## STRUCTURE OF GOMA WESTON ORTIZ

### DIRECTORY LAYOUT

```
-- cmake
                         # CMake modules
-- CMakeLists.txt
                        # CMake configuration
                        # docs, has some undocumented things
-- docs
                        # Include files in here
-- include
   |-- ac_conti.h
    -- ...
   -- brkfix
       |-- bbb.h
                         # Open source license
-- LICENSE
-- scripts
                        # build scripts, some postproc utilities
                         # Source files (c/cpp/fortran files)
-- src
    -- ac_conti.c
    -- brkfix
       |-- bbb.c
```

#### **FILE NAMING CONVENTION**

- ac\_ Augmenting condition
- bc\_ Boundary condition
- dp\_ Distributed Processing
- el\_ element (num nodes, gauss points, etc...)
- loca\_ builtin loca library
- mm\_ Moving mesh (more of a catch all)
- rd\_/wr\_ I/O read/write
- rf\_ Reacting flow (historical name from rf\_salsa, which Goma was forked)
- sl Interfaces to solvers like Trilinos
- user user routines, less used now

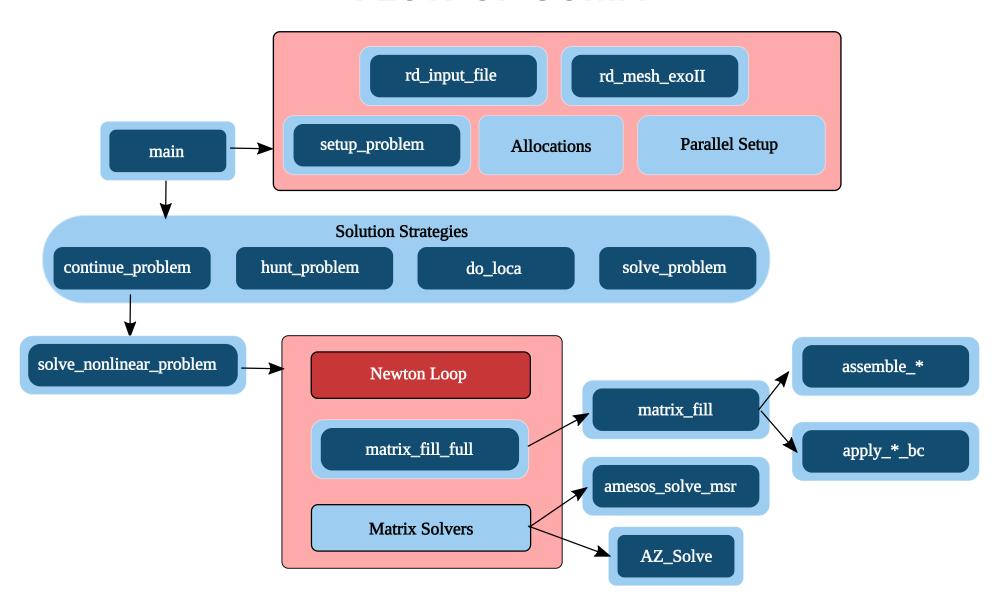
#### WHERE TO LOOK FOR FILES

- mm\_input\* Input for equations,BCs,materials
- mm\_fill\_\* Assembly functions (Equations)
- rf\_\* Older basic finite element routines like shape functions
- rf\_solve.c Steady and Transient solver

### **FILES WITH MODELS**

- mm\_post\_proc.c Post Processing
- mm\_fill\_terms.c Many assembly functions
- mm\_viscosity.c Viscosity models
- mm\_std\_models.c Many source models
- mm\_flux.c Flux and Volume integration
- mm\_fill\_species.c Species BCs and equation
- mm\_ns\_bc.c Integrated BCs

### **FLOW OF GOMA**



### **TOOLS FOR EXPLORING GOMA**

The number one tool you want to have is some kind of global search

- QtCreator / VSCode / IDE's generally will have this built-in
- Ripgrep is usually faster than grep and has nice defaults and output (https://github.com/BurntSushi/ripgrep)
- If none of those are available git-grep is your friend (https://git-scm.com/docs/git-grep)
- silver searcher, ack, other grep like tools

