




WARTEX #5.0

23RD OCTOBER 2019

WWW.WARTEX.CLUB





ONSITE EVENTS WITH ONLINE PRELIMS

**ALL THE PRELIMS MUST BE MAILED TO WARTEXDATA@GMAIL.COM
BY 19TH OCTOBER**

WEB-TECH

ELIGIBILITY: IX – XII

TEAMS PER SCHOOL: 1

TEAM SIZE: 2

>>FOR PRELIMS, PARTICIPANTS HAVE TO MAKE A WEBSITE ON "ETHICAL HACKING" USING BELOW MENTIONED LANGUAGES AND LIBRARIES ONLY.

>>PARTICIPANTS HAVE TO BRING THEIR OWN LAPTOPS AND INTERNET SOURCE (DONGLE OR MOBILE HOTSPOT).

**>>ALLOWED SOFTWARES: BRACKETS, VISUAL STUDIO AND PHOTOSHOP.
CODE YOUR WEBSITE IN HTML, CSS, JAVASCRIPT, PHP AND SQL**

>>ALLOWED LIBRARIES: JQUERY 3.3.1 AND BOOTSTRAP 4 WITH POPPER.JS AND FONT AWESOME (ANY VERSION).

>>BRING THE SOFTWARES AND LIBRARIES PRE-INSTALLED IN YOUR DEVICE.

>>ANY OTHER LIBRARY WILL NOT BE ALLOWED AND USE OF IT WILL LEAD TO DIRECT DISQUALIFICATION.

>>TOPICS WILL BE DECLARED ON THE SPOT.

>>BACK END DEVELOPMENT WILL HAVE SIGNIFICANT MARKS

>>USE OF EXTERNAL DEVICES IS PROHIBITED

CAPTURE THE MOMENT

ELIGIBILITY: OPEN

TEAMS PER SCHOOL FOR PRELIMS: ∞

TEAM SIZE: 1

TOPIC -- "YOUR BEST SHOT (PORTRAITS EXCLUDED)"

>>ONLY DSLR PHOTOGRAPHY IS ALLOWED.

>>EACH PARTICIPANT HAS TO SUBMIT THREE TO FIVE PHOTOGRAPHS.

>>TOP 8 TEAMS OF PRELIMS WILL BE SELECTED FOR THE NEXT ROUND.

>>THEMES FOR THE FINAL ROUND WILL BE GIVEN AT THE VENUE.

PHO-EDITO

ELIGIBILITY: VIII – XII

TEAMS PER SCHOOL: 1

TEAM SIZE: 2

SOFTWARE: ADOBE PHOTOSHOP CC

DRELIMS

>>YOU HAVE TO RECREATE A MOVIE POSTER FOR INTERSTELLER

>>USE OF TEMPLATES IS PROHIBITED

>>MAIL YOUR ENTRIES ALONG WITH IMAGES USED AND PSD FILE.

FINAL

>>PARTICIPANTS WILL BE PROVIDED WITH A ZIP FOLDER.

>>TOPIC WILL BE REVEALED ON THE SPOT



ONSITE EVENTS

Latest Updates will be posted on our-
WhatsApp Group – bit.ly/wartex5
Instagram-@wartex_srdav
Facebook page – fb.com/teamwartex

SENIOR PROGRAMMING

ELIGIBILITY: XI-XII

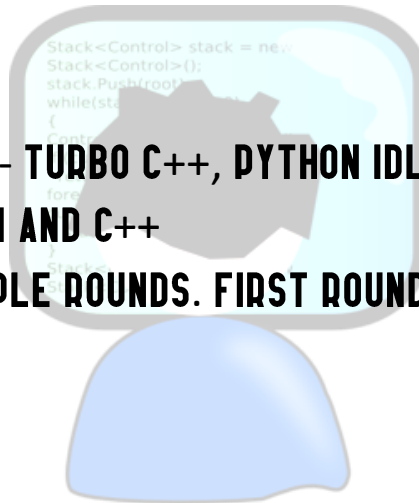
TEAMS PER SCHOOL: 1

TEAM SIZE: 1

>>COMPILER PROVIDED- TURBO C++, PYTHON IDLE AND PYCHARM.

