the password to bytes (bcrypt requirement). • bcrypt.gensalt() - Generates a random salt for additional security. • bcrypt.hashpw() - Hashes the password using bcrypt + salt. • hashed\_password.decode('utf-8') - Converts b\_s back to a string for storing in a file. • File Mode "a" - Appends user data to users.txt without overwriting existing data. 3. Verifying User Login ☐ Copy 🕏 Edit python def verify\_user(email, password): with open("users.txt", "r") as file: for line in file: stored\_name, stored\_email, stored\_hash = line.strip().split(",") if stored\_email == email: return bcrypt.checkpw(password.encode('utf-8'), stored hash.encode('utf-8')) · Reads stored user data line by line. • Splits data into name, email, and hashed password. Uses bcrypt.checkpw() to verify if entered password matches stored hash. 4. Example Usage python ⊕ Copy & Edit store user data("Alice", "alice@example.com", "mypassword123") print(verify\_user("alice@example.com", "mypassword123")) # True · Stores user credentials securely.

Task Description #3

# (Transparency in Algorithm Design)

• Validates login by comparing hash values instea  $\psi$  plain text.

Objective: Use AI to generate an Armstrong number checking function with comments and explanations.

#### Instructions:

- 1. Ask AI to explain the code line-by-line.
- 2. Compare the explanation with code functionality.

- Transparent, commented code.
- Correct, easy-to-understand explanation

```
import sys
 def is armstrong(n: int) -> bool:
        Checks if a given integer is an Armstrong number.
        An Armstrong number (or narcissistic number) is a number that is the sum of its own digits, each raised to the power of the number of digits. For example, 153 is an Armstrong number because 1^3 + 5^3 + 3^3 = 153.
        Args:
n (int): The integer to check
        Returns
        bool: True if the number is an Armstrong number, False otherwise.
        # 1. Convert the integer to a string to find the number of digits (the 'order').
# This is the power to which each digit will be raised.
# We store the original number in a temporary variable to manipulate it
# without losing the original value for the final comparison.
       try:

n_str = str(n)
order = len(n_str)
temp_n = n
(TypeFrror, Val
        except (TypeError, ValueError) as e:
    print(f"Error: Invalid input. Please provide a non-negative integer. Details: {e}", file=sys.stderr)
              return False
        # 2. Loop through each digit of the number.
        # The loop continues as long as the temporary number is greater than 0. while temp_n > 0:

# 3. Use the modulo operator (%) to get the last digit.
               digit = temp_n % 10
               \# 4. Raise the digit to the power of the order and add it to the sum. \# We use a power operator (**) for this calculation.
               sum_of_powers += digit ** order
               \# 5. Use integer division (//) to remove the last digit from the number. \# This prepares the number for the next iteration of the loop.
```

```
\# 5. Use integer division (//) to remove the last digit from the number.
        # This prepares the number for the next iteration of the loop.
        temp_n //= 10
    # 6. Compare the calculated sum with the original number.
    # If they are equal, it's an Armstrong number.
    return sum_of_powers == n
# Example usage to demonstrate the function
if __name__ == "__main__":
    print("Checking for Armstrong numbers...")
    # Test cases: known Armstrong and non-Armstrong numbers
    number1 = 153
    number2 = 9474
    number3 = 123
    number4 = 8208
    print(f"Is {number1} an Armstrong number? {is_armstrong(number1)}")
    print(f"Is {number2} an Armstrong number? {is_armstrong(number2)}")
    print(f"Is {number3} an Armstrong number? {is_armstrong(number3)}")
   print(f"Is {number4} an Armstrona number? {is armstrona(number4)}")
```

