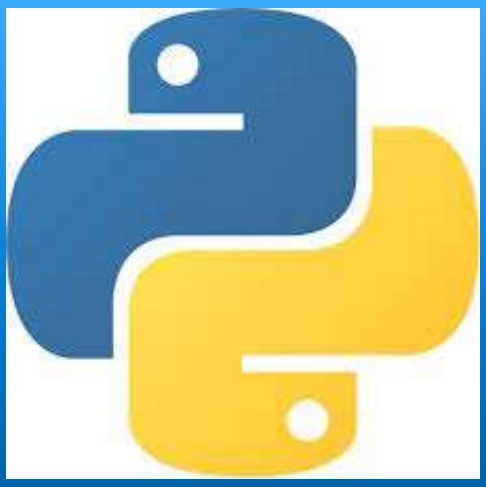

Introduction to Python Programing Language

1

Python History

- **1991** — Van Rossum publishes Python version 0.9.0 to alt.sources
- **1994** — **Python 1.0**, including functional programming (lambda's, map, filter, reduce)
- **2000** — **Python 2** introduces list comprehensions and garbage collection
- **2008** — **Python 3** fixes fundamental design flaws and is not backwards compatible
- **2020** — Python 2 is end of life, last version 2.7.18 released

2

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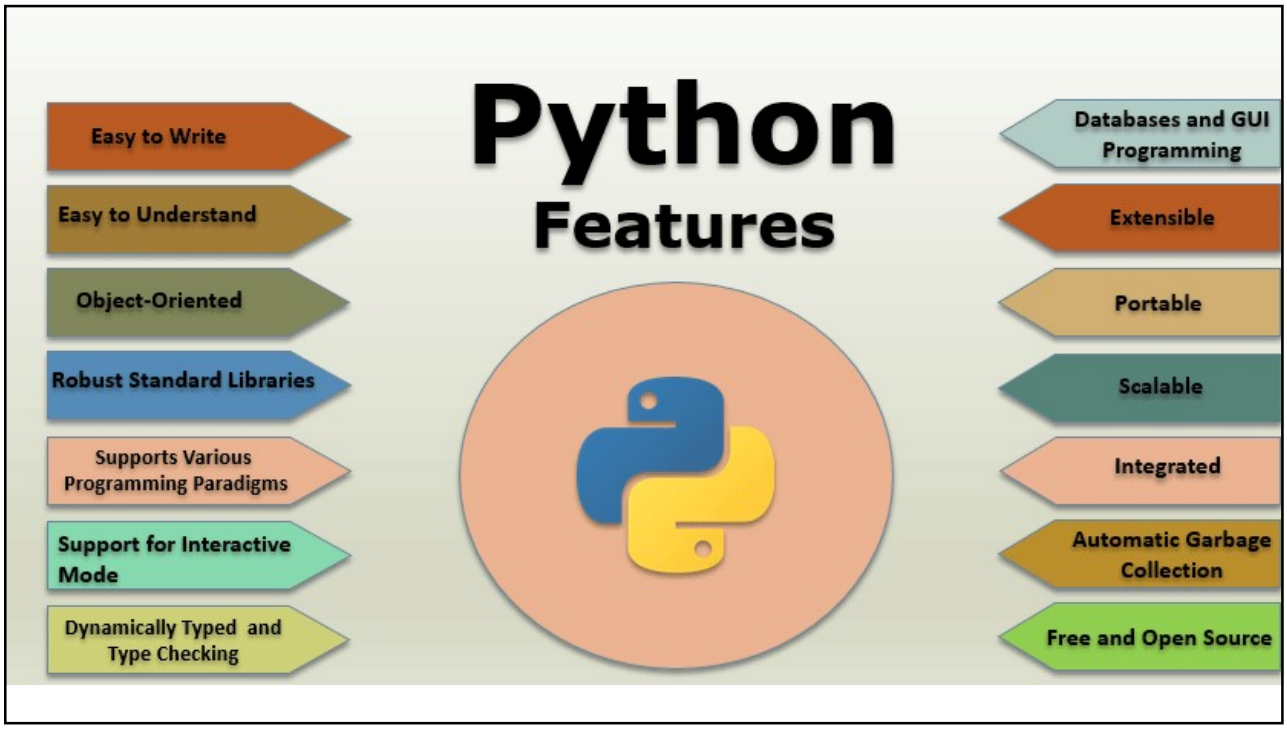
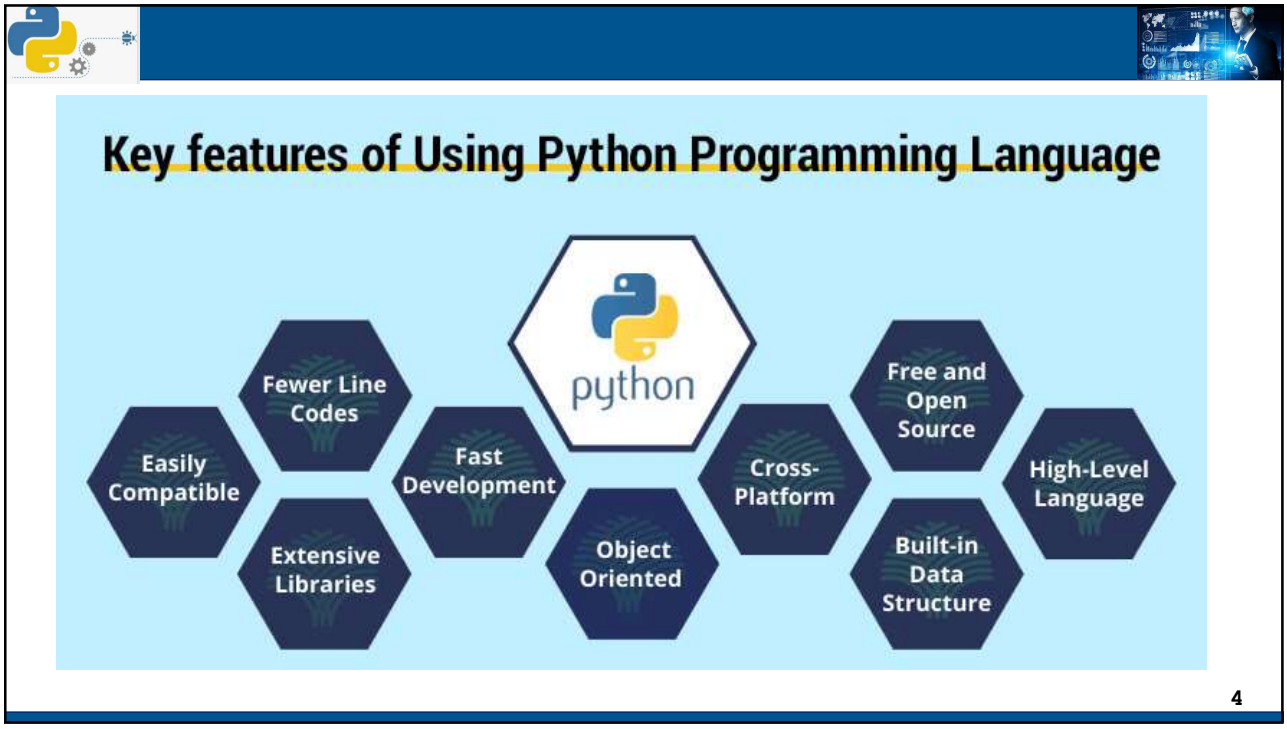