>>LANGUAGE – PYTHON AND C++

>>CONSISTS OF MULTIPLE ROUNDS. FIRST ROUND COULD BE A QUIZ.



ROBO-SOCCER

ELIGIBILITY: OPEN

TEAM PER SCHOOL: 1

TEAM SIZE: 2 (+2)

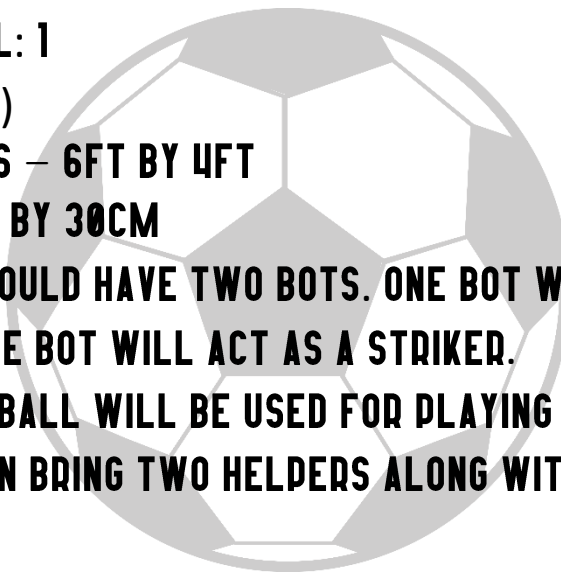
FIELD DIMENSIONS – 6FT BY 4FT

BOT SIZE – 30CM BY 30CM

>>EACH TEAM SHOULD HAVE TWO BOTS. ONE BOT WILL BE ACTING AS A DEFENDER AND ONE BOT WILL ACT AS A STRIKER.

>>TABLE TENNIS BALL WILL BE USED FOR PLAYING

>>EACH TEAM CAN BRING TWO HELPERS ALONG WITH THEM BUT THEY WON' T BE GIVEN PRIZES.



ROBO-WARS



ELIGIBILITY: OPEN

TEAMS PER SCHOOL: 1

TEAM SIZE: 2(+2)

BOT SIZE: 2FT BY 2FT BY 2FT

BOT WEIGHT: 12KG

>>ALL ROBOTS CAN BE CONTROLLED WIRELESSLY OR USING WIRES FROM OUTSIDE THE ARENA

>>WIRE SHOULD BE AT LEAST 5M LONG

>>AC CURRENT WILL BE PROVIDED.

>>ALL WEAPONS ARE ALLOWED.

>>EACH TEAM CAN BRING TWO HELPERS ALONG WITH THEM BUT THEY WON' T BE GIVEN PRIZES.

STAR WARS (ASTRONOMY QUIZ)