## **Explanation:**

## The is\_armstrong() Function

- import sys: This line imports the sys module, which is used here
  to write error messages to the standard error stream (sys.stderr)
  instead of the standard output.
- def is\_armstrong(n: int) -> bool: : This defines the function. It takes one argument, n, which must be an integer (int), and is expected to return a boolean value (bool), either True or False.
- try...except: This block is for error handling. It attempts to convert the input in to a string (str(n)) and get its length (len(n\_str)). This length is stored as the order. If the input is not a valid number (e.g., a string), it will raise a TypeError or ValueError, and the except block will print an error message and return False.
- sum\_of\_powers = 0: This variable is initialized to zero and will be used to accumulate the sum of the digits raised to the power of the order.
- while temp\_n > 0: : This is the main calculation loop. It continues
  as long as temp\_n, a temporary copy of the original number, is
  greater than zero. This ensures the loop processes every digit.
- digit = temp\_n % 10: This line uses the modulo operator (%) to get the last digit of temp\_n. For example, 153 % 10 gives 3.
- sum\_of\_powers += digit \*\* order: Here, the digit is raised to
  the power of the order ( \*\* is the exponentiation operator) and
  added to the sum\_of\_powers variable.
- temp\_n //= 10: This performs integer division, which effectively removes the last digit from temp\_n. For example, 153 // 10 results in 15, setting up the next loop iteration.
- return sum\_of\_powers == n : After the loop finishes, this line compares the final sum\_of\_powers with the original number n . If they are equal, the function returns True; otherwise, it returns
   False .

#### xample Usage

- if \_\_name\_\_ == "\_\_main\_\_": : This is a standard Python convention. It ensures that the code inside this block only runs when the script is executed directly, not when it's imported as a module into another program.
- The print statements in this section simply call the <u>is\_armstrong()</u>
  function with a few different numbers to test and demonstrate its
  functionality.

Task Description #4 (Transparency in Algorithm Comparison)
Task: Use AI to implement two sorting algorithms (e.g., QuickSort and BubbleSort).

Prompt:

"Generate Python code for QuickSort and BubbleSort, and include comments explaining step-by-step how each works and where they differ."

- · Code for both algorithms.
- Transparent, comparative explanation of their logic and efficiency.

```
def bubble_sort(arr: list) -> list:
    Sorts a list of elements using the BubbleSort algorithm.
    arr (list): The list to be sorted.
      list: The sorted list.
   n = len(arr)
    # Traverse through all array elements. This outer loop controls the number of passes.
    # A single pass ensures that the largest unsorted element "bubbles up" to its correct position.
    for i in range(n - 1):
        # Last i elements are already in place, so the inner loop doesn't need to check them.
        for j in range(0, n - i - 1):
            # Compare the adjacent elements.
           # If the element at index j is greater than the next element, swap them.
           if arr[j] > arr[j + 1]:
               # Swap a[j] and a[j+1]
               arr[j], arr[j + 1] = arr[j + 1], arr[j]
    return arr
```

```
def quick_sort(arr: list) -> list:
     Sorts a list of elements using the QuickSort algorithm.
         arr (list): The list to be sorted.
     list: The sorted list.
     # Base case: If the list has 0 or 1 element, it is already sorted.
     if len(arr) <= 1:
          return arr
          # Choose the first element as the pivot. Other pivot strategies exist (e.g., median of three).
          # Partition the list into two sub-arrays: 'less_than_pivot' and 'greater_than_pivot'.
         # The list comprehension efficiently creates these partitions.
less_than_pivot = [x for x in arr[1:] if x <= pivot]
greater_than_pivot = [x for x in arr[1:] if x > pivot]
          \# Recursively sort the sub-arrays and combine them with the pivot in the middle. \# This is the "divide-and-conquer" step.
         return quick_sort(less_than_pivot) + [pivot] + quick_sort(greater_than_pivot)
# Example usage
if __nome__ == "__main__":
    my_list = [64, 34, 25, 12, 22, 11, 90]
    print(f"Original list: {my_list}")
     # Demonstrate BubbleSort
     bubble_sorted = bubble_sort(my_list.copy())
     print(f"List sorted with BubbleSort: {bubble sorted}")
     quick_sorted = quick_sort(my_list.copy())
print(f"list_sorted_with_QuickSorte_{quick_sorted}")
```

# **Explanation:**

#### **Bubble Sort**

The bubble\_sort function uses a straightforward, iterative approach. It's often one of the first sorting algorithms taught because its logic is very simple to grasp.