Python
Features
Easy to Write
Easy to Understand
Object-Oriented
Robust Standard Libraries
Supports Various Programming Paradigms
Support for Interactive Mode
Dynamically Typed and Type Checking
Databases and GUI Programming
Extensible
Portable
Scalable
Integrated
Automatic Garbage Collection
Free and Open Source

3


Key features of Using Python Programming Language
python
Fewer Line Codes
Easily Compatible
Extensive Libraries
Fast Development
Object Oriented
Cross-Platform
Free and Open Source
Built-in Data Structure
High-Level Language
4

4


Building Secure Python Application
Build mobile and web apps with most popular programming language !
PYTHON
ARTIFICIAL INTELLIGENCE
QUANTUM COMPUTING
WEB DEVELOPMENT
AUTOMATION AND TESTING
BLOCKCHAIN
ROBOTICS
WEB SCRAPING
ETHICAL HACKING

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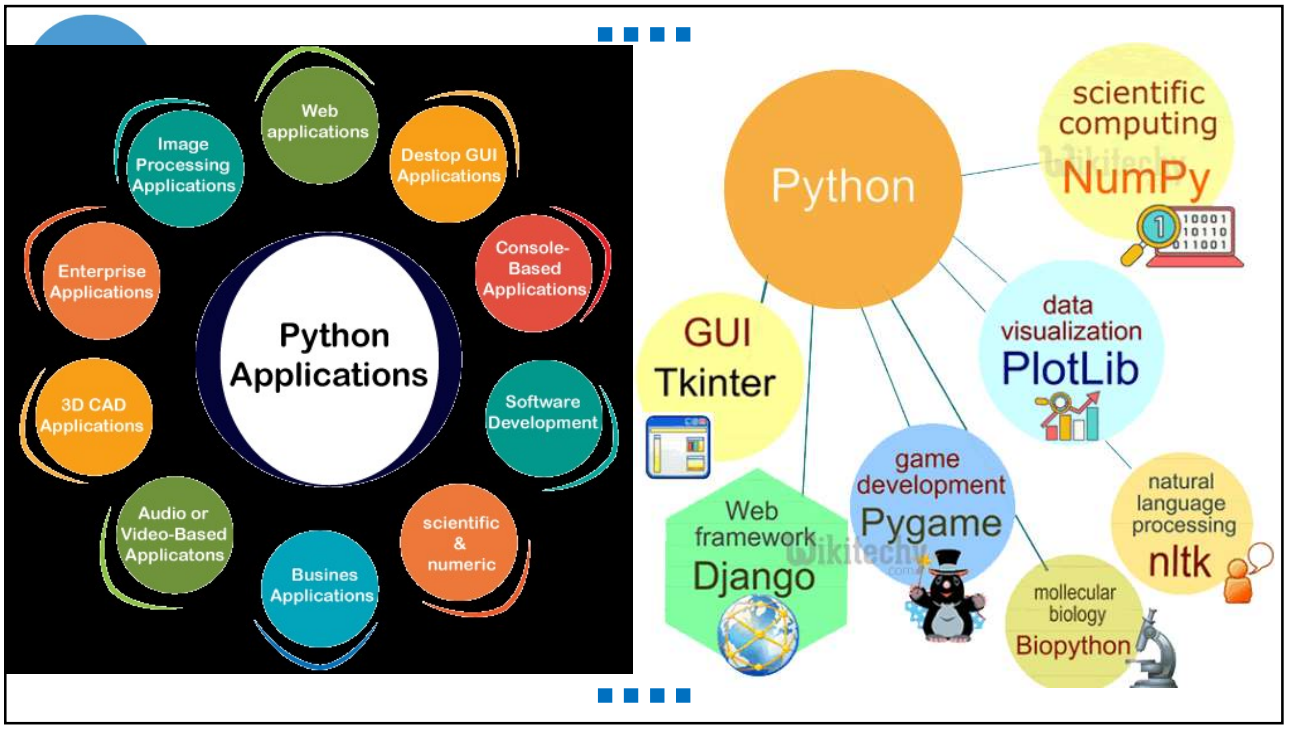
Python Applications
Web & Internet Development
Database Access
Desktop GUI Applications
Network Programming
Scientific and Numeric
Business Applications
Software Development
Games and 3D Graphics
Education

