

Eugene Golubev. Digital master. Check out [my CV](#) and you might be interested to hire me.

UX/UI and Graphic designer. Video and animation editor.



Contacts.

- Facebook**
@golubev.studio
- LinkedIn**
@golubev.studio
- WhatsApp**
+7 964 713 35 53
- Telegram**
@golubev.studio
- Behance**
golubevstudio
- Gmail**
bestowhope

Quick description.

Man. Born on 24.10.1995. Live in Azerbaijan, Baku city. Web (UI UX) and graphic designer, animator, video editor, banner maker. Worked in at least three web development studios. Freelancer. Headed the production department.

I know perfectly "from the inside" all the stages of site building. Over 7 years experience.

Education.

Moscow Technical School of Informatics and Computer Engineering 2012-2015
Programming in computer systems

Certification.

Videosmile 2018
Animation course

Sabatovsky.com 2018
Video montage and animation course

Experience.

CPA network: Lucky.online April 2016 - January 2017
Web designer. Office.
Landing pages and other sites design development. POV materials. Special projects

CPA network: Leadreaktor.com July 2018 - December 2018
Web designer. Office.
Landing pages and other sites design development. POV materials. Special projects. Banners. Video creatives. Polygraphy.

Affiliate network: M4leads.com March 2018 - March 2020
Web designer. Outsourcing.
Project-based outsourcing work in tandem with a product manager; Landing page design for the CPA segment. Photo-video creatives. Polygraphy. Design and layout of packages.

Trade-mate.io | Cryptocurrency trading platform September 2019 - February 2020
Web designer. Office.
Creation and support of the visual component of the platform (dashboard). Advertising materials in social network. Marketing. Photo-video creatives.

Creagency. Socialstudios.berlin August 2021 - September 2021
After Effects animator. The contract outsourcing.
Creation of animated advertising materials (Instagram, YouTube) for the September election campaign of the German political party Team Todenhöfer.

Shafa Medical Diagnostic Center March 2022 - present. [Processing](#).
UI-UX designer. POV material. Animator. Office.
Branding. Full redesign of all company materials (UI-UX, animation, POV)

Outsourcing, freelance June 2016 - present. [Processing](#).
Graphic, UI-UX designer. Animator. Video editor.
Graphic and web design: Multi-page sites. One-page site design. Mobile apps design. Packaging. Leaflets. Banners static/dynamic/GIFs. Billboards.

Video editing and animation: 2D/3D animations. Motion design. Intro/Outro of video. Cutting video. Social networks videos/banners (STORIES, Reels, Instagram, TikTok, Youtube). Ads-animations/Short Video Ads. Animated GIFs. Logo animation. 3D Product Animation. Website Animation (SVG, Bodymovin). Subtitles, Captions. Slideshow Videos. Title/text animation.