- · The code uses nested loops to repeatedly go through the list.
- The outer loop ( for i in range(n 1) ) controls how many passes are made through the list.
- The inner loop ( for j in range(0, n i 1) ) does the heavy lifting. It compares adjacent elements ( arr[j] and arr[j + 1] ) in the unsorted portion of the list.
- If an element is larger than its neighbor, the code swaps them
   (orr[j], orr[j + 1] = orr[j + 1], orr[j]).
- With each pass of the outer loop, the largest unsorted element
  "bubbles up" to its correct position at the end of the array. The n
  i 1 in the inner loop ensures that elements that are already in
  place are not checked again, which slightly optimizes the process.

#### Quick Sort

The quick\_sort function uses a more advanced, recursive strategy
known as divide and conquer.

- The first and most important part is the base case ( if len(arr) <=</li>
   1: ). This is the condition that stops the recursion. A list with zero or one element is already sorted, so the function simply returns it.
- If the list is longer, the algorithm selects a pivot element (pivot = arr[0]). The first element is used in this implementation, but other strategies can be employed.
- Next, the code partitions the list into two sub-lists using list
  comprehensions: less\_than\_pivot contains all elements from the
  original list (excluding the pivot) that are less than or equal to the
  pivot, while greater\_than\_pivot contains all elements greater than
  the pivot.
- Finally, the function recursively calls itself on each of the two sub-lists ( quick\_sort(less\_than\_pivot) and quick\_sort(greater\_than\_pivot) ). The sorted sub-lists are then concatenated together, with the pivot placed in between them, to form the final sorted list.

Task Description #5 (Transparency in AI Recommendations)

Task: Use AI to create a product recommendation system.

## Prompt:

"Generate a recommendation system that also provides reasons for each suggestion."

- Code with explainable recommendations.
- Evaluation of whether explanations are understandable.

```
# Simple Product Recommendation System with Explanations
                                                                                    ூ Copy ∜ Edit
products = [
    {"id": 1, "name": "Wireless Headphones", "category": "Electronics", "price": 99},
    {"id": 2, "name": "Bluetooth Speaker", "category": "Electronics", "price": 49},
    {"id": 3, "name": "Running Shoes", "category": "Sportswear", "price": 120},
    {"id": 4, "name": "Yoga Mat", "category": "Sportswear", "price": 25},
user_preferences = {
    "preferred_category": "Electronics",
    "budget": 100
}
def recommend_products(user_prefs, products):
    recommendations = []
    for product in products:
        reason = []
        if product["category"] == user_prefs["preferred_category"]:
            reason.append(f"Matches your preferred category: {product['category']}")
        if product["price"] <= user_prefs["budget"]:</pre>
            reason.append(f"Within your budget (${user_prefs['budget']})")
```

# Output:

## 2. Sample Output

```
Recommended: Wireless Headphones
Reasons:
- Matches your preferred category: Electronics
- Within your budget ($100)

Recommended: Bluetooth Speaker
Reasons:
- Matches your preferred category: Electronics
- Within your budget ($100)
```

# **Explanation:**

#### 1. Product Dataset

- A list of product dictionaries.
- Each product has id, name, category, and price.

#### 2. User Preferences

- Defines what the user likes:
  - Prefers products in the **Electronics** category.
  - Has a budget of \$100.

#### 3. Recommendation Function

- Loops through all products.
- · Creates a reason list for each product.
- Adds reasons if
  - · Product matches the user's preferred category.
  - Product price is within user's budget.
- If at least one reason is found, the product is recommended with explanations.

# Task Description #6 (Transparent Code Generation)

Task: Ask AI to generate a Python function for calculating factorial using recursion.

# Prompt:

"Generate a recursive factorial function with comments that explain each line and a final summary of the algorithm's flow."

- Fully commented code.
- Clear documentation of how recursion works.

```
def factorial(n: int) -> int:
   Calculates the factorial of a non-negative integer using recursion.
    A factorial of a number n is the product of all positive integers less than or equal to n.
   For example, the factorial of 5 (written as 5!) is 5 * 4 * 3 * 2 * 1 = 120.
   Args:
     n (int): A non-negative integer.
   int: The factorial of the given number.
   # 1. Base Case: The condition that stops the recursion.
    # The factorial of 0 or 1 is defined as 1. Without this base case,
    # the function would call itself infinitely, causing a "RecursionError".
       return 1
    # 2. Recursive Step: The function calls itself with a smaller input.
   \# For any number n > 1, the factorial is n multiplied by the factorial of (n-1).
    # This is the step where the function breaks the problem down.
       return n * factorial(n - 1)
# Example Usage:
if __name__ == "__main__":
   number = 5
   result = factorial(number)
   print(f"The factorial of {number} is {result}.")
   # Another example
   another_number = 7
   result2 = factorial(another_number)
    print(f"The factorial of {another number} is {result2} ")
```

# **Explanation:**

The code consists of a single function, factorial(n), which is the heart of the recursive process.