6


Python Applications
Web applications
Destop GUI Applications
Console-Based Applications
Software Development
scientific & numeric
Busines Applications
Audio or Video-Based Applicatons
3D CAD Applications
Enterprise Applications
Image Processing Applications
Python
scientific computing
NumPy
data visualization
PlotLib
GUI
Tkinter
game development
Pygame
natural language processing
nltk
Web framework
Django
mollecular biology
Biopython

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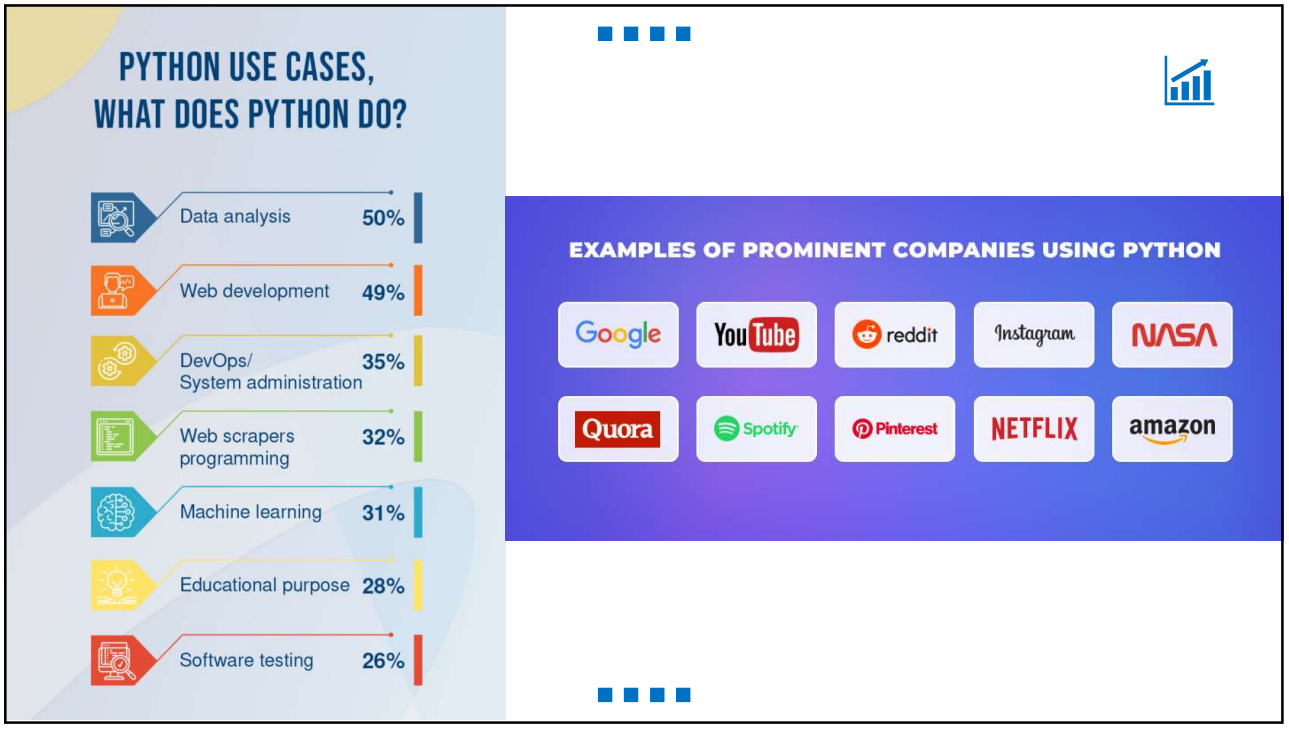
PYTHON USE CASES, WHAT DOES PYTHON DO?
Data analysis 50%
Web development 49%
DevOps/ System administration 35%
Web scrapers programming 32%
Machine learning 31%
Educational purpose 28%
Software testing 26%
EXAMPLES OF PROMINENT COMPANIES USING PYTHON
Google
YouTube
reddit
Instagram
NASA
Quora
Spotify
Pinterest
NETFLIX
amazon

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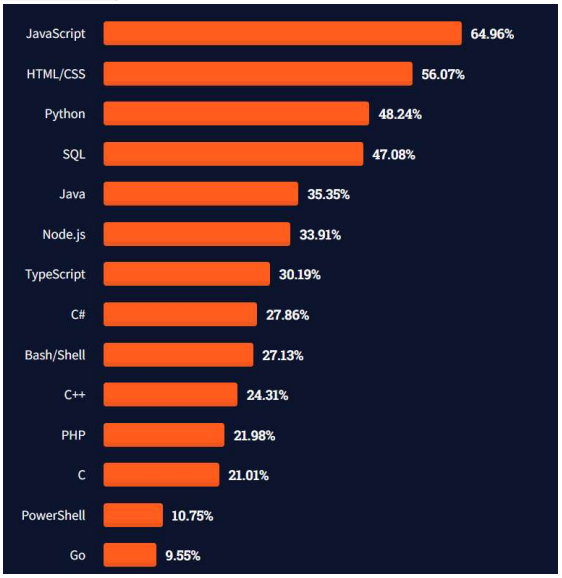
Most popular language programming 2021



https://insights.stackoverflow.com/survey/2021#technology

Worldwide, Aug 2022 compared to a year ago:

Rank	Change	Language	Share	Trend
1		Python	28.11 %	-2.6 %
2		Java	17.35 %	-0.9 %
3		JavaScript	9.48 %	+0.2 %
4		C#	7.08 %	+0.1 %
5		C/C++	6.19 %	-0.3 %
6		PHP	5.47 %	-0.8 %
7		R	4.35 %	+0.6 %
8	↑↑	TypeScript	2.79 %	+1.1 %
9	↑↑	Swift	2.09 %	+0.5 %
10	↓↓	Objective-C	2.03 %	+0.2 %
11	↑	Go	2.03 %	+0.5 %
12	↓↓↓	Kotlin	1.78 %	-0.0 %

https://pypl.github.io/PYPL.html

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https://insights.stackoverflow.com/survey/2021#work

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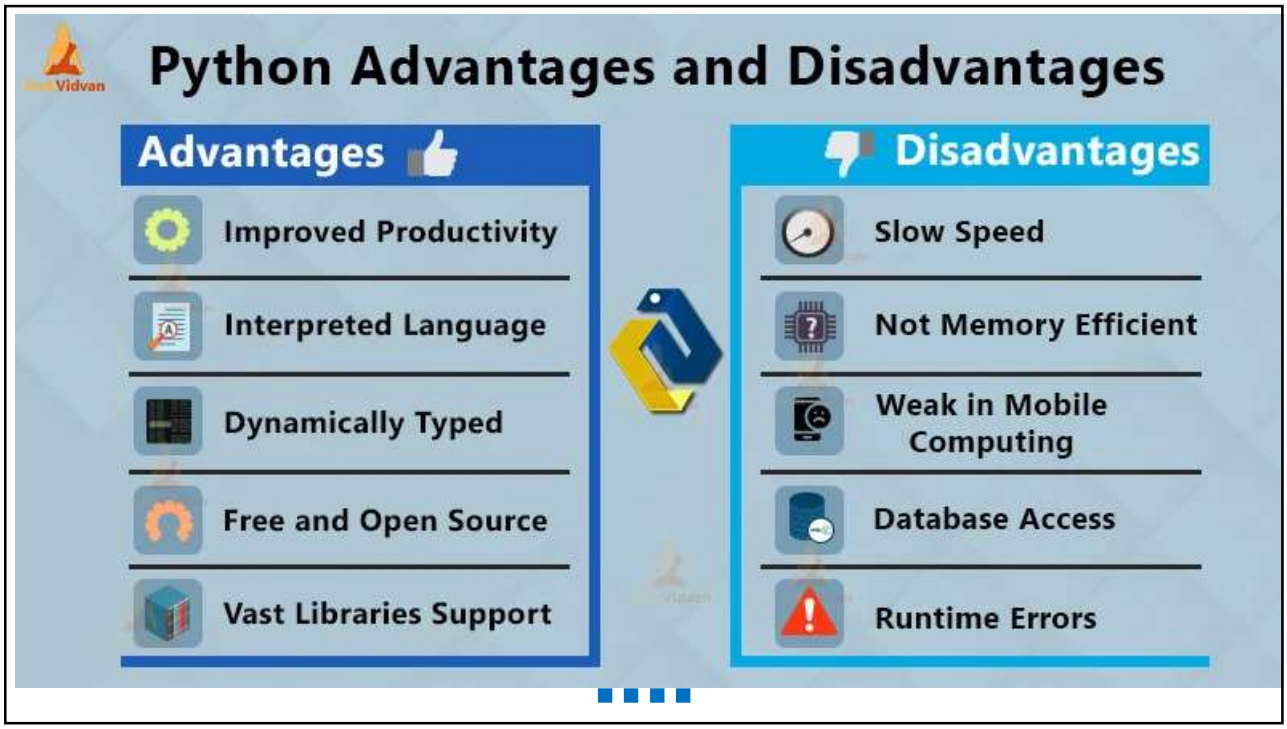

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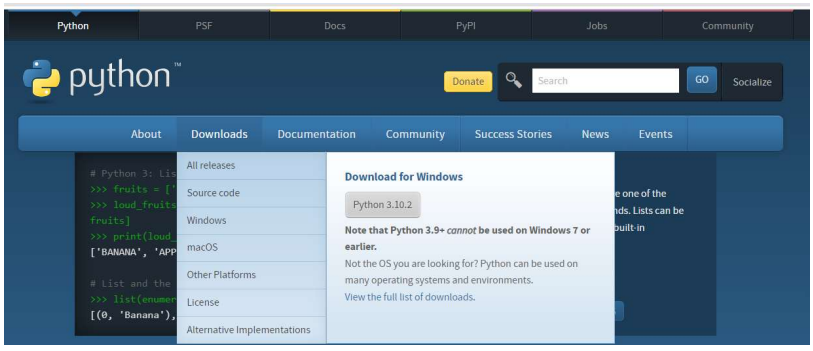
Using Python

- Google Colab: https://colab.research.google.com/
- Install on computer
  - https://www.python.org/downloads



