



Develop Design Defeat

Problem Statement:

The teams will be provided with the basic materials like sprites and characters which are required in the game. Additional materials can be used by teams as per their convenience. Teams have to come up with a unique idea based on genre of game provided and then build a game around that idea. Final game should be presentable and complete.

After your game is ready, you are required to design a poster of your game using any tool (like Photoshop or Illustrator). Try to be as creative as you can, use characters or themes from your game. Make something that would sell your game!

General Rules:

- 1. Students have to bring their own laptops and supported software's installed.
- 2. Internet access will be provided. Inappropriate usage can result into point deduction. You can use images from internet for your poster but it should not violate copyrights.
- 3. Plagiarism is prohibited (Teams should not copy codes from other teams) If found guilty, team will be disqualified.
- 4. Game genres will be disclosed on the spot, poster is to be made on the same game.
- 5. Coordinators will take a round periodically to check the progress of teams.

Judging Criteria for Game:

- 1) Game should be playable.
- 2) Game should have proper storyline and all the elements should be properly interconnected.
- 3) Efficient use of all the materials.
- 4) Proper explanation of game during presentation.
- 5) All the logics of physics and reality must be justified.

Judging Criteria for poster:

- 1) Creativity.
- 2) Proper presentation.
- 3) Depiction of your game (the more the poster is related to your game's theme the better it is)

Please note that prizes are separate for game and poster.



Team Specifications:

A team may consist of a maximum of 3 participants. Students from different educational institutes can form a team. (Team are recommended to have both, Developers as well as Designers)

Eligibility:

All students with a valid identity card of respective educational institutes are eligible to participate.

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