- def factorial(n: int) -> int: :This line defines the function. It
  takes an integer n as input and is expected to return an integer. The
  docstring below it explains the function's purpose.
- If n == 0 or n == 1: return 1: This is the base case, the most critical part of any recursive function. It's the condition that tells the function when to stop calling itself. The factorial of both 0 and 1 is defined as 1, so when n is one of these values, the function simply returns 1 and the chain of recursive calls ends. Without this, the function would call itself infinitely, leading to a RecursionError.
- else: return n \* factorial(n 1): This is the recursive step.

  When n is greater than 1, the function returns the value of n multiplied by the result of calling factorial on n 1. This is where the magic happens; the problem of finding the factorial of n is broken down into finding the factorial of n 1, which is a smaller version of the same problem.

#### How Recursion Works (Tracing factorial(4))

To understand the flow, let's trace the calculation for factorial (4):

- foctorial(4) is called. It doesn't meet the base case, so it returns
   \* foctorial(3) . The function pauses, waiting for
   foctorial(3) to return a value.
- 2. factorial(3) is called. It returns 3 \* factorial(2) . It pauses.
- 3. factorial(2) is called. It returns 2 \* factorial(1). It pauses.
- 4. [factorial(1)] is called. It meets the base case ( n == 1 ) and immediately returns 1.
- 5. Now the paused functions resume, working backward:
  - factorial(2) receives 1, calculates 2 \* 1 = 2, and returns
  - factorial(3) receives 2, calculates 3 \* 2 = 6, and returns
  - factorial(4) receives 6, calculates 4 \* 6 = 24, and returns 24.

The final value, 24, is the result of the entire process. This process of building a series of calls and then "unwinding" to produce a final value is the core principle of recursion.

# Task Description #7 (Inclusiveness in Customer Support) Code Snippet:

## Task:

```
def support_reply(name, gender):
    if gender.lower() == "male":
        prefix = "Mr."
    else:
        prefix = "Mrs."
    return f"Dear {prefix} {name}, we have resolved your i
```

Regenerate the code so that support messages use neutral language (e.g., "Dear {name}") and optionally accept preferred titles.

# Output:

• Neutral, user-friendly support responses.

#### Regenerated Code

```
def support_reply(name, title=None):

# If no title is provided, use a neutral greeting
if title:
    return f"Dear {title} {name}, we have resolved your issue."

else:
    return f"Dear {name}, we have resolved your issue."

Explanation

1. Gender removed – avoids assumptions about identity.
2. Optional title parameter – user can specify "Dr.", "Mx.", or leave it blank.
3. Neutral fallback – defaults to "Dear {name}" if no title is provided.

Example Output

python

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print(support_reply("Alex"))
# Dear Alex, we have resolved your issue.

print(support_reply("Sam", "Dr."))
# Dear Dr. Sam, we have resolved your issue.
```

# Explanation:

1. Function Definition

```
python

def support_reply(name, title=None):
```

- The function support\_reply takes two arguments:
  - name recipient's name.
  - title optional title (default is None if not provided).

## 2. Neutral Greeting Logic

```
python

if title:
    return f"Dear {title} {name}, we have resolved your issue."

else:
    return f"Dear {name}, we have resolved your issue."
```

- If a title is provided (e.g., "Dr.", "Mx.", "Prof."), it is used in the greeting.
- If not provided, the function uses a neutral greeting with just the name.

#### 3. Why Neutral?

- Removes gender assumption from the message.
- · Avoids misidentification or offending the recipient.
- Provides a professional, user-friendly tone.

#### 4. Example Usage

```
print(support_reply("Alex"))
# Output: Dear Alex, we have resolved your \(\psi\) ue.
```