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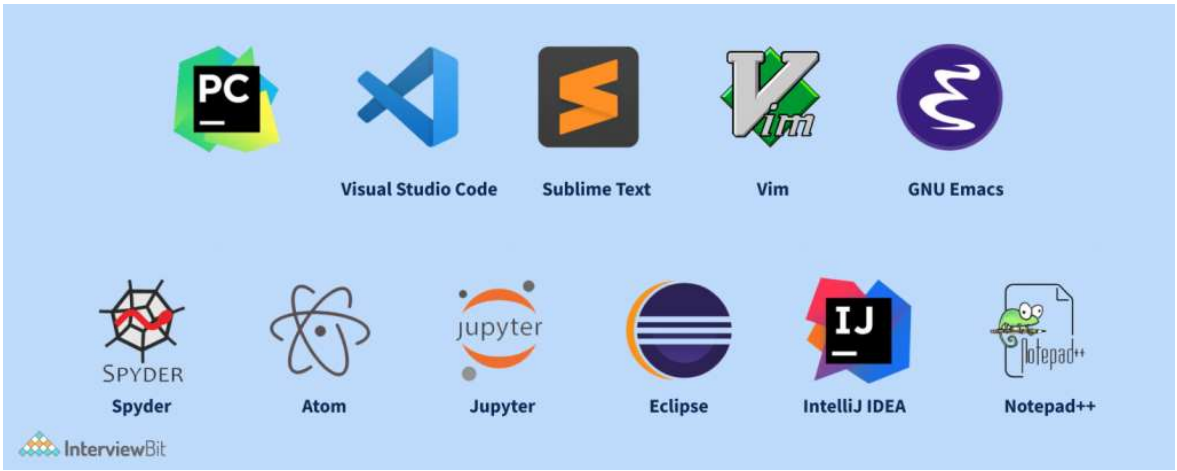
Best Python IDE



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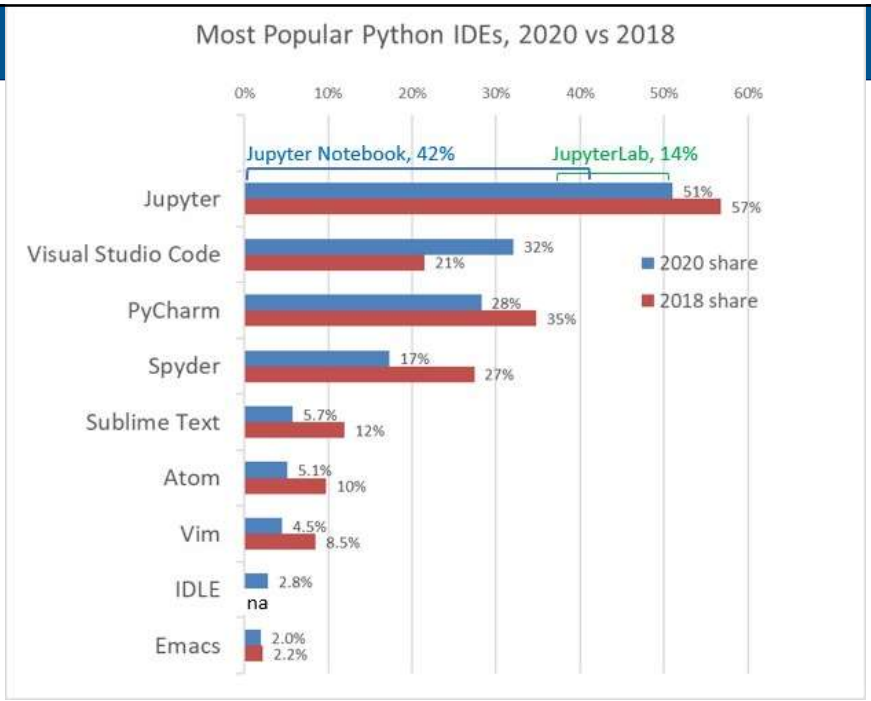

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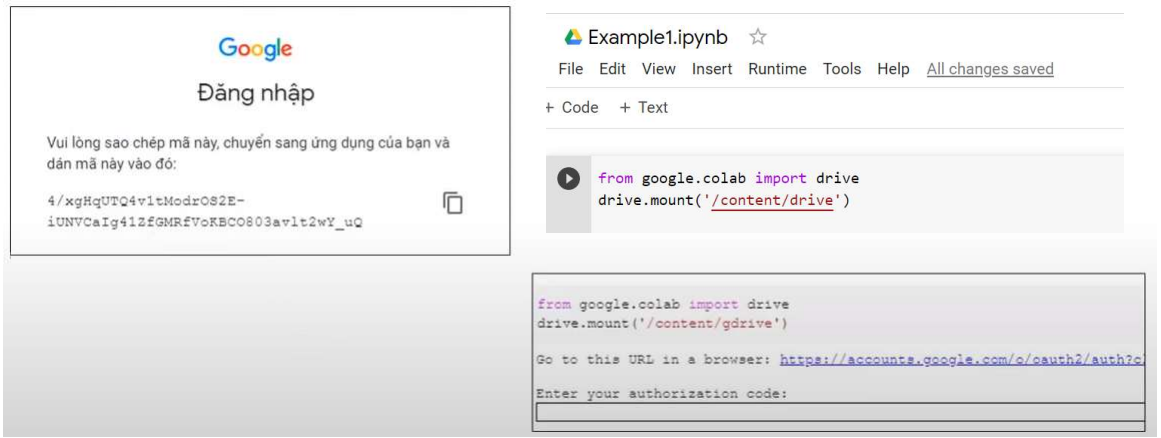
Google Colab