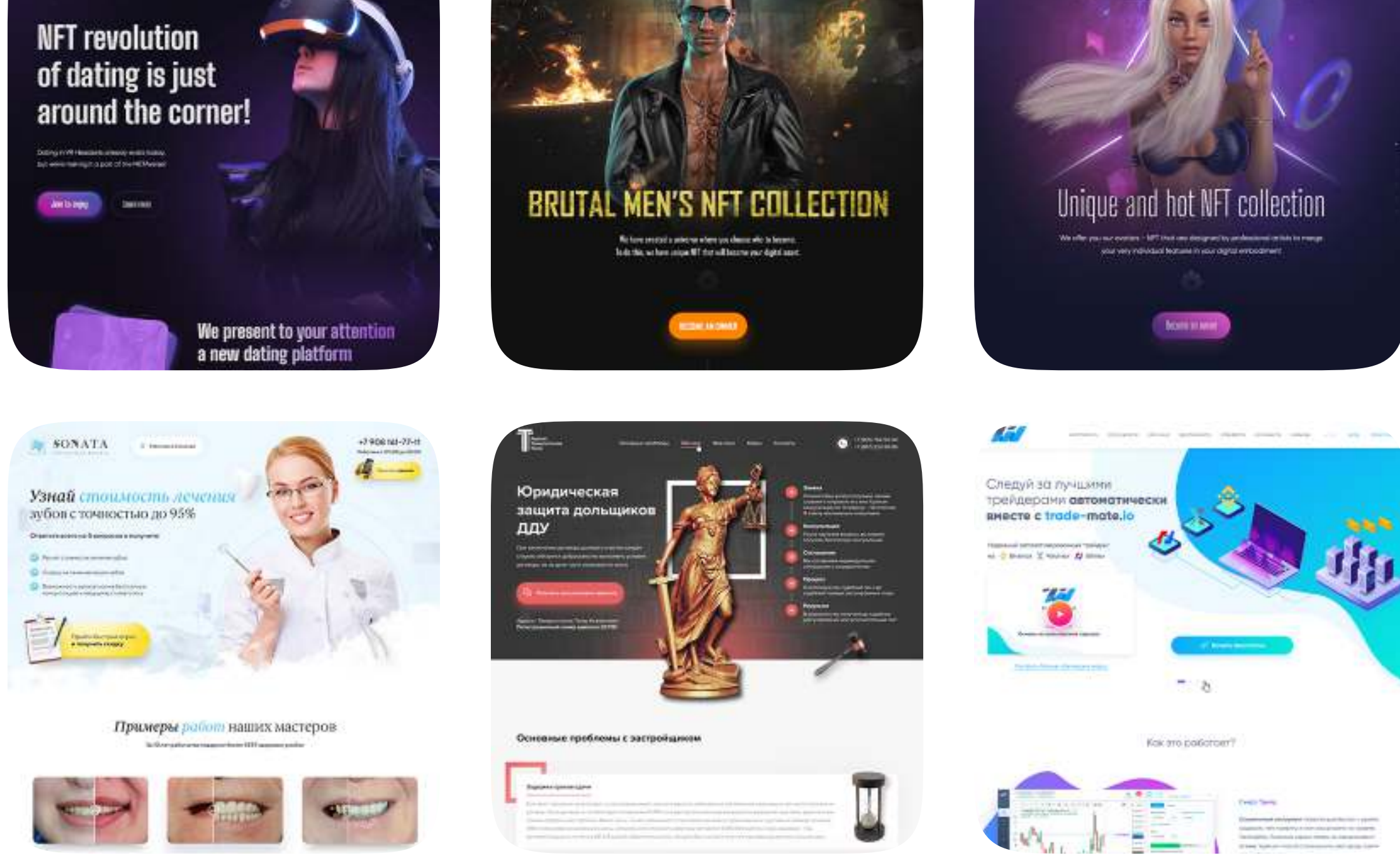
Skills.

- UI UX
- Web design
- Graphic design
- App design
- Sites
- Banners
- VFX
- Video editing
- Animation
- GIF's
- Polygraphy
- Packaging
- HTML/CSS/JS