ELIGIBILITY: IX -XII

TEAMS PER SCHOOL: 1

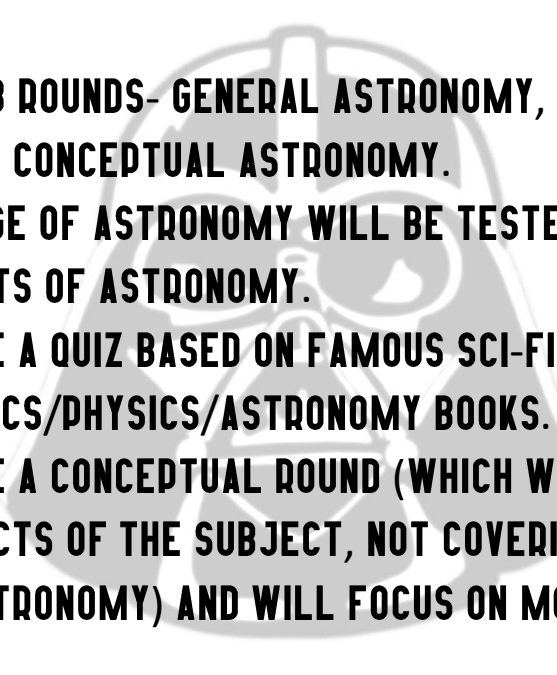
TEAM SIZE: 2

>>THERE WILL BE 3 ROUNDS- GENERAL ASTRONOMY, MOVIES AND FAMOUS ASTRONOMY BOOKS, CONCEPTUAL ASTRONOMY.

>>BASIC KNOWLEDGE OF ASTRONOMY WILL BE TESTED IN ROUND 1 AND IT COVERS ALL ASPECTS OF ASTRONOMY.

>>ROUND 2 WILL BE A QUIZ BASED ON FAMOUS SCI-FI MOVIES AND WELL-KNOWN ASTROPHYSICS/PHYSICS/ASTRONOMY BOOKS.

>>ROUND 3 WILL BE A CONCEPTUAL ROUND (WHICH WILL MOSTLY COVER THEORETICAL ASPECTS OF THE SUBJECT, NOT COVERING SPACE MISSIONS AND FACTUAL BASED ASTRONOMY) AND WILL FOCUS ON MORE CORE CONCEPTS OF ASTRONOMY.



TURN UP THE BASS

ELIGIBILITY: IX-XII

TEAMS PER SCHOOL: 1

TEAM SIZE: 2

SOFTWARE: FL STUDIO 12

>>THE PARTICIPANTS HAVE TO MAKE AN ORIGINAL SONG ON THE PROVIDED SYSTEM.

>>SPLITTERS WILL NOT BE PROVIDED

>>NO GADGETS EXCEPT HEADPHONES AND SPLITTERS ARE ALLOWED INSIDE THE HALL.

>>SOLO PARTICIPANTS CAN ALSO PARTICIPATE

CRYPT-O-HUNT

ELIGIBILITY: OPEN

TEAMS PER SCHOOL: 1

TEAM SIZE: 2

>>THE COMPETITION CONSISTS OF A SERIES OF CLUES HIDDEN IN A COMPUTER(OFFLINE)

>>THE GOAL IS TO FIND THEM ALL TILL YOU REACH THE LAST ONE

>>THE TEAM TO FIND THE LAST CLUE FIRST, WINS.

**USE OF SEARCH BAR AND QUICK ACCESS IN STRICTLY PROHIBITED
CHEATING WILL LEAD TO DIRECT DISQUALIFICATION**

BRAIN WARS (IT QUIZ)

ELIGIBILITY: IX – XII

CLASS: IX-XII

PARTICIPANTS: 2 STUDENTS PER TEAM

RULES: EXPECT ANYTHING FROM THE IT WORLD.

THERE WILL BE 3 ROUNDS. SELECTION FOR THE THIRD ROUND WILL BE BASED ON THE PERFORMANCE AND JUDGMENT IN THE FIRST 2 ROUNDS. RULES FOR THE THIRD ROUND WILL BE ANNOUNCED ON THE TIME OF THE EVENT.

MINECRAFT

ELIGIBILITY: VI - X

TEAMS PER SCHOOL: 1

TEAM SIZE: 1-2

>>THIS WILL BE A ON THE SPOT EVENT. CONSISTING ONLY 1 ROUND.