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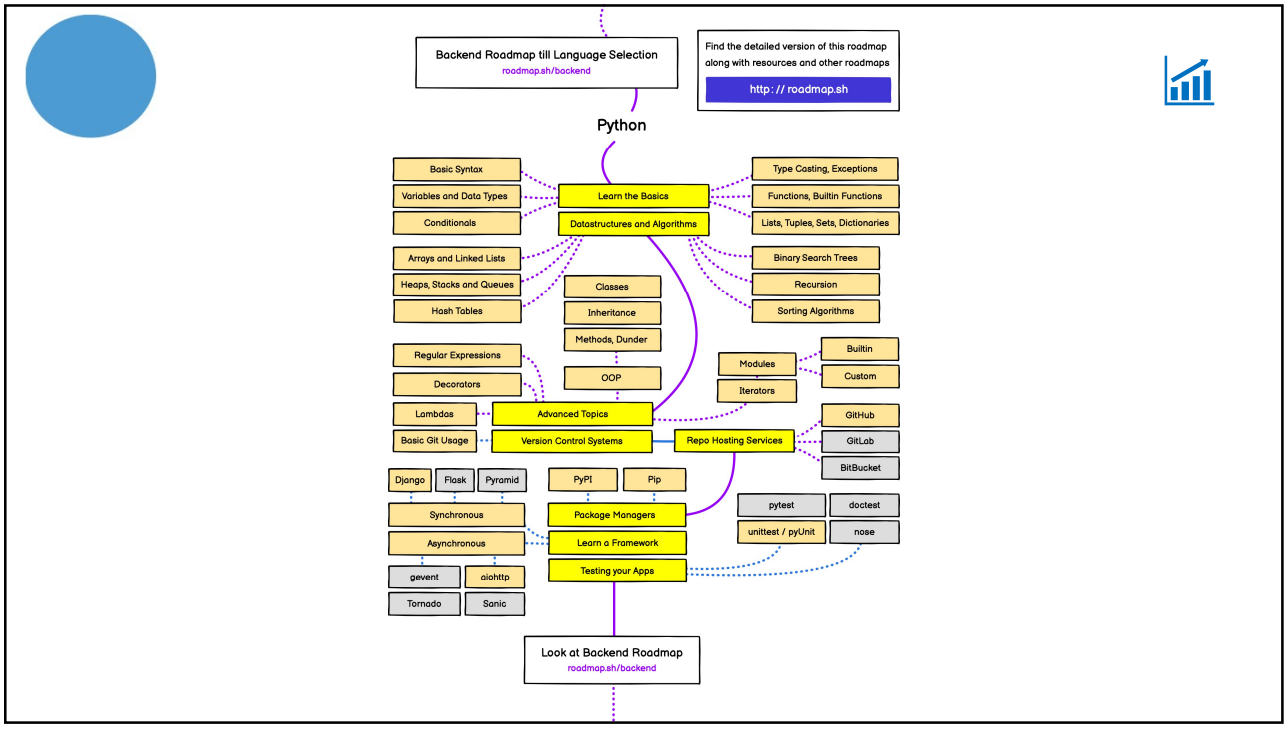

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Python Variables

- Variables are containers for storing data values
- Python has no command for declaring a variable
- A variable is created the moment you first assign a value to it
- Variables do not need to be declared with any particular *type*, and can even change type after they have been set
- Variable names are case-sensitive
  - **Camel Case**
  - **Pascal Case**
  - **Snake Case**

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Global Variables

```
x = "awesome"

def myfunc():
  print("Python is " + x)

myfunc()
```

```
x = "awesome"

def myfunc():
  x = "fantastic"
  print("Python is " + x)

myfunc()

print("Python is " + x)
```

```
x = "awesome"

def myfunc():
  global x
  x = "fantastic"

myfunc()

print("Python is " + x)
```

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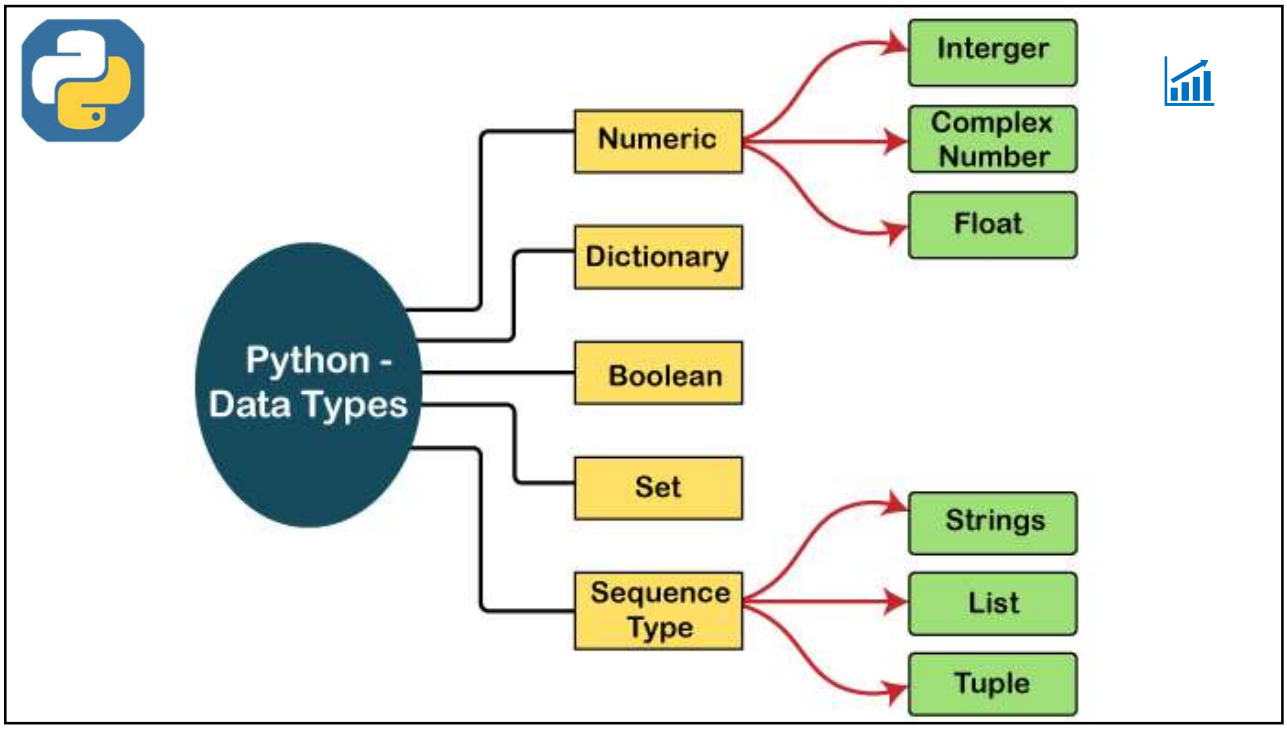
18