### **GREP EXAMPLE**

```
$ grep -R "fluid_stress"
$ git grep "fluid_stress"
$ rg "fluid_stress"
```

# FUNCTION REFERENCE OF GOMA

### **FUNCTION REFERENCE OF GOMA: I/O**

- I/O and General Setup:
  - translate\_command\_line(): command line arguments like -a, -i, -brk
  - pd\_alloc(),...\*\_alloc: global allocations....
  - read\_input\_file(): Reads the input file
     (problem setup, enabled equations, time stepping)
    - rd\_bc\_specs(): Read boundary conditions
    - rd\_mp\_specs(): Read material properties
    - rd\_post\_process\_specs(): Read Post Processing
    - Quite a few more take a look at read\_input\_file

### **FUNCTION REFERENCE OF GOMA: PARALLEL**

- noahs\_raven() Share some initial information with other processors
- raven\_landing() Using above allocate structures on all processors
- noahs\_ark() Share information from Proc O to all other processors
- ark\_landing() Allocate space for structures based on above
- noahs\_dove send information from Proc O to all other processors

## FUNCTION REFERENCE OF GOMA: SOLUTION PROCESS

- solve\_problem() Transient and Steady state solution
- continue\_problem() Generic Continuation
- hunt\_problem() Hunting continuation
- do\_loca() Solutions using built-in loca library

### FUNCTION REFERENCE OF GOMA: SPARSE MATRICES

Usually setup in Solution Process functions like solve\_problem

- alloc\_MSR\_sparse\_arrays() MSR matrix
- alloc\_VBR\_sparse\_arrays() VBR matrix
- EpetraCreateRowMatrix() Epetra CSR
- EpetraCreateGomaProblemGraph() Epetra problem graph

## FUNCTION REFERENCE OF GOMA: SOLUTION VECTORS

Usually setup in Solution Process functions like solve\_problem

- x Solution Vector
- x\_old Previous solution
- xdot Time derivative
- x\_older Previous Previous solution

### FUNCTION REFERENCE OF GOMA: ADAPTIVE TIMESTEPPING

In solve\_problem()

- predict\_solution() Update initial guess for next time step with explicit step, setup xdot
- time\_step\_control() Restrictions on time step size based on predicted solution

### FUNCTION REFERENCE OF GOMA: NONLINEAR SOLVE

solve\_nonlinear\_problem Solves the nonlinear problem using Newton's method, in here we have a newton loop and call assembly and solve functions

$$\mathbf{J}(x,\dot{x})\Delta x = -\mathbf{R}(x,\dot{x}) \ x = x_{old} + \Delta x$$

### FUNCTION REFERENCE OF GOMA: ASSEMBLY PROCESS

```
In solve_nonlinear_problem()
```

- matrix\_fill\_full() Element Loop
  - matrix\_fill() Element contributions, contains almost everything used for the finite element assembly
    - loading basis functions
    - loading field variables
    - element residuals and Jacobians
    - boundary conditions

- matrix\_fill() Element contributions
  - load\_elem\_dofptr() loads esp from solution vectors
    - load\_ei
       loads ei which contains DOF info and element information

In matrix\_fill()

- Gauss Loop
  - load\_basis\_functions() loads basis functions  $\phi_i$ ,  $\frac{d\phi_i}{d\xi_d}$
  - ullet beer\_belly( ) loads element Jacobians,  $J_{el}$ ,  $|J_{el}|$ , B
  - $lacksquare load_fv($  ) load field variables  $u=\sum_j \phi_j u_j$
  - load\_bf\_grad() loads basis gradients  $\nabla \phi_i$
  - load\_fv\_grads() load field gradients  $\nabla u = \sum_j \nabla \phi_j u_j$

```
In matrix_fill()
```

- Gauss Loop continued
  - assemble\_\*() Compute Element Residual and Jacobian for equation
  - assemble\_momentum() NS Momentum
  - assemble\_continuity() NS Continuity
  - assemble\_energy() Energy equation
  - assemble\_mass\_transport() Species
    equations

```
In matrix_fill()
```

- After Gauss loop (highlights)
  - apply\_embedded\_bc() LS boundary conditions
  - apply\_integrated\_bc() Strong and Weak integrated BCs
  - apply\_point\_colloc\_bc() Collocated BCs (at nodes)
  - put\_dirichlet\_in\_matrix()Zero rows and puts 1 on diagonal for Dirichlet

In matrix\_fill()

- After Gauss loop (highlights)
  - load\_lec() Local element contributions into global:  $J(global_i, global_j) + = lec_J(i, j)$ ,  $R(global_i) + = lec_R(i)$