>>THE PARTICIPANTS HAVE TO CREATE A WORLD OR A MODEL. {CREATIVE MODE}

SURPRISE

ELIGIBILITY: OPEN

TEAMS PER SCHOOL: 1

PARTICIPANTS PER SCHOOL: 2

>>EACH PARTICIPANT OF THIS EVENT MUST BRING THESE FOLLOWING ITEMS:

- COLOURED PENS
- UMBRELLA
- LOWER/SHORTS
- POWER BANK
- ANY 5 ENGLISH NEWSPAPERS
- SKIPPING ROPE
- CLOTH CLIPS (4)

>>AT LEAST ONE SMARTPHONE WITH INTERNET

>> FIRST ROUND WILL BE:

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GAME-A-THON

ELIGIBILITY: VI – X

TEAMS PER SCHOOL: 1

TEAM SIZE:2

>>THE PARTICIPANT HAS TO MAKE A SINGLE PLAYER OR A MULTIPLAYER GAME ON EITHER KODU OR SCRATCH.

>>USE OF EXTERNAL ASSETS IN STRICTLY PROHIBITED.

>>READYMADE ASSETS OF THE SOFTWARE ARE ALSO PROHIBITED

DISQUS-TING (GROUP DISCUSSION)

TEAM SIZE: 2

TEAMS PER SCHOOL: 1

ELIGIBILITY: IX-XII

>>INTERNET ACCESS IS PROHIBITED DURING GROUP DISCUSSION.

>>BEFORE ROUND 2, QUALIFIED TEAMS HAS TO DO THE RESEARCH WORK IN THE GIVEN TIME.

NOTE: BRING YOUR OWN SMARTPHONES/LAPTOPS FOR THE USE OF INTERNET. HOST SCHOOL WILL NOT PROVIDE ANY KIND OF HELP.

>> TOPICS FOR ROUND 1

- **BANKING SCAMS**
- **INTERNET OF THINGS**
- **ARTIFICIAL INTELLIGENCE**
- **VIRTUAL REALITY**

>>FOR SUBSEQUENT ROUNDS, TOPICS WOULD BE PROVIDED ON THE SPOT.