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Python Operators

- Python divides the operators in the following groups:
  - Arithmetic operators
  - Assignment operators
  - Comparison operators
  - Logical operators
  - Identity operators
  - Membership operators
  - Bitwise operators

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Arithmetic operators

Operator	Name	Example
+	Addition	x + y
-	Subtraction	x - y
*	Multiplication	x * y
/	Division	x / y
%	Modulus	x % y
**	Exponentiation	x ** y
//	Floor division	x // y

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Identity operators

Operator	Description	Example
is	Returns True if both variables are the same object	x is y
is not	Returns True if both variables are not the same object	x is not y

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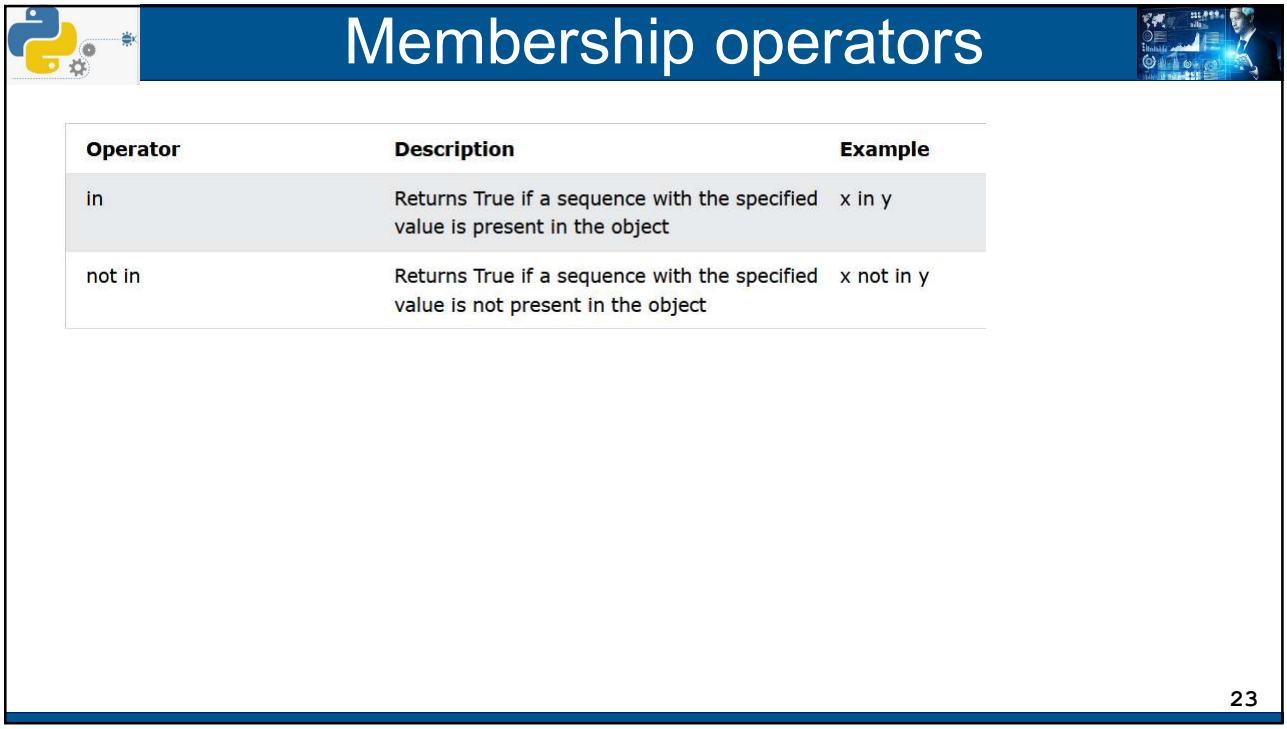
Membership operators
Operator
Description
Example
in
Returns True if a sequence with the specified value is present in the object
x in y
not in
Returns True if a sequence with the specified value is not present in the object
x not in y
23