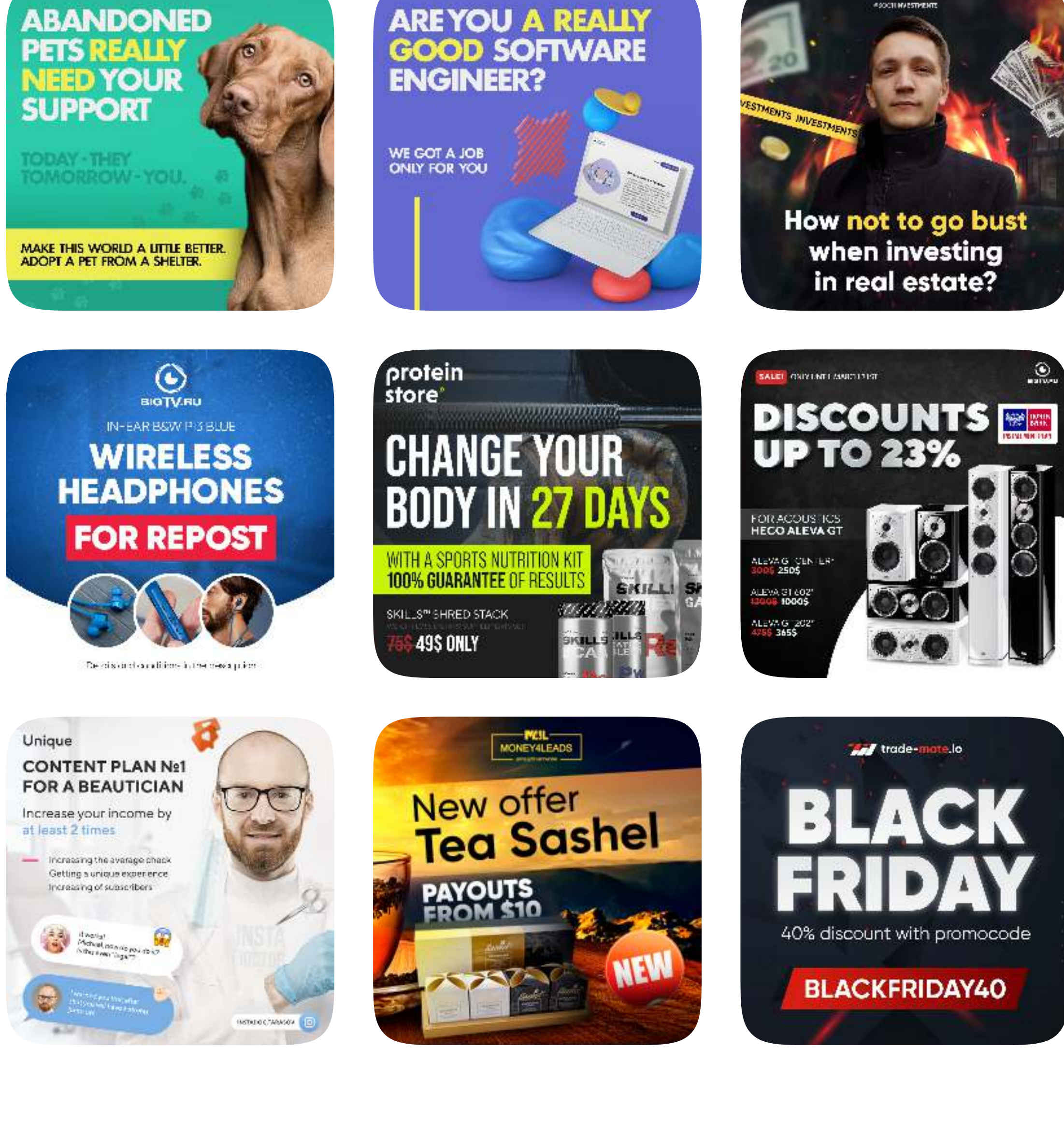
My tools.

- Adobe Photoshop**
Graphic/Technical design, photo editing
- Adobe Premiere Pro**
Video editing, montage, cutting, color correction
- Adobe After Effects**
Video editing, animations, visual effects
- Adobe Illustrator**
Graphic design, icons, branding
- Figma**
UI-UX design, mobile design, mobile app design
- Visual Studio Code**
Photoshop/Figma design to HTML/CSS/JS layout
- Blender**
Motion design, After Effects support
- Sketch**
UI-UX design, mobile design, mobile app design
- Webflow**
Rapid hypothesis testing. Almost no-code sites.