UP-VENTO

MAKE SOMETHING INNOVATIVE

ELIGIBILITY: VII – XI

TEAM PER SCHOOL: 1

TEAM SIZE: 2-4

>>STUDENTS NEED TO BRING THEIR INNOVATIVE PROJECTS

>>STUDENTS CAN PRESENT ANY TYPE OF PROJECT SOFTWARE/HARDWARE

>>THERE WILL BE AN EXHIBITION OF THESE PROJECTS ON THE EVENT DAY



ONLINE EVENTS

**SEND YOUR ENTRIES TO WARTEXDATA@GMAIL.COM LATEST BY
19TH OCTOBER 2019**

MERGE CUBE

ELIGIBILITY: OPEN

TEAMS PER SCHOOL: ∞

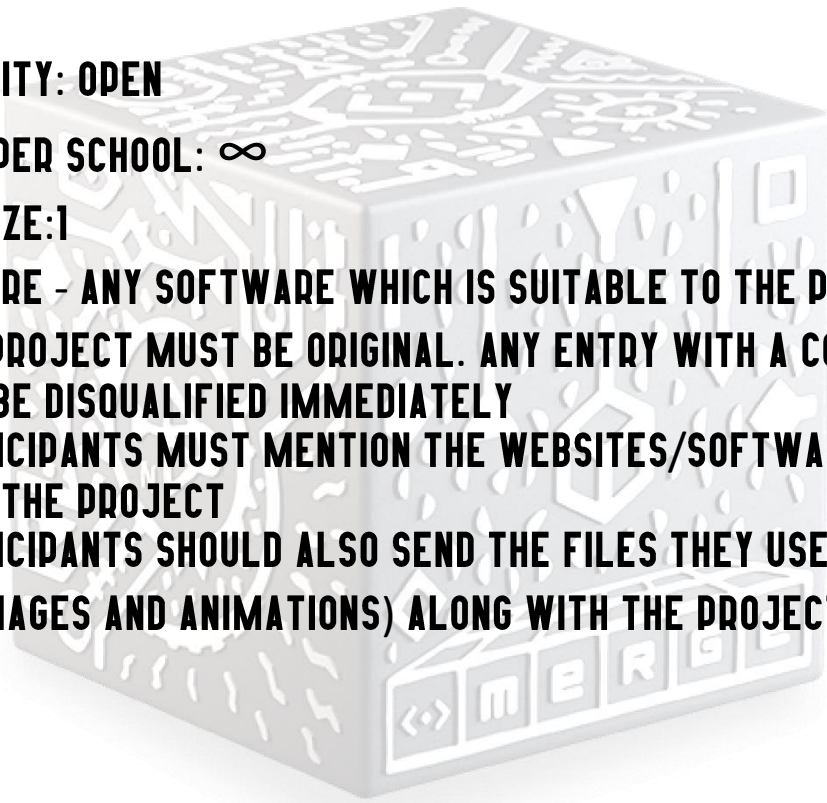
TEAM SIZE: 1

SOFTWARE - ANY SOFTWARE WHICH IS SUITABLE TO THE PARTICIPANTS

>>THE PROJECT MUST BE ORIGINAL. ANY ENTRY WITH A COPIED PROJECT WOULD BE DISQUALIFIED IMMEDIATELY

>>PARTICIPANTS MUST MENTION THE WEBSITES/SOFTWARES THEY USED TO CREATE THE PROJECT

>>PARTICIPANTS SHOULD ALSO SEND THE FILES THEY USED IN THE PROJECT 91(3D IMAGES AND ANIMATIONS) ALONG WITH THE PROJECTS.



BRAINESCAPE

ELIGIBILITY: OPEN

TEAMS PER SCHOOL: ∞

TEAM SIZE: 1

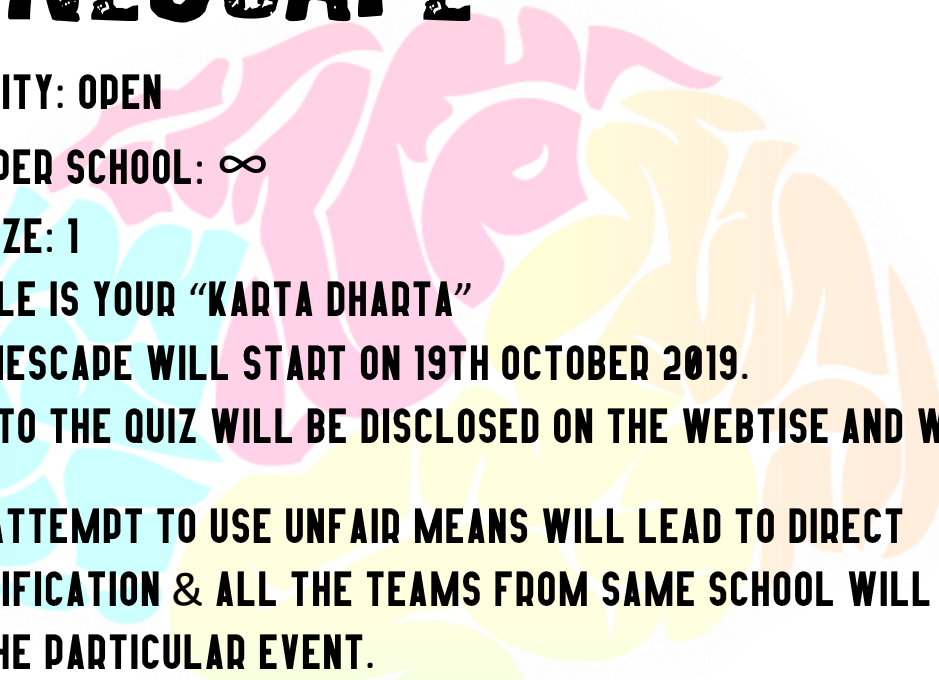
>>GOOGLE IS YOUR "KARTA DHARTA"

>>BRAINESCAPE WILL START ON 19TH OCTOBER 2019.