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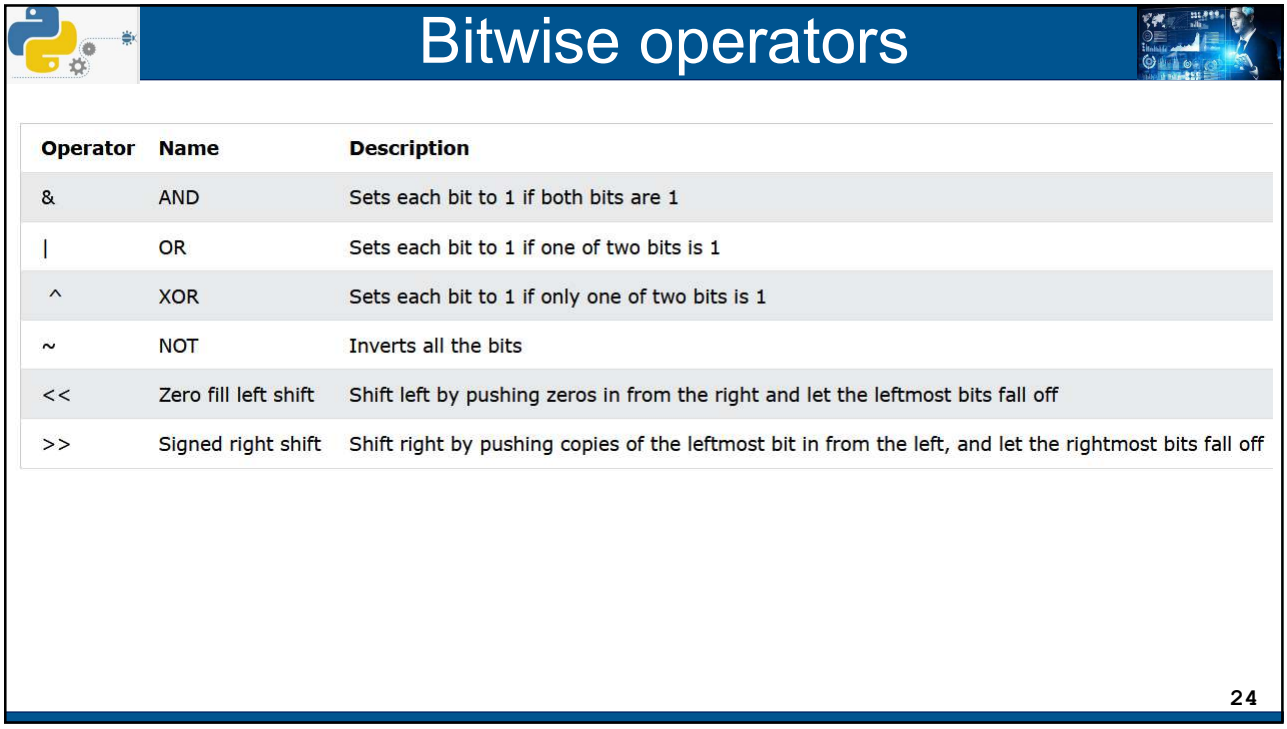
Bitwise operators
Operator
Name
Description
&
AND
Sets each bit to 1 if both bits are 1
|
OR
Sets each bit to 1 if one of two bits is 1
^
XOR
Sets each bit to 1 if only one of two bits is 1
~
NOT
Inverts all the bits
<<
Zero fill left shift
Shift left by pushing zeros in from the right and let the leftmost bits fall off
>>
Signed right shift
Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off
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Lists

- thislist = ["apple", "banana", "cherry"]
  print(thislist)

- thislist = ["apple", "banana", "cherry", "orange", "kiwi", "melon", "mango"]
  print(thislist[2:5])

```
['cherry', 'orange', 'kiwi']
```

- thislist = ["apple", "banana", "cherry", "orange", "kiwi", "melon", "mango"]
  print(thislist[-4:-1])

```
['orange', 'kiwi', 'melon']
```

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List

- List comprehension
  - List comprehension offers a shorter syntax when you want to create a new list based on the values of an existing list
  -

```
fruits = ["apple", "banana", "cherry", "kiwi", "mango"]
newlist = []

for x in fruits:
  if "a" in x:
    newlist.append(x)

print(newlist)
```

```
fruits = ["apple", "banana", "cherry", "kiwi", "mango"]

newlist = [x for x in fruits if "a" in x]

print(newlist)
```

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List comprehension

- newlist = [x for x in range(10) if x < 5]
- newlist = [x for x in fruits if x != "apple"]
- newlist = [x if x != "banana" else "orange" for x in fruits]

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Input - Output

- username = input("Enter username:")
- print("Username is: " + username)

- quantity = 3
  itemno = 567
  price = 49
  myorder = "I want {} pieces of item number {} for {:.2f} dollars."
  print(myorder.format(quantity, itemno, price))

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Python If ... Else

```
a = 200
b = 33
if b > a:
    print("b is greater than a")
elif a == b:
    print("a and b are equal")
else:
    print("a is greater than b")
```

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Short Hand If ... Else

```
a = 2
b = 330
print("A") if a > b else print("B")
```

```
a = 330
b = 330
print("A") if a > b else print("=") if a == b else print("B")
```

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While and For loops

- The while loop we can execute a set of statements as long as a condition is true
-
```
i = 1
while i < 6:
  print(i)
  i += 1
```

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While and For loops

- A for loop is used for iterating over a sequence (that is either a list, a tuple, a dictionary, a set, or a string)
-
```
fruits = ["apple", "banana", "cherry"]
for x in fruits:
  print(x)
```
- To loop through a set of code a specified number of times, we can use the range() function
-
```
for x in range(2, 6):
  print(x)
```
-
```
for x in range(2, 30, 3):
  print(x)
```

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While and For loops

- break Statement
  - With the break statement we can stop the loop even if the while condition is true
- continue Statement
  - With the continue statement we can stop the current iteration, and continue with the next
- else in for/while loop
  - With the else statement we can run a block of code once when the condition no longer is true

```
i = 1
while i < 6:
  print(i)
  i += 1
else:
  print("i is no longer less than 6")
```

```
1
2
3
4
5
i is no longer less than 6
```

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Exercise

- Tính tổng n số nguyên đầu tiên
- In danh sách các số chẵn thuộc (0,n]
- Tính tổng các số lẻ <=n, trừ các số chia hết cho 3
- Tính trung bình cộng của n số nguyên dương được nhập từ bàn phím. Nhập sai 1 số (nhập số âm) thoát chương trình

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