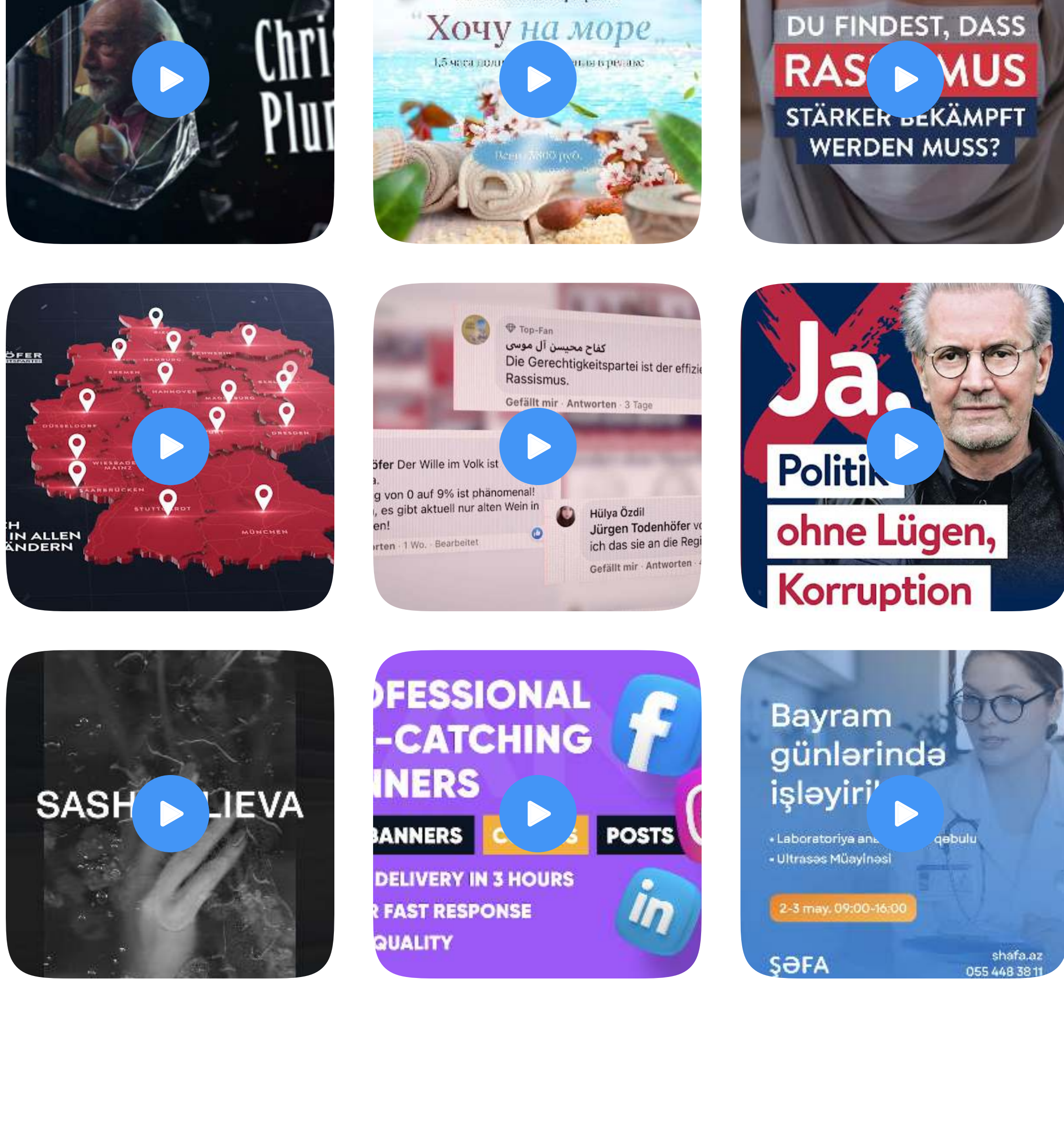
A few of my sites.



A bit of banners.



Couple of animations.



Contact me and we will
[discuss](#) your project.