>>LINK TO THE QUIZ WILL BE DISCLOSED ON THE WEBTISE AND WHATSAPP GROUP

>>ANY ATTEMPT TO USE UNFAIR MEANS WILL LEAD TO DIRECT DISQUALIFICATION & ALL THE TEAMS FROM SAME SCHOOL WILL BE BANNED FROM THE PARTICULAR EVENT.

>>HINTS WILL BE GIVEN ON OUR WHATSAPP GROUP – [BIT.LY/WARTEX5](https://bit.ly/wartex5)



MOVIE MAKING

ELIGIBILITY: OPEN

TEAMS PER SCHOOL: ∞

TEAM SIZE: 5-7

TIME DURATION: 5MIN – 10MIN

>>TOPICS-

- **SECURE YOURSELF WHILE PLAYING ONLINE GAMES**
- **SECURE YOUR DEVICES**
- **SECURE YOUR SOCIAL MEDIA FOOTPRINTS**

>>NO MARKS WILL BE DEDUCTED FOR VIDEO QUALITY, ALTHOUGH BONUS POINTS WILL BE PROVIDED FOR BETTER VIDEO QUALITY.

>>YOU MAY USE ANY SOFTWARE FOR EDITING PURPOSE

>>IF ANY COPYRIGHTED MATERIAL IS USED, SPECIFYING CREDIT IS COMPULSORY

>>MAY USE ANY LANGUAGE (ENGLISH/HINDI)

>> UPLOAD YOUR VIDEO ON YOUTUBE WITH TITLE: "NAME OF YOUR MOVIE"

|| WARTEX #5.0 ENTRY. AND SHARE THE LINK TO WARTEXDATA@GMAIL.COM WITH YOUR TEAM DETAILS LATEST BY 19TH OCTOBER 2019.

Contact Us

Event Name	Event Head	Contact
Designers at Desk	Ayush Bansal	+91 8368274303
Pho Edito	Sarthak Sharma	+91 8700716878
Capture the Moment	Sparsh Akhaury	+91 7982249360
Senior Programming	Chitransh Srivastva	+91 8920692261
Robo Soccer & Robo Wars	Jineesh Gaur	+91 9582470427
Star Wars	Ritwik Sharma	+91 9953281565
Turn Up the Bass	Ashutosh Sharma	+91 9818238991
Crpyto Hunt	Harsh Kaul	+91 9599537855
Brain Wars	Nayan Gaur	+91 8700754145
Minecraft	Vaibhav Chauhan	+91 9818317376
Surprise	Utsav Jhamb	+91 9540683821
Disqus-ting	Jigyasa Khanna	+91 8800734919
Game A Thon	Tanish	+91 9899239055
Up Vento	Vidhhi Goyal	+91 9717734782
Merge Cube	Jatin Banga	+91 9911095669
Brain Escape	Utsav Jhamb	+91 9540683821
Movie Making	Akshyat Sharma	+91 8766212226

Online events

- All the updates will be posted on our WhatsApp group – bit.ly/wartex5
- Elaborate rules are given on our website for all the online events.
- Topics for online events will be disclosed on 6th October 2019.
- Use of templates are not allowed if we found that you are using any template the school will be disqualified from the particular event.
- Top 8 teams will be selected from every prelim round.
- Prelims must be sent to **wartexdata@gmail.com**

List of online events –

- Pho Edito (Prelims)
- Web-Tech (Prelims)
- Merge Cube
- Capture the Moment (Prelims)
- Brain Escape
- Movie Making

Rules and Regulations

- » All Schools must report before 9:30 a.m.
- » No student can participate in more than 1 onsite event but can participate ∞ online events.
- » The host school will not participate in any of the events.
- » Any participant using any kind of unfair means will be disqualified from that particular event.
- » List for the qualifying teams will be uploaded on our Facebook page – fb.com/teamwartex Instagram-@wartex_srdav, Group – bit.ly/wartex5.
- » Elaborated rules of all the events are present on the website www.wartex.club
- » For latest updates, connect to our group bit.ly/